

“Finn Meets His Hero”

692-026

Network Pitch

Date 1/20/10

☒ Board Team Final 06/12/09

☒ Creators Pass

☒ Network Approval

☐ Recording/Standards Board

☐ Revisionist Pass

☐ Animatic Scan Board

☐ Pre-Animatic Slug Board

☐ Conformed to Animatic Board

☐ Final

Adventure Time with Finn & Jake Created by
Pendleton Ward

Creative Director
Pat McHale

Storyboard by
Niki Yang, Kent Osborne, & Adam Muto

mt



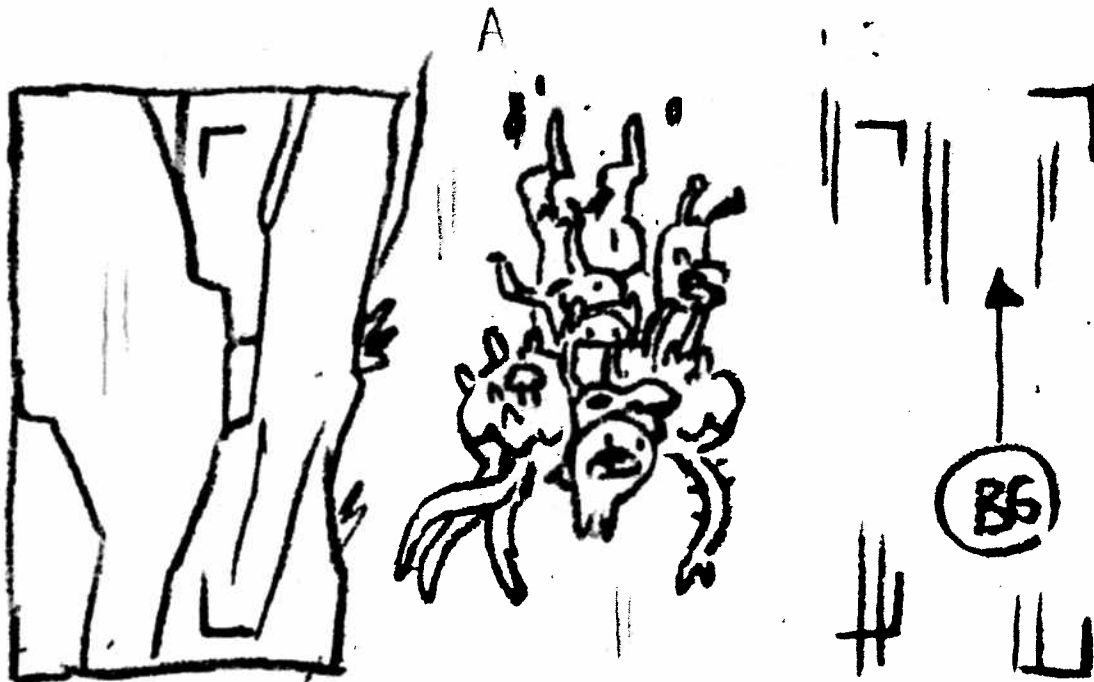
1

Action
Findings

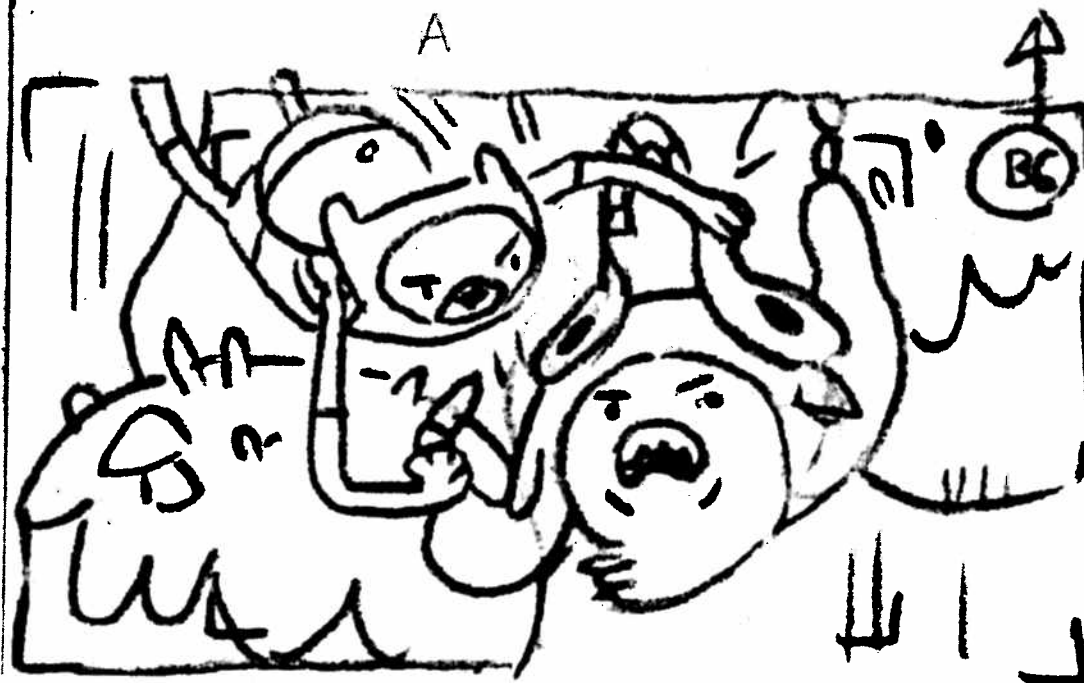
Production

mt

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F: LAST CHANCE, SWAMP GIANT!



F: TELL US WHERE YOU HID
THE MINIQUEEN
(OF LITTLELAND)

Actions

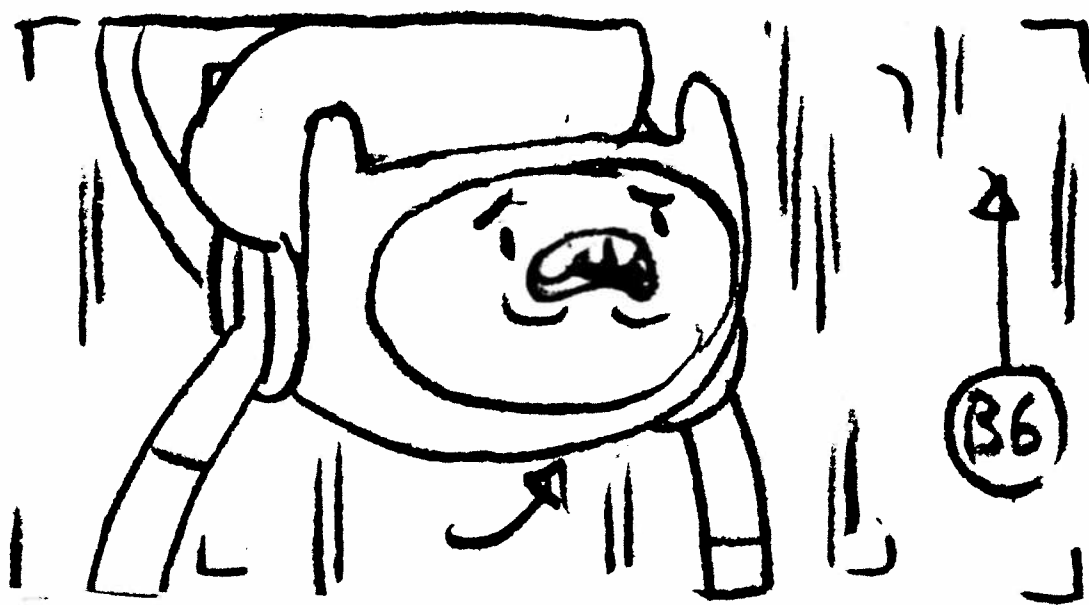
Things

692026

121



S/A
SG: NEVER !!



F: OH, WHAT DO WE DO NOW, JAKE?!

(B6)

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Action
Timing

Production



J: I DUNNO, MAN



J: WE SHOULD'VE
THOUGHT OF THAT BEFORE WE
JUMPED OFF THE CLIFF.

Action

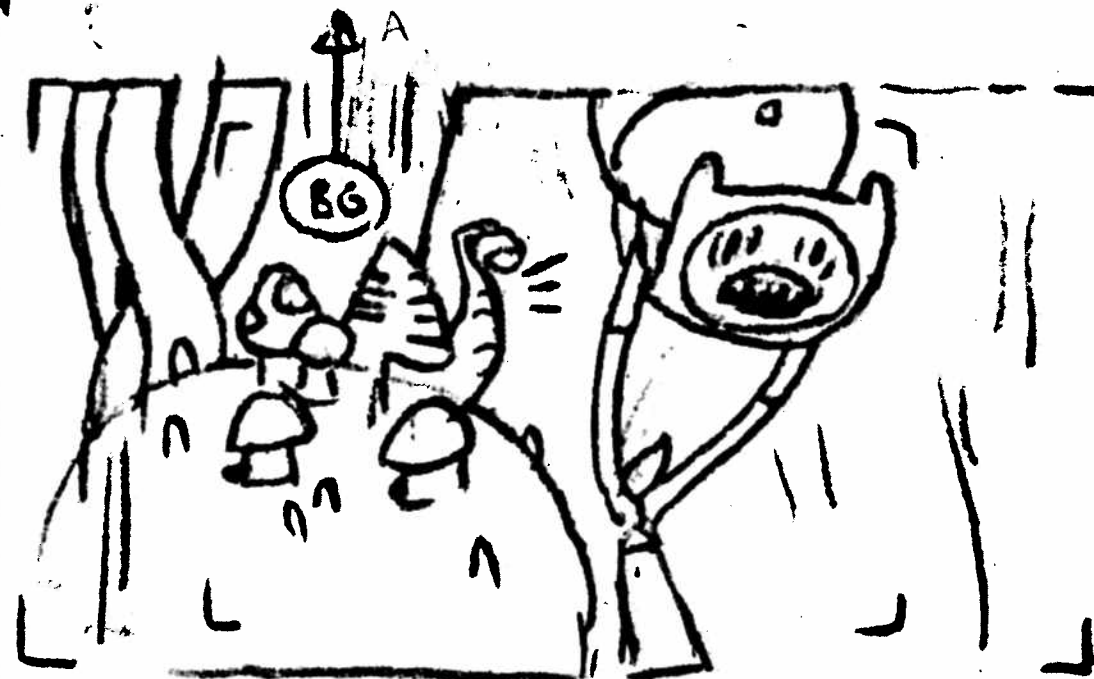
Timing

Production

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JIF/SG: AAGH!

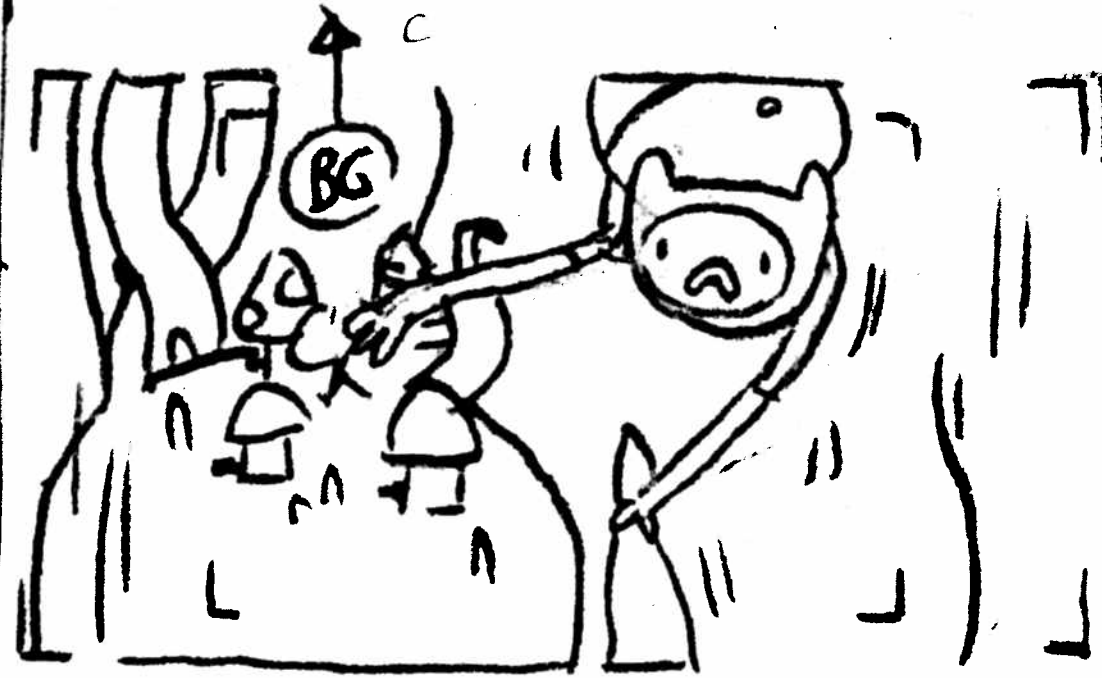
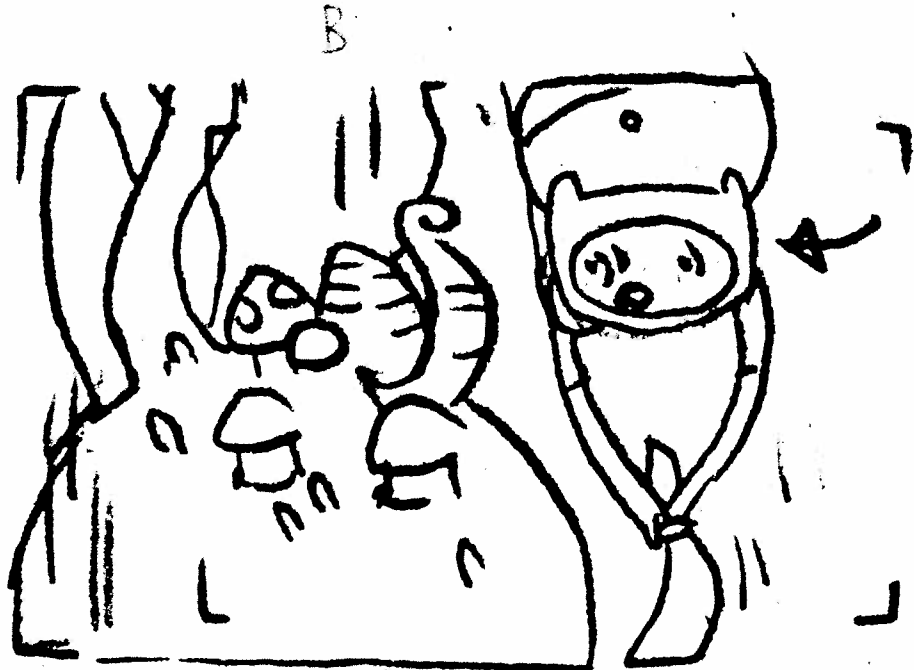


MM: *MURMURING*

Action

ARMS FLAILING

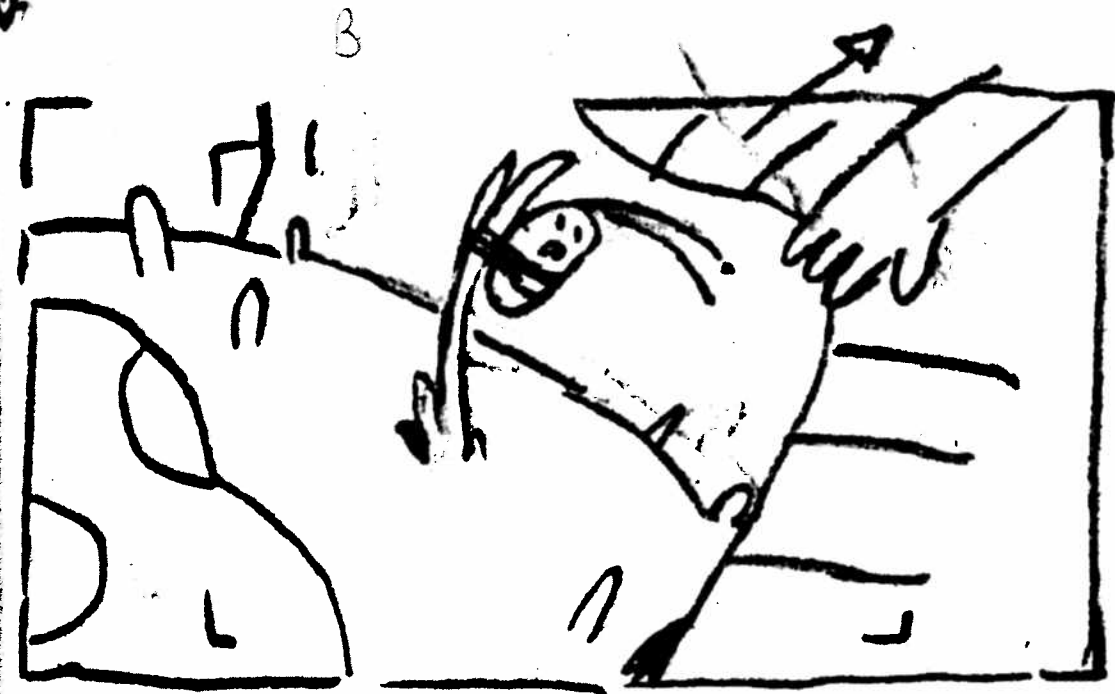
Things



F: HUH?

Action:

Timing:

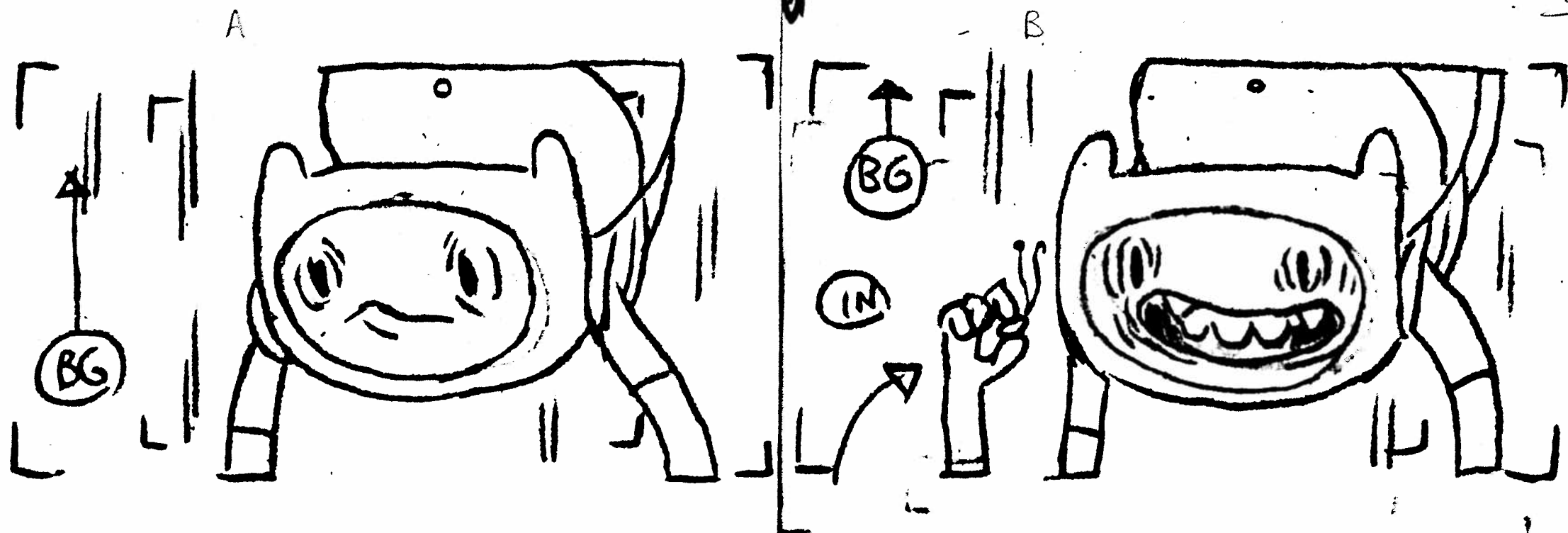


MM: (MURMURING)

Adm

Things

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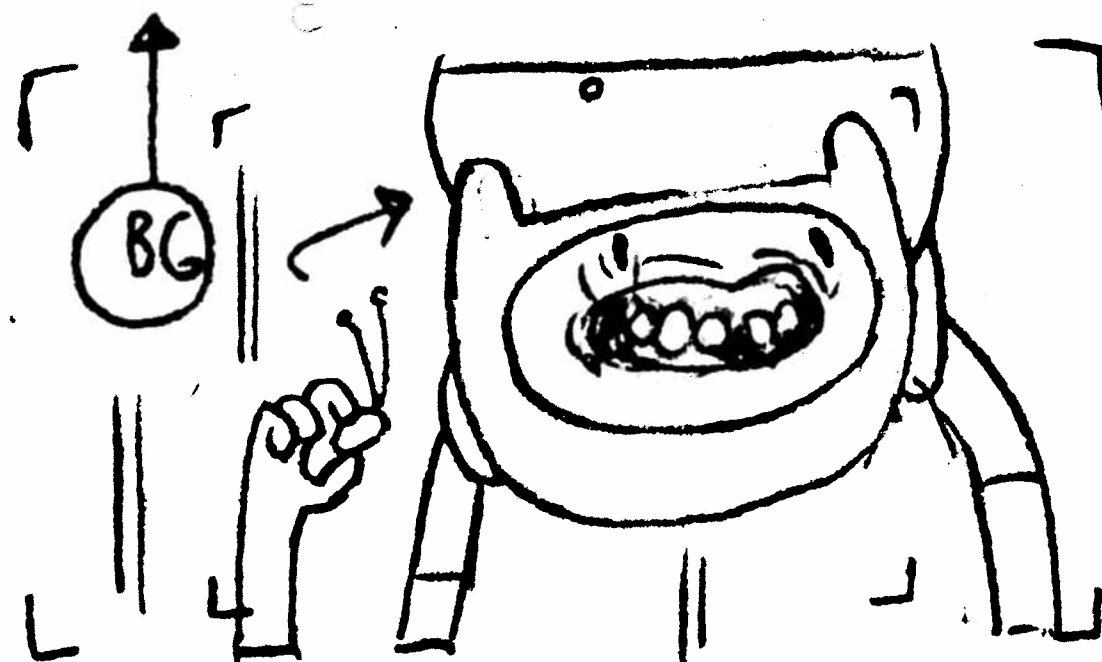


E: HI, MINIQUEEN!

Action

Thumbs

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E: JAKE, I'VE GOT HER!



I: THEN HOLD MY HAND, DUDE

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Production

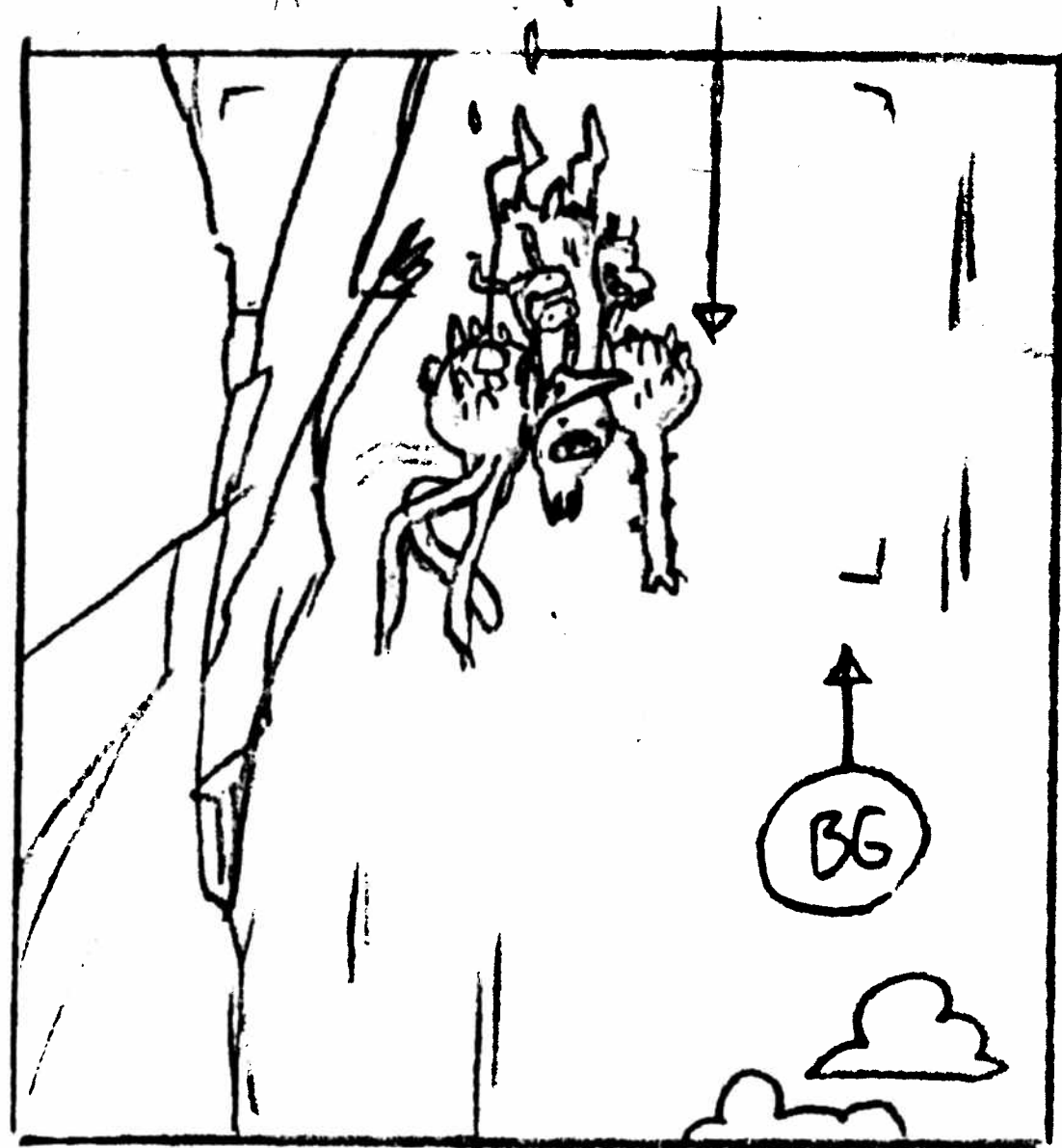
Action
Timing

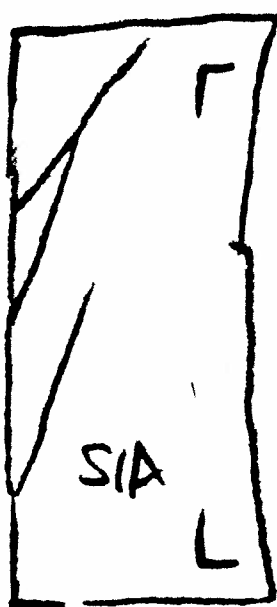
B



Sfx: BWOOM!

A





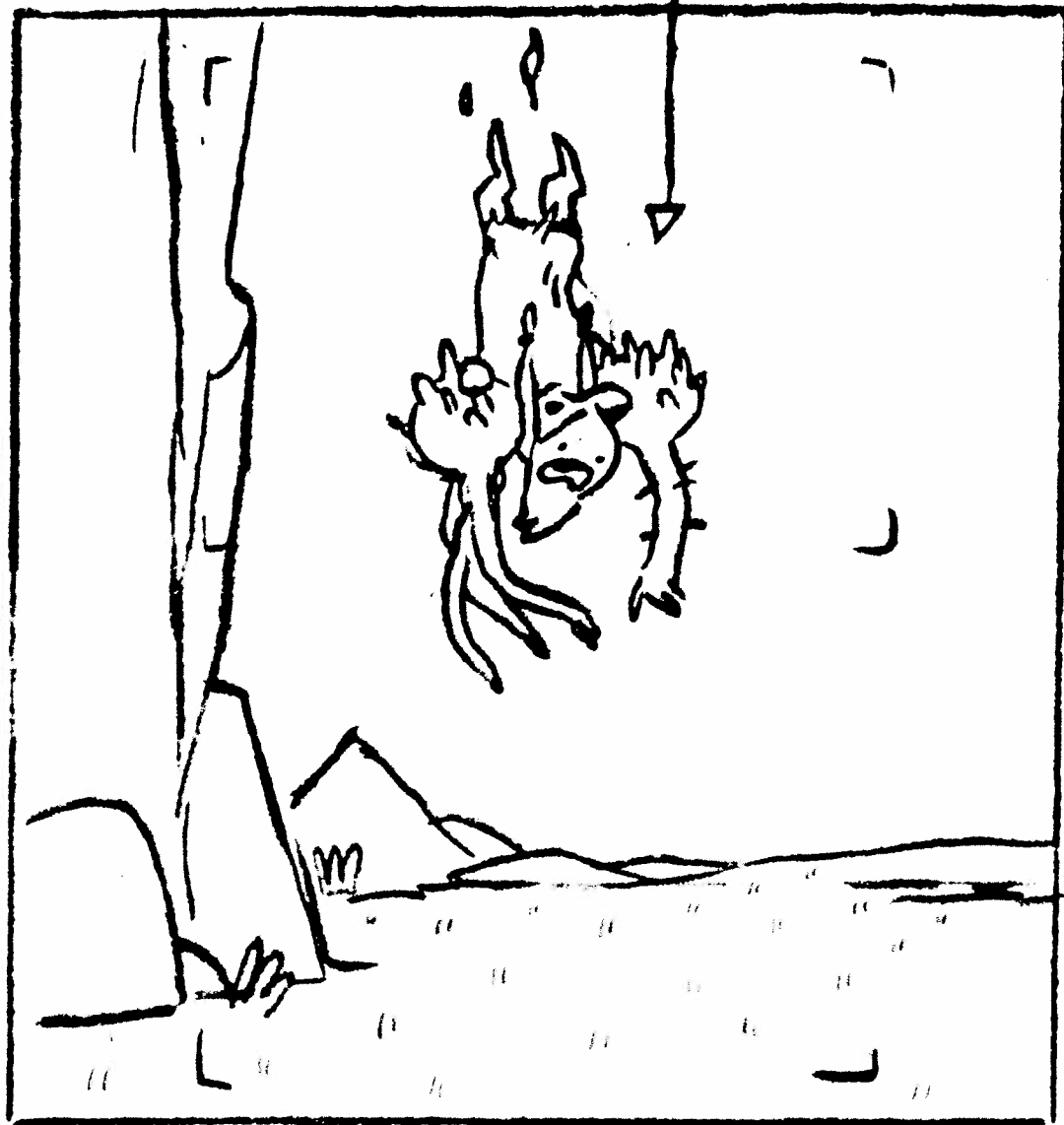
SIA

SG: AAAAAAGH!!

Action

Timings

STEP 2



SG:

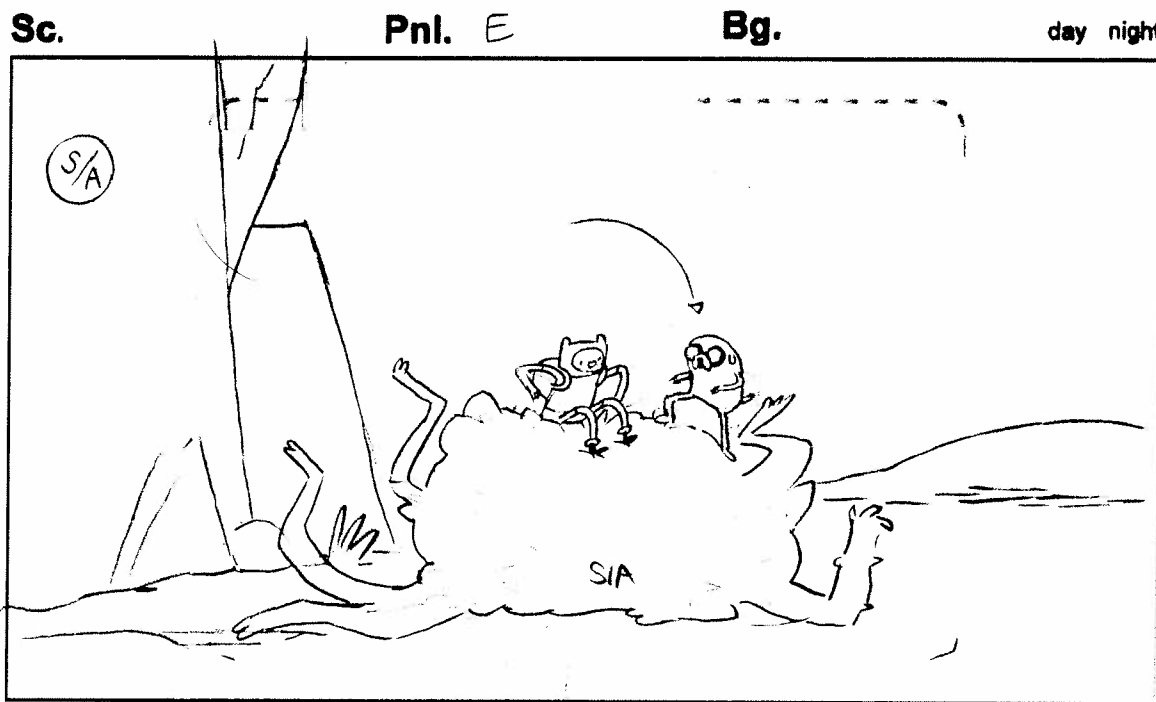
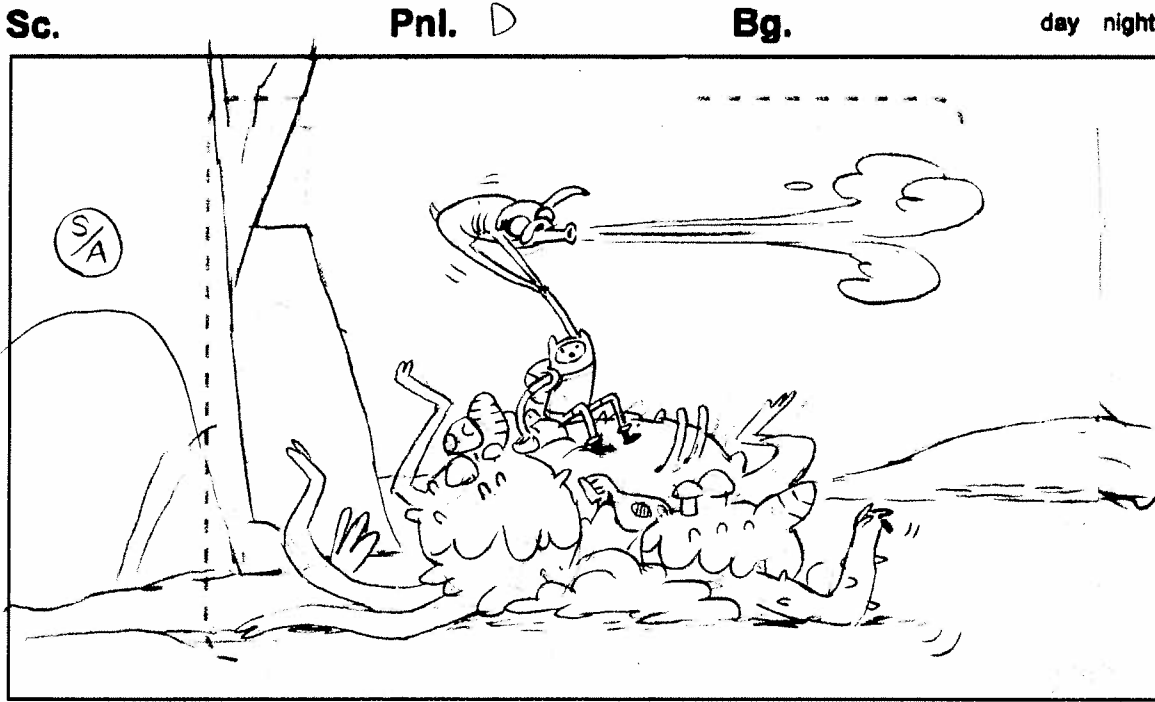
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ADVENTURE TIME



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Dialog:	<u>J</u> : *FWOOO!*	<u>F</u> : YOU'RE MY INFLATABLE ANGEL.
Action:		
Timing:		

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. A Bg. day night

Dialog:	<u>MM</u> : (MURMURING) MEEP-MEEP-MEEP...
Action:	
Timing:	

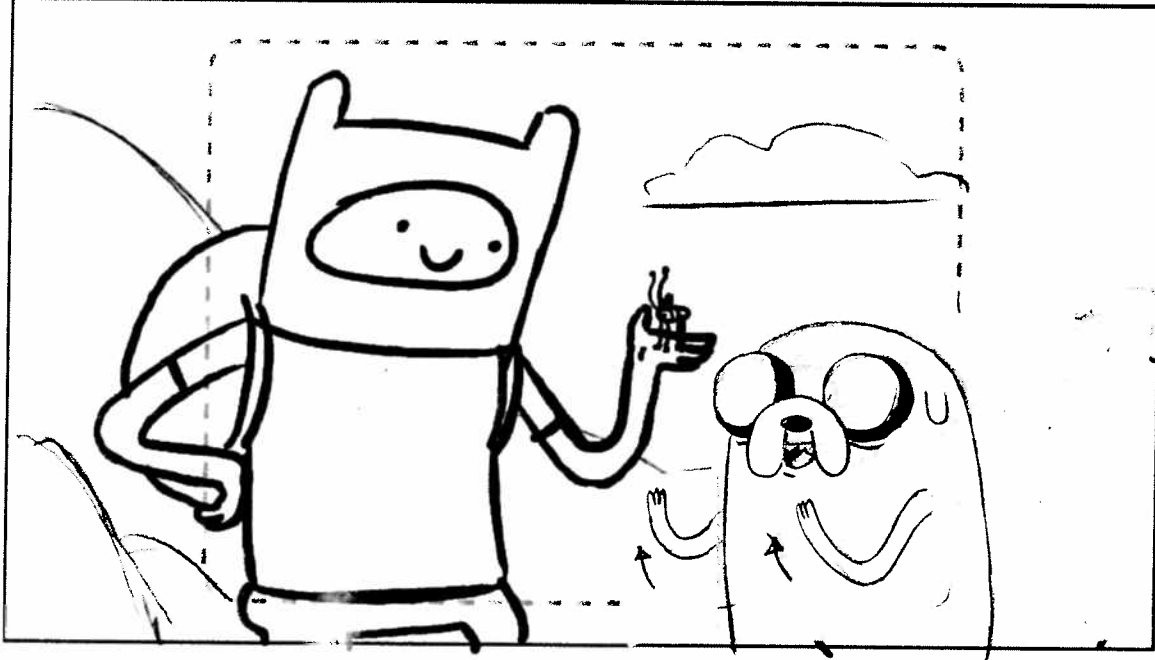
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ADVENTURE TIME

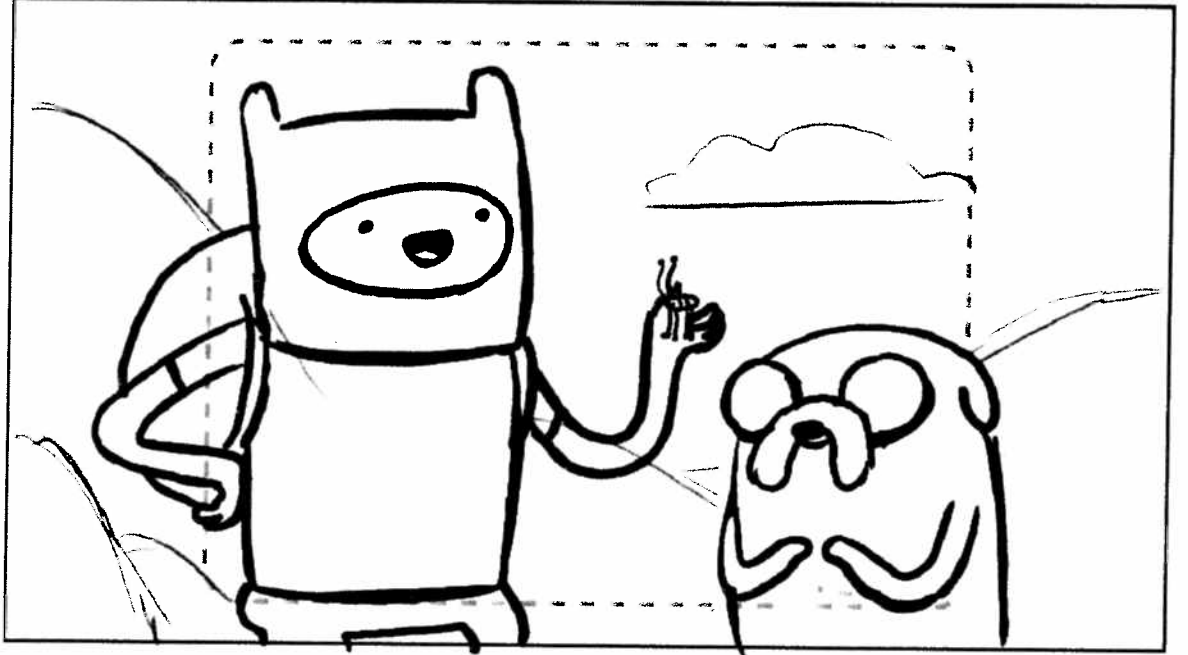


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Sc. Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



Dialog:

J: HOW'S THE MINIQUEEN?

F: I DUNNO. CAN'T UNDERSTAND
A WORD SHE'S SAYING ...

Action:

Timing:

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ADVENTURE TIME



Page 17

Sc.

Pnl. D

Bg.

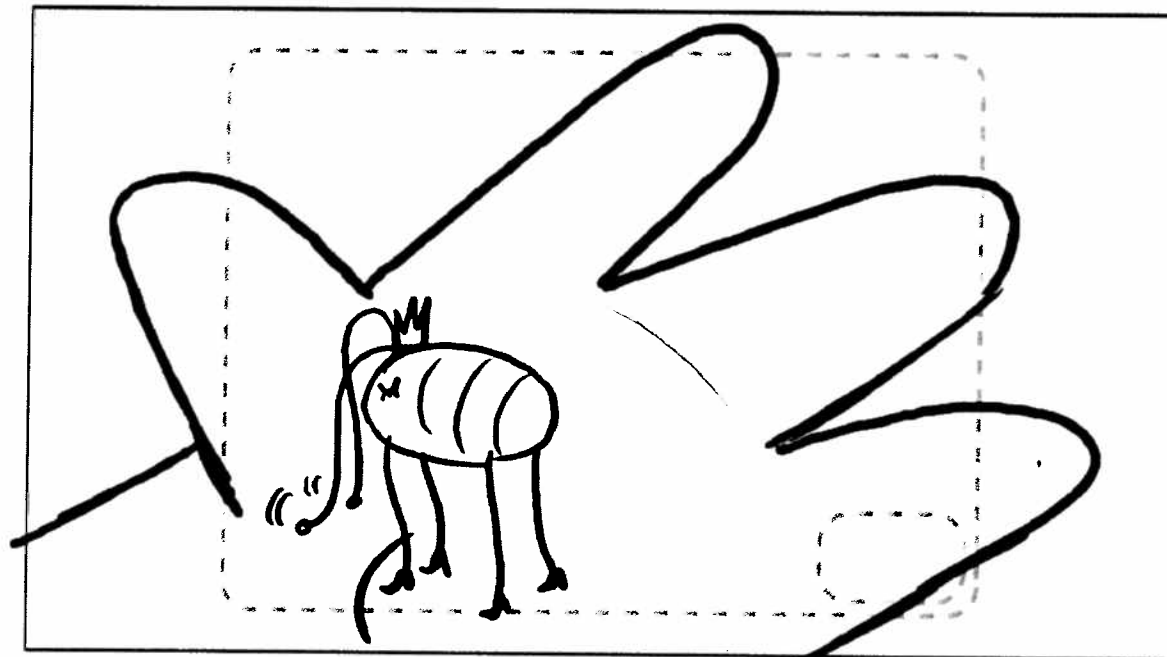
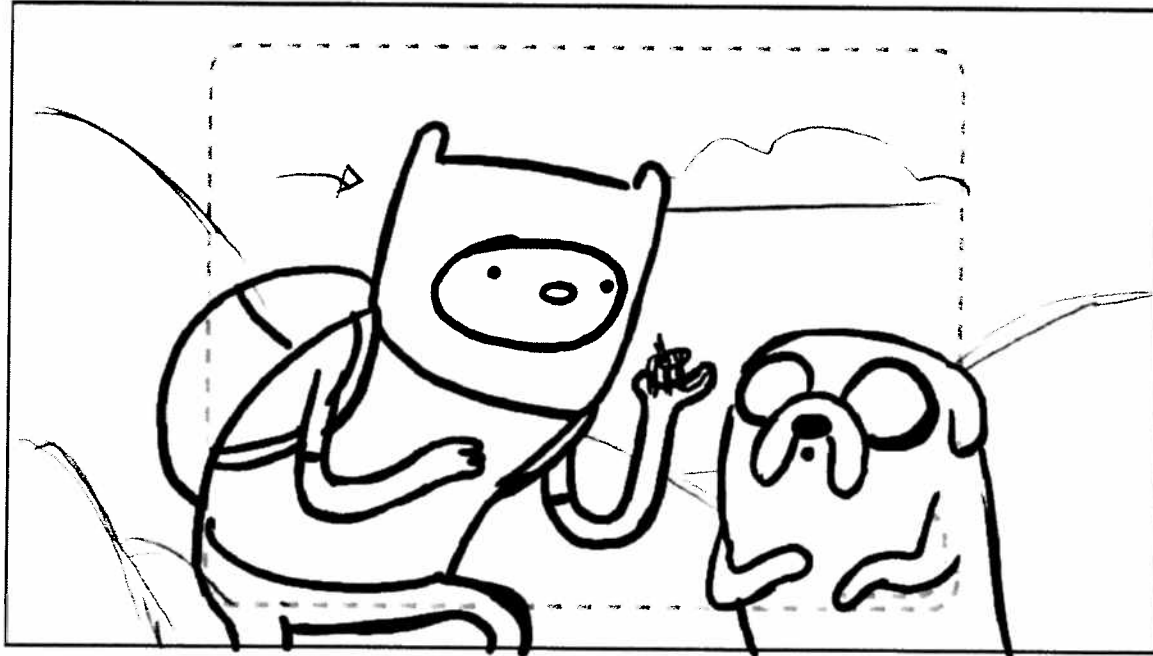
day night

Sc.

Pnl. A

Bg.

day night



Dialog:

F: BUT SHE'S SCRIBBLIN' SOMETHING.

SFX: SKRITCH SKRITCH

Action:

Timing:

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ADVENTURE TIME



Sc. Pnl. B Bg. day night

Sc. Pnl. C Bg. day night

Dialog:	
Action:	
Timing:	



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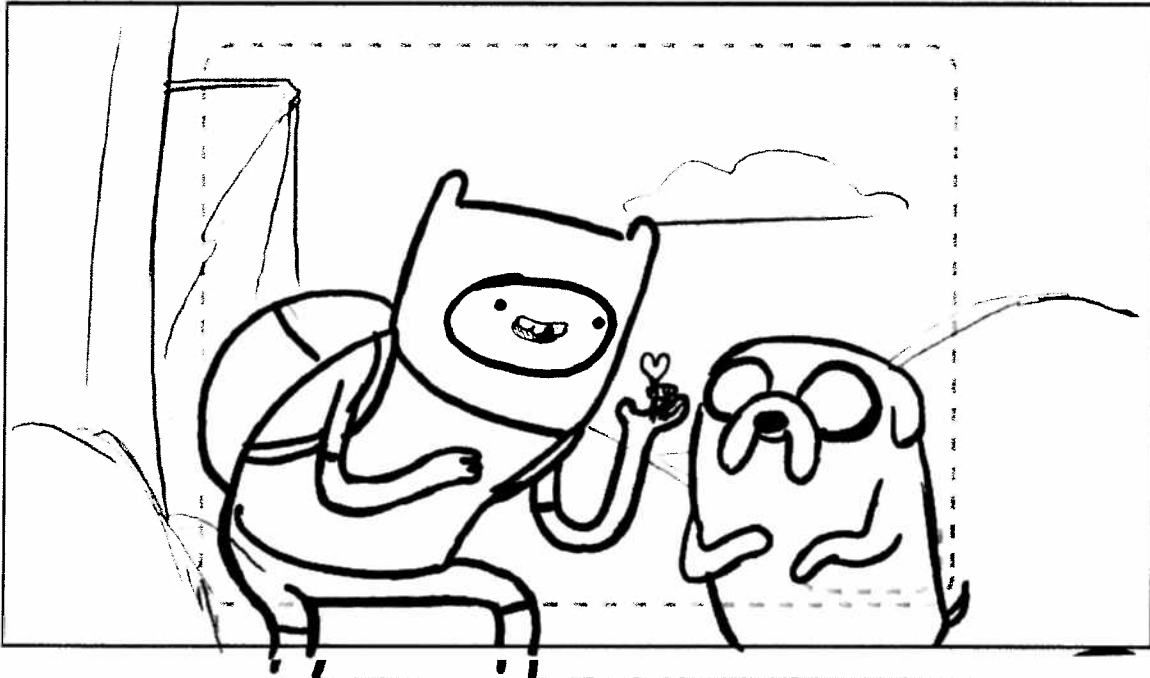
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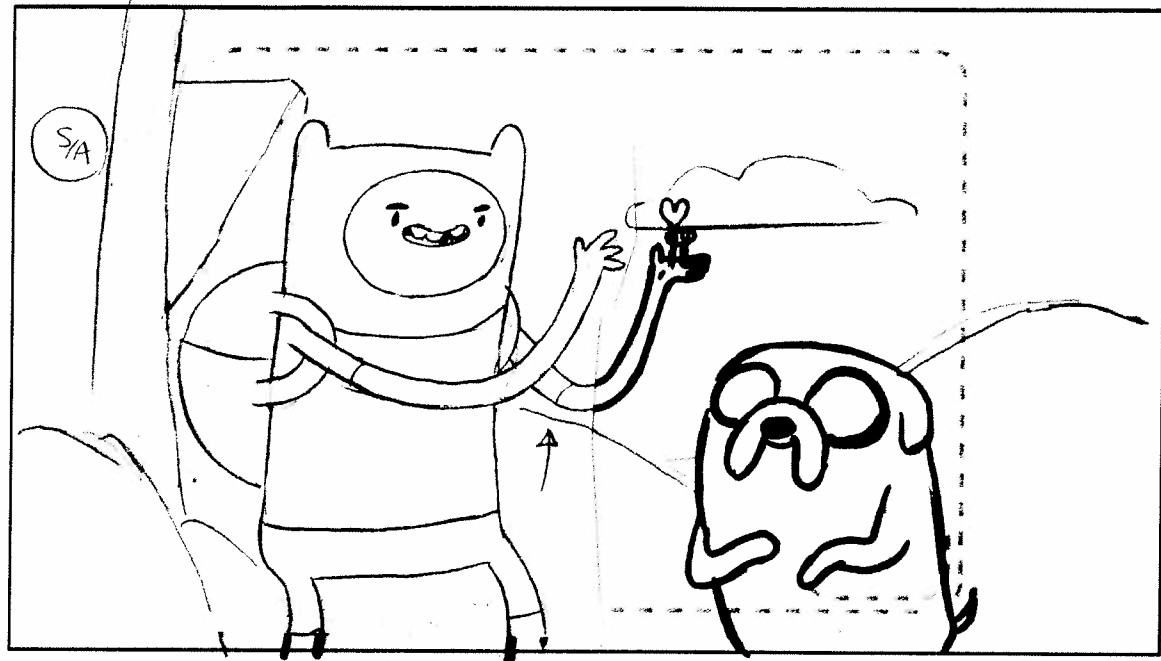
ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:	F) Aw ...	E: I'M JUST A BOY WHO LIKES TO HELP PEOPLE BY BUSTING UP EVIL...
Action:		
Timing:		

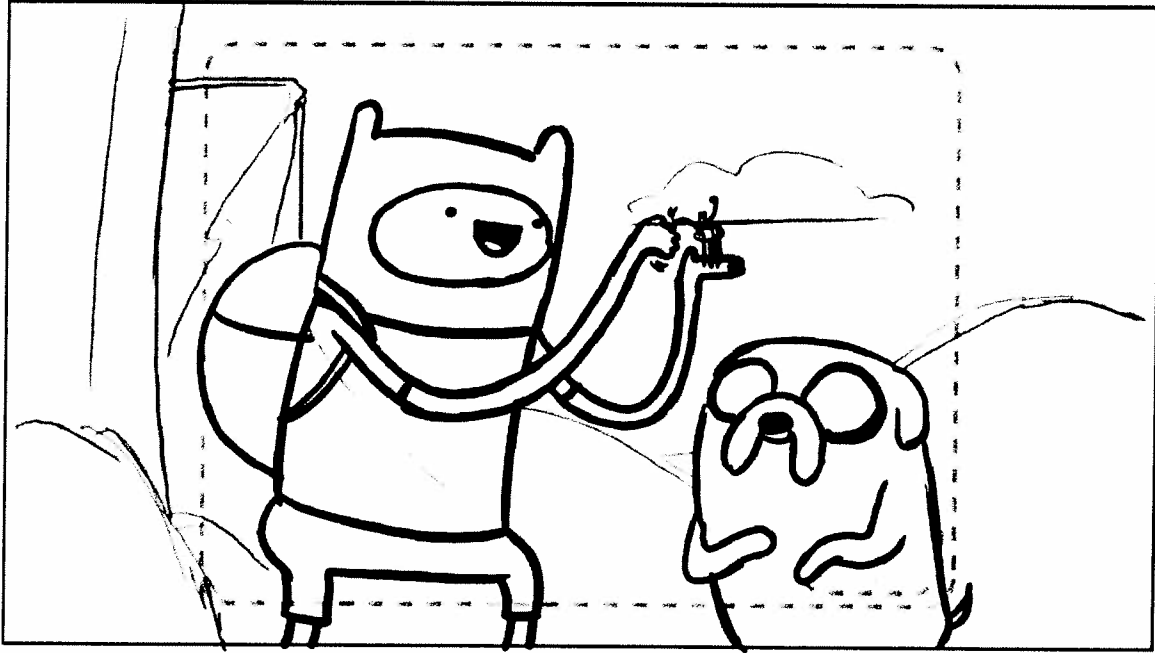
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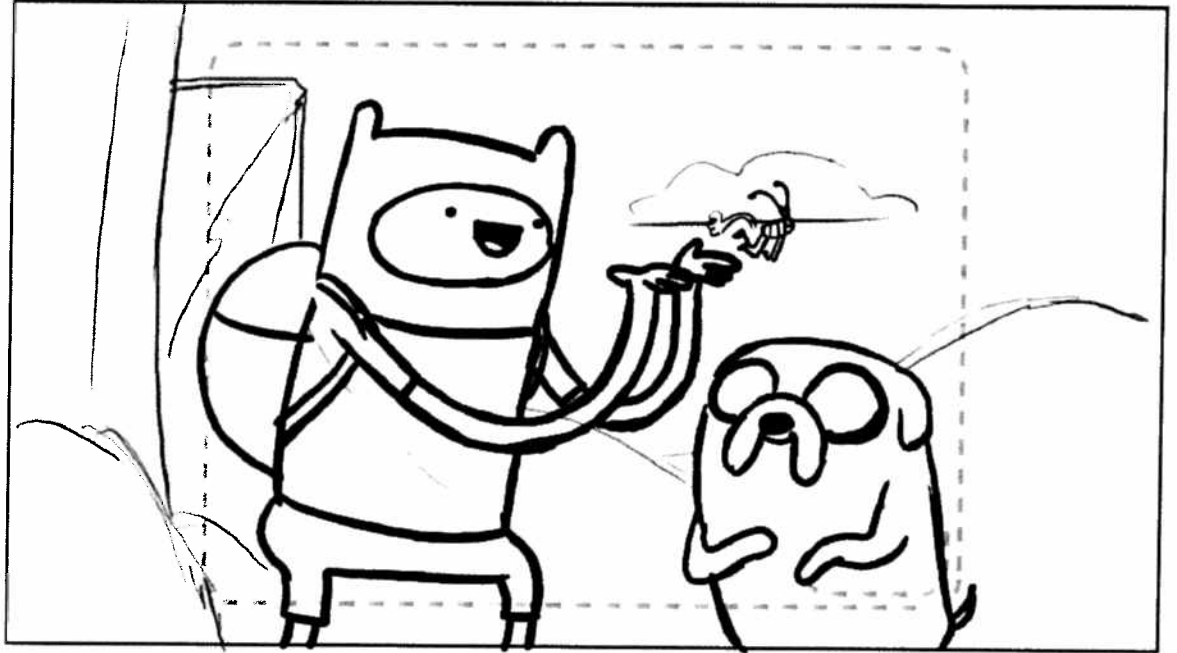
ADVENTURE TIME



Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:	
MM: < MORE INCOMPREHENSIBLE DIALOGUE >	~ E: ...OKAY. DIDN'T CATCH ANY OF THAT EITHER.
Action:	
Timing:	



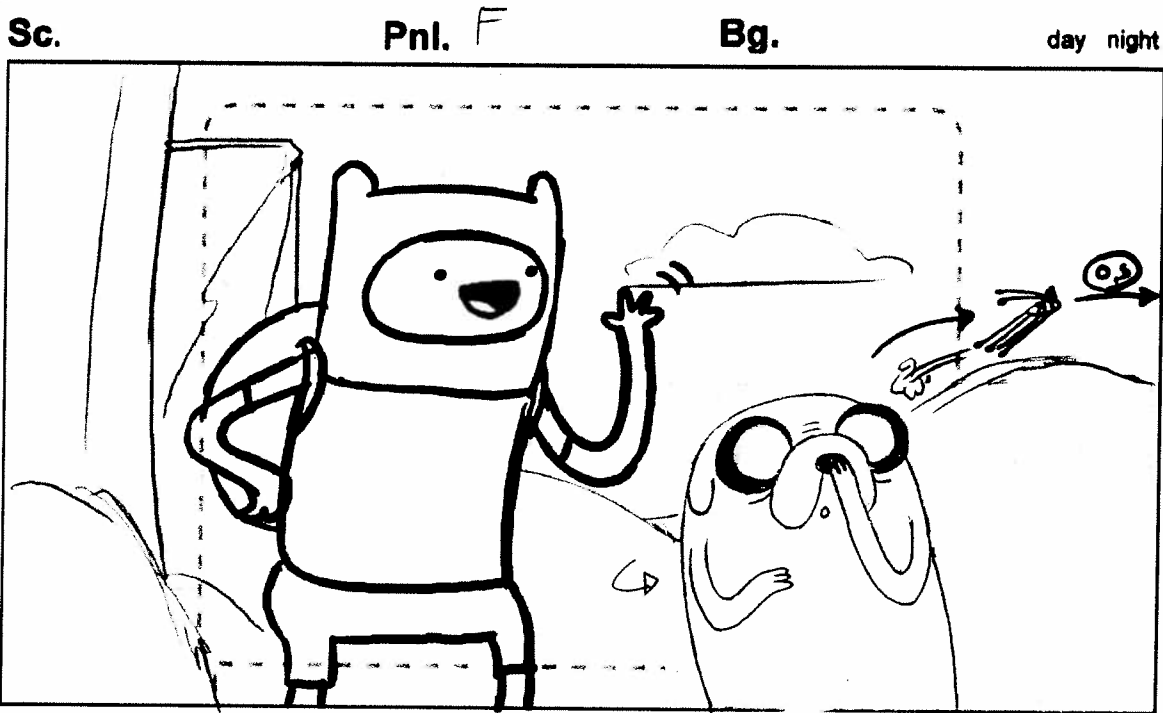
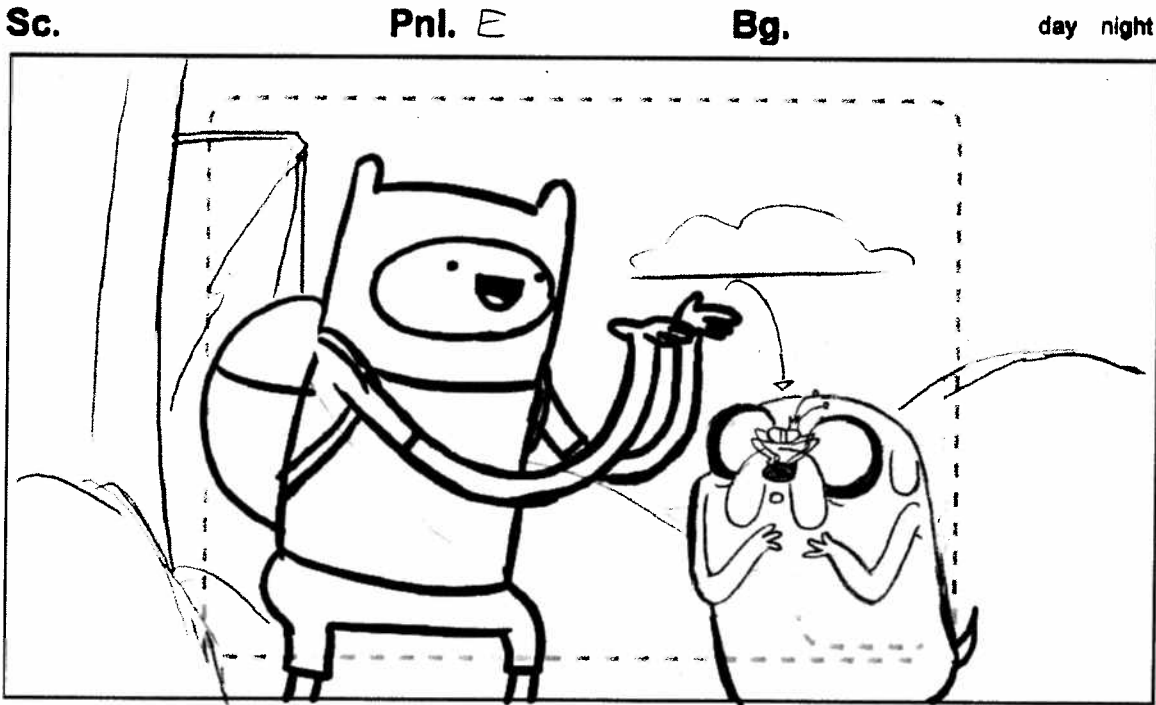
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ADVENTURE TIME



Dialog:
<u>MM</u> : MEEP-MEEP-MEEP
Action:
MINIQUEEN HOPS ON JAKE'S NOSE
Timing:

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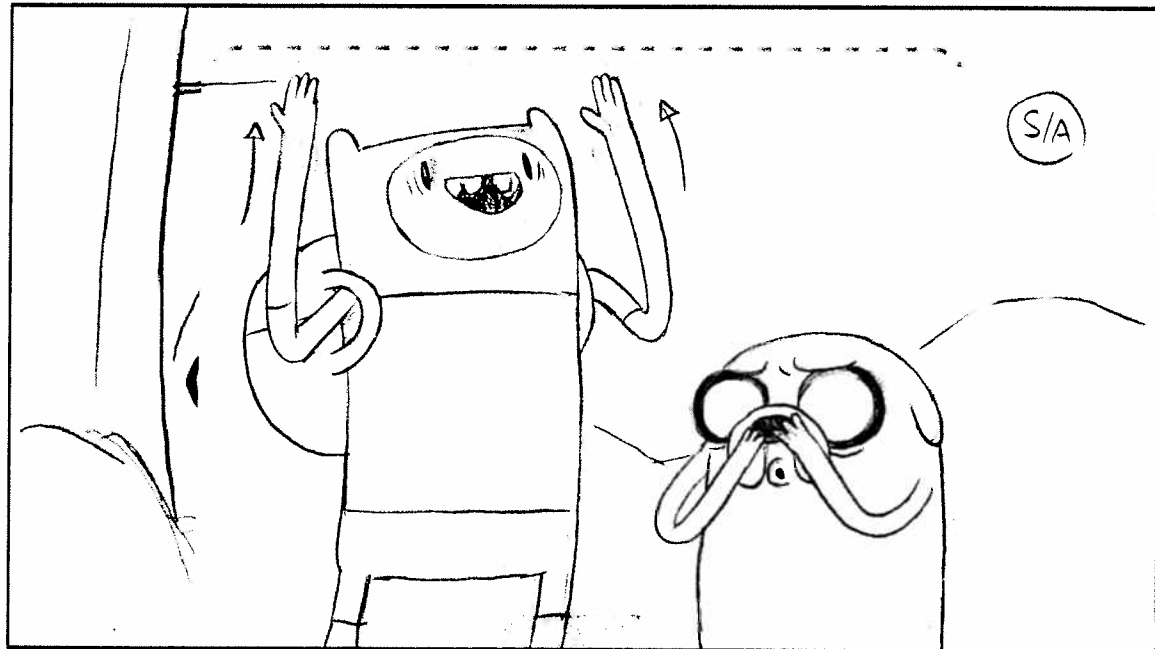
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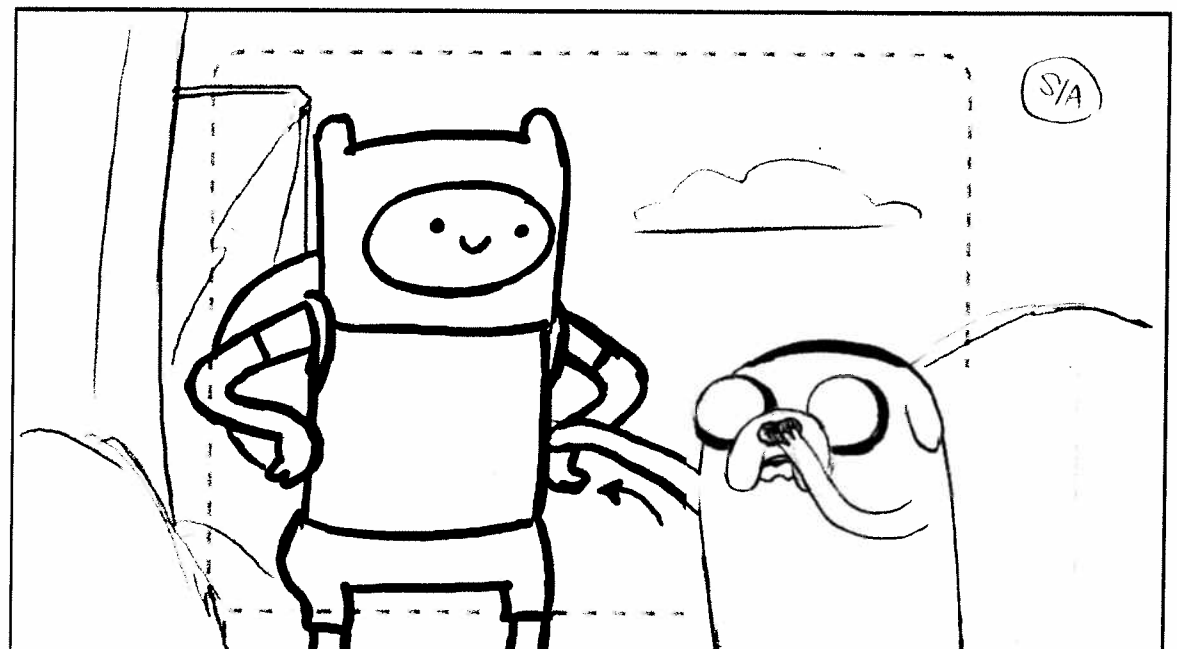
ADVENTURE TIME



Sc. Pnl. G Bg. day night



Sc. Pnl. H Bg. day night



Dialog:	<u>F</u> : I <u>LOVE</u> HELPING PEOPLE!! <u>J</u> : SNIFF SNIFF	<u>J</u> : MINIQUEEN: MUST HAVE STEPPED IN SOMETHING FUNKY...
Action:		
Timing:		

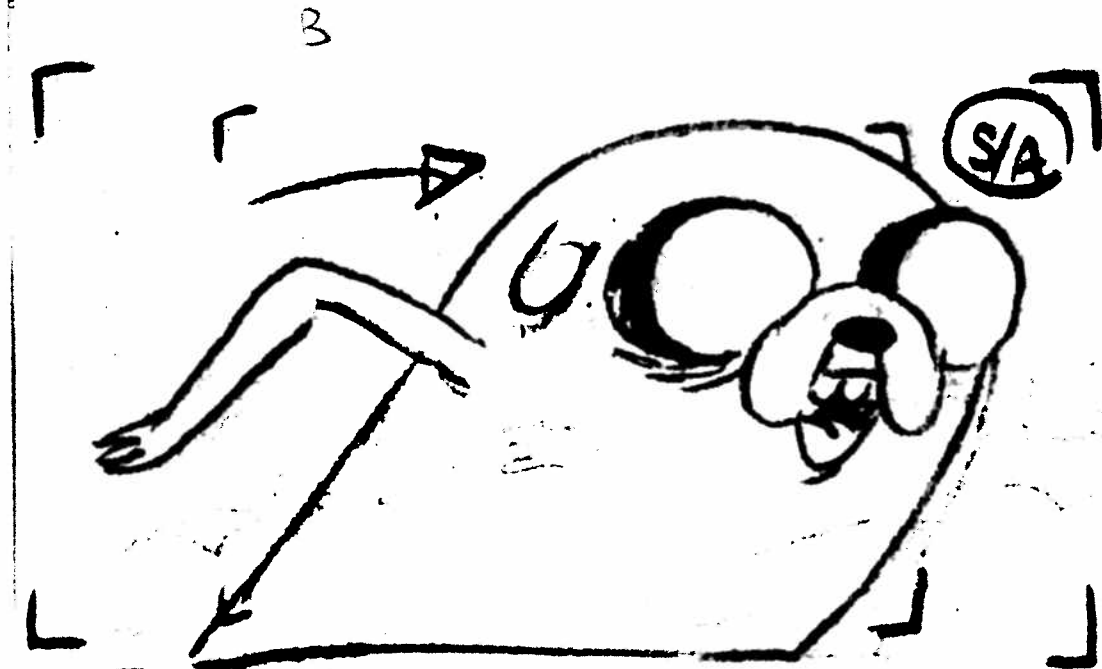
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Production :



J: NO... IT'S NOT TINY FEET I'M SMELLING...

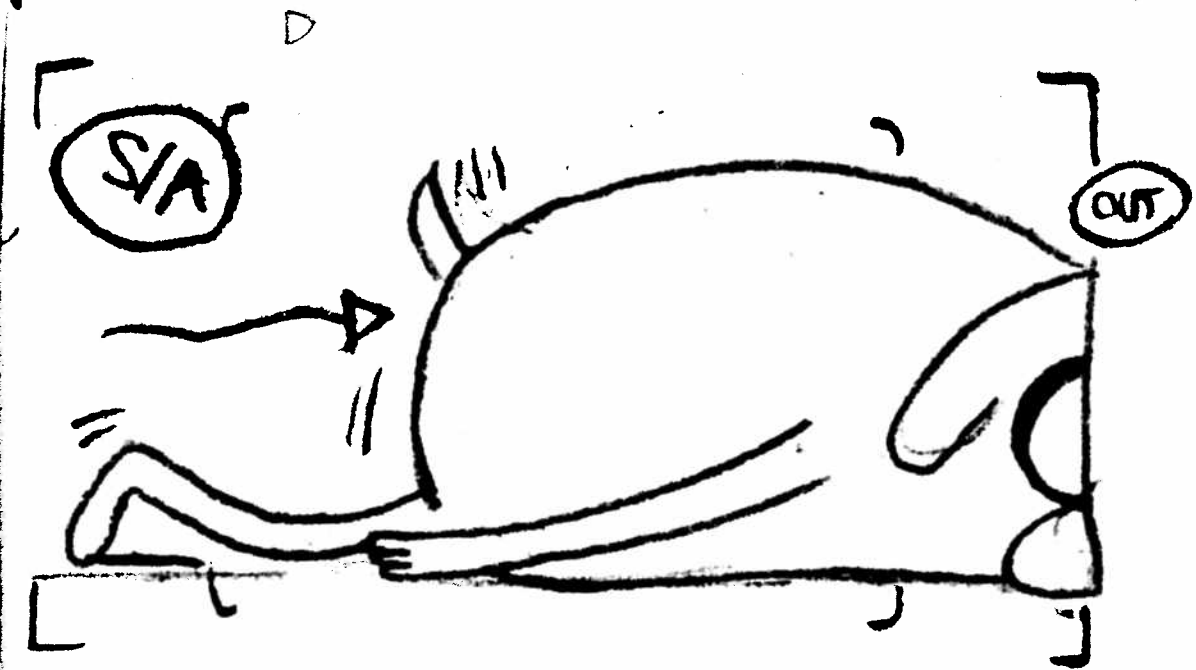


J: THIS WAY!

Action
Thought



SEX: FWUMP!



J: <SNIFFING>

Action

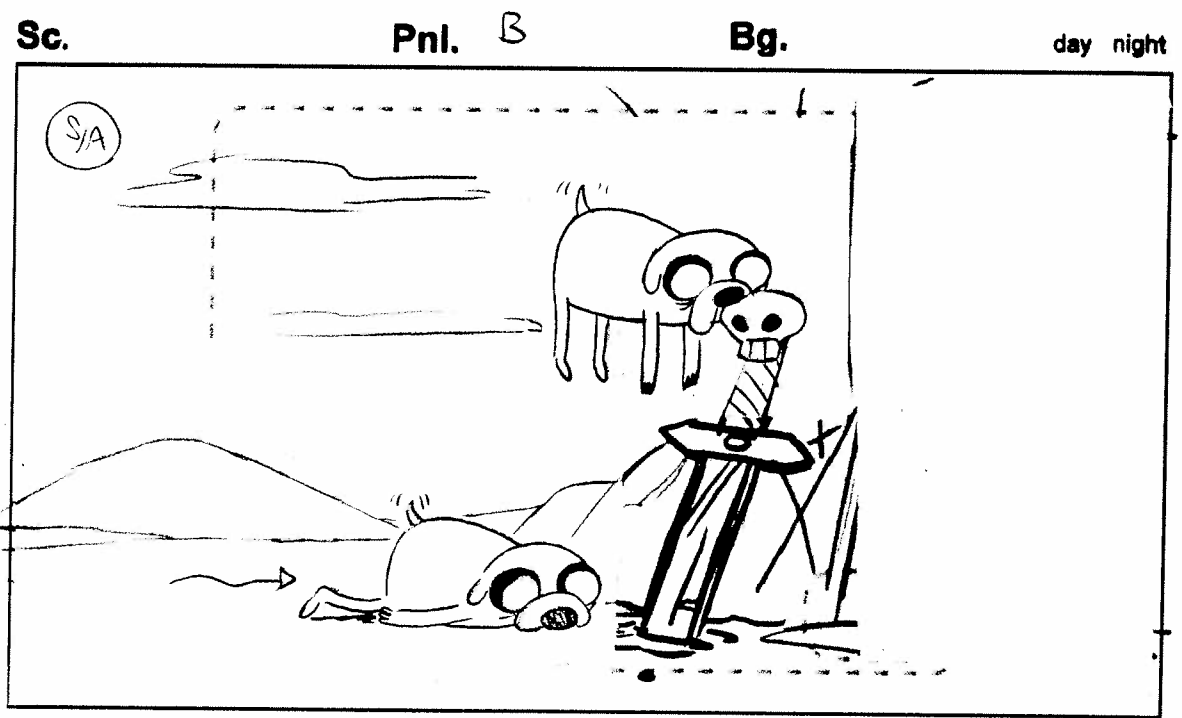
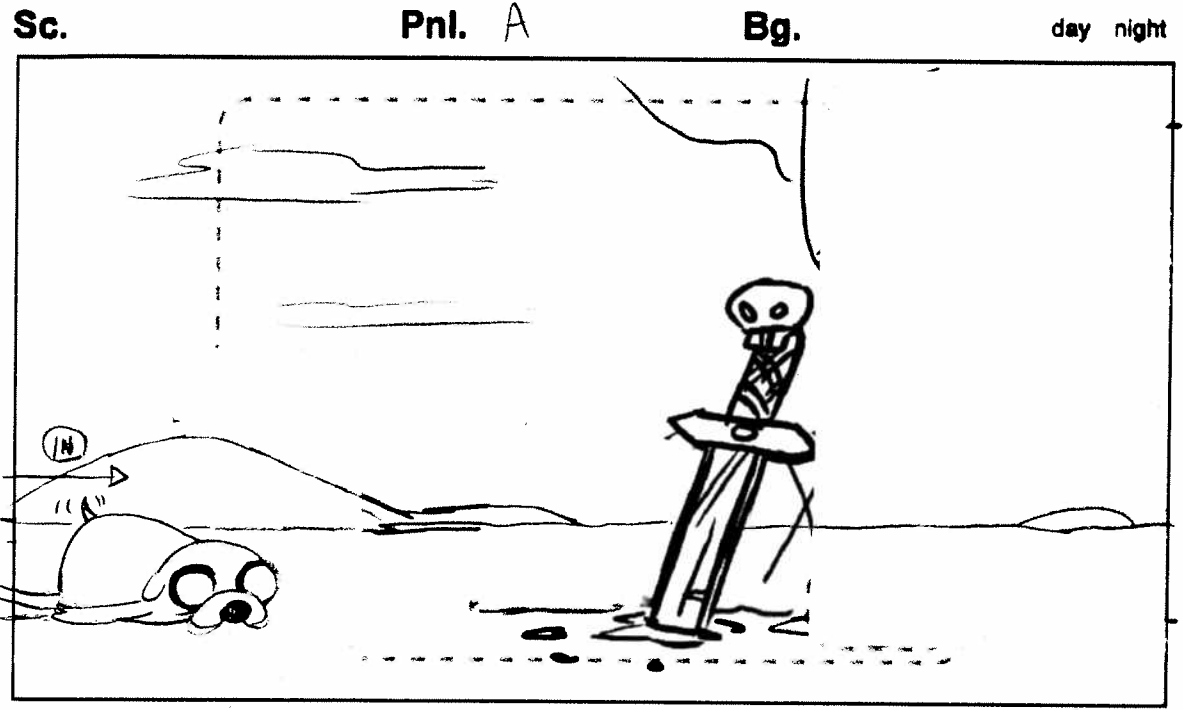
Timing

Production :

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ADVENTURE TIME



Dialog:	J: <SNIFFING>	J: <SNIFFING> SNURF!!
Action:		
Timing:		

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ADVENTURE TIME



Sc. Pnl. C Bg. day night

Sc. Pnl. D Bg. day night

Dialog:
J: <GASP> WHOA.
Action:
Timing:

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ADVENTURE TIME



Sc. Pnl. E Bg. day night

(S/A)

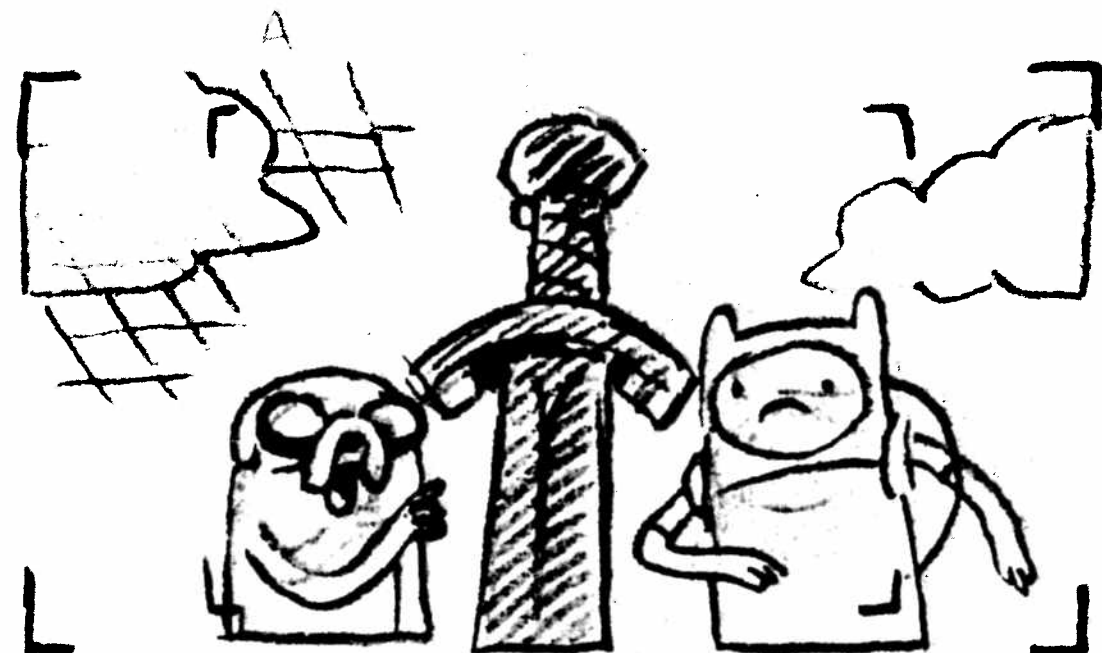
Sc. Pnl. F Bg. day night

(S/A)

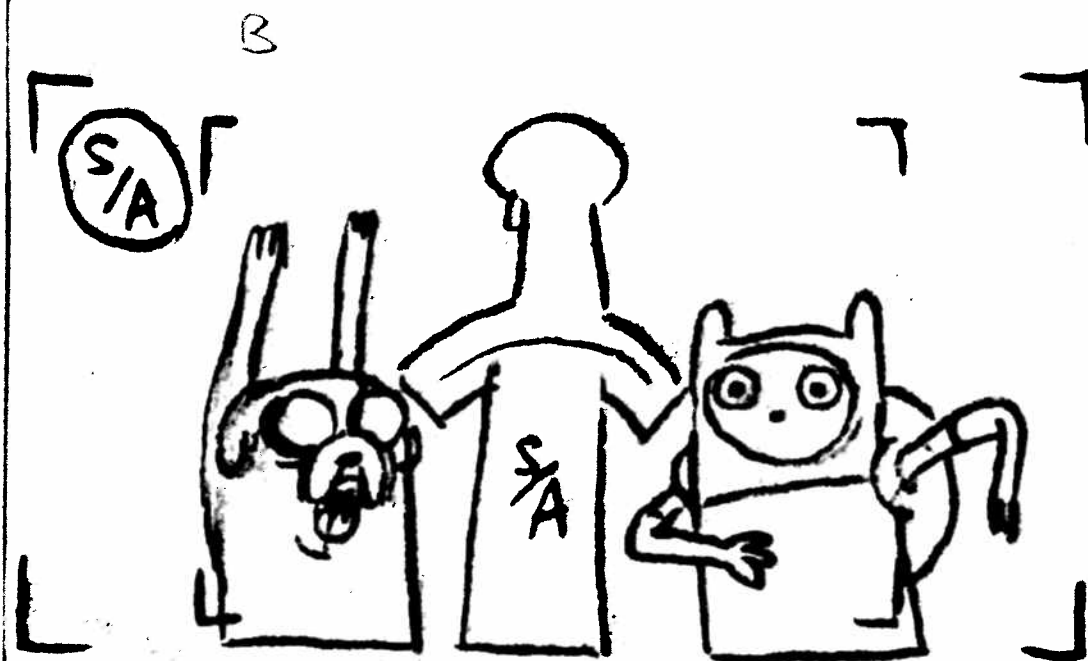
Dialog:	<u>E</u> : WHAT?	<u>J</u> : DO YOU KNOW WHOSE SWORD THIS IS!?
Action:		
Timing:		

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Production :



J: THIS IS THE SWORD



J: ...OF HOGARTH!

Action

Things

8-20-68

Production :

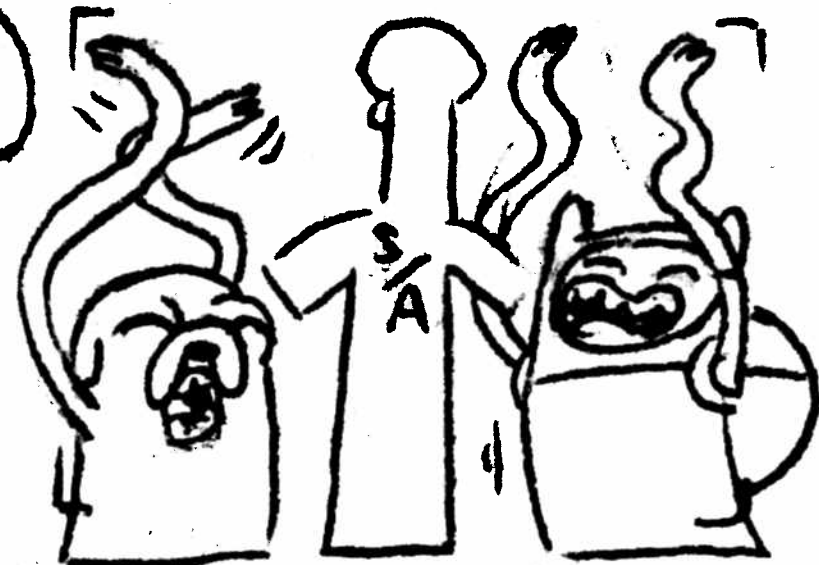
STORY

C

D

S/A

S/A



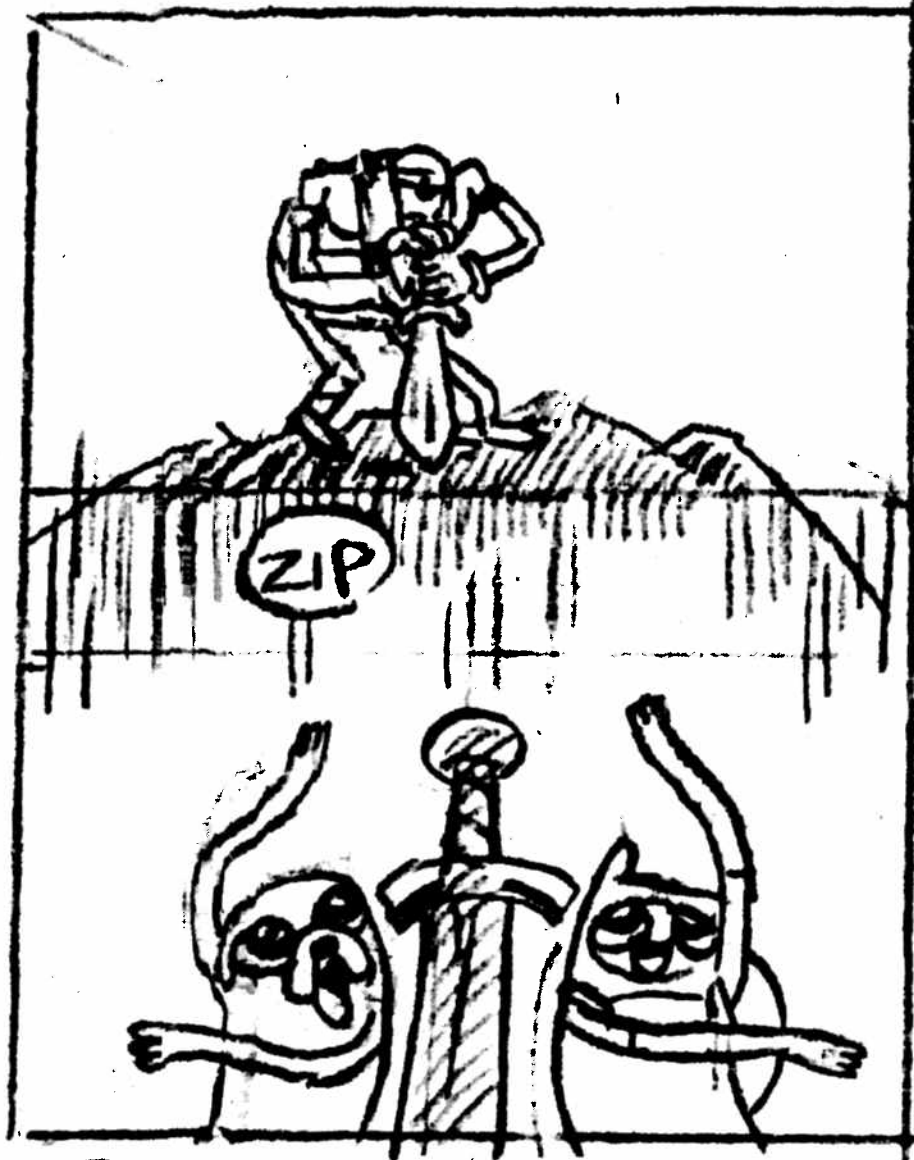
E: HOGARTH?!

FL: HOGAAA-==!!

Action

Things

E

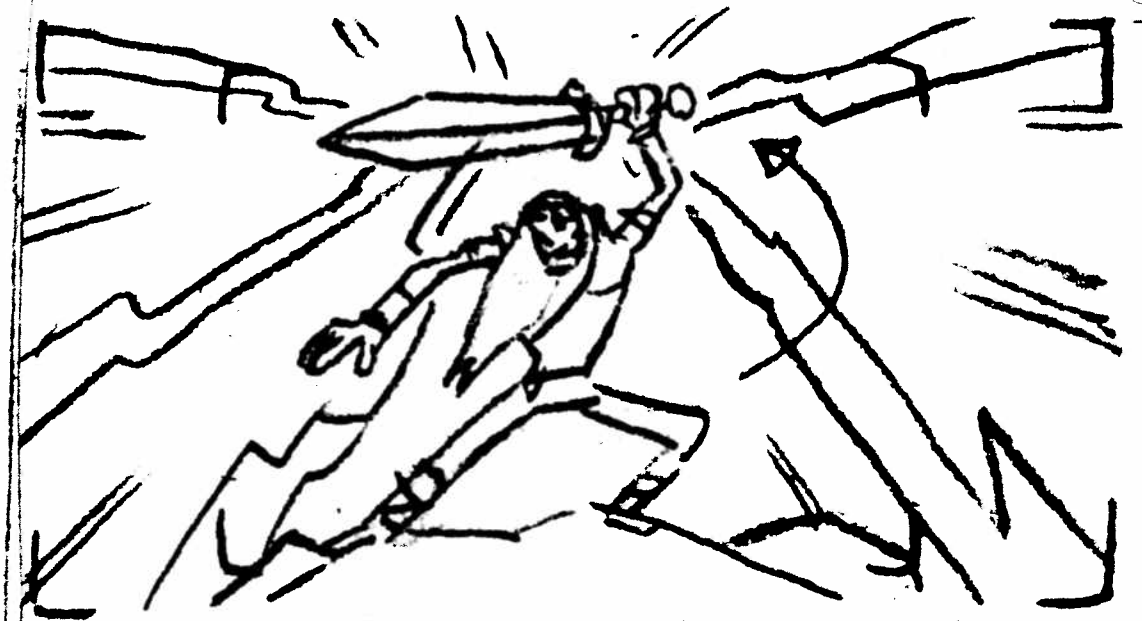


RTH!!!

A

F

38



SFX: SHYOOOW!!

WHO'S THE GREATEST WARRIOR EVER...

692026

B



A HERO OF RENOWN!

Action
Dialog

Production

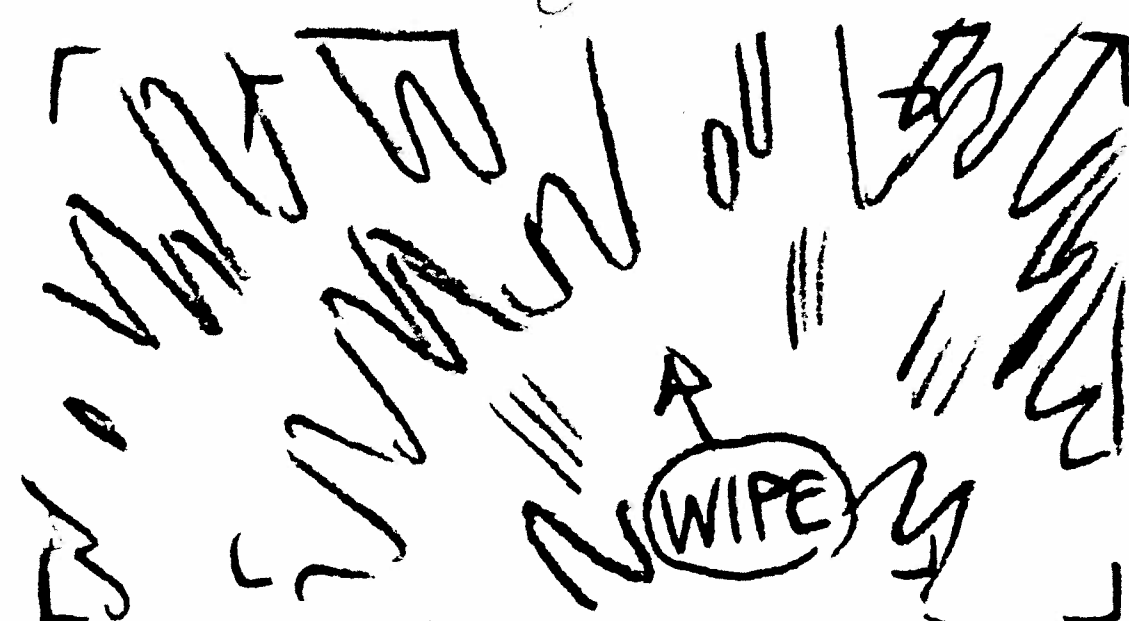


WHO SLAYED AN EVIL OCEAN

Action
Timing

692026

Production



SFX: FSHHH!

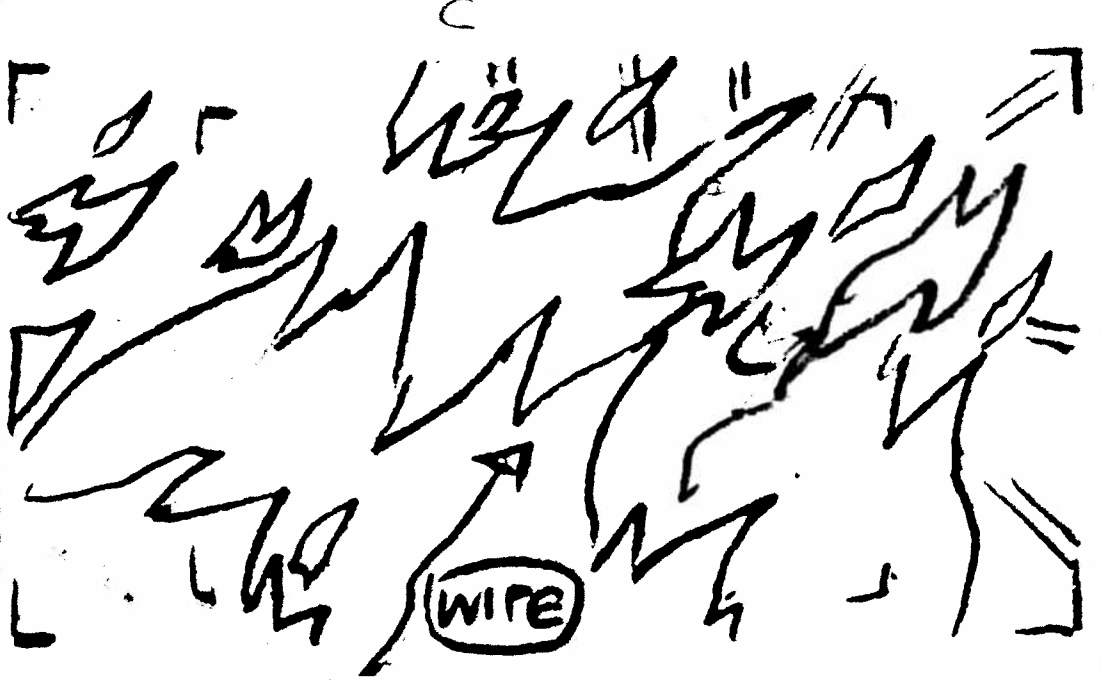
WHO CAST THE LICH KING
DOWN!

Action

Timing



HOGARTH!



AND THAT TIME
SFX: KCHKK-SH!

Action

Things



THE EVIL FIRECOUNT



CAPTURED A DAMSEL FAIR

Action

Timing

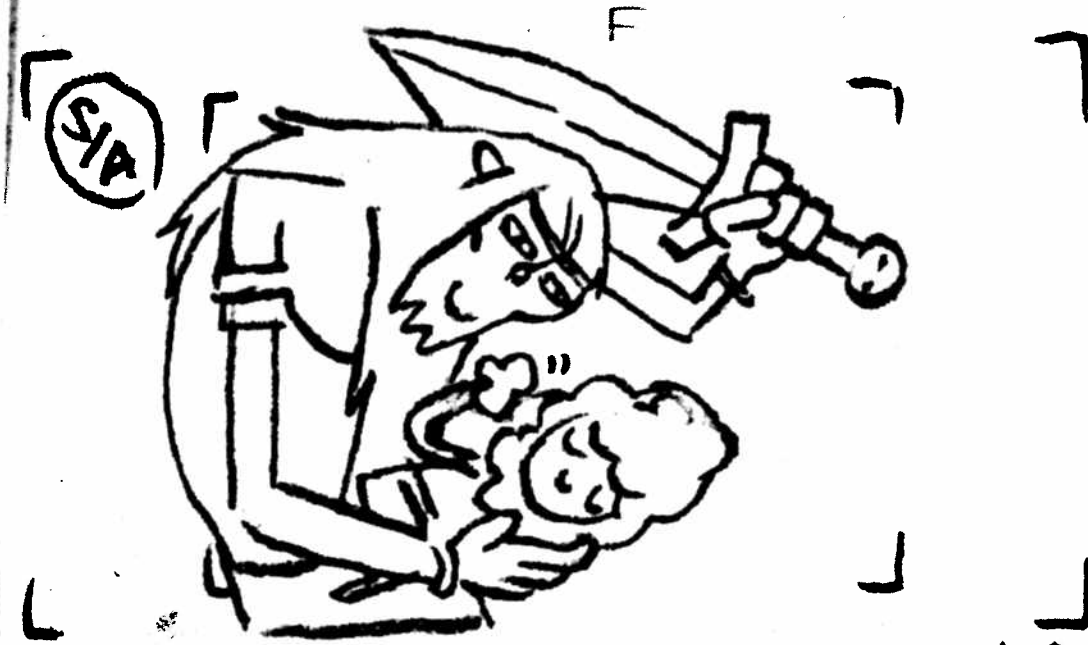
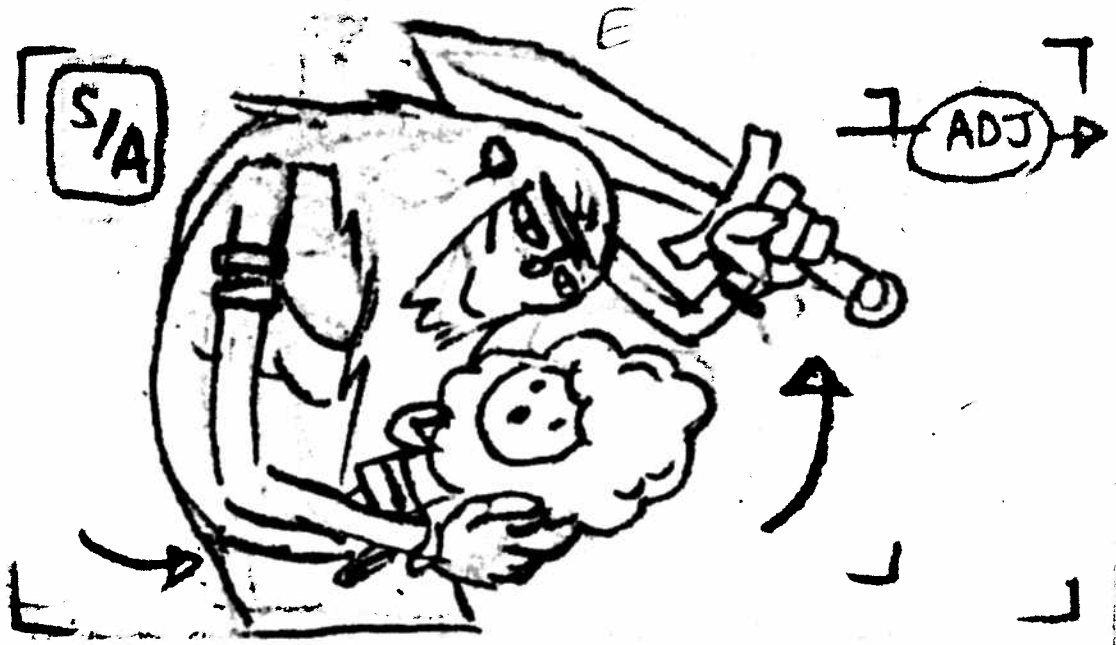


SEX: SLASH!



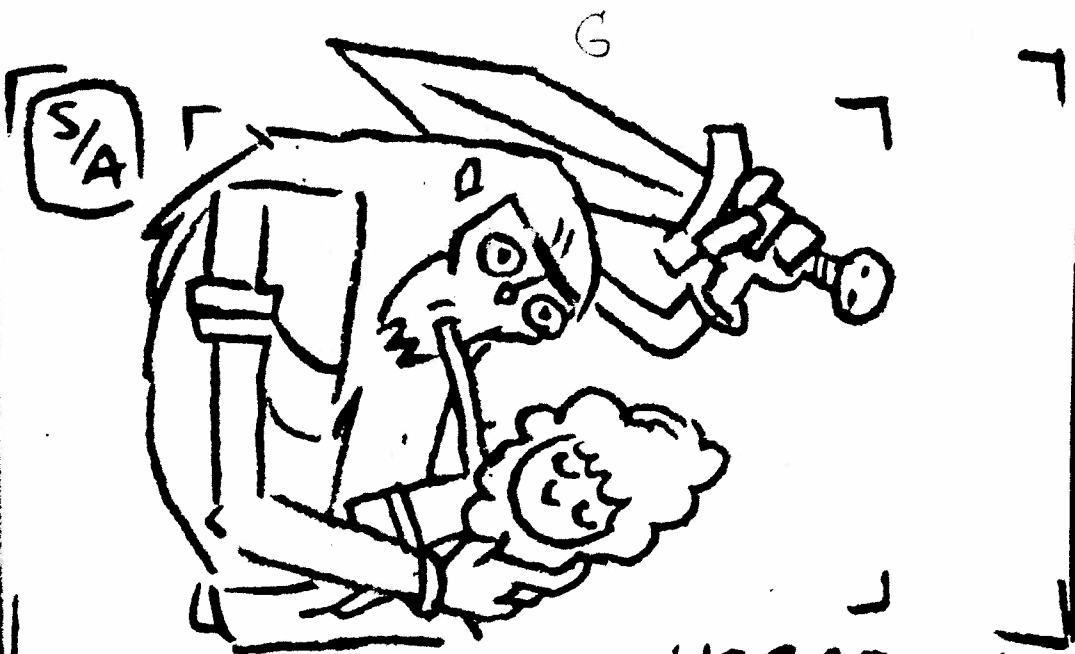
WHO SAVED HER WITH SUCH
BRAVERY!

Actions	
Things	

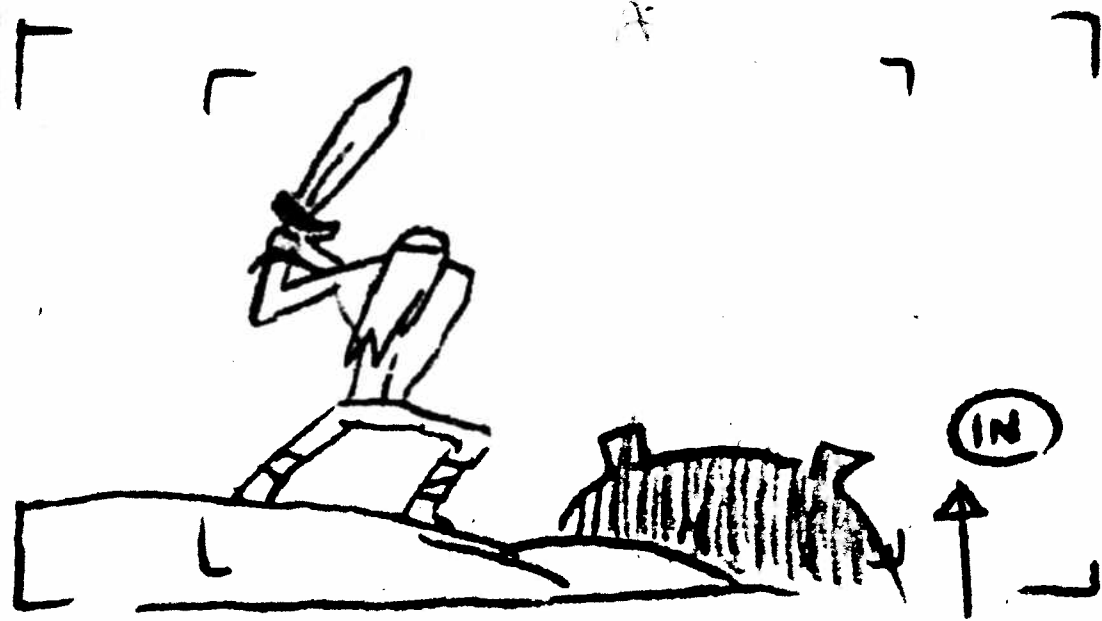


THAT SHE OFFERED HIM HER HAIR

Actions
Things



SEX: FOOMP! HOGARTH!

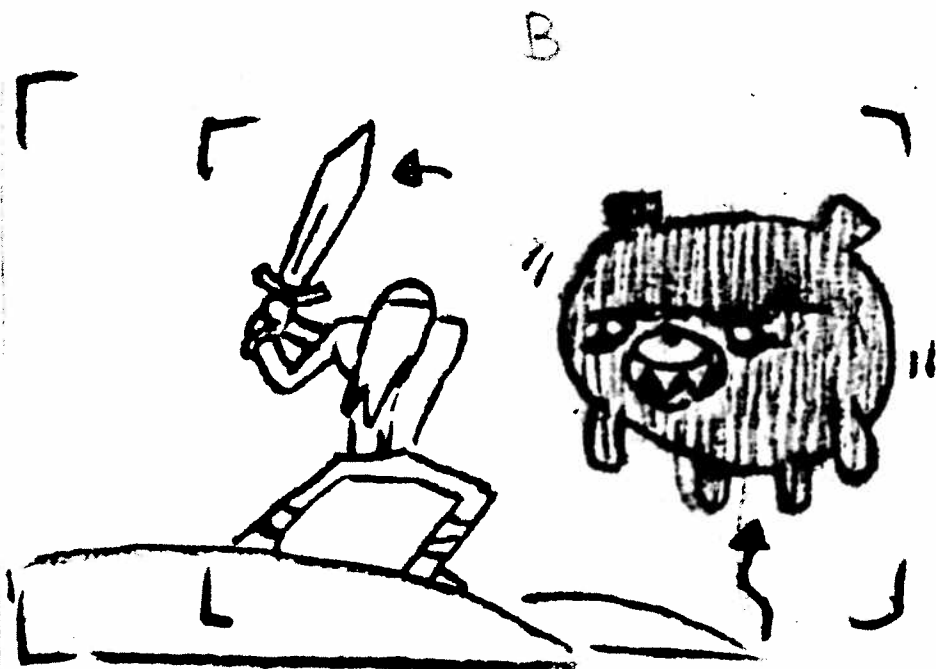


... ALSO ...

Action

Timing

Production



... HE FOUGHT A BEAR ...



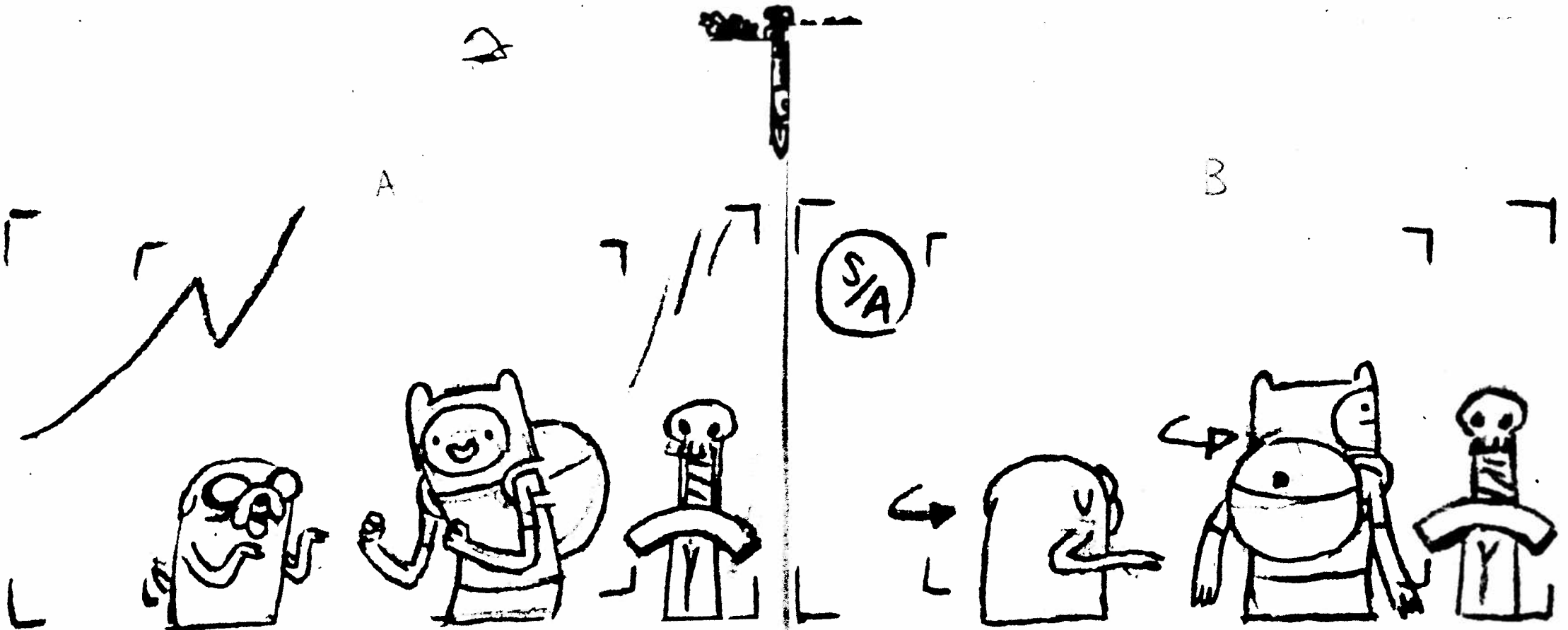
HOGARTH!

Action

Writing

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Production



E: HE'S MY IDOL! I'VE BASED
ALL MY HEROING ON HIM!

F: HMM...

Action
Timing



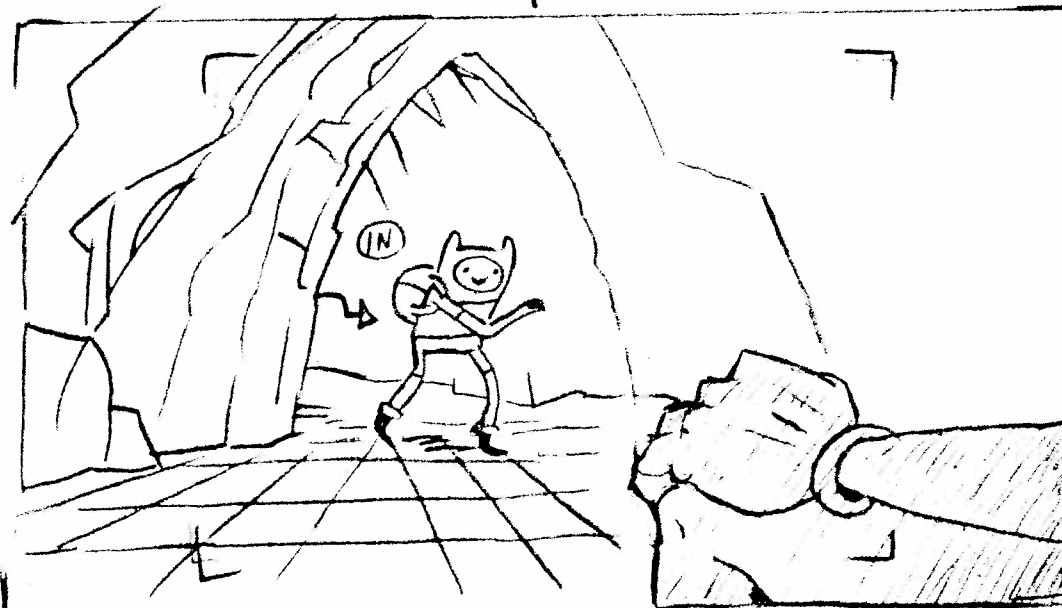
TRUCK OUT



E: THIS CAVE MUST BE THE
LAIR OF HOGARTH

Action:

Timing:



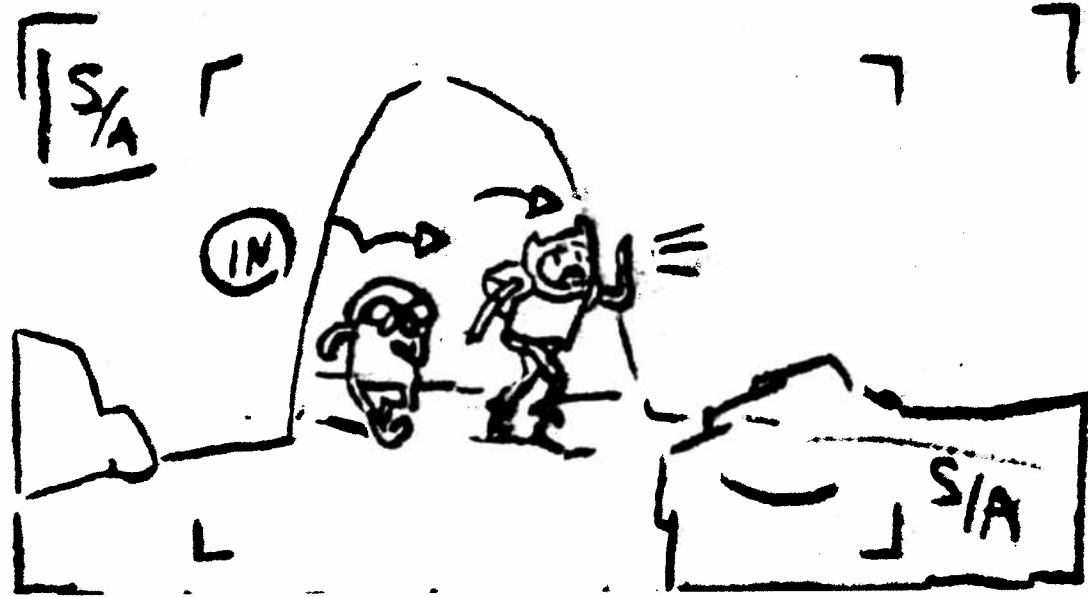
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Production

Production

B



E: EXCUSE ME, MR. HOGARTH?

C



J: (TO HIMSELF) 'HOGARTH!!'

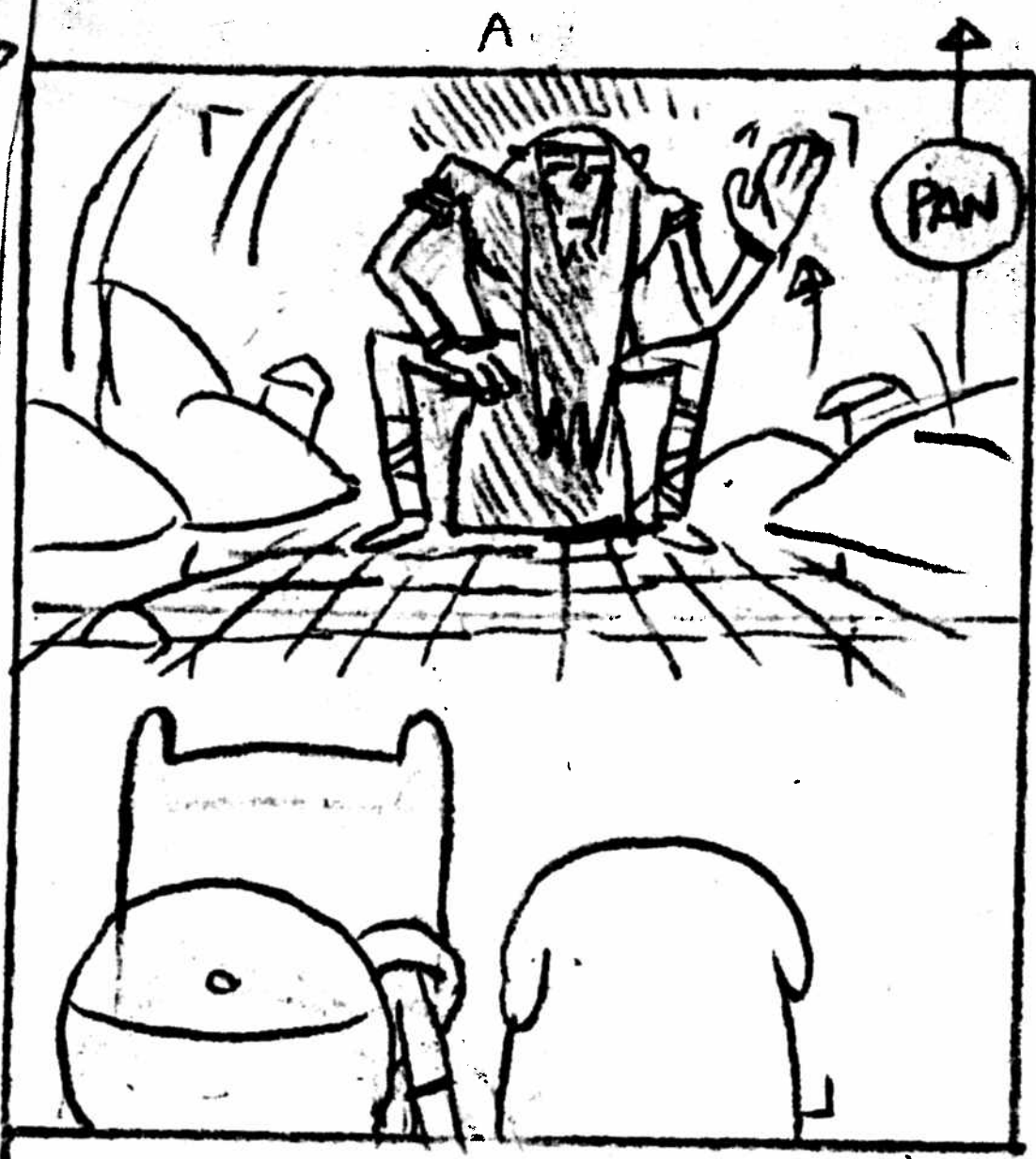
Adm
Findings



SFX: KK-KK-KK

Actions

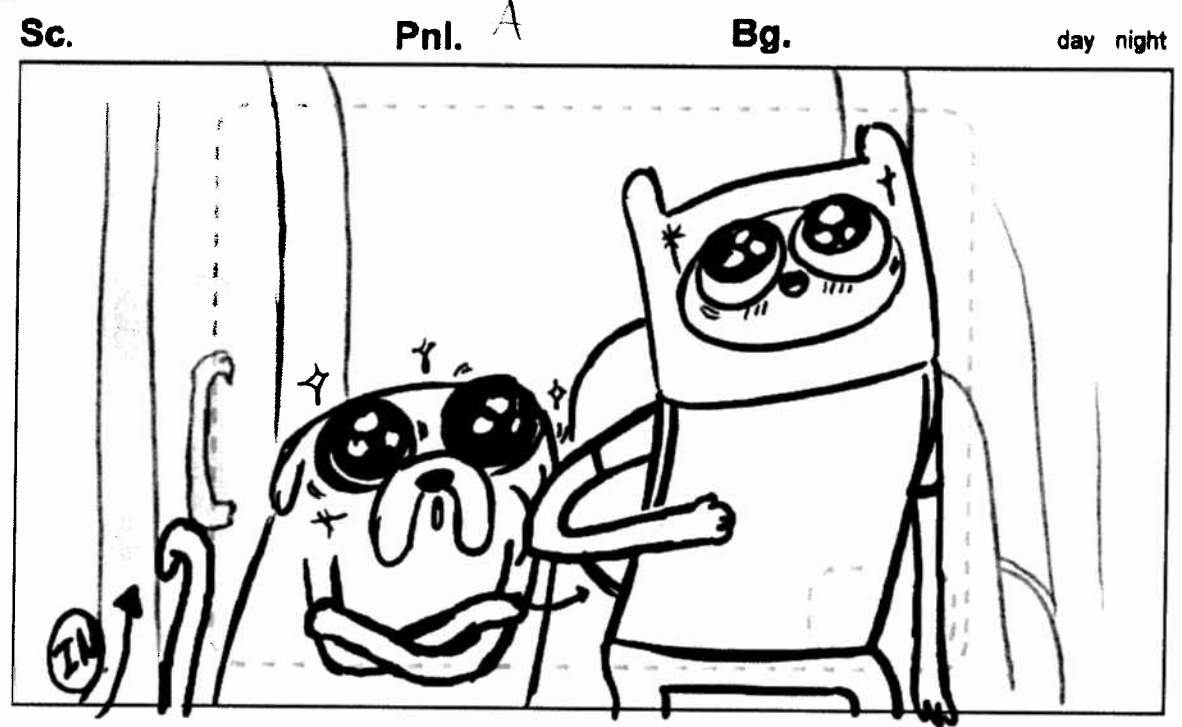
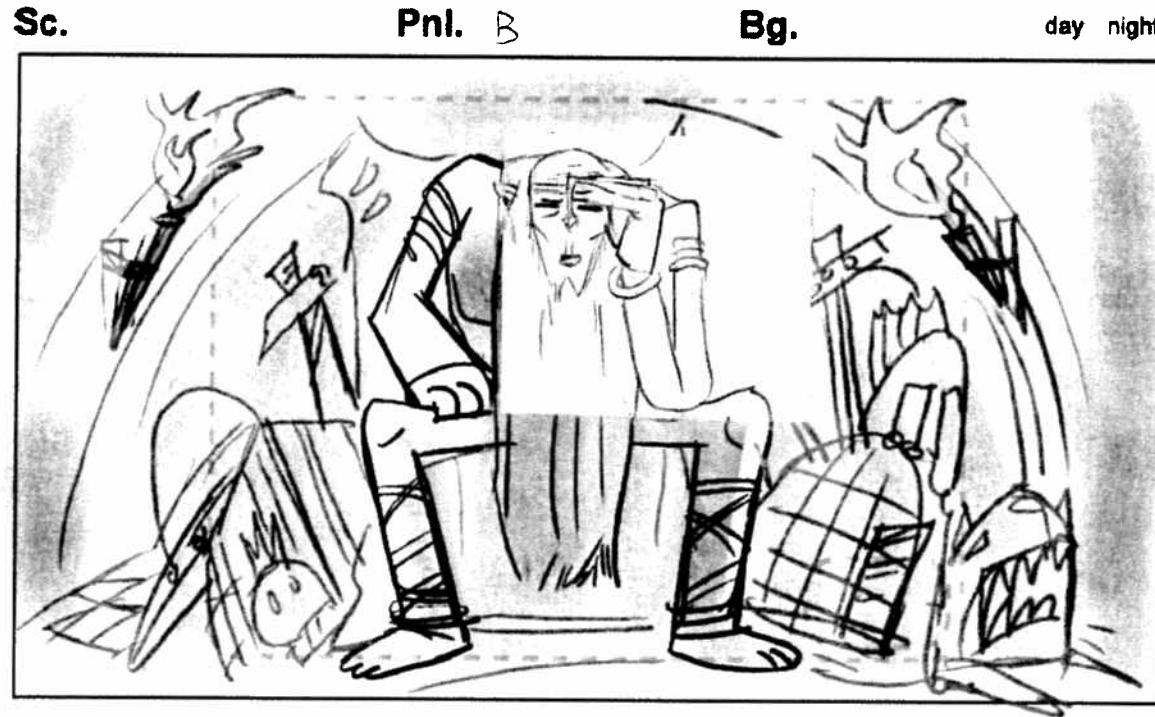
Things



ADVENTURE TIME



Page 51
day night



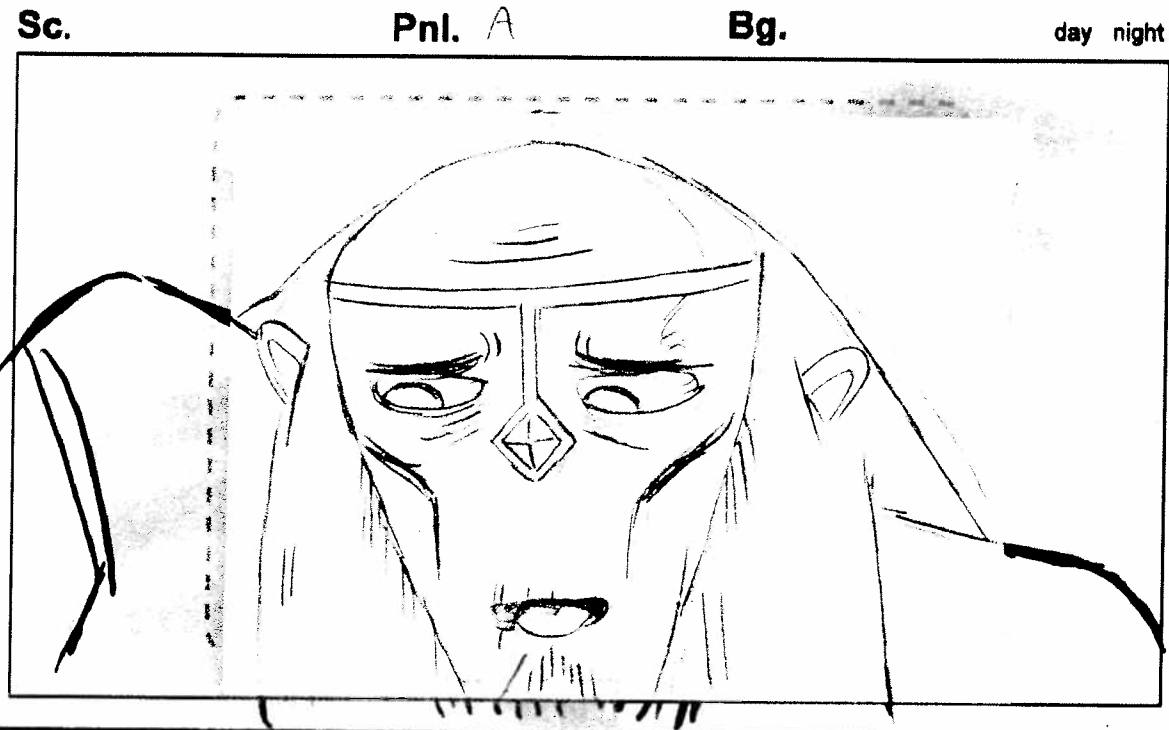
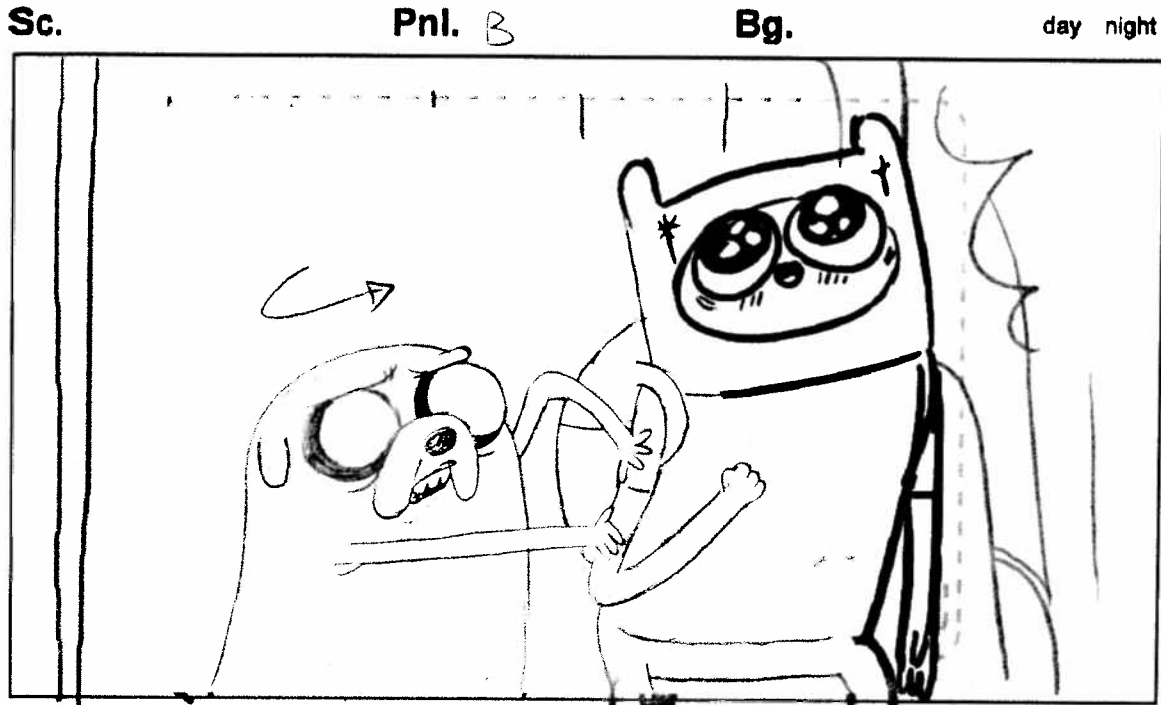
<p>Dialog:</p> <p><u>H</u>: STEP FORTH, YOU BLURRY INDISTINCT OBJECTS ...</p>	<p><u>E</u>: IT'S HIM IT'S HIM IT'S HIM --</p>
<p>Action:</p> <p>Finn nudges Jake</p>	
<p>Timing:</p>	

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EPISODE #

Production :

ADVENTURE TIME



Dialog:	<u>J</u> : I KNOW, I KNOW - BE COOL!	<u>H</u> : UH... YUP, ITS ME.
Action:		
Timing:		

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EPISODE #

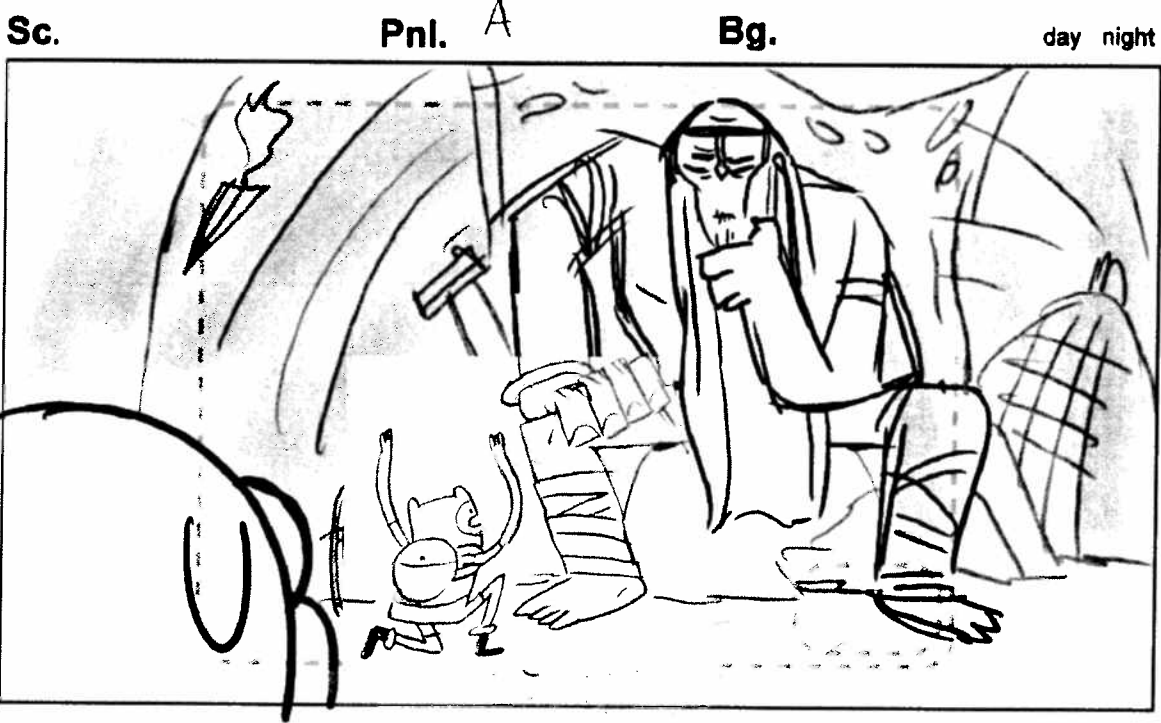
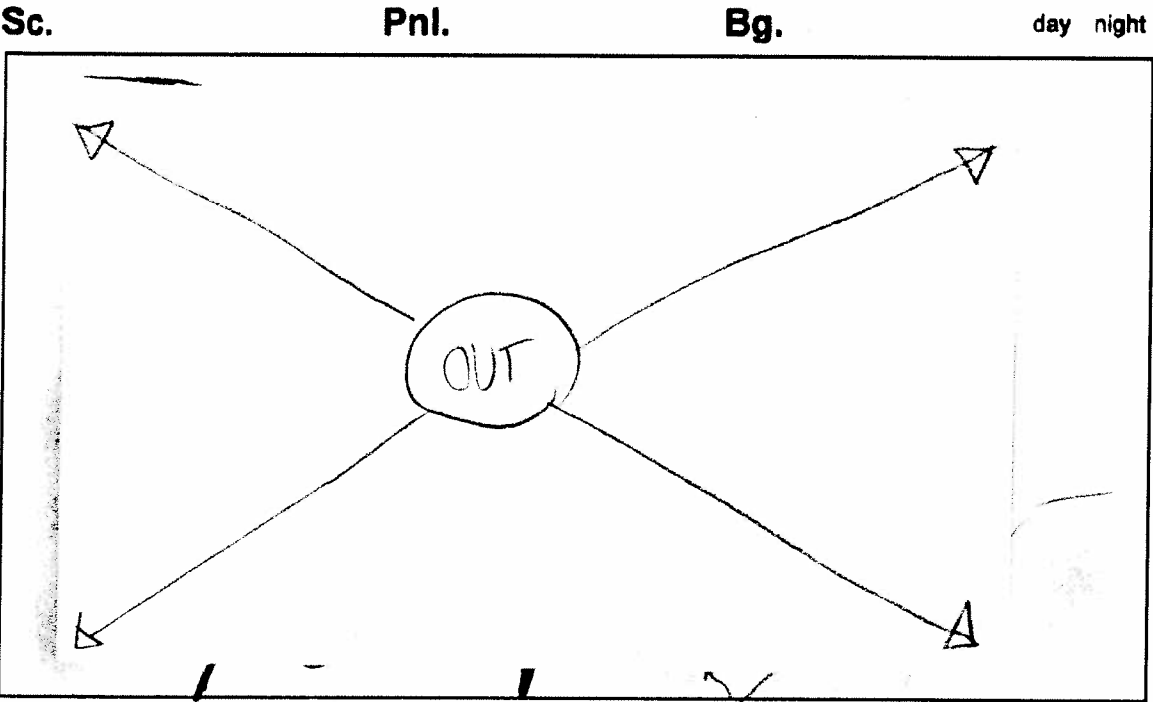
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ADVENTURE TIME



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Dialog:	F: MAN, I'M SUCH A HUGE NERD FOR YOU!
Action:	
Timing:	

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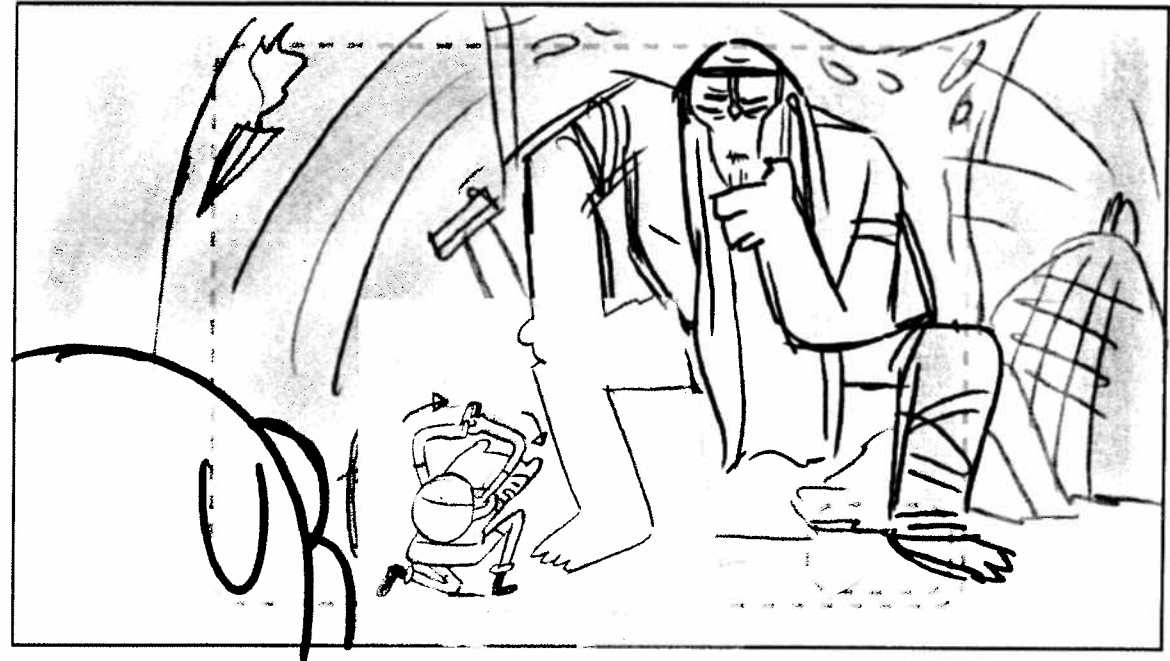
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ADVENTURE TIME



Sc. Pnl. B Bg. day night



Sc. Pnl. A Bg. day night



Dialog:	E: PLEASE TAKE US ON AS HERO APPRENTICES!	H: WHAT FOR, MANLING?
Action:		
Timing:		

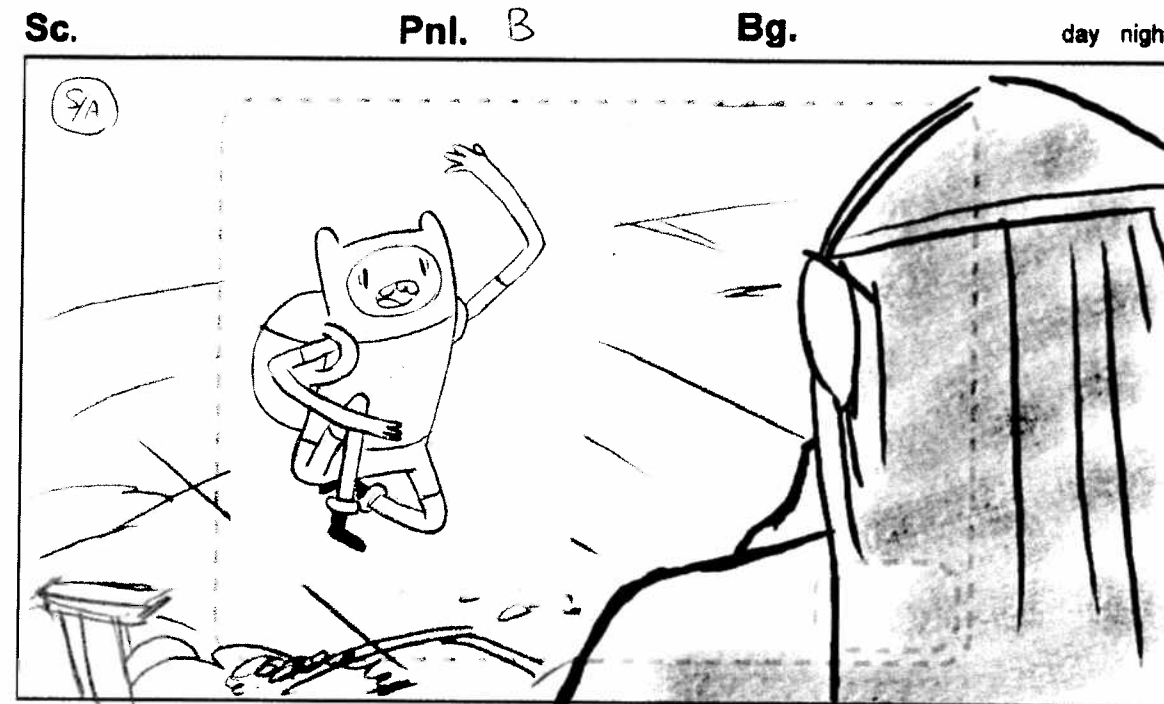
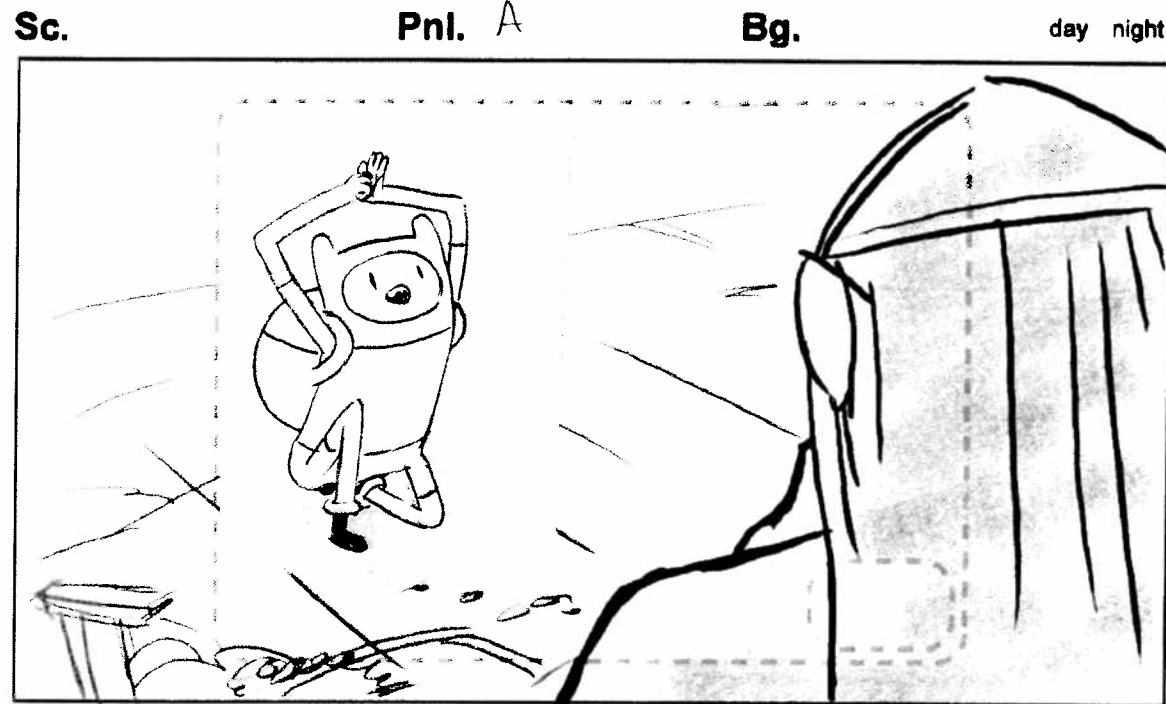
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ADVENTURE TIME



Dialog:	
F) UM-- UH... SO	E: SO THAT WE CAN LEARN TO FIGHT EVIL JUST LIKE YOU!
Action:	
Timing:	

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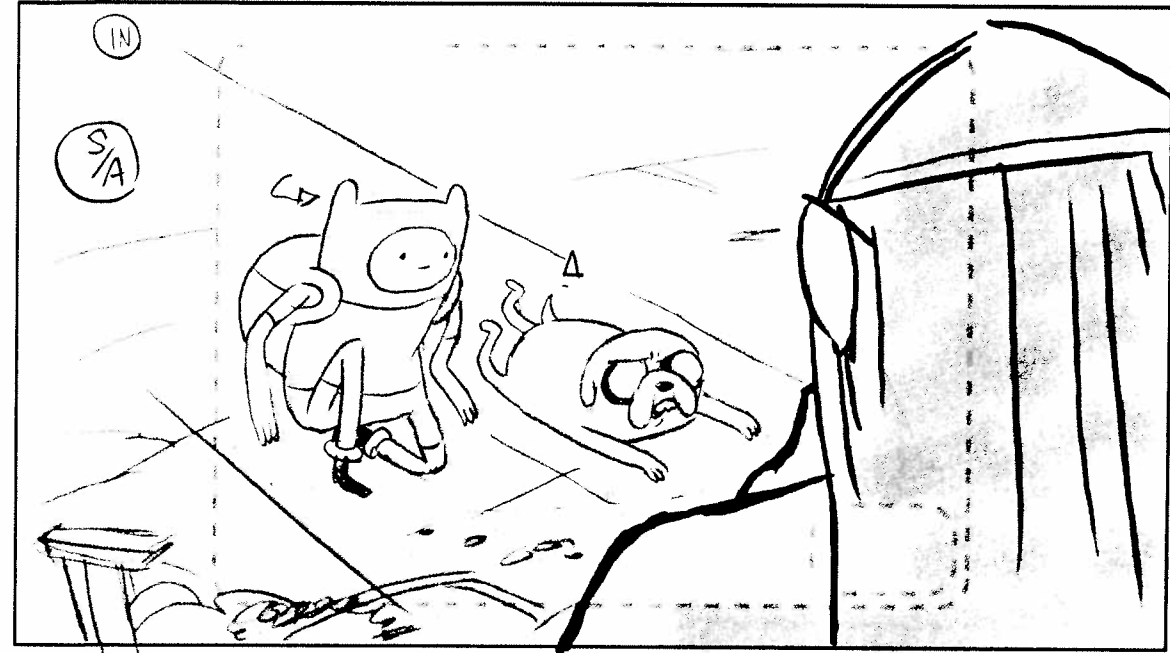
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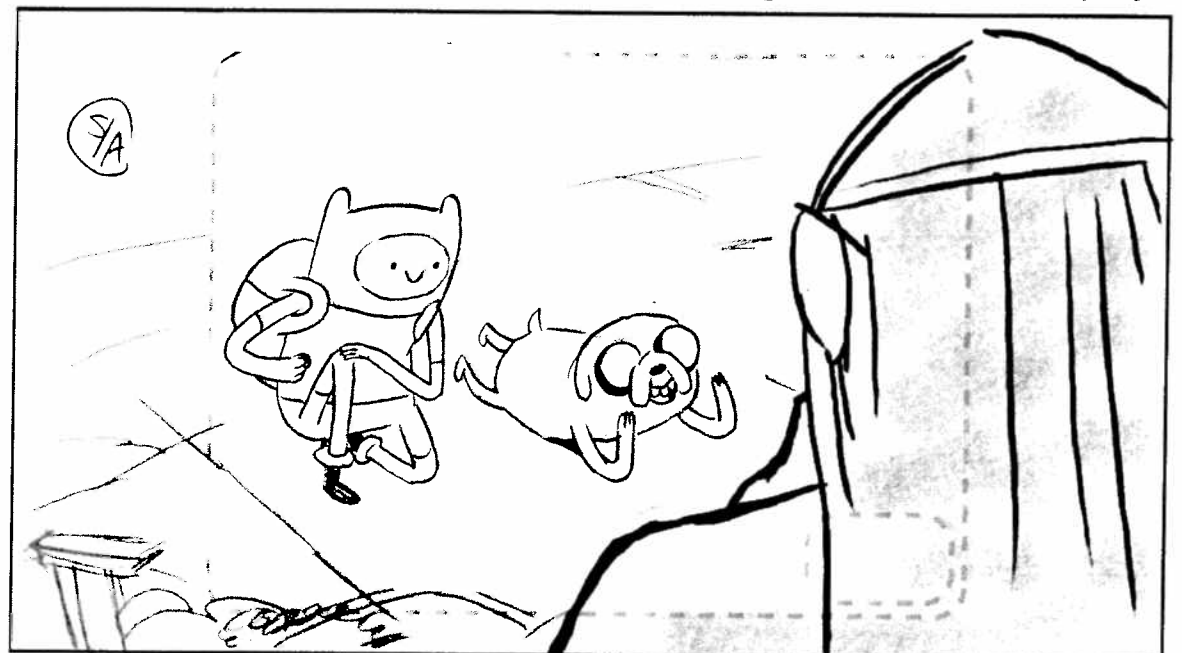
ADVENTURE TIME



Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:	
<u>J</u> : NOT <u>ME</u> ...	<u>J</u> : I WANT TO BE THE <u>DOG</u> VERSION... OF YOU! SFX: -THUD!<
Action:	
Timing:	

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ADVENTURE TIME

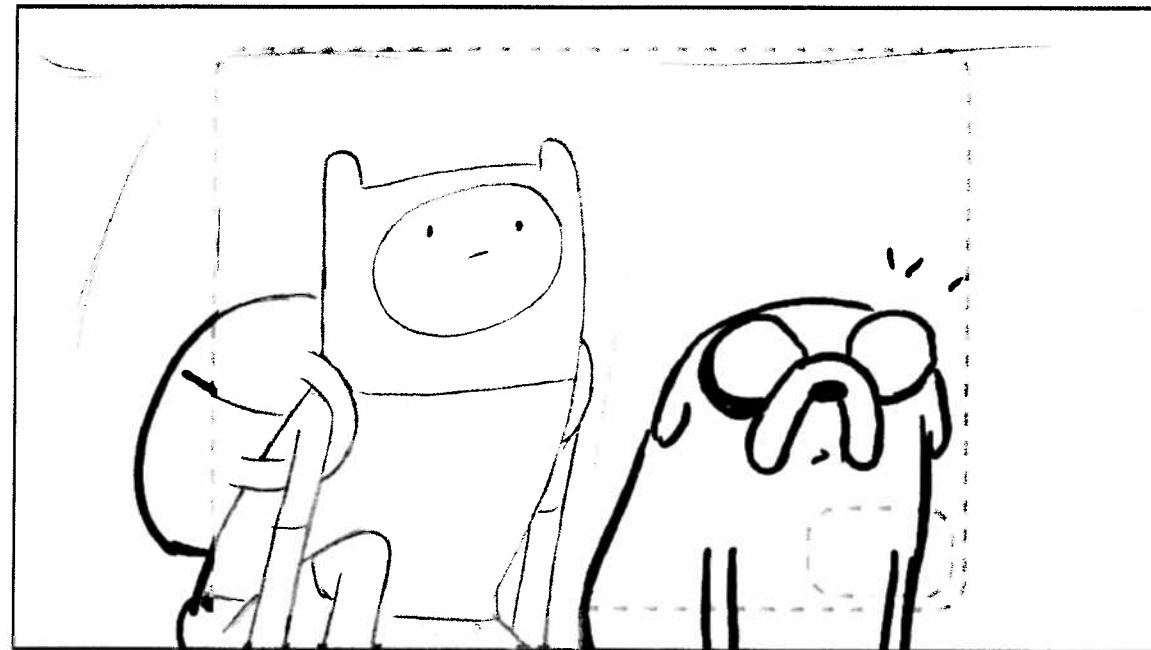


Page 60

Sc. Pnl. A Bg. day night



Sc. Pnl. A Bg. day night



Dialog:

H: AH, THAT'D BE A WASTE
OF TIME.

(?)

Action:

Timing:

692026

EPISODE #

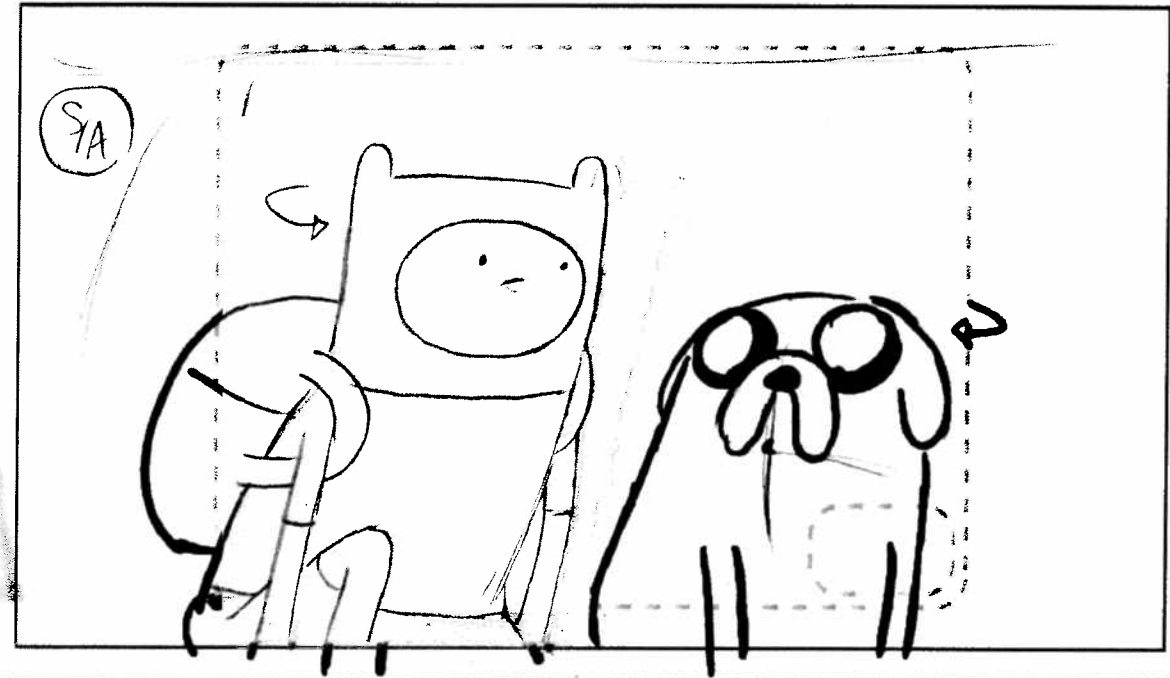
Production :

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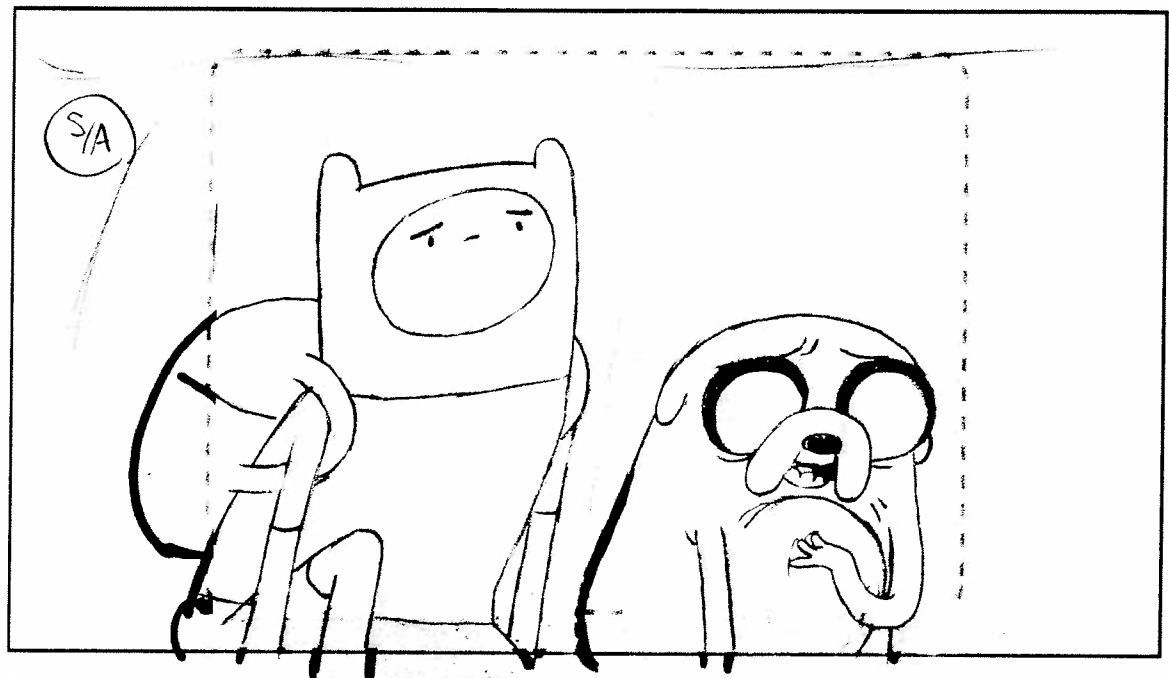
ADVENTURE TIME



Sc. Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



Dialog:	J: (APOLOGETIC) HEH. YEAH I'M A LITTLE PAUNCHY... BUT I COULD <u>DO</u> SOME SIT-UPS.
Action:	
Timing:	

692026

EPISODE #

Production :

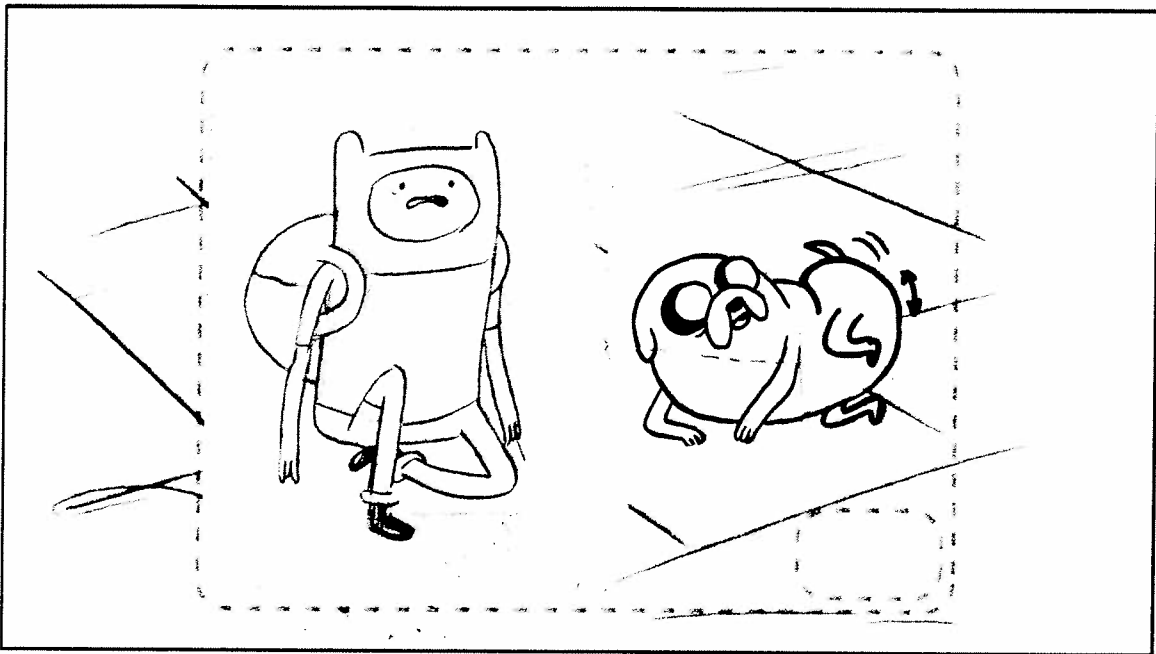
ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. A Bg. day night



Dialog:	H: NO. I WAS TALKING ABOUT THE "FIGHT AGAINST EVIL"... AS POINTLESS AS A DOG CHASING HIS OWN TAIL...	J: SEE, <u>THAT'S</u> WHERE YOU'RE WRONG 'CAUSE WATCH --
Action:	Jake tries to catch his tail	
Timing:		

692026

EPISODE #

Production :

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ADVENTURE TIME



Sc. Pnl. B Bg. day night

Sc. Pnl. C Bg. day night

Dialog:	F: WHAT DO YOU MEAN POINTLESS	F: WE <u>JUST</u> SAVED THE MINIQUEEN FROM EVIL!
Action:		
Timing:		

692026

EPISODE #

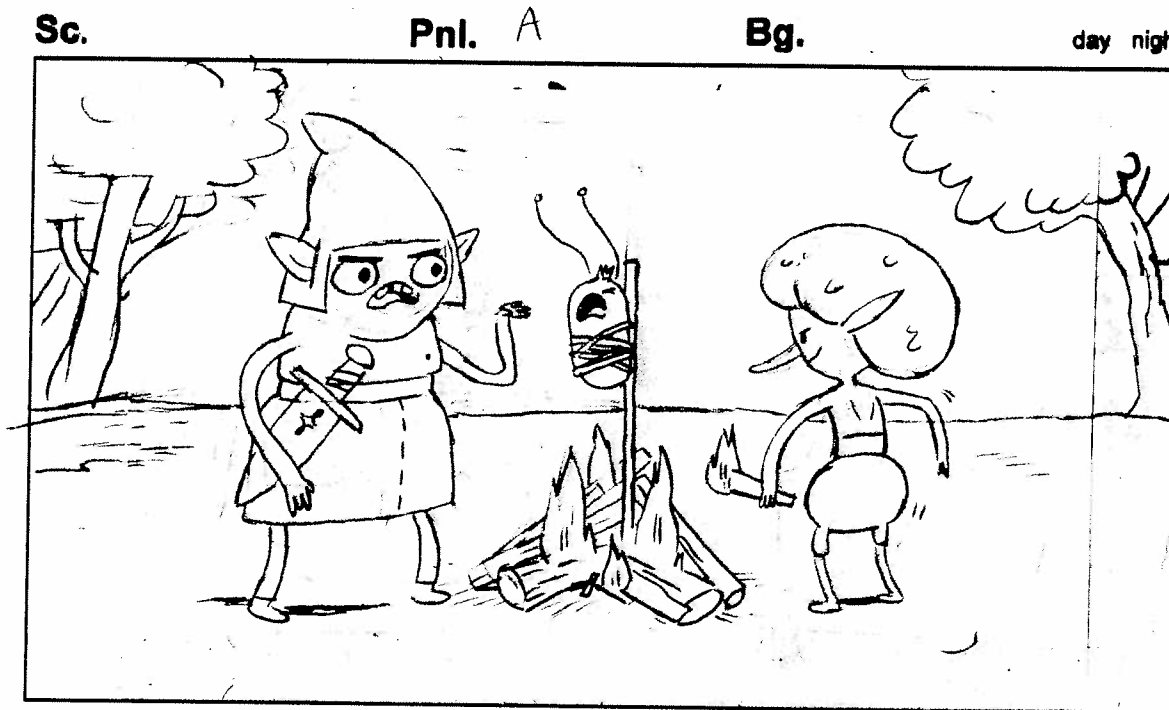
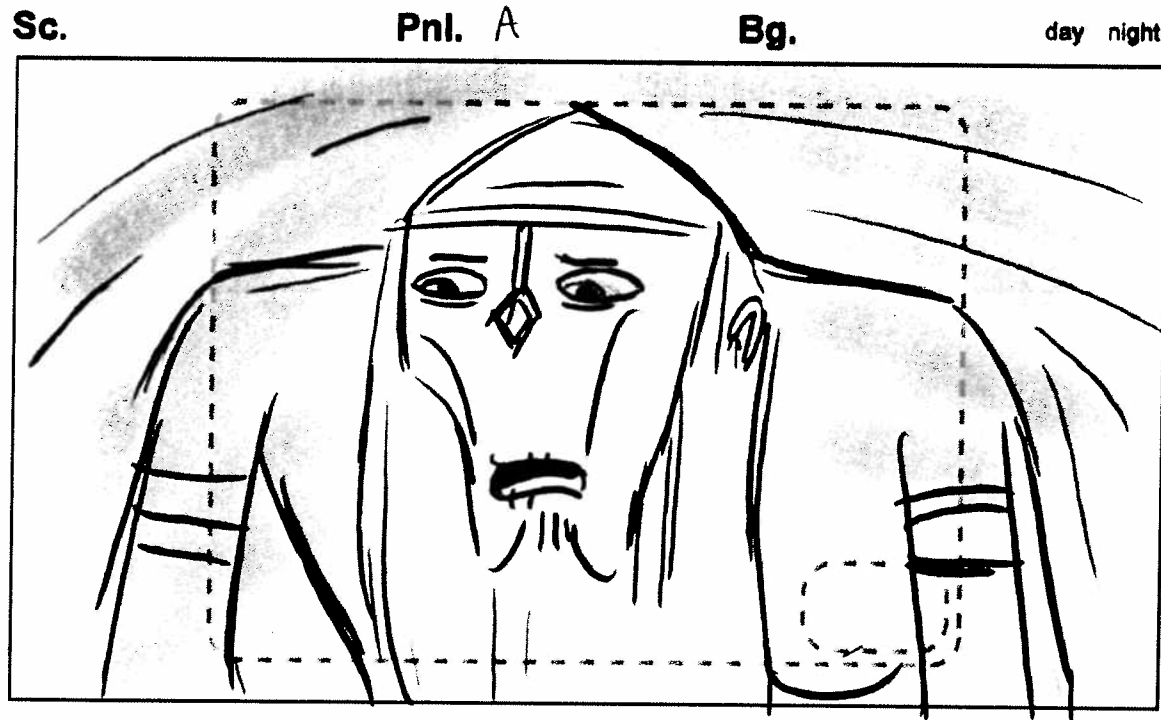
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ADVENTURE TIME



Page 67

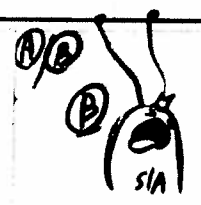


Dialog:
H: (SIGH) YOU KNOW WHAT'S PROBABLY
HAPPENING TO HER RIGHT NOW?

Action: " v

Timing:

GOBLIN: (ANGRY) SO YOU COME HERE A LOT
OR WHAT!
MINIQUEEN: (SCREAMS) AAGH!!



CUT TO

fast cut away to the ducks

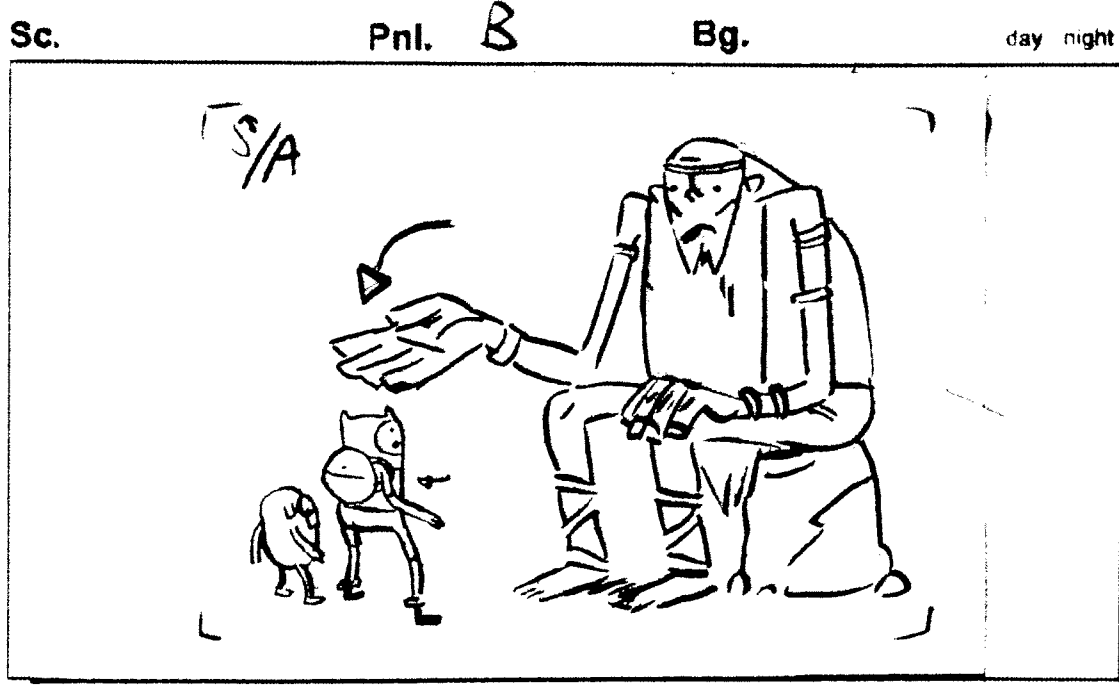
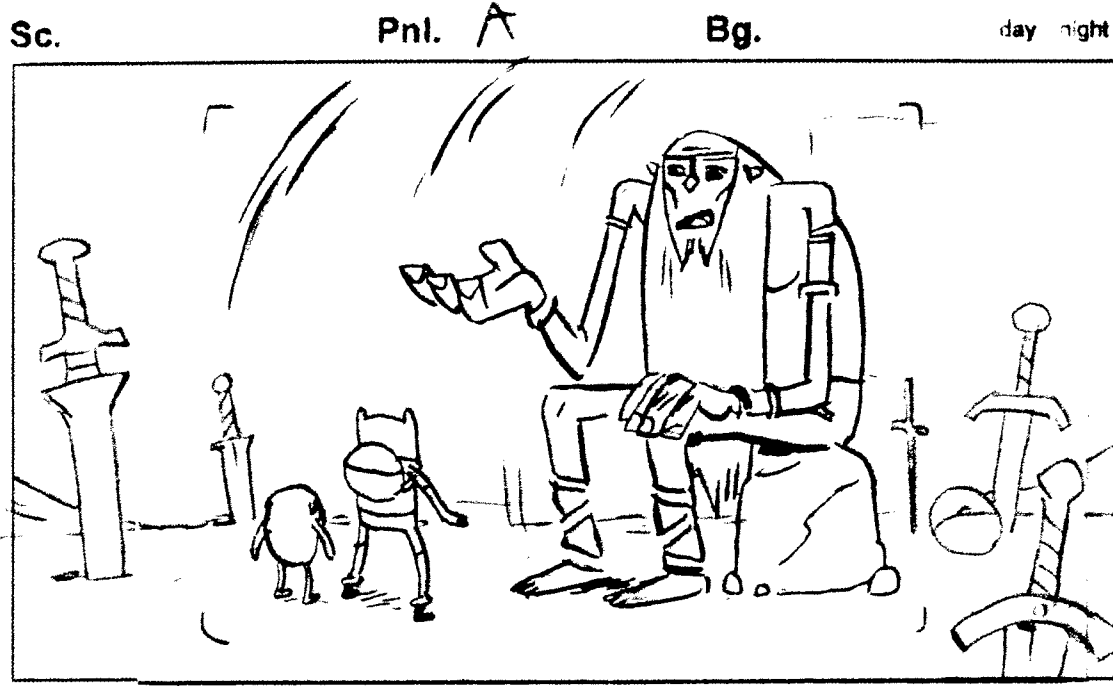
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ADVENTURE TIME



Dialog:	<u>H</u> : HEH, IN MY YOUTH, I WAS MUCH LIKE YOU.	<u>H</u> : ... MOTIVATED, HEADSTRONG, WORE A SILLY LITTLE OUTFIT
Action:		
Timing:		

920269
EPISODE #
Production :

ADVENTURE TIME

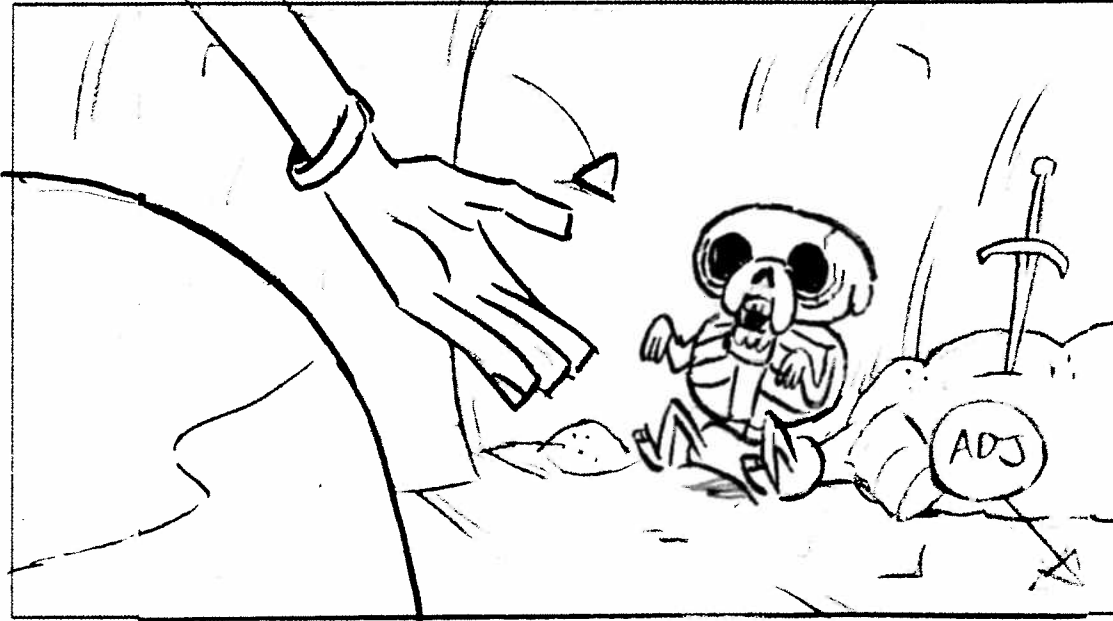


Page 67 B

Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog: H: ... EVEN HAD A MAGIC DOG.

Action: _____ ADJ. W/ ACTION

Timing:

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EPISODE #

Production :

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A

A



SFX: HIWOOO



J: HEH HEH HEH HEH...

Action

Timing

Production

68A

692026

S/A

A



I: I'M GONNA PASS OUT...

B



E: WHOA!..

Action	
Timing	

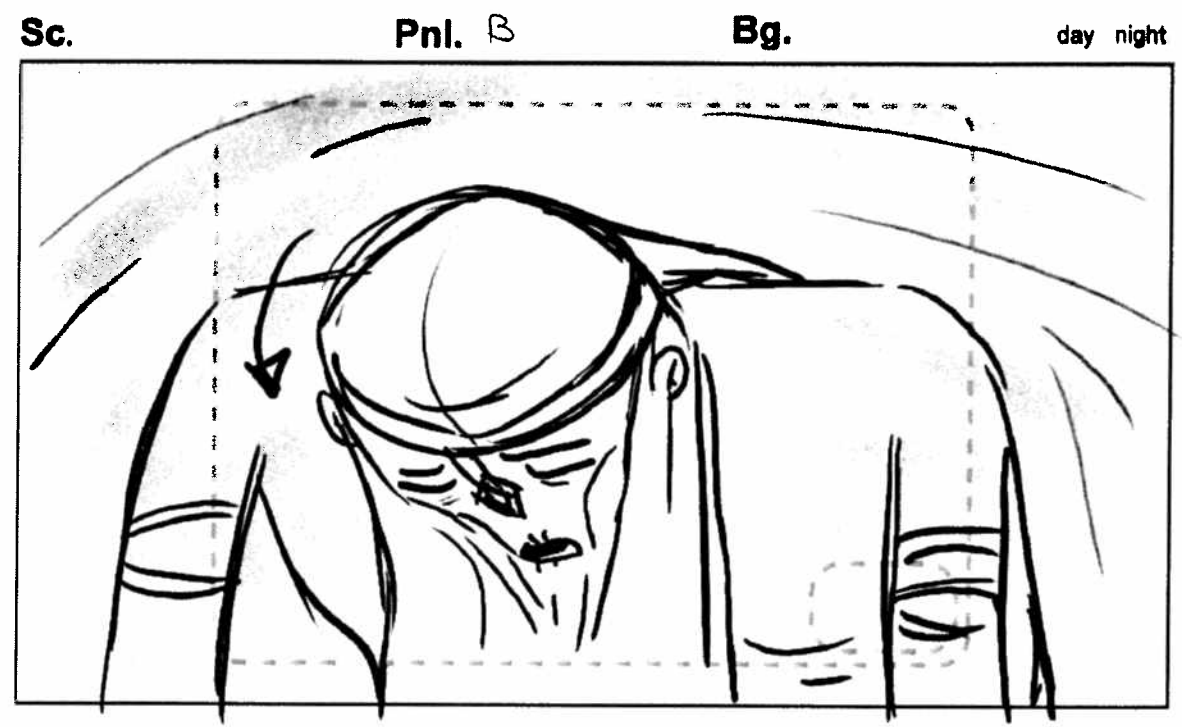
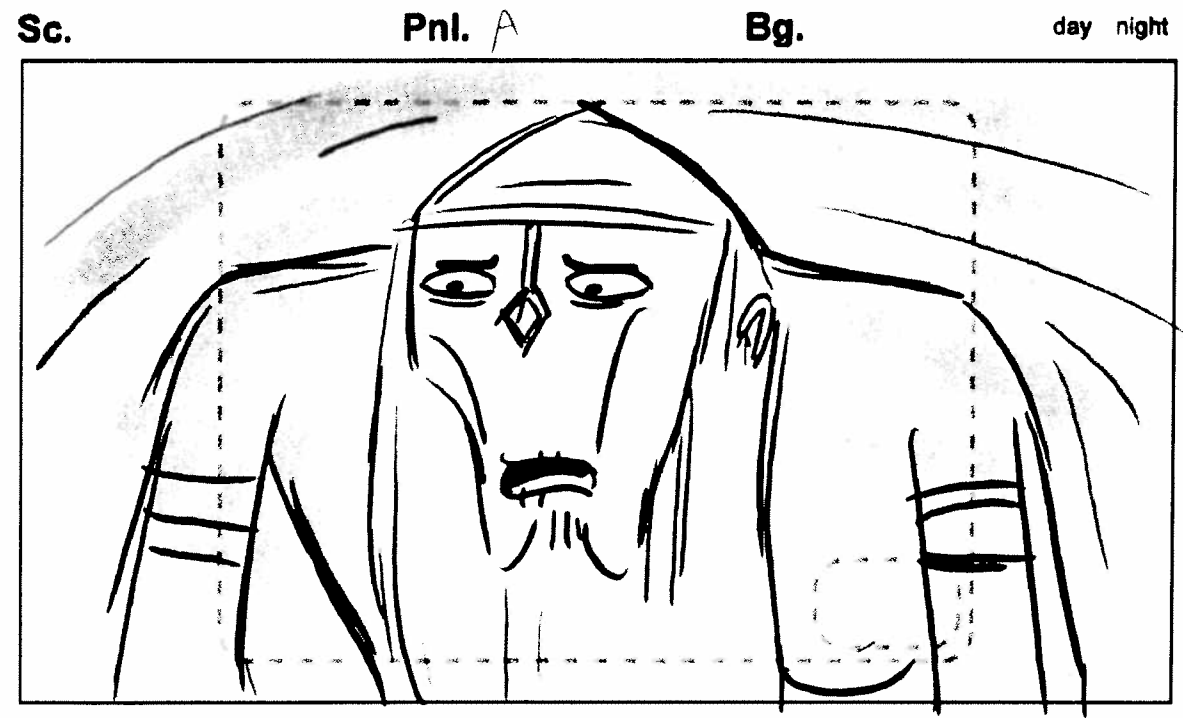
Production

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ADVENTURE TIME



Page 69



Dialog:	H: ALL MY LIFE, I FOUGHT AGAINST THE FORCES OF EVIL ...	H: (SIGH)
Action:		
Timing:		

692026

EPISODE #

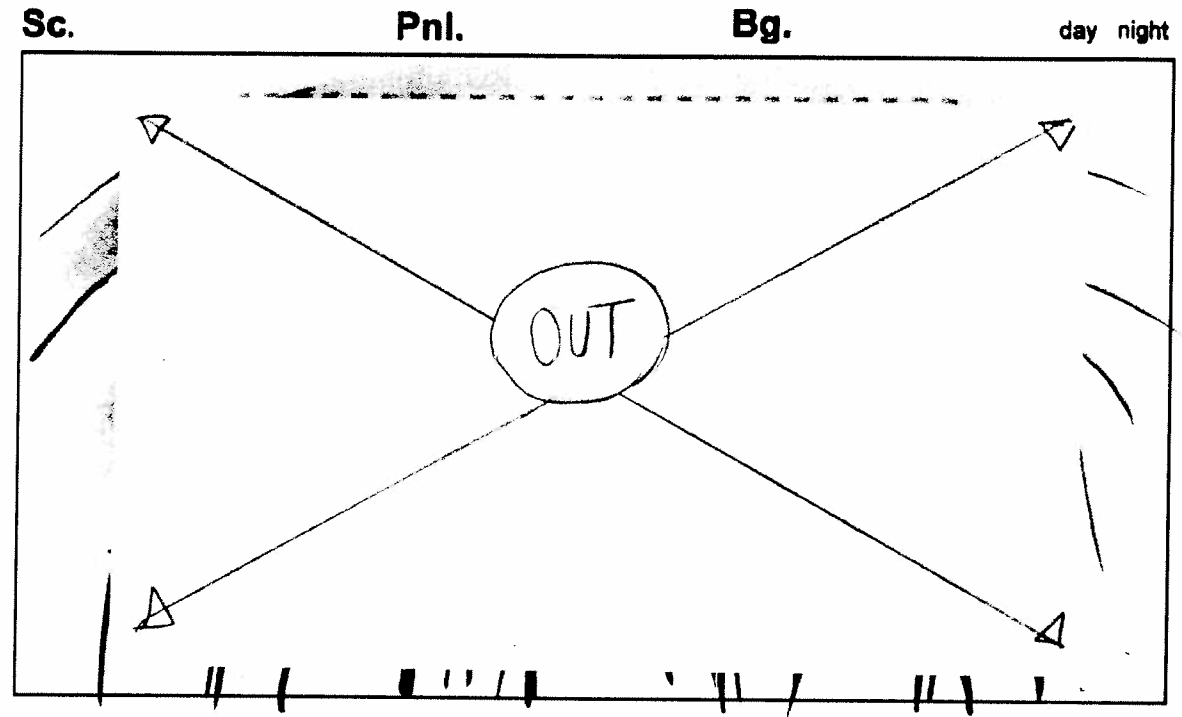
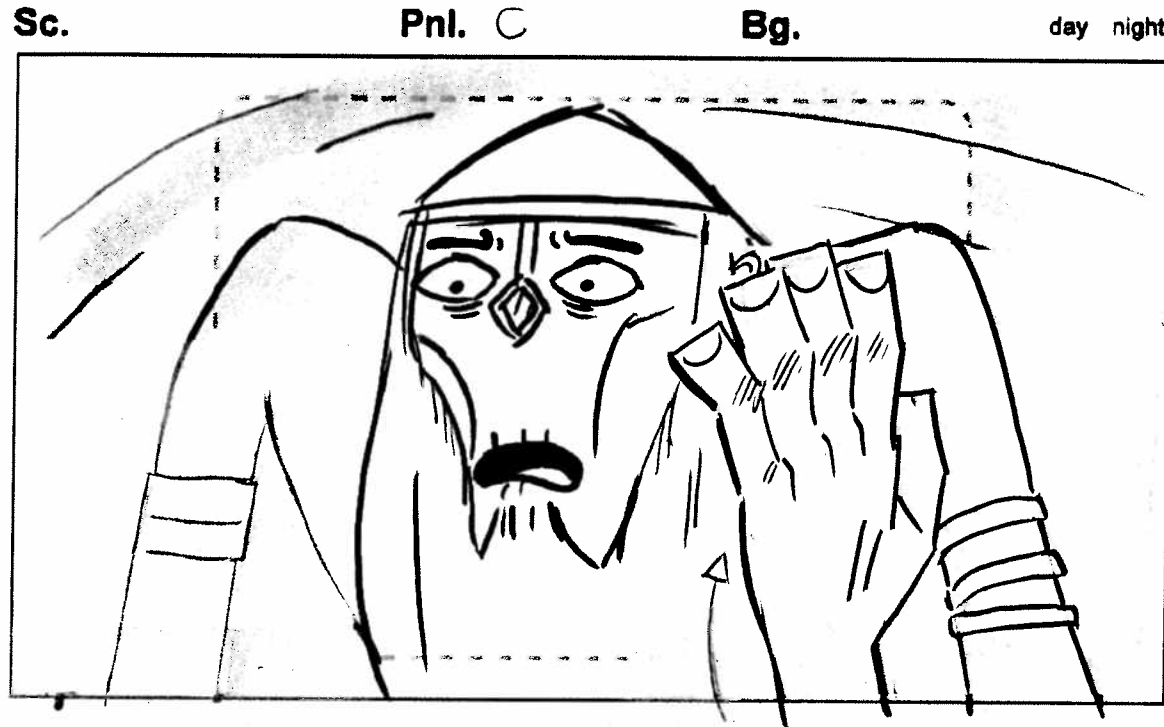
Production :

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ADVENTURE TIME

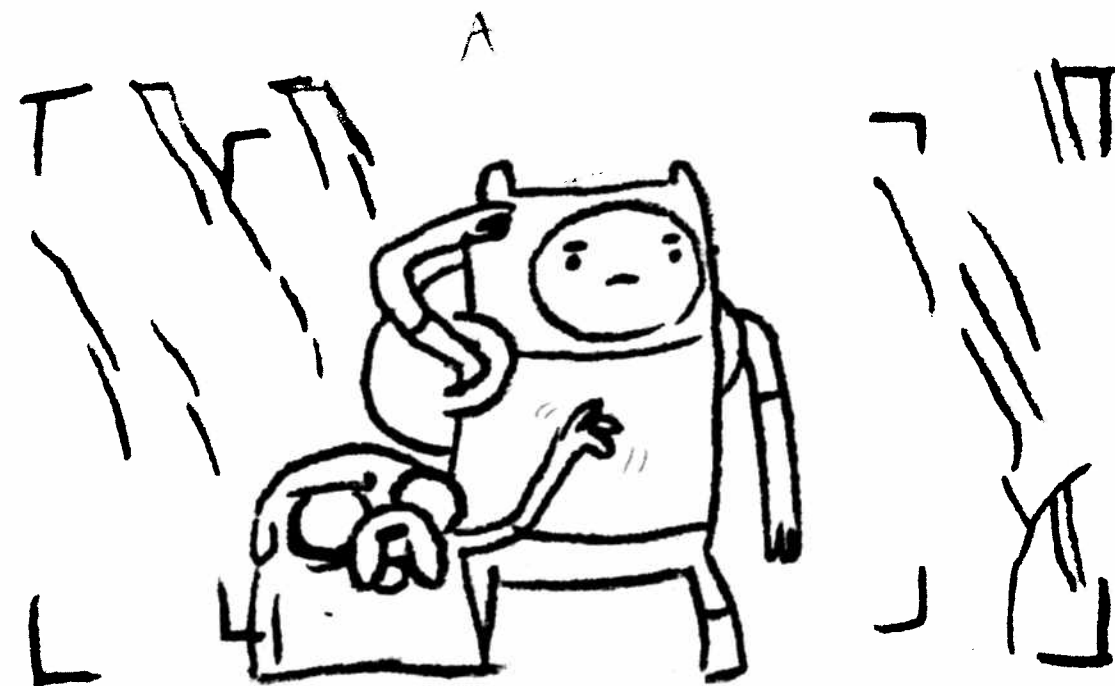


Page 70



Dialog:	H: BUT NEW EVILS KEPT POPPING UP IT'S JUST SO INEFFICIENT!
Action:	
Timing:	

692026
EPISODE #
Production :



J: WHAT OTHER WAY IS THERE?



H: IT'S SIMPLE. YOU WANNA
KNOW THE BEST WAY TO
FIGHT EVIL ...

Action

Timing

Production



E: YES!! HOW?!



E: 'DONT FIGHT EVIL'

Action

Timing



E: SERIOUSLY?
IS THIS A TEST?

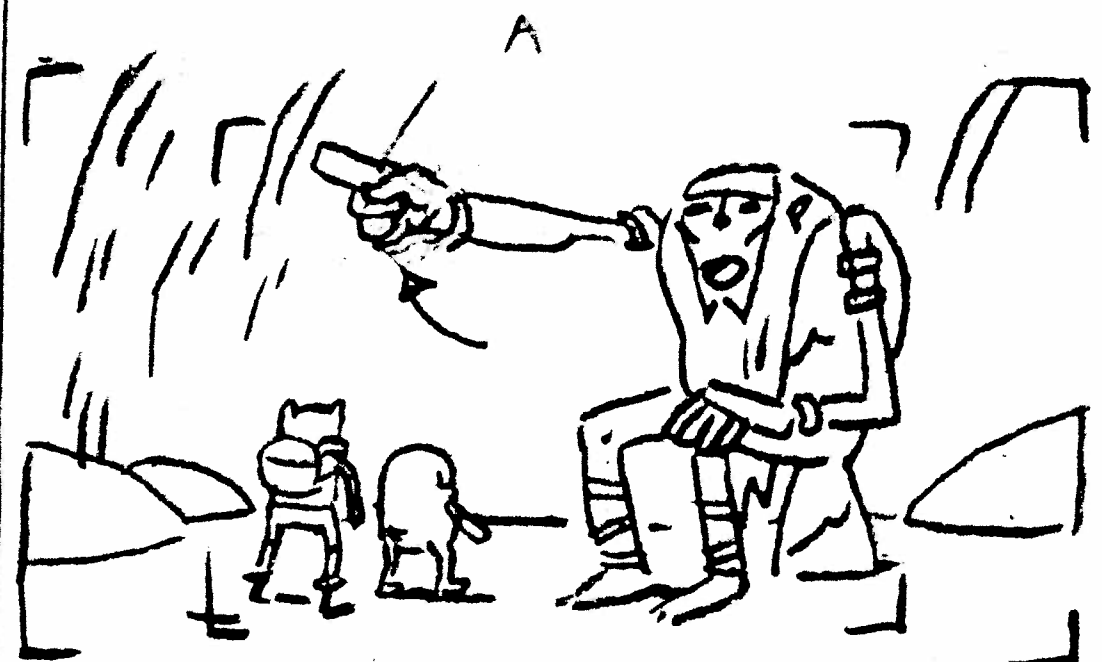


H: IF I HAD IT ALL
TO DO OVER AGAIN

Actions
Things



H: I WOULD HAVE FOUND A MORE MUNDANE WAY TO HELP.



H: SO IF YOU WANT TO BE LIKE ME, GO FORTH AND DO AS I SHOULD HAVE!

Action

Feeling

Copyright



E: WHA--



(H) I challenge thee!

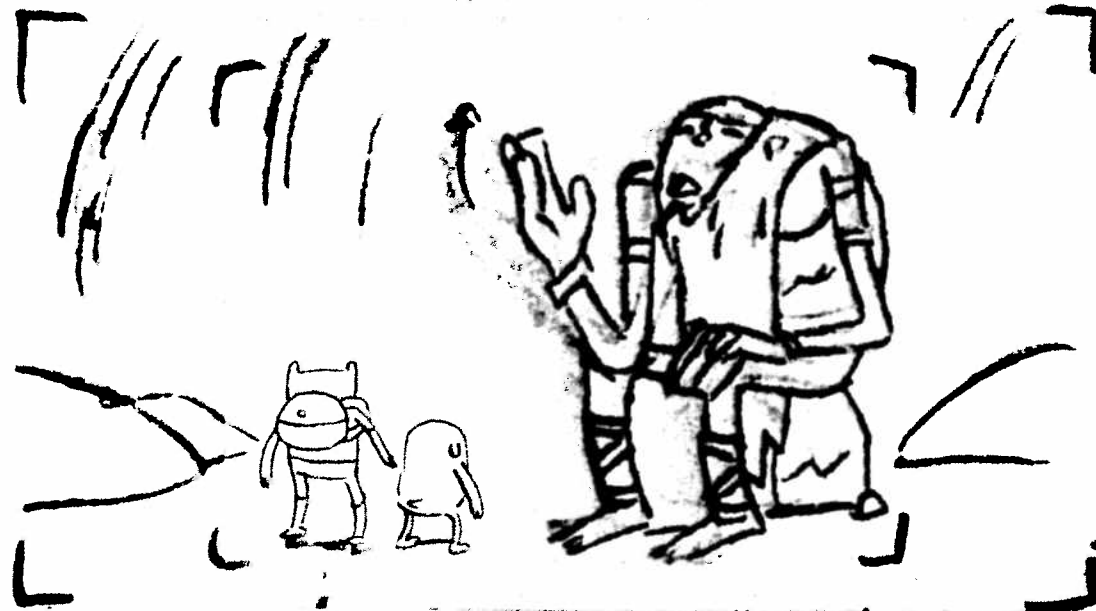
Action	
Findings	

Notes

75A

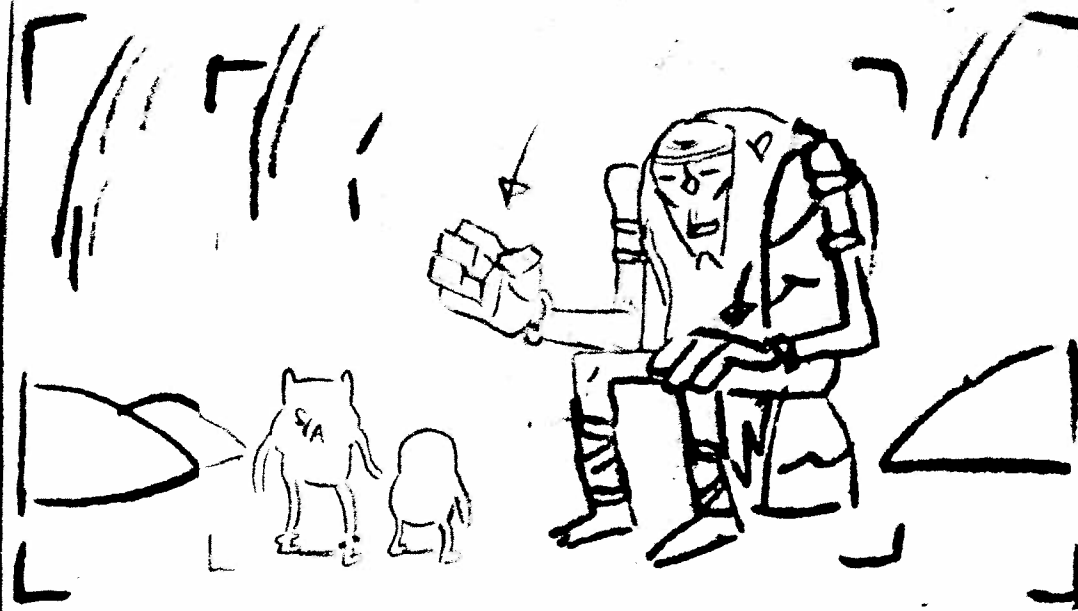
692026

A



(H)⁶⁰ Help people in nonviolent ways (like being active in your community)...

B



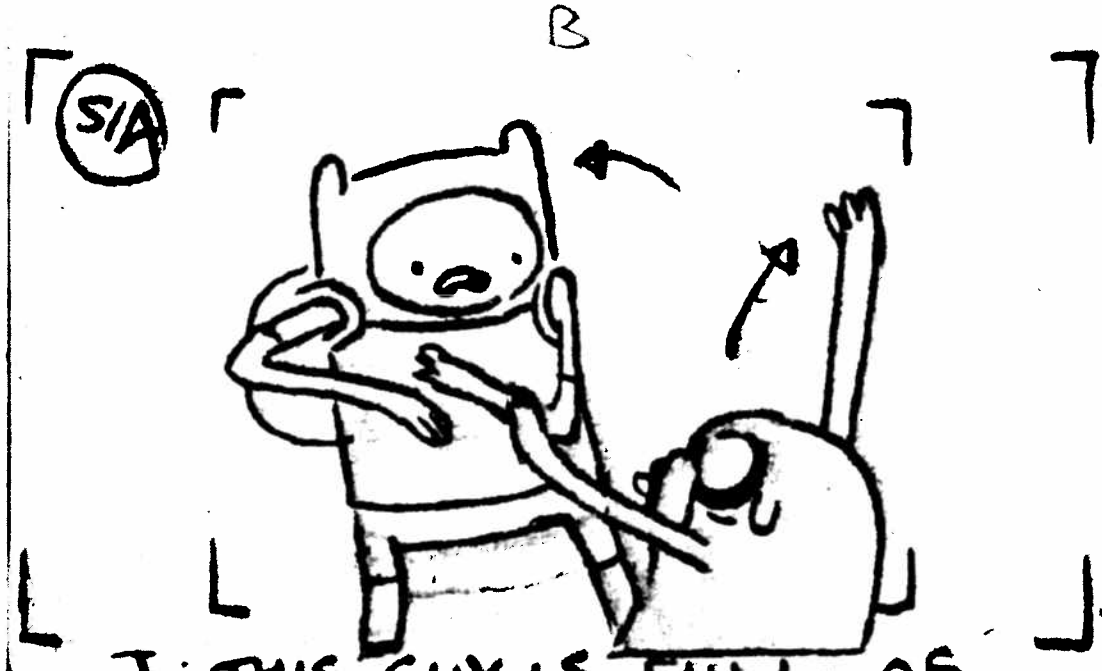
H... AND YOU'LL TRULY LEARN WHAT IT MEANS TO BE A HERO

Ending

Production

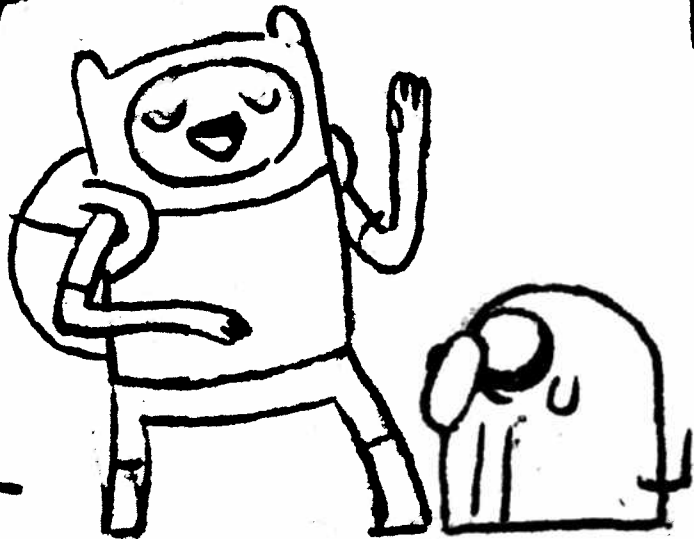


E: IF YOU THINK ABOUT IT,
IT MAKES A LOTTA-
SENSE...



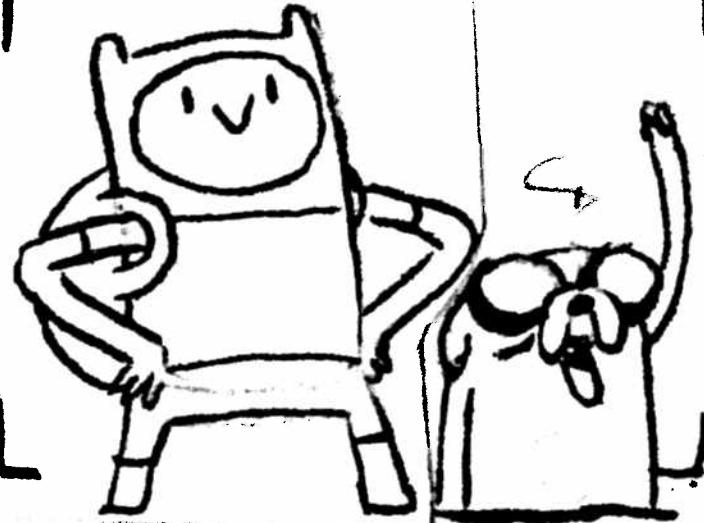
J: THIS GUY IS FULL OF
BULL HONK, DUDE

S/A



E: NO, JAKE. HE'S THE BEST.
SO THERE MUST BE A BETTER WAY

S/A



J: ALRIGHT, I'M CONVINCED!

Action

Timing

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ADVENTURE TIME



Sc. Pnl. A Bg. day night

Sc. Pnl. B Bg. day night

Dialog:	E. HOGARTH!! I WON'T LET YOU DOWN!	E. I'LL BECOME THE GREATEST NON-HERO IN OOO!
Action:		
Timing:		

692026

EPISODE #

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ADVENTURE TIME



Sc. Pnl. C Bg. day night



Sc. Pnl. A Bg. day night



Dialog:	<p>F: AAAGH!</p>	<p>H: SITTING ON THIS ROCK HAS REALLY MADE ME PROFOUND.</p>
Action:		
Timing:		

692026

EPISODE #

Production :

ADVENTURE TIME



Page 122

Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

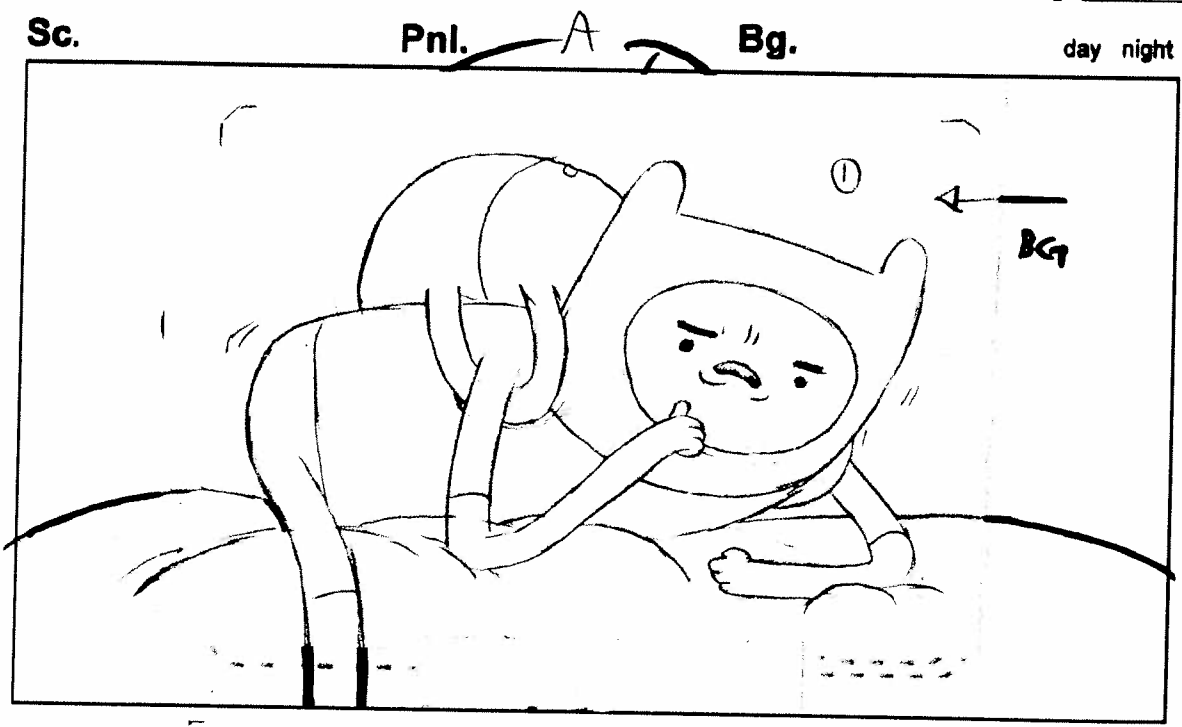
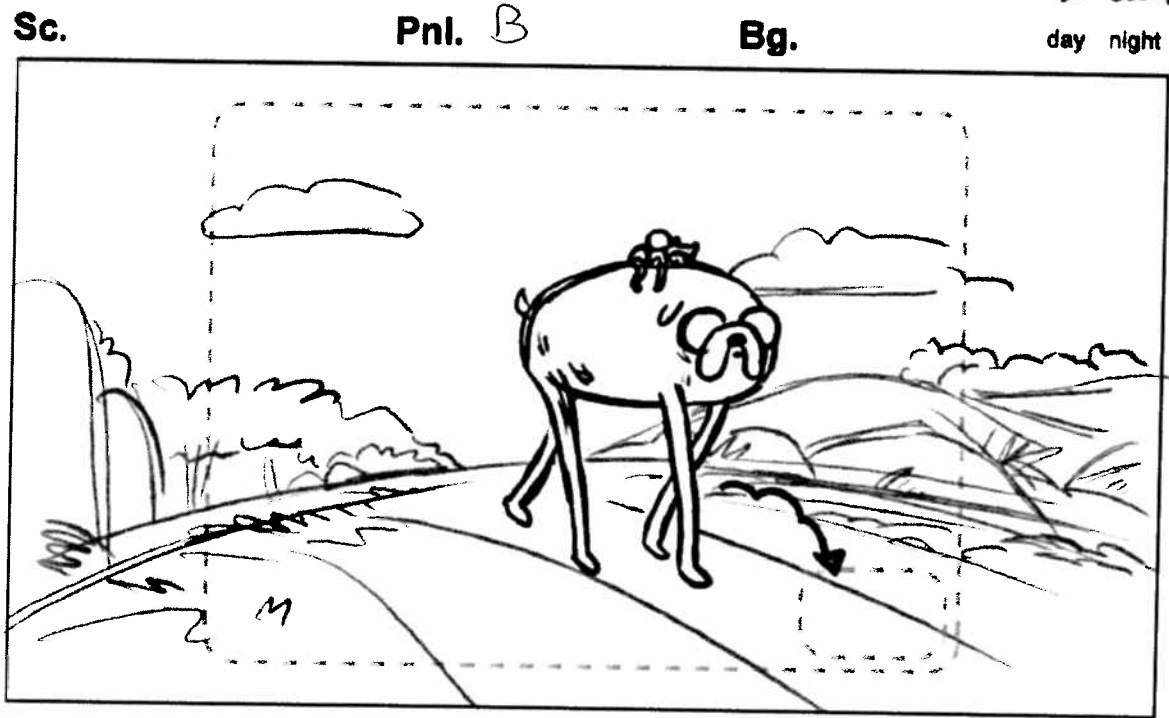
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ADVENTURE TIME

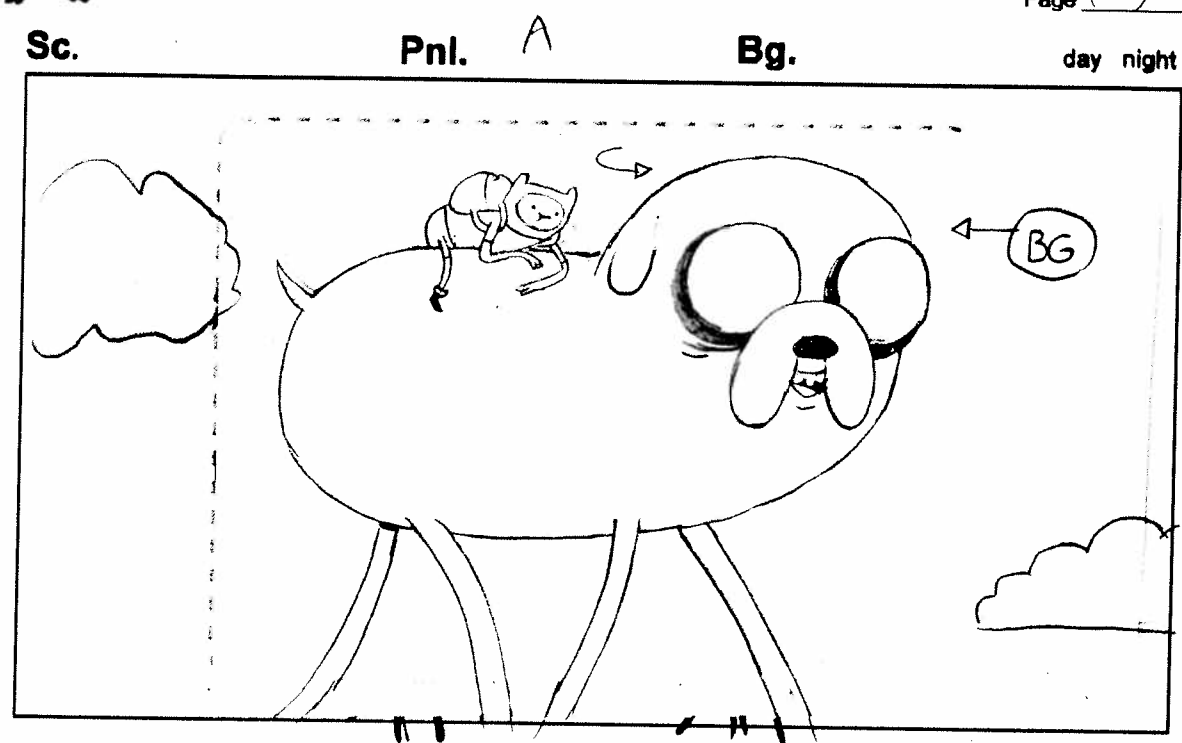
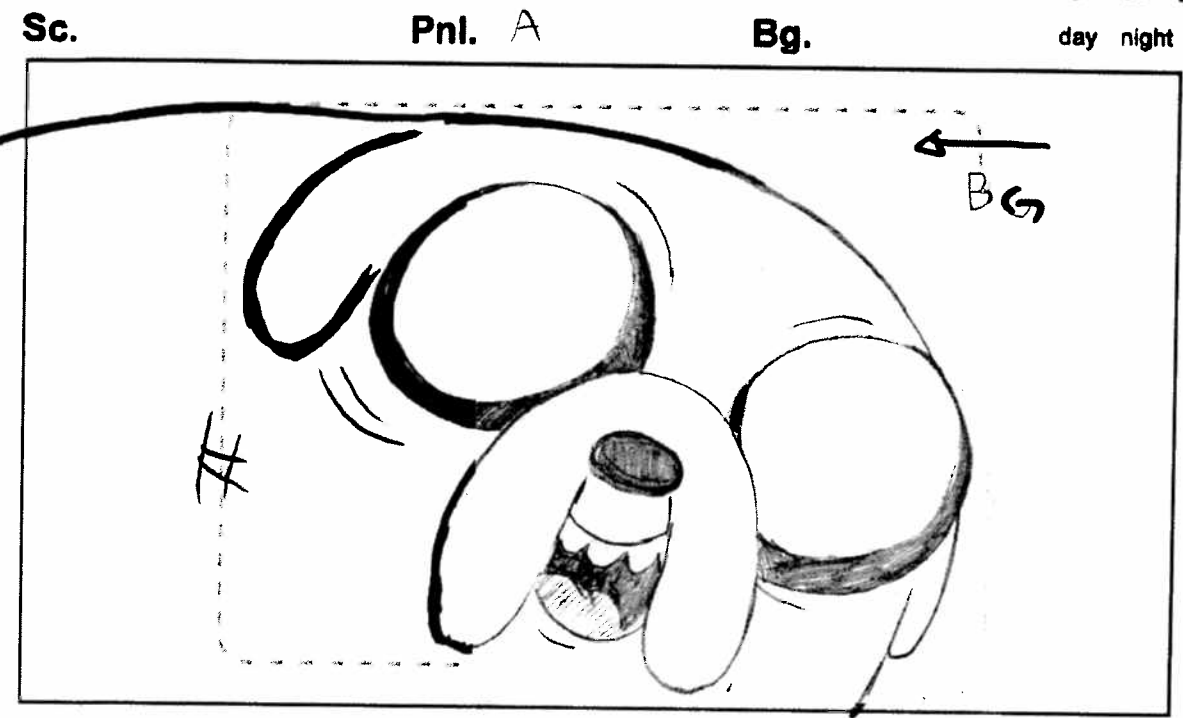


Dialog:	E: THIS IS GONNA' BE TOUGH, JAKE...	E: I'LL HAVE TO SUPPRESS MY EVERY WARRIOR INSTINCT
Action:		
Timing:		

6920269
EPISODE #
Production :

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ADVENTURE TIME



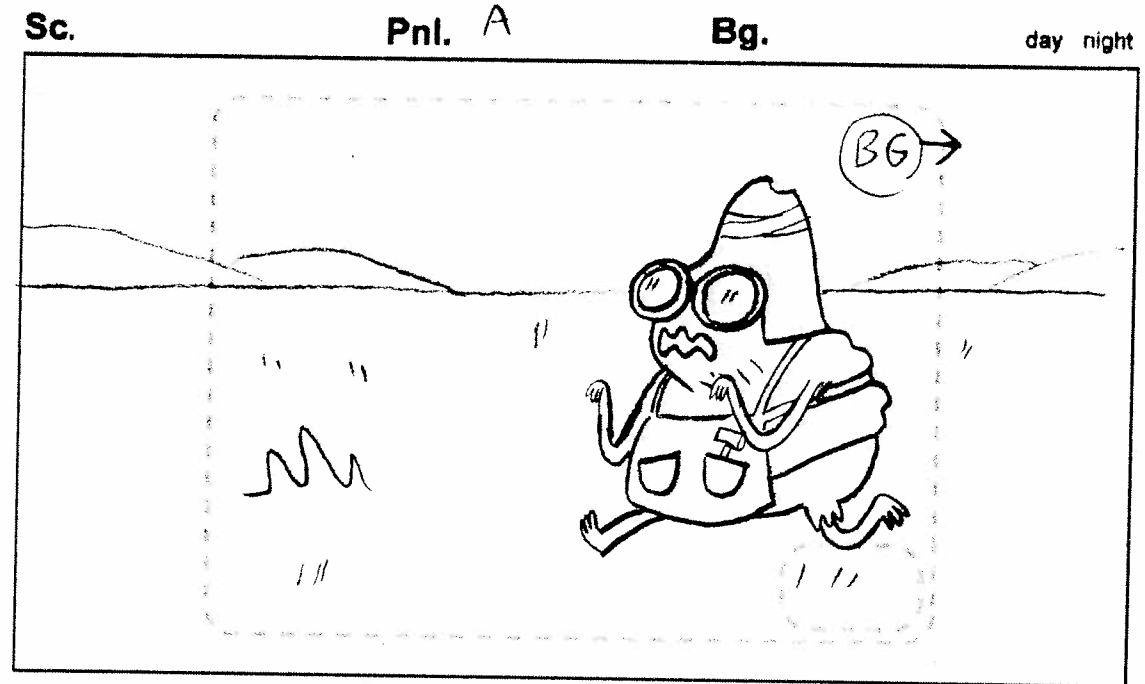
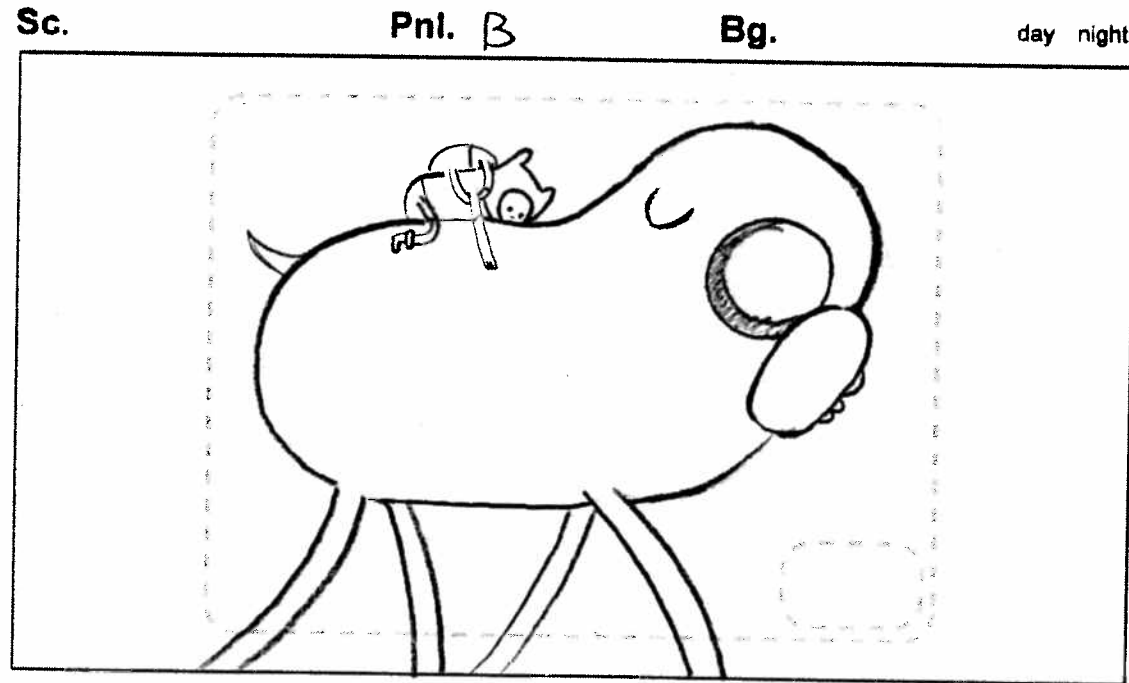
Dialog:	<u>J</u> : RELAX, IT'LL BE EASY TO NOT FIGHT EVIL...	<u>J</u> : AND STILL HELP PEOPLE.
Action:		
Timing:		

6920269
EPISODE #
Production :

ADVENTURE TIME



Page 126



Dialog:	Cobbler (o.s.) Help help! EVIL! © (panting)	
Action:		
Timing:		

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Production :

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ADVENTURE TIME



Sc. Pnl. B Bg. day night

PAN B6 →

Sc. Pnl. C Bg. day night

PAN B6 →

Dialog:	
Action:	
Timing:	

2 PAN B6 →

3 PAN B6 →

920269 EPISODE #

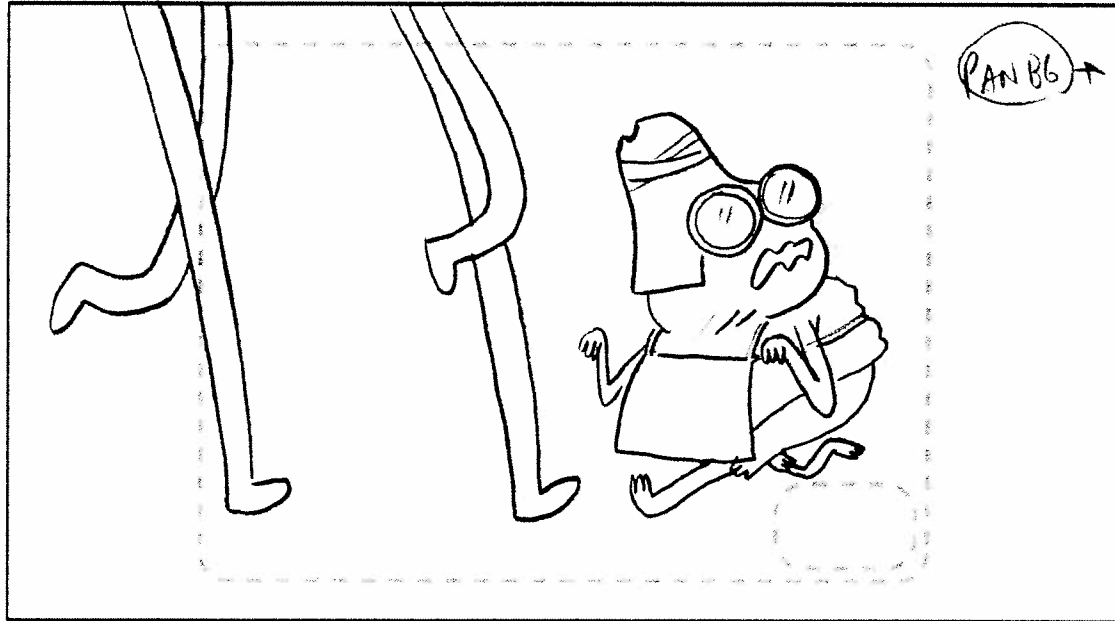
Production :

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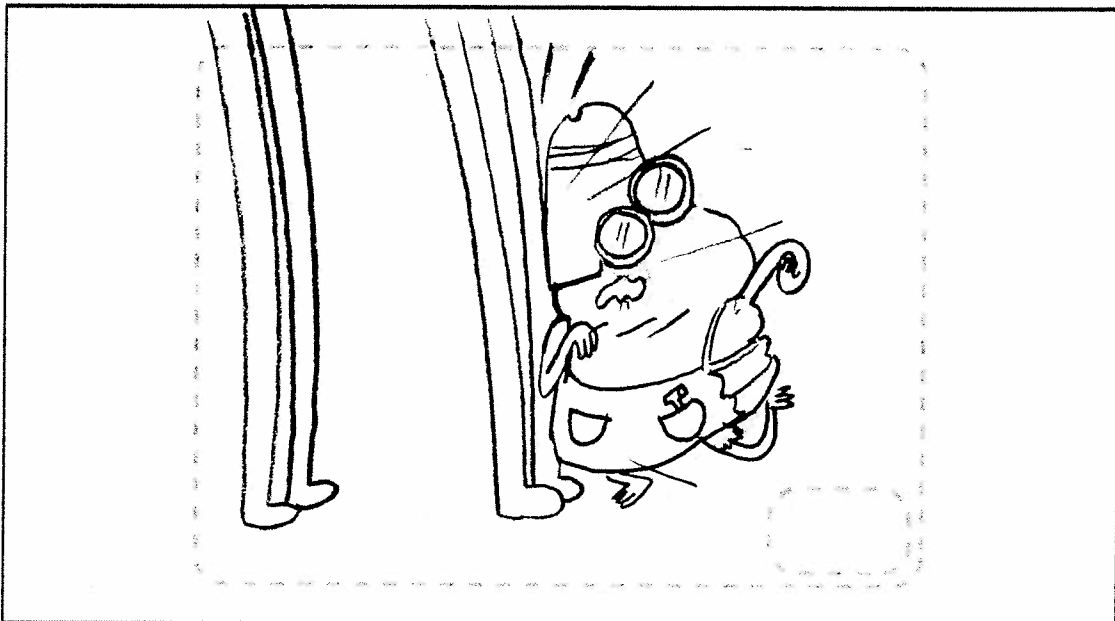
ADVENTURE TIME



Sc. Pnl. D Bg. day night



Sc. Pnl. E Bg. day night



Dialog:
Action:
Timing:

(PAN STOPS)

920269
EPISODE #
Production :

ADVENTURE TIME



Sc. Pnl. F Bg. day night

Sc. Pnl. G Bg. day night

Dialog:	© Ah!	© Oh! thank goodness -
Action:		
Timing:		

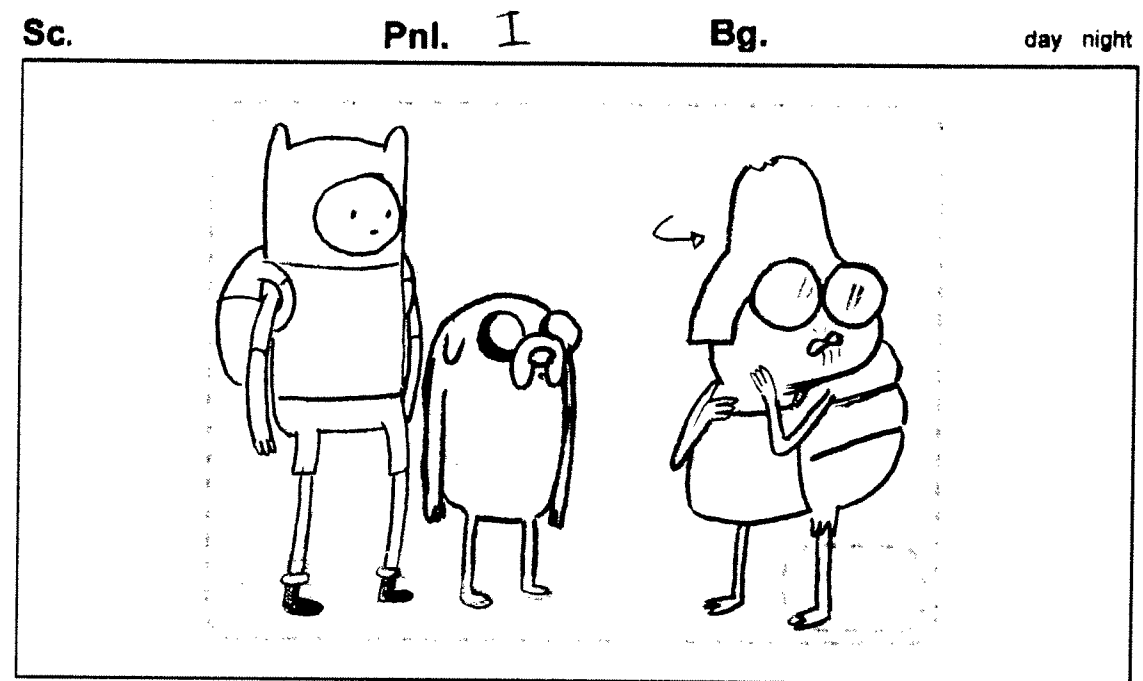
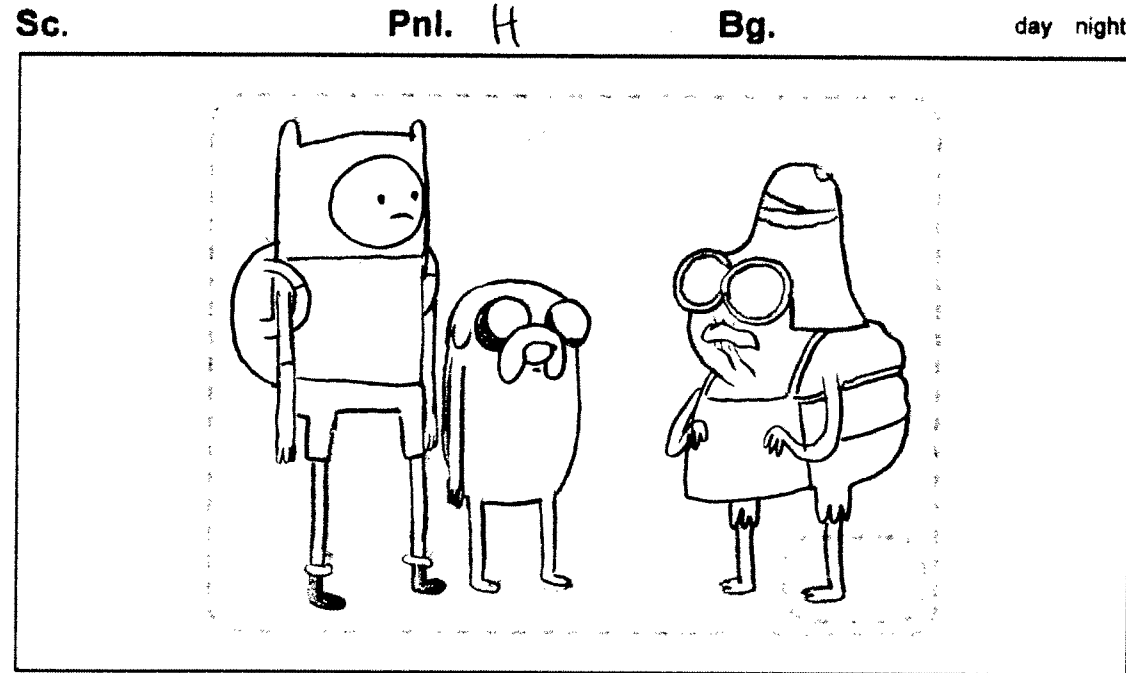
920269
EPISODE #

Production :

ADVENTURE TIME



Page 132



Dialog:	<u>©</u> Heroes!	<u>DRAGON</u> ; (DISTANT ROAR)
Action:		
Timing:		

920269

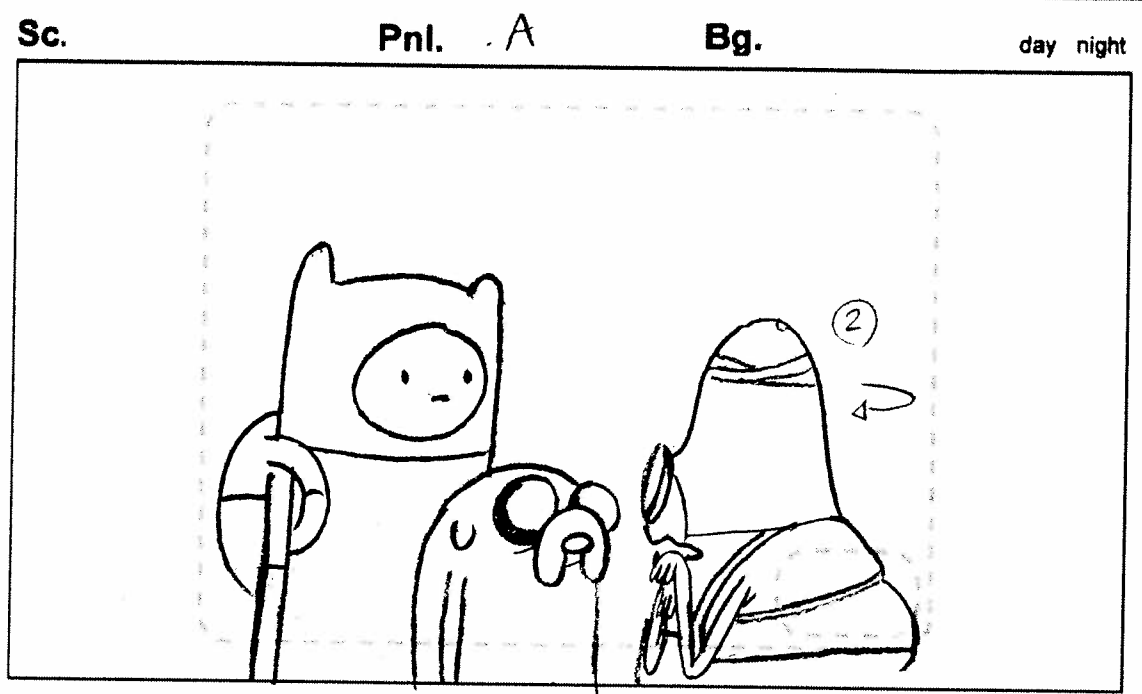
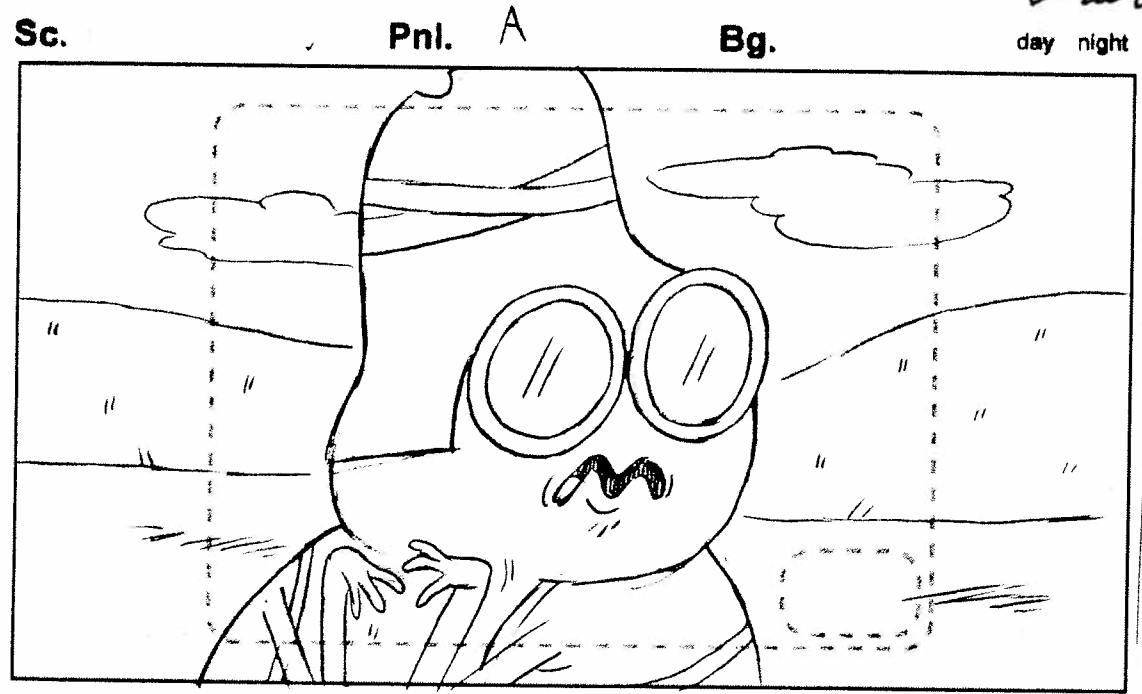
EPISODE #

Production :

ADVENTURE TIME



Page 133 → 135



Dialog:	C: I'M BEING CHASED BY A HORRIBLE DRAGON!!	C PLEASE HELP!
Action:		
Timing:		

EPISODE # 920269

Production :

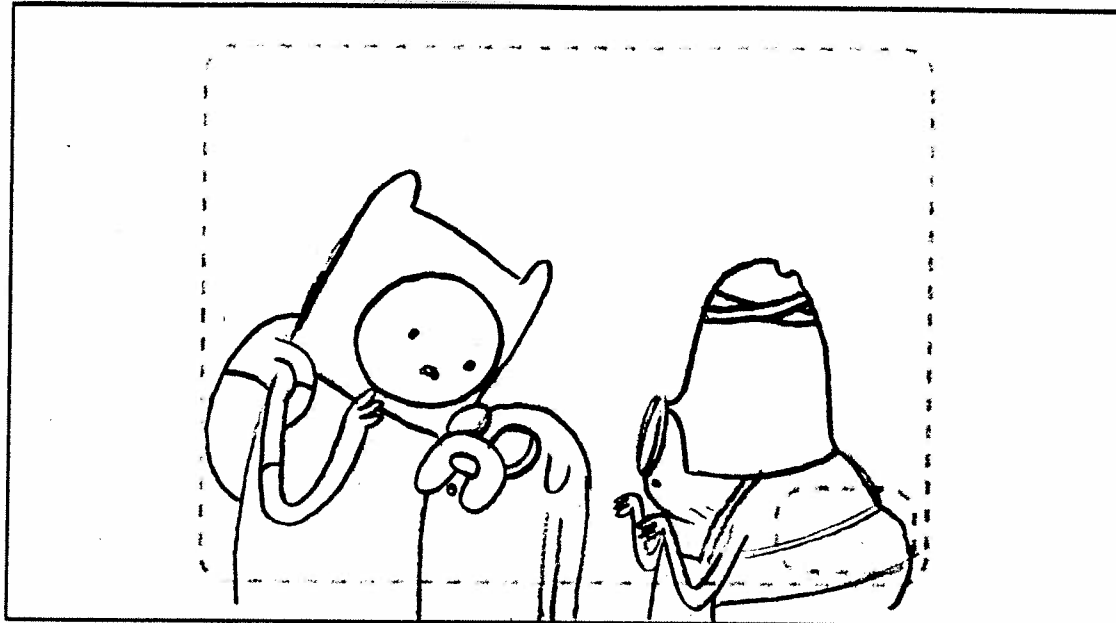
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ADVENTURE TIME

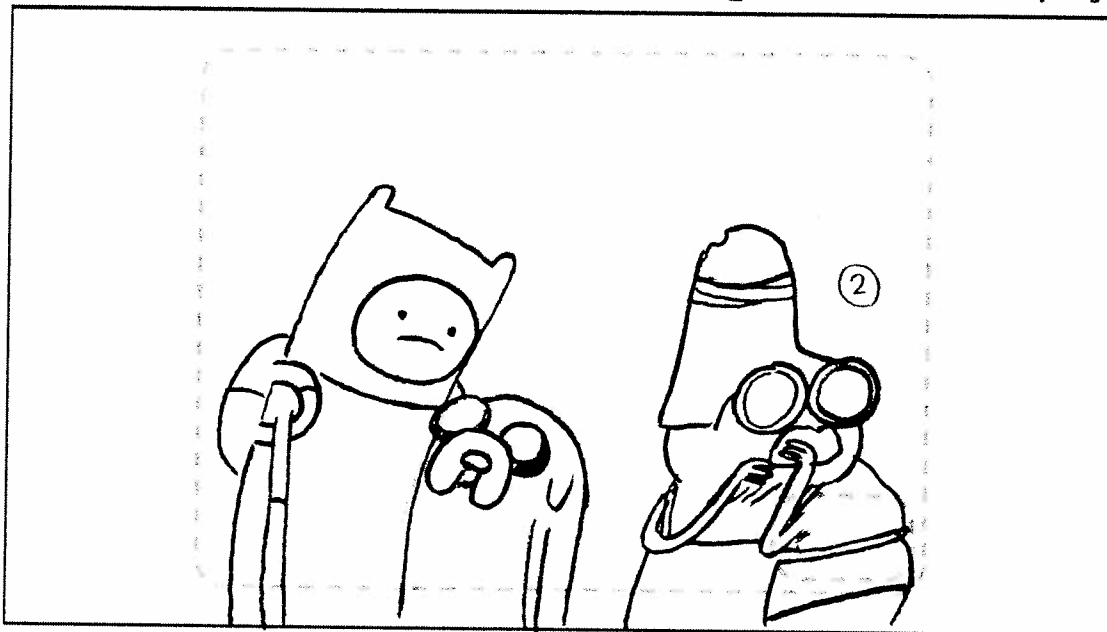


Page 135

Sc. Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



Dialog: (F) Oh uh
(J) Oh ... DRAGON: <DISTANT ROAR>

Action:

Timing:

(C) / ACT QUICKLY! HE'S ALMOST UPON US!!

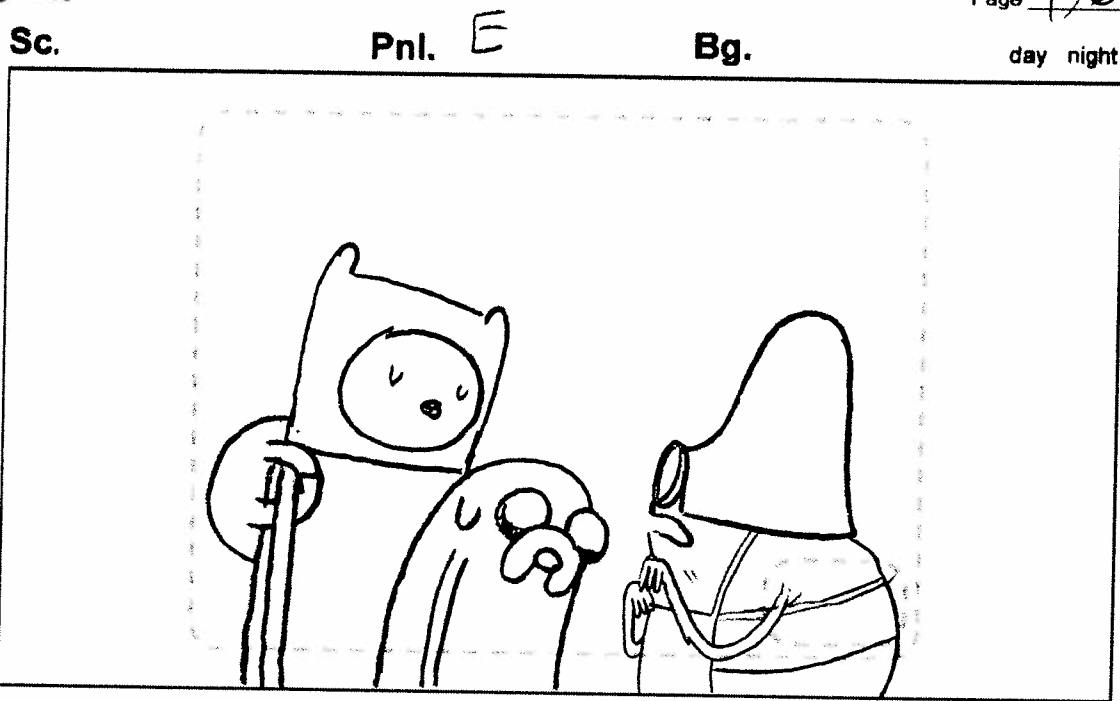
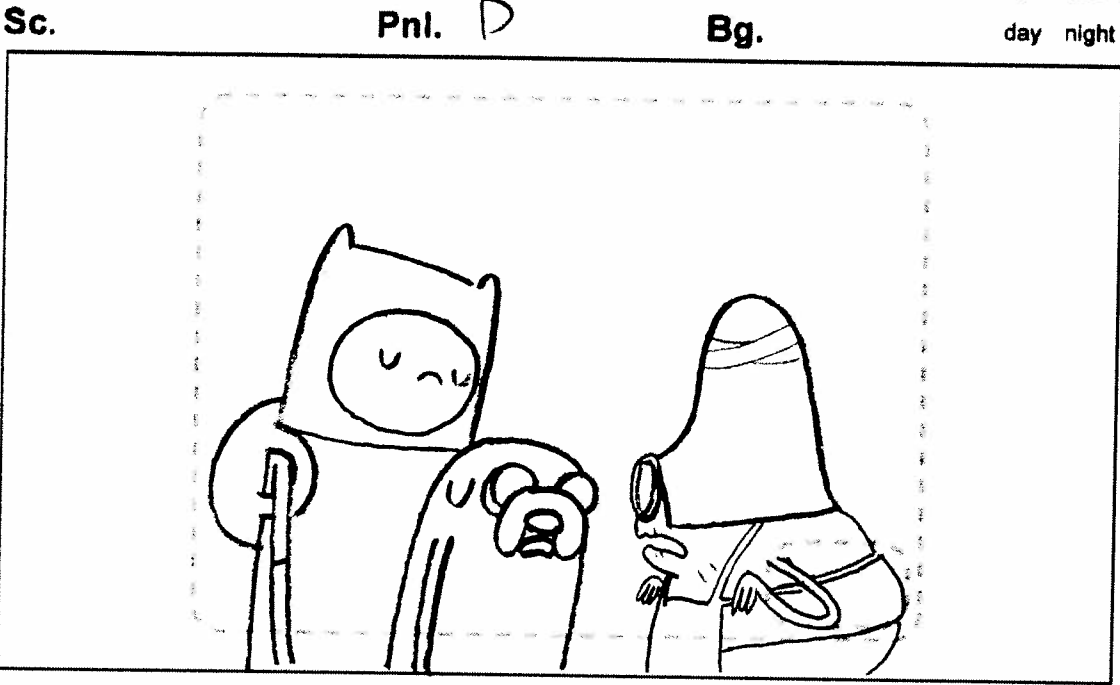


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ADVENTURE TIME



Dialog: J SORRY. WE DON'T FIGHT EVIL ANYMORE

E: YEAH, WE'RE TRYIN' TO BE TRUE HEROES.

Action:

Timing:

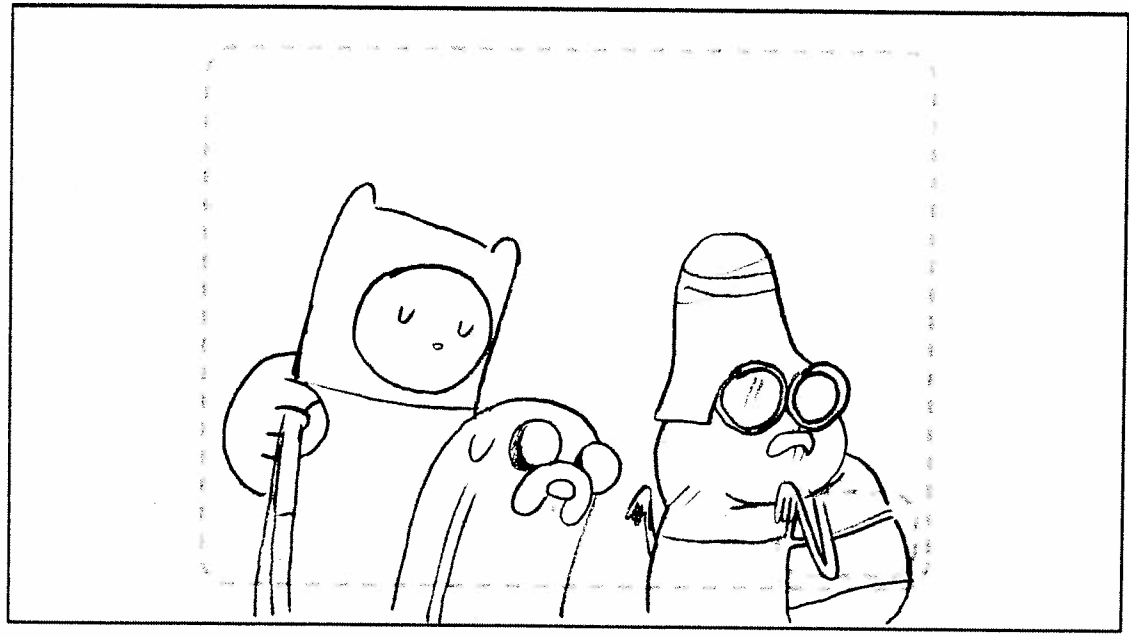
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EPISODE #

Production :

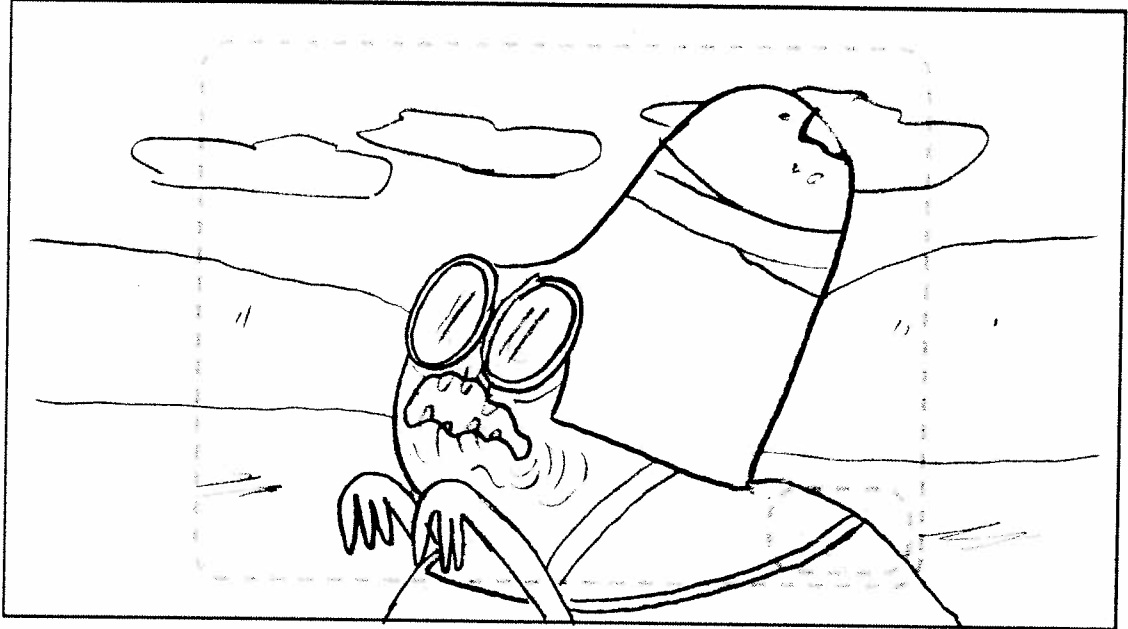
ADVENTURE TIME



Sc. Pnl. F Bg. day night



Sc. Pnl. A Bg. day night



Dialog:	Cobbler: (Nervous Grunts)		© Eh? But... But... PLEASE!!	
Action:				
Timing:				

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EPISODE #

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ADVENTURE TIME



137 A

Page 1

Sc. Pnl. A Bg. day night

Sc. Pnl. Bg. day night

Dialog:
Action:
Timing:

920269 EPISODE #

Production :

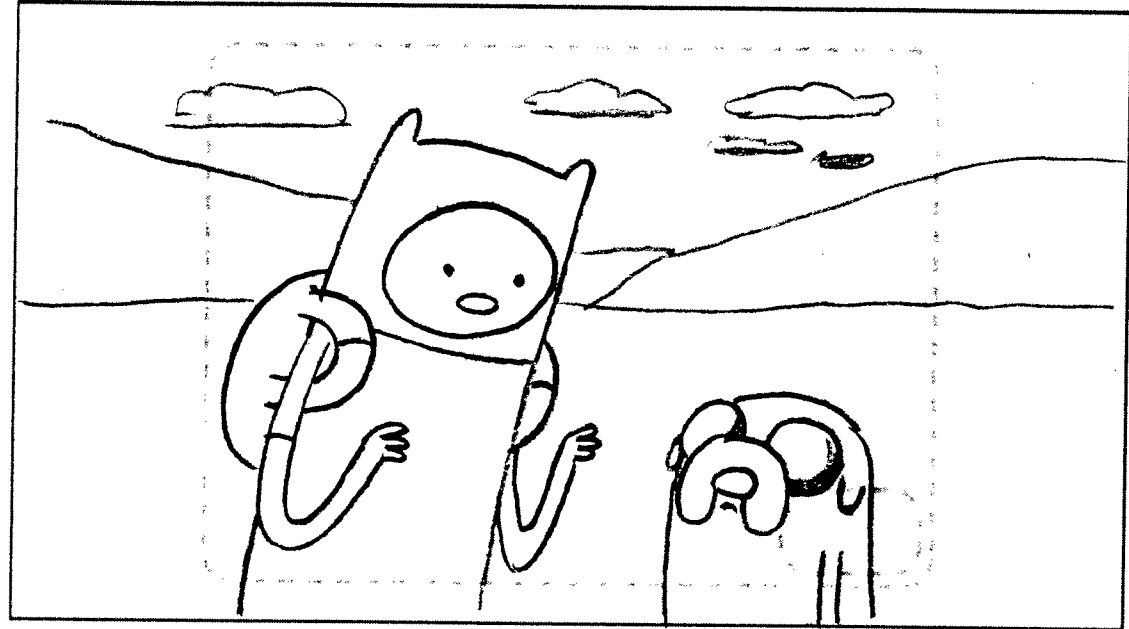
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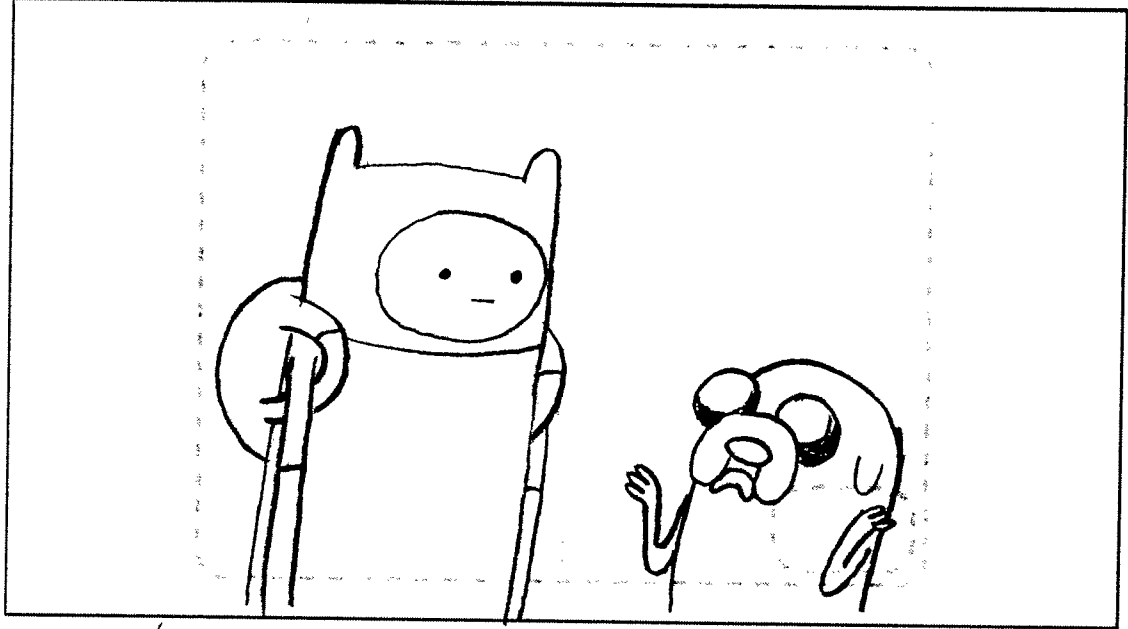
ADVENTURE TIME



Sc. Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



Dialog:	<p>F: Dude, we gotta do <u>something</u> to help him.</p> <p>J: I COULD TEACH HIM HOW NOT TO BE SUCH A SPAZ.</p>
Action:	
Timing:	

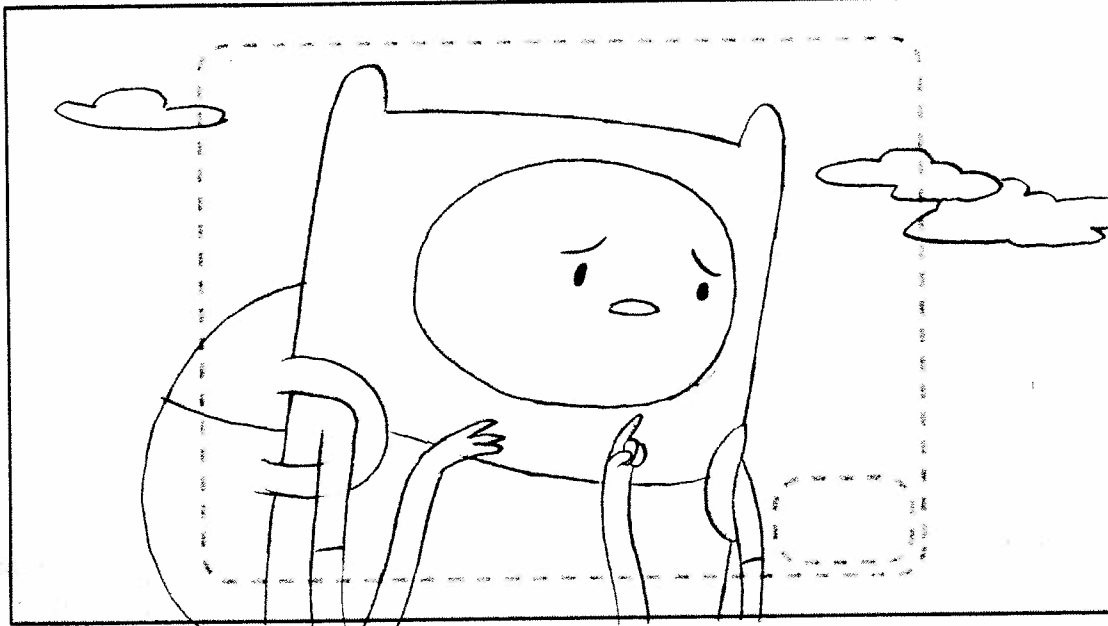
6920269
EPISODE #
Production :

ADVENTURE TIME

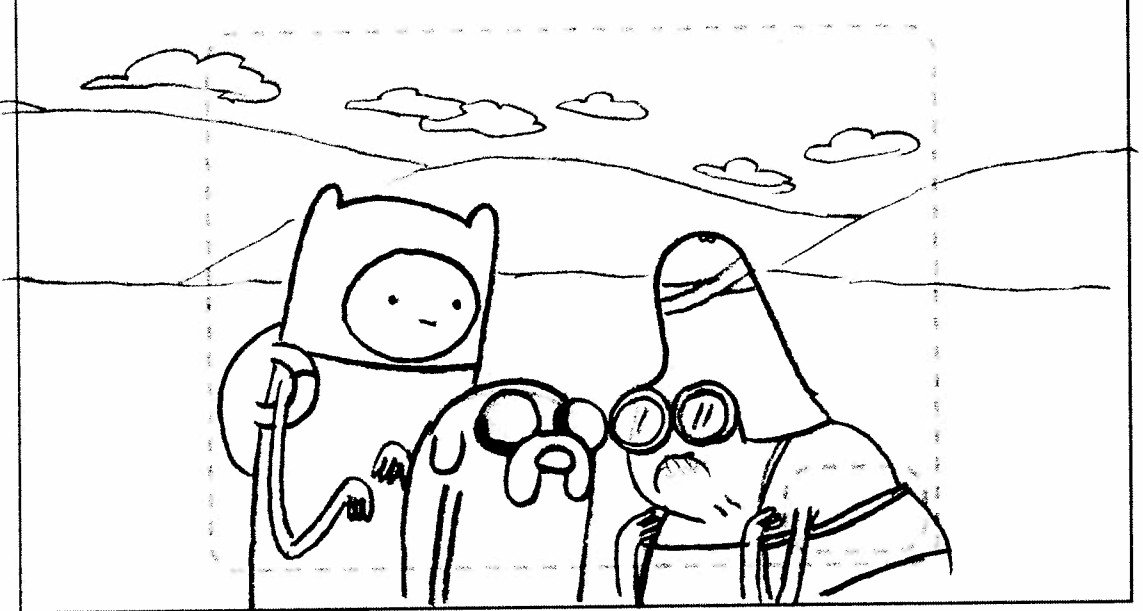


Page 140

Sc. Pnl. A Bg. day night



Sc. Pnl. A Bg. day night



Dialog: (F) Hey Mr., besides being chased by a monster... what else is wrong?

(C) Mmm...

Action:

Timing:

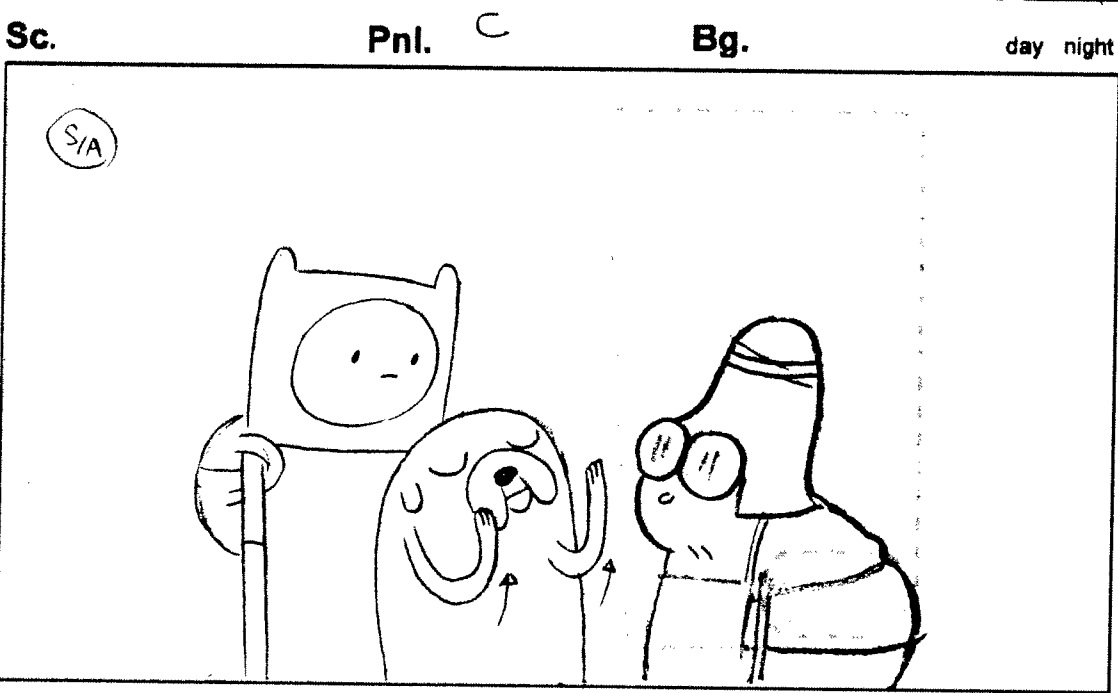
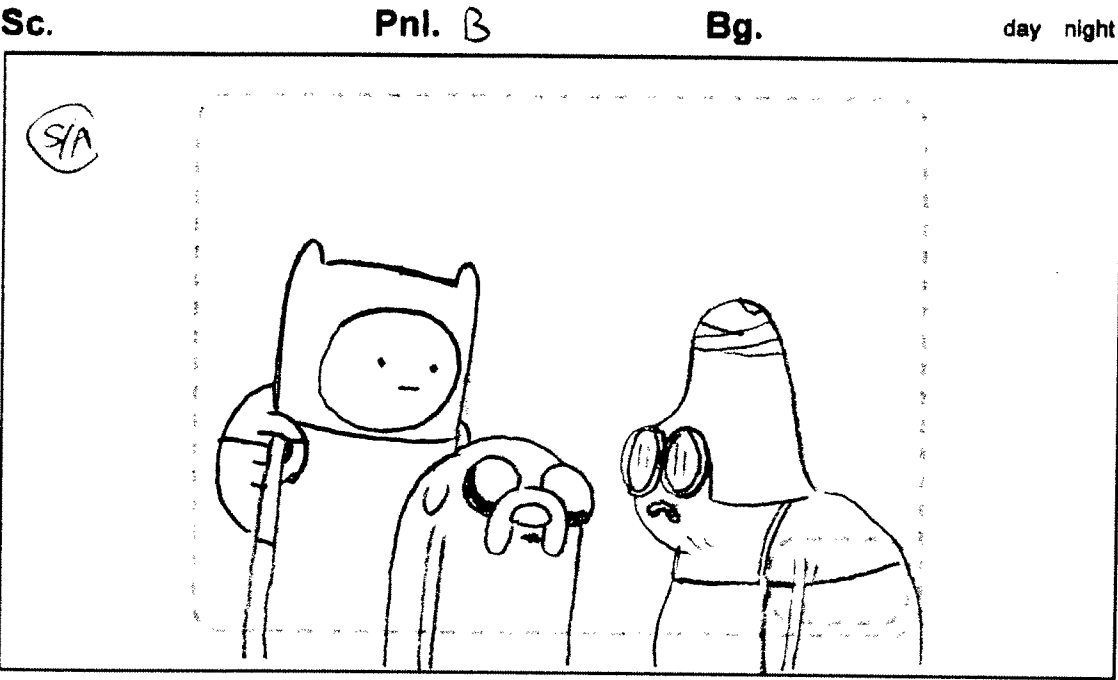
920269

EPISODE #

Production :

3 Shots Mmm...

ADVENTURE TIME



Dialog:	<p>C: WELL, I'M TERRIFIED AND... HUNGRY, I GUESS?!</p>	<p>(F) AH! Say no more</p>
Action:		
Timing:		

692026
EPISODE #

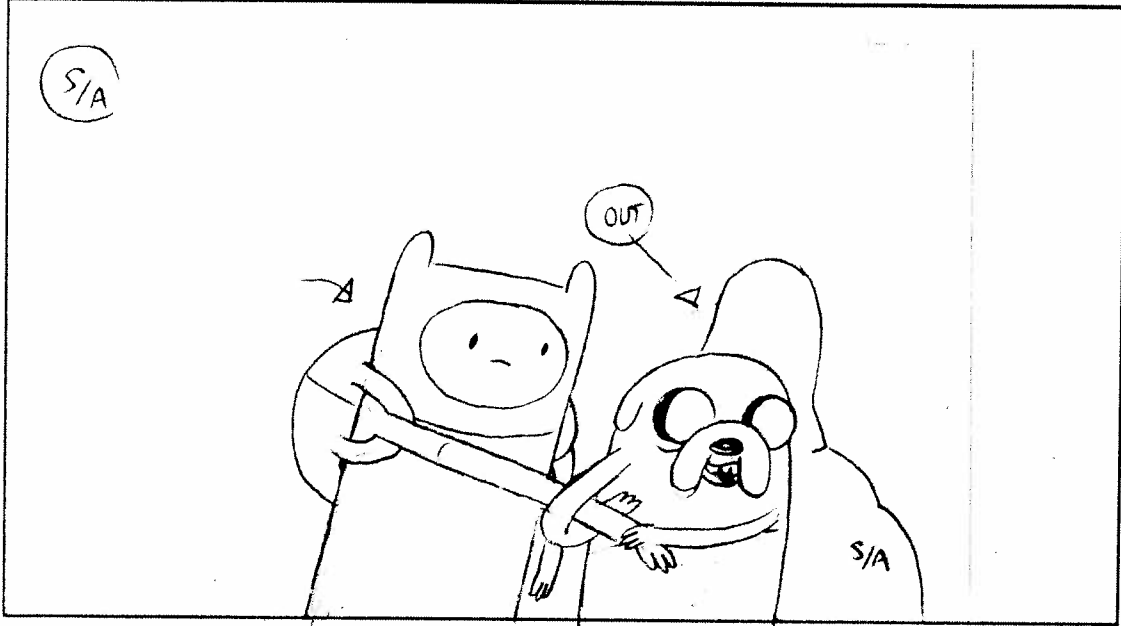
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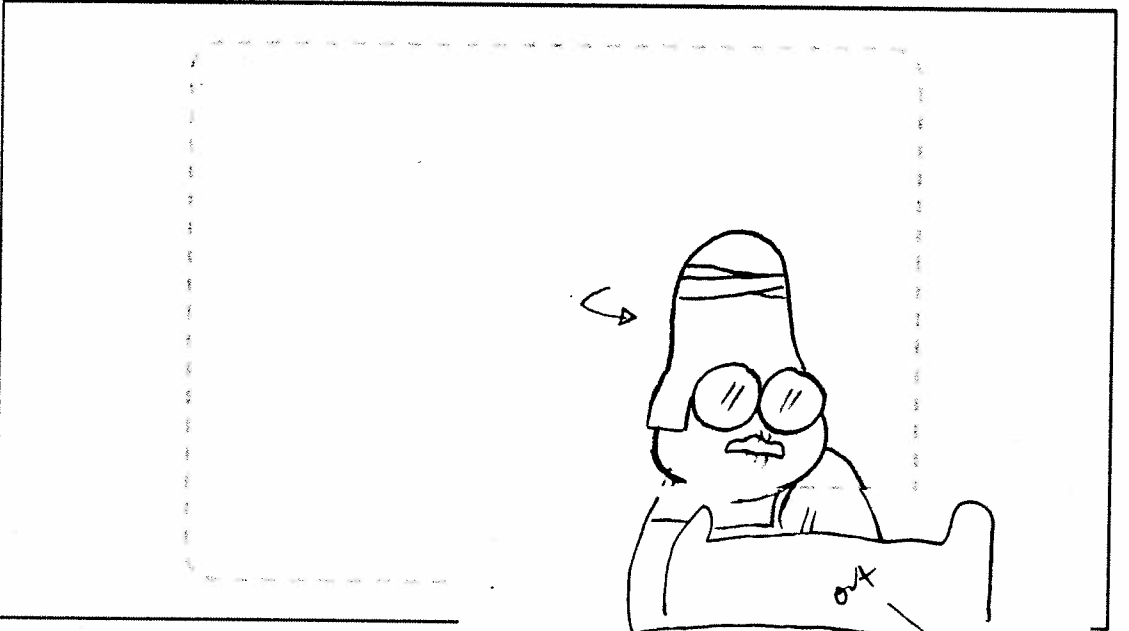
ADVENTURE TIME



Sc. Pnl. D Bg. day night



Sc. Pnl. E Bg. day night



Dialog:

J: cmon, FINN,

© Where are you going?

Action:

Timing:

980269

EPISODE #

Production :

ADVENTURE TIME



Sc. Pnl. A Bg. day night

Sc. Pnl. Bg. day night

Dialog: (F) To make you somethin' to eat!

Action:

Timing:

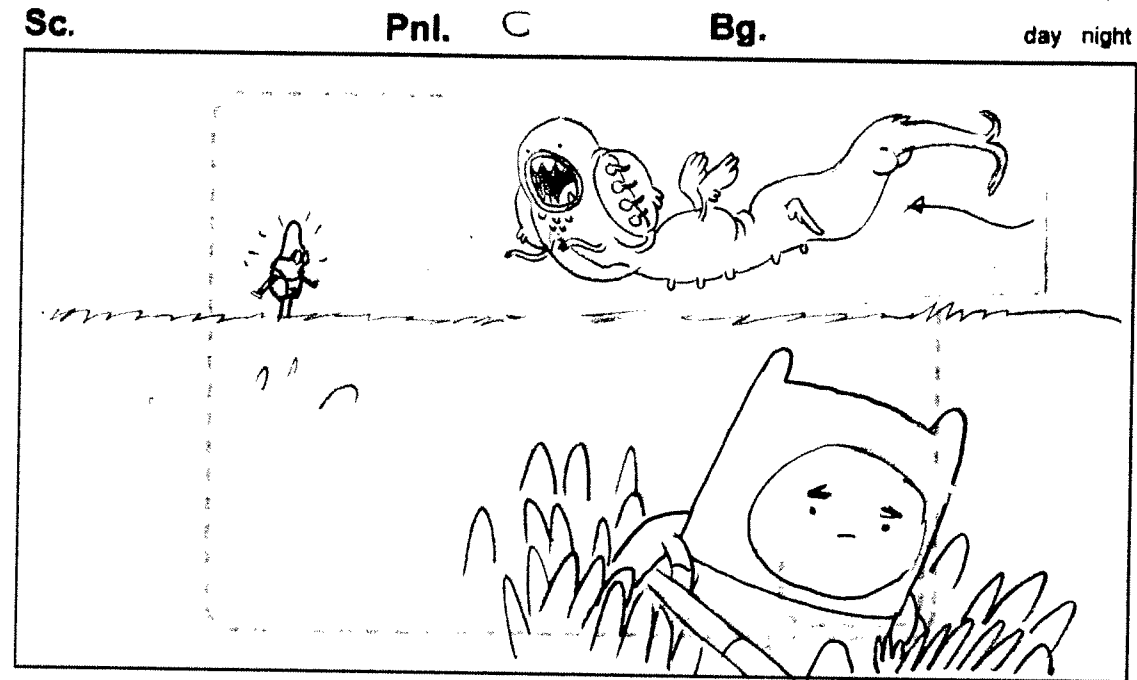
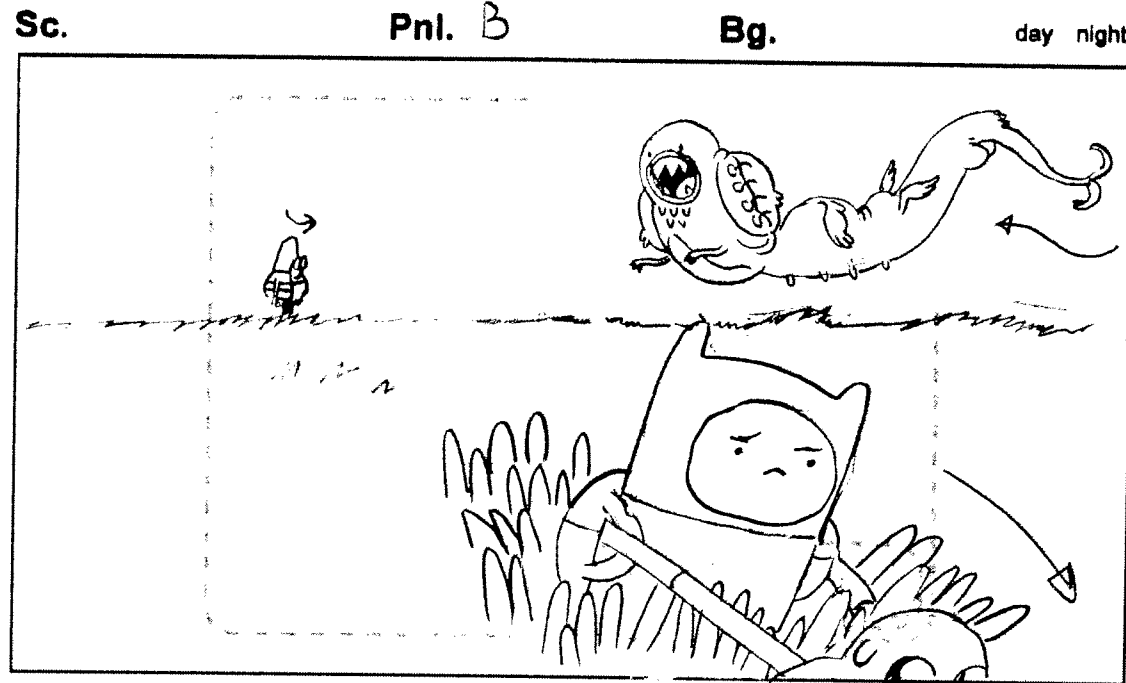
692026 EPISODE #

Production :

ADVENTURE TIME



Page 144
day night



Dialog:	<p><u>DRAGON:</u> * ROAR *</p>
Action:	
Timing:	

692026

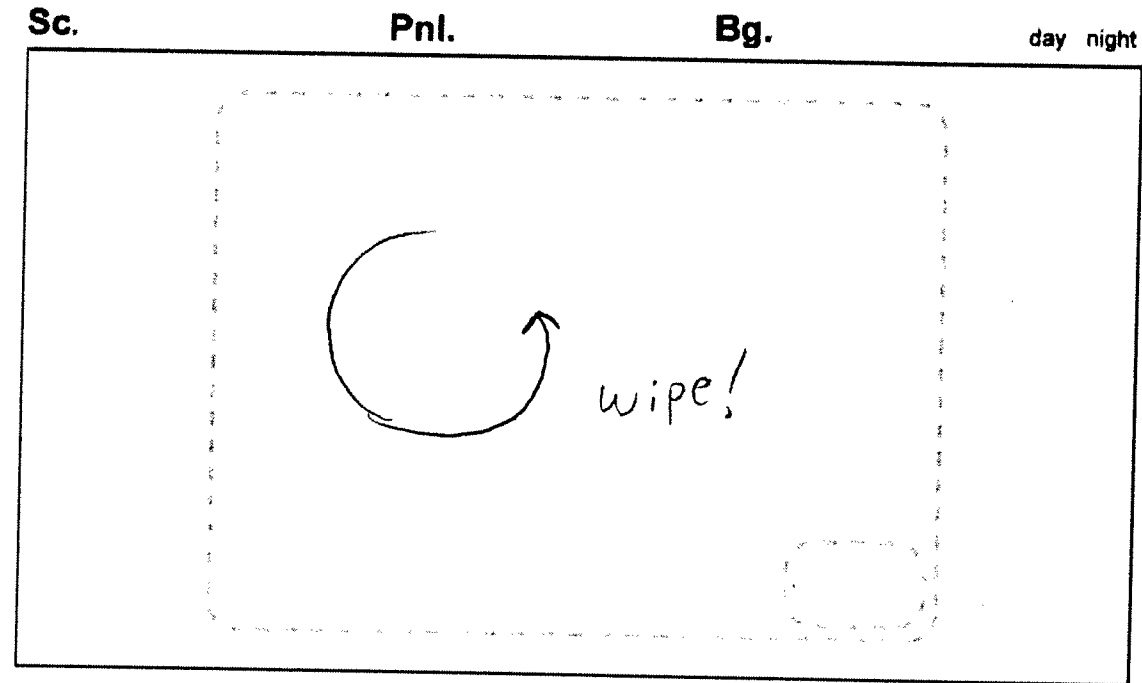
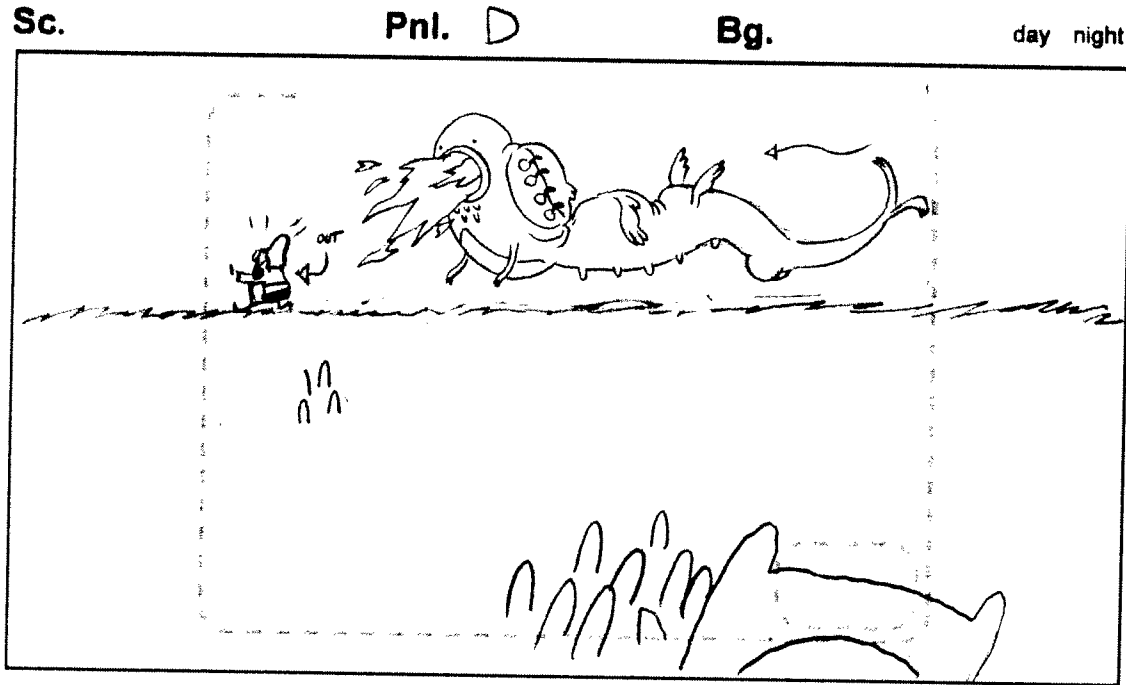
EPISODE #

Production :

ADVENTURE TIME



Page 145



Dialog:	<u>DRAGON</u> : FLAME BREATHE !
Action:	
Timing:	

620269

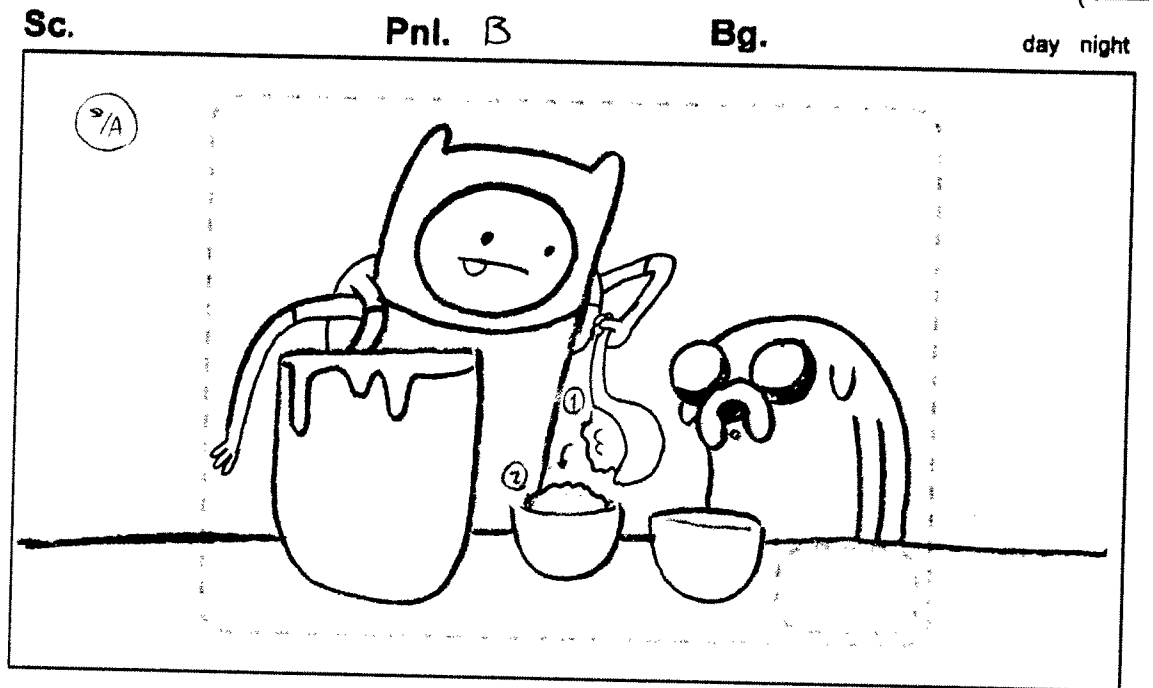
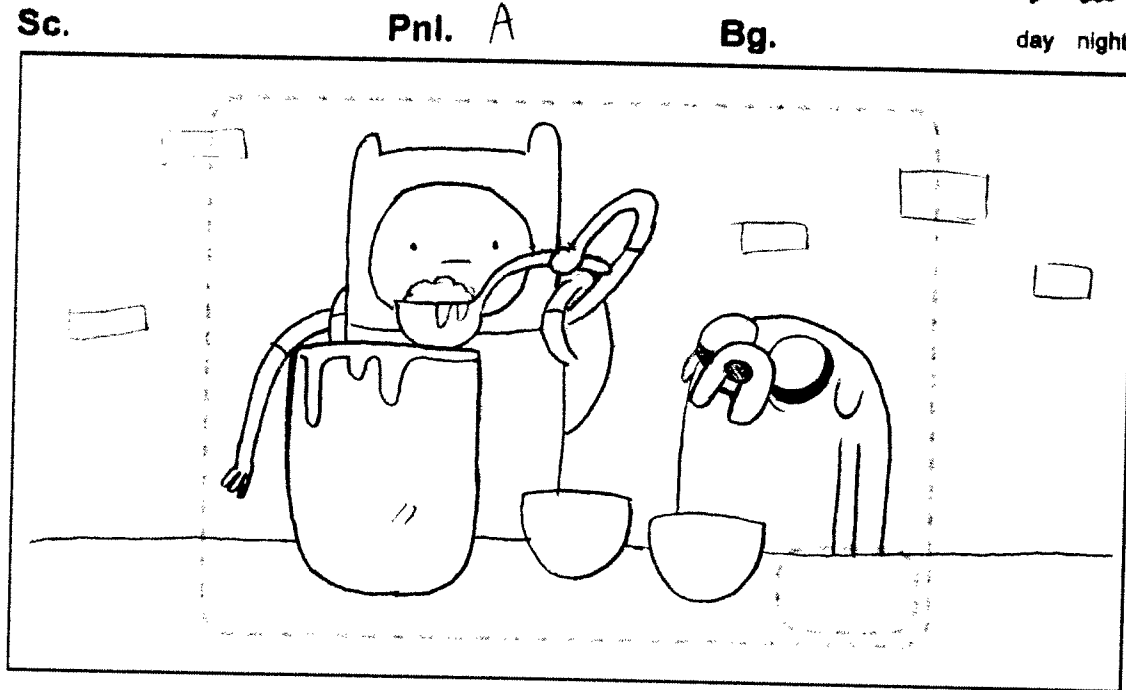
EPISODE #

Production :

ADVENTURE TIME



Page 146



Dialog:

Action:

Timing:

692026

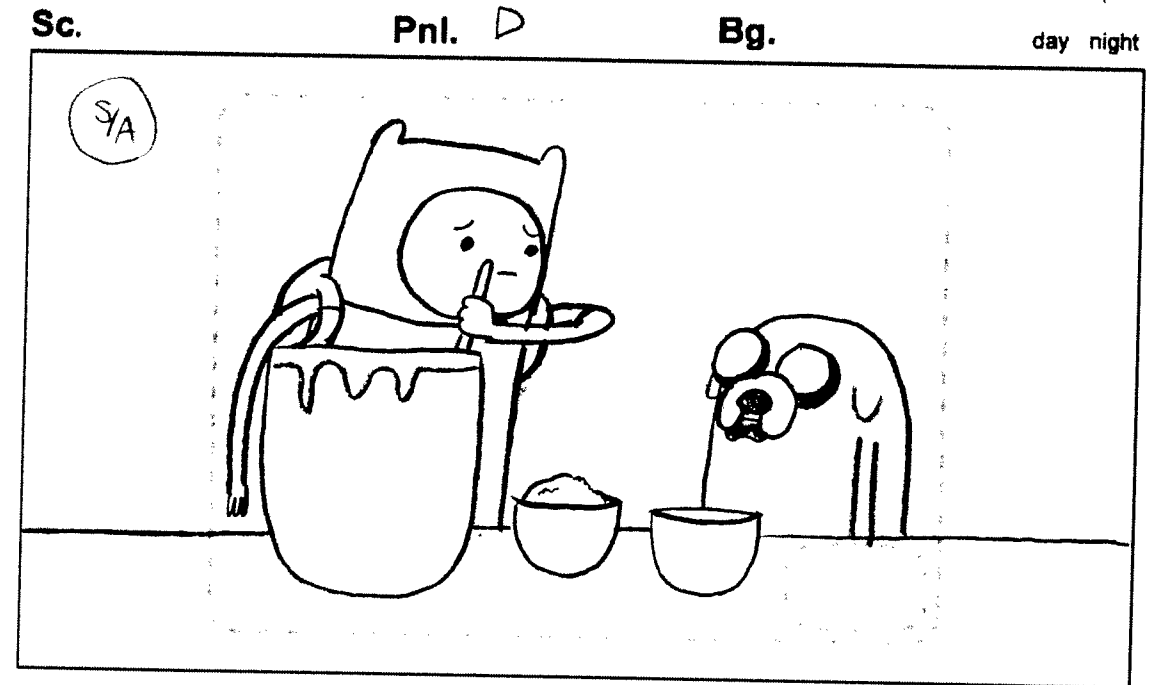
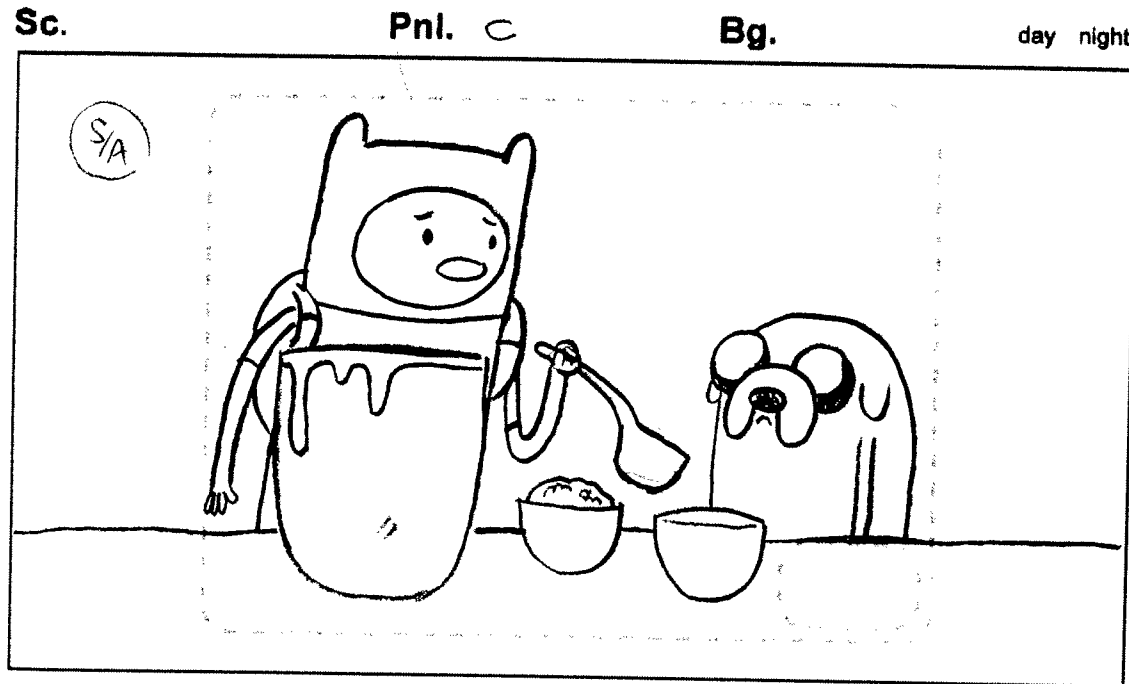
EPISODE #

Production :

ADVENTURE TIME



Page 147 → 149



Dialog: F. I STILL FEEL WEIRD ABOUT NOT FIGHTING OFF THAT DRAGON...

J. TRUST ME,

Action:

Timing:

6920269

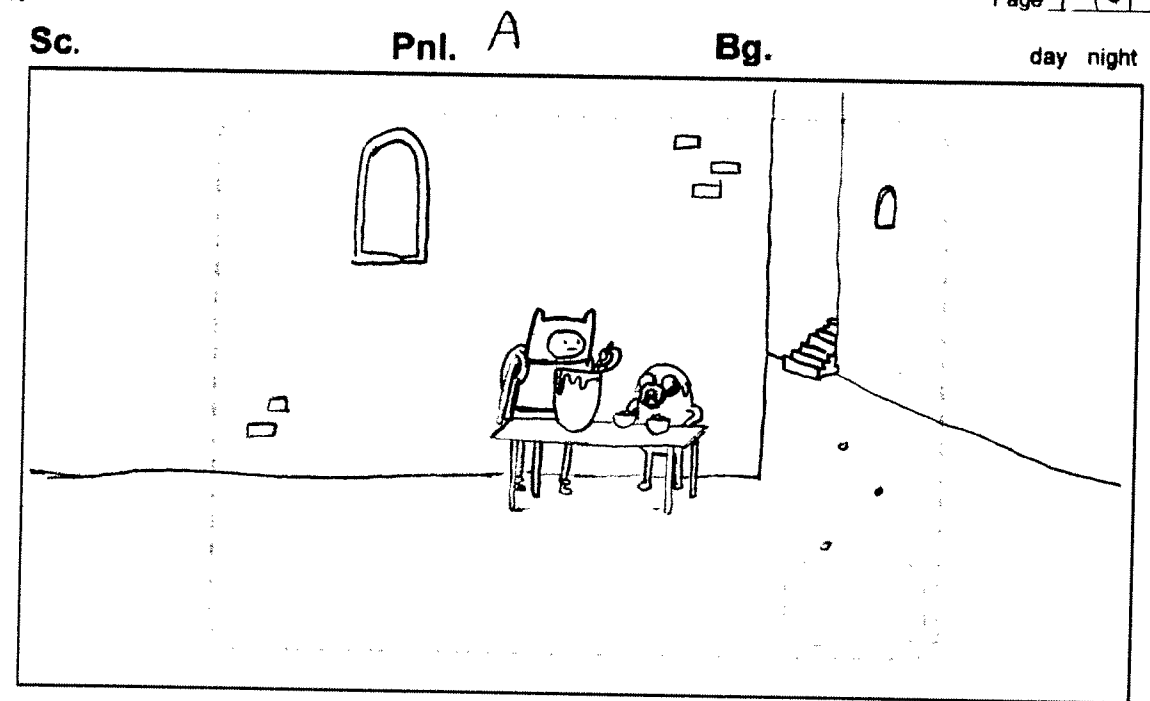
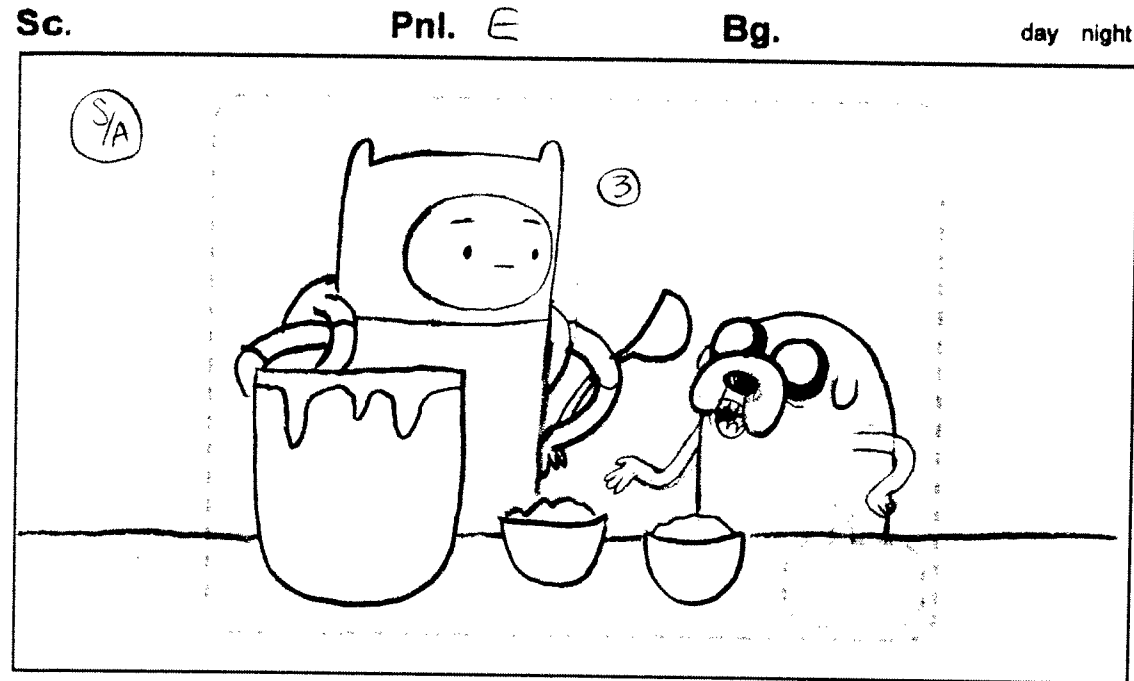
EPISODE #

Production :

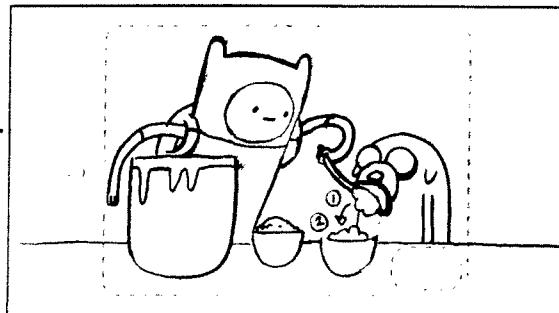
ADVENTURE TIME



Page 149



Dialog:	
J: THIS IS A <u>WAY</u> BETTER WAY TO HELP HIM ...	J: ... IF HE EVER SHOWS UP ALIVE.
Action:	
Timing:	



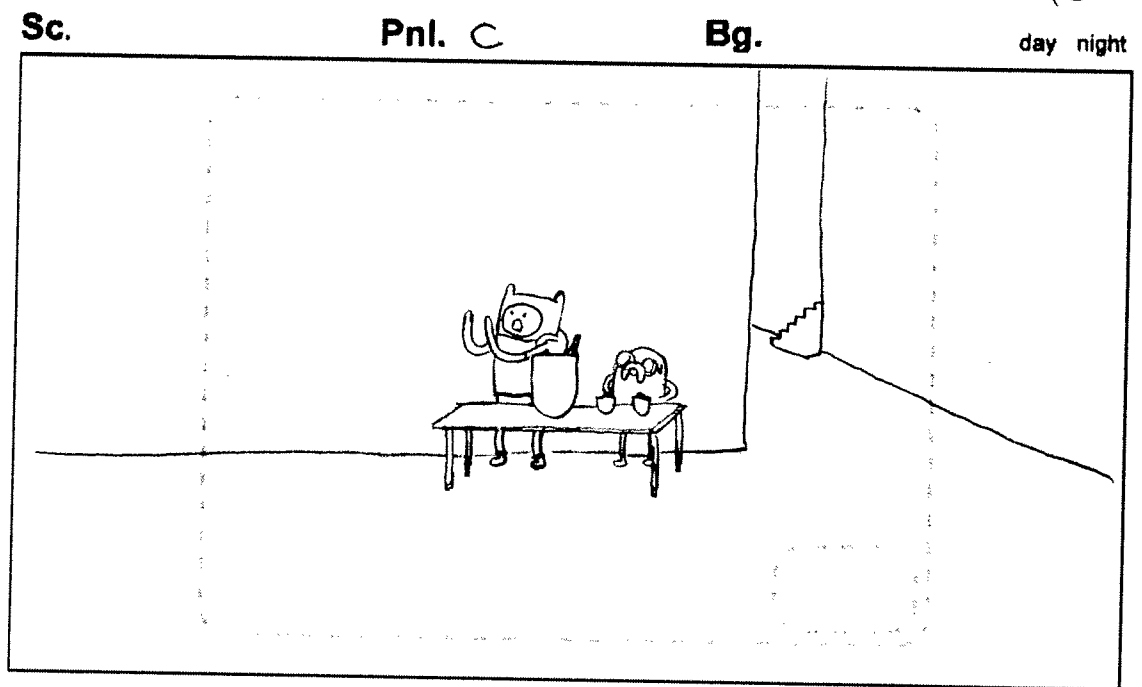
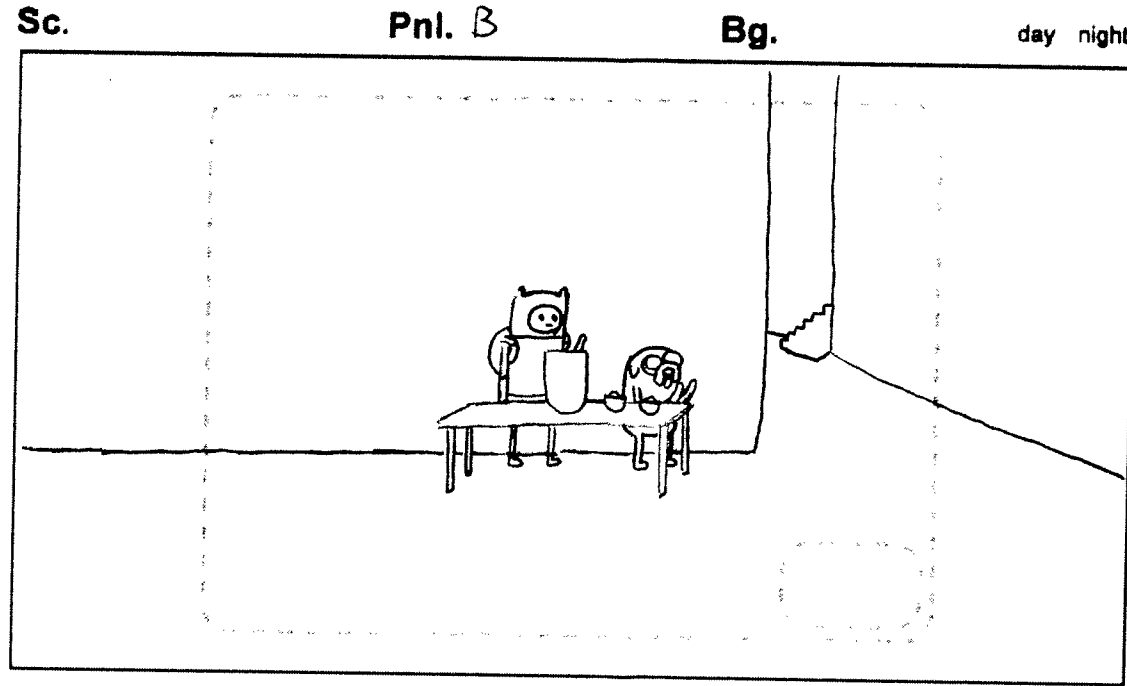
6920269
EPISODE #

Production :

ADVENTURE TIME



Page 50



<p>Dialog:</p> <p><u>J</u>: (LIKE A BOARDWALK BARKER) GRUEL! FREE GRUEL!</p>	<p><u>E</u>: PIPING HOT AND MYSTERIOUS GRUUUEL!!!</p>
<p>Action:</p>	
<p>Timing:</p>	

692026

EPISODE #

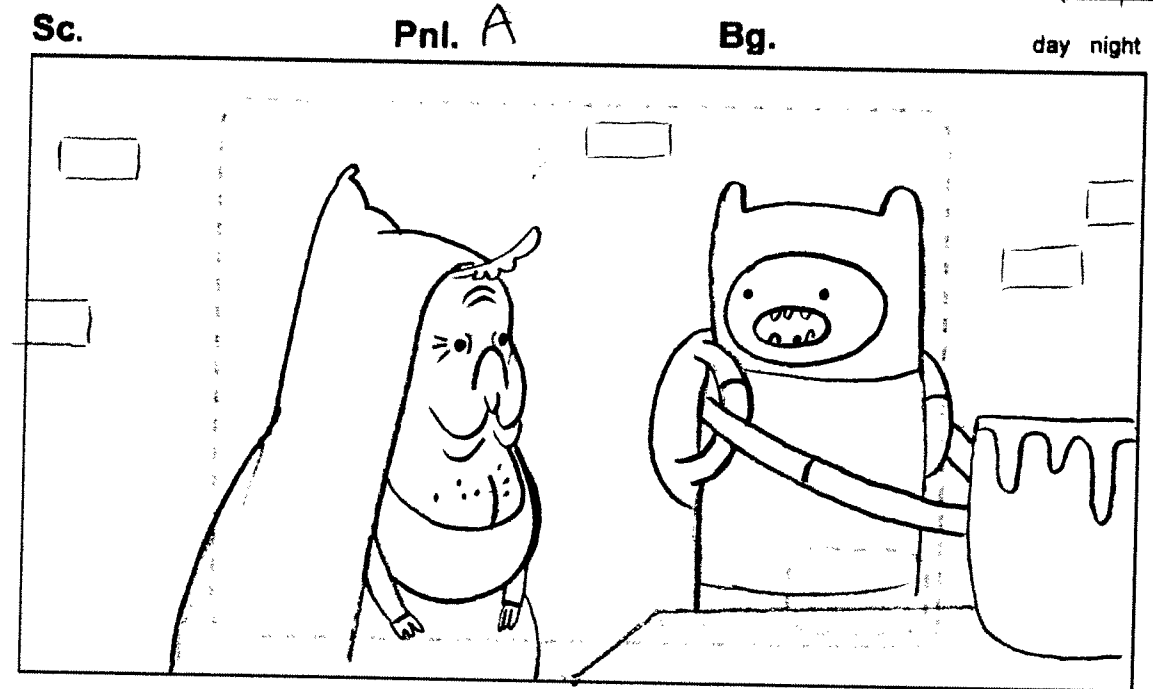
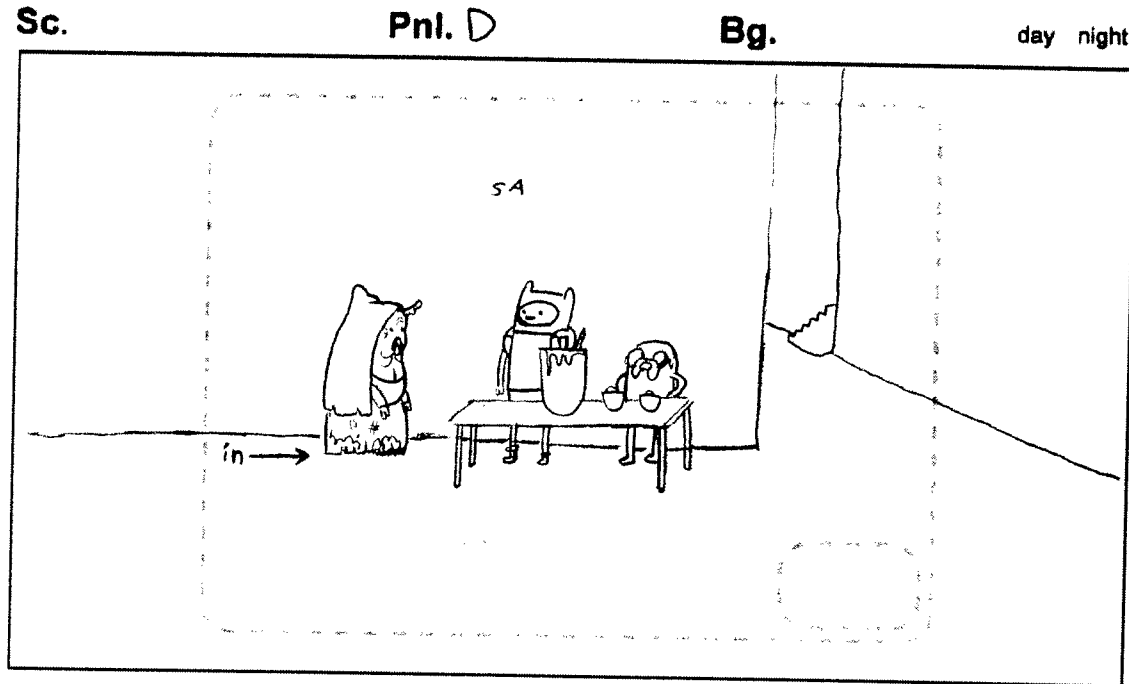
Production :

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ADVENTURE TIME



Page 157



Dialog:	<p>Poor Lady What's all this about?</p> <p>(F) Free gruel, m'am.</p>
Action:	
Timing:	

692026

EPISODE #

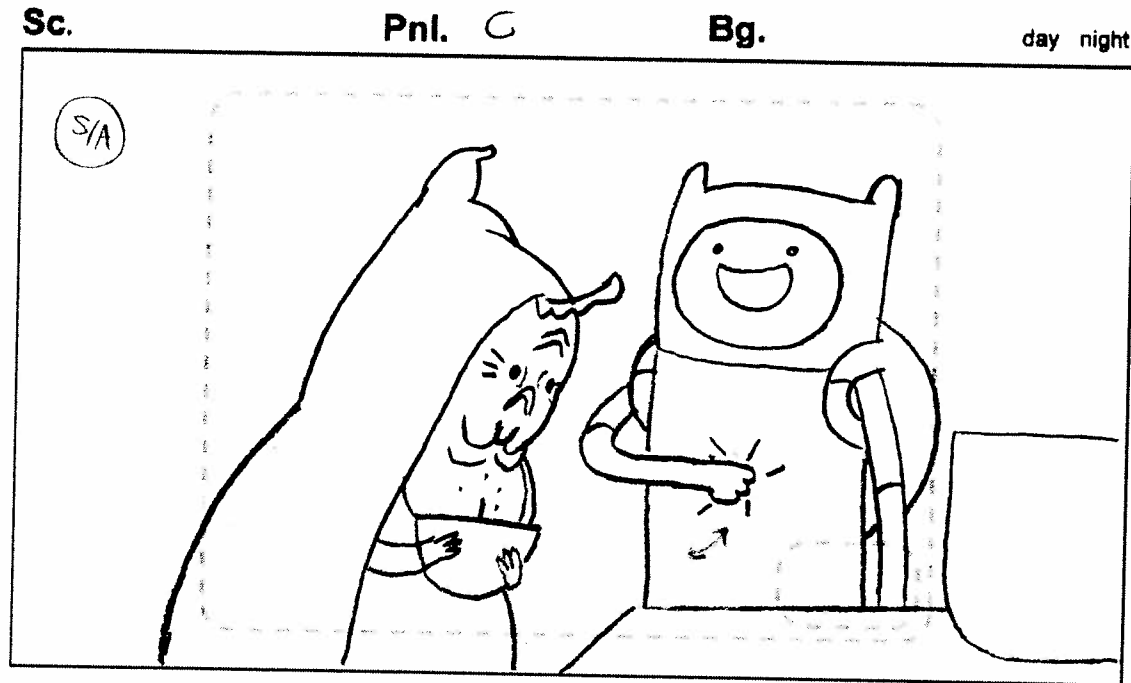
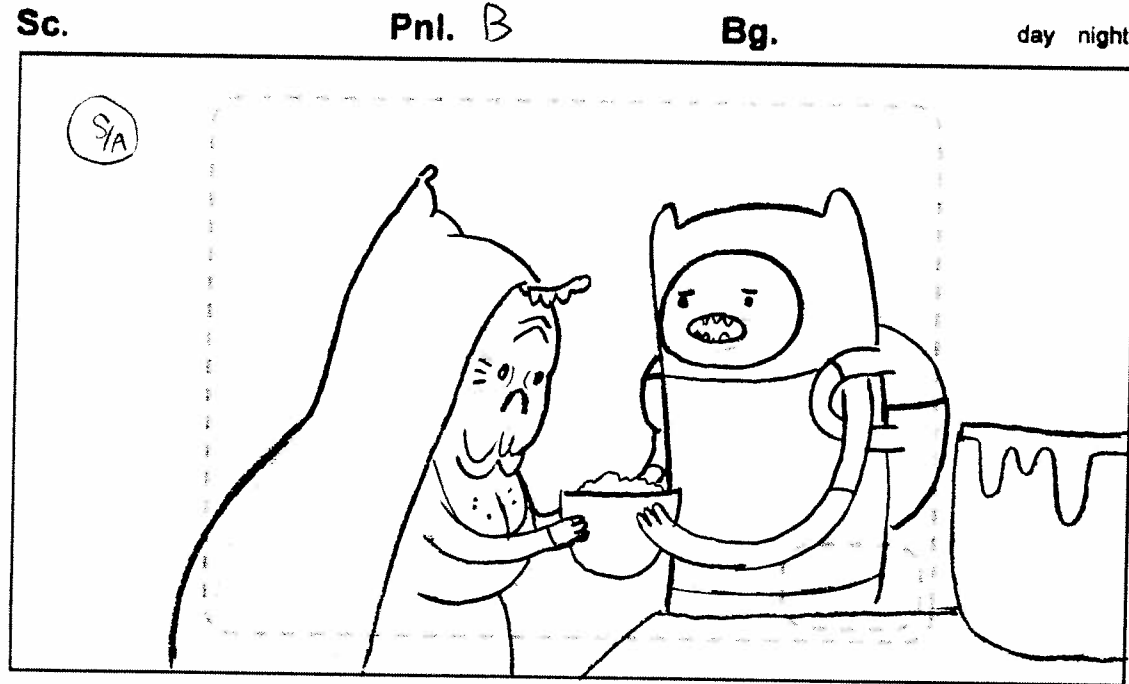
Production :

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ADVENTURE TIME



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Dialog:	(F) We may never defeat EVIL	(F) But we can defeat our hungry stomachs, eh?
Action:	(Pounds stomach)	
Timing:		

6920269

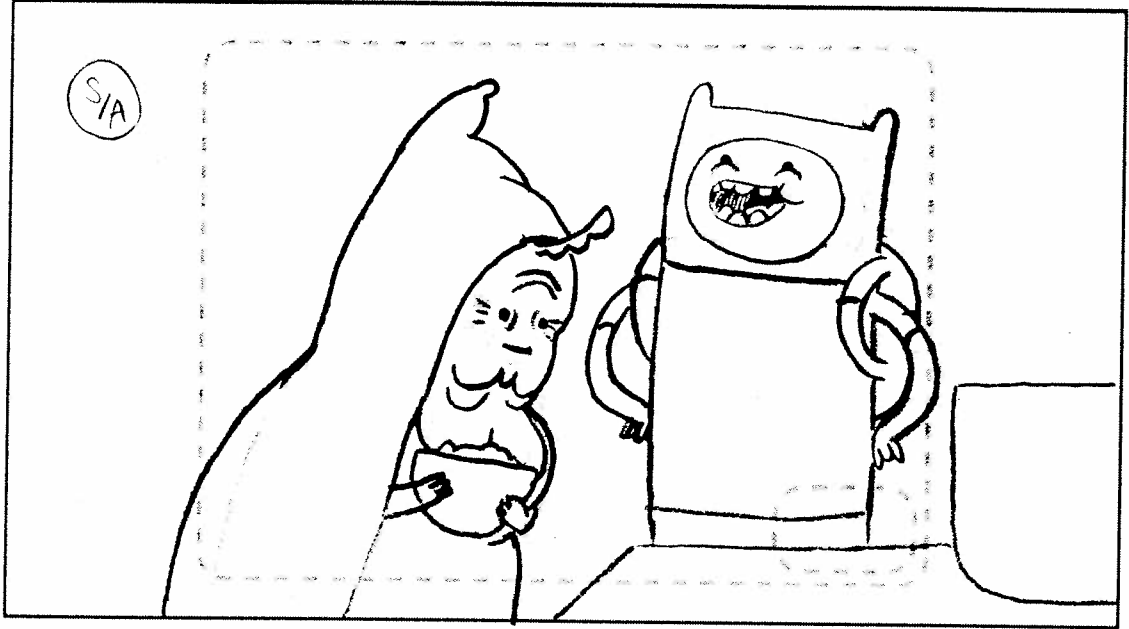
EPISODE #

Production :

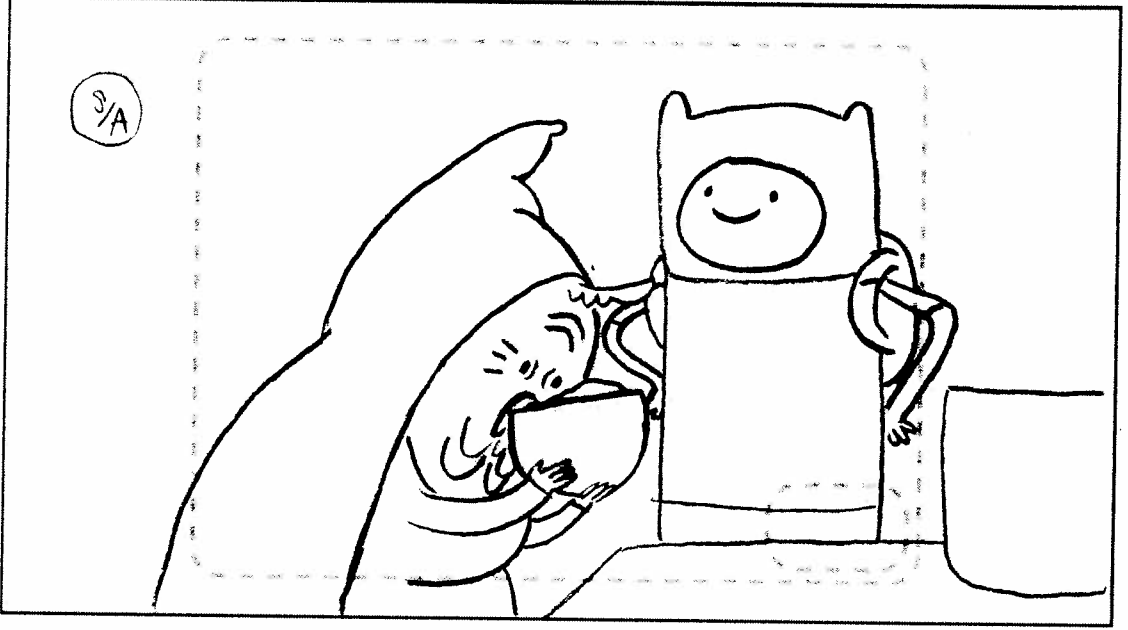
ADVENTURE TIME



Sc. Pnl. D Bg. day night



Sc. Pnl. E Bg. day night



Dialog:	(F) Ha-ha-ha!	(PL) Sssip...
Action:		
Timing:		

6920269 EPISODE #

Production :

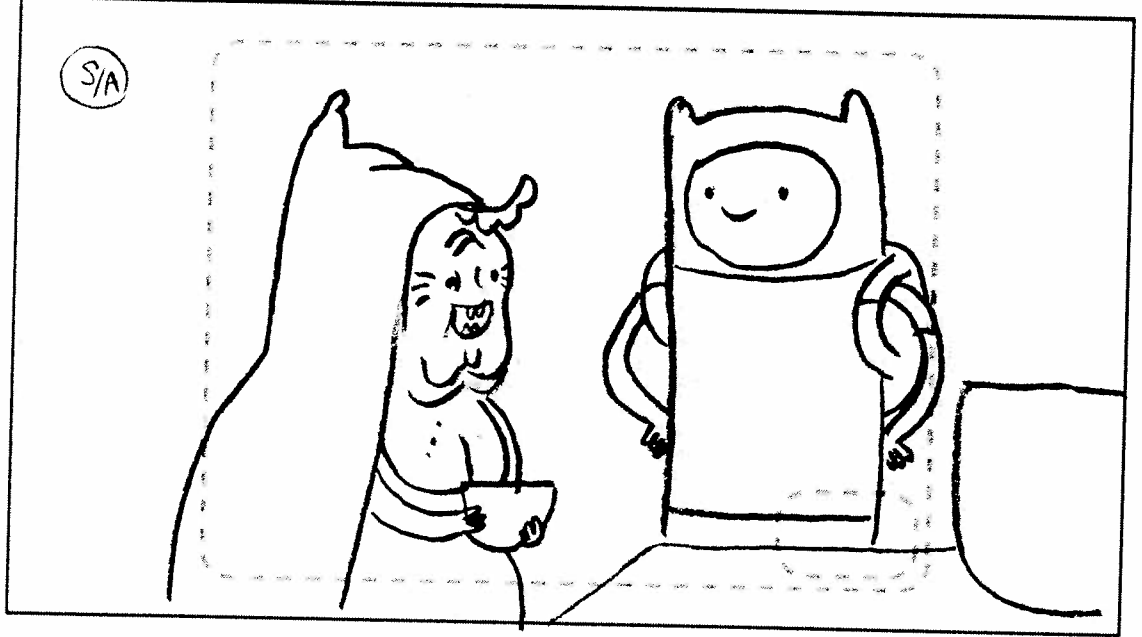
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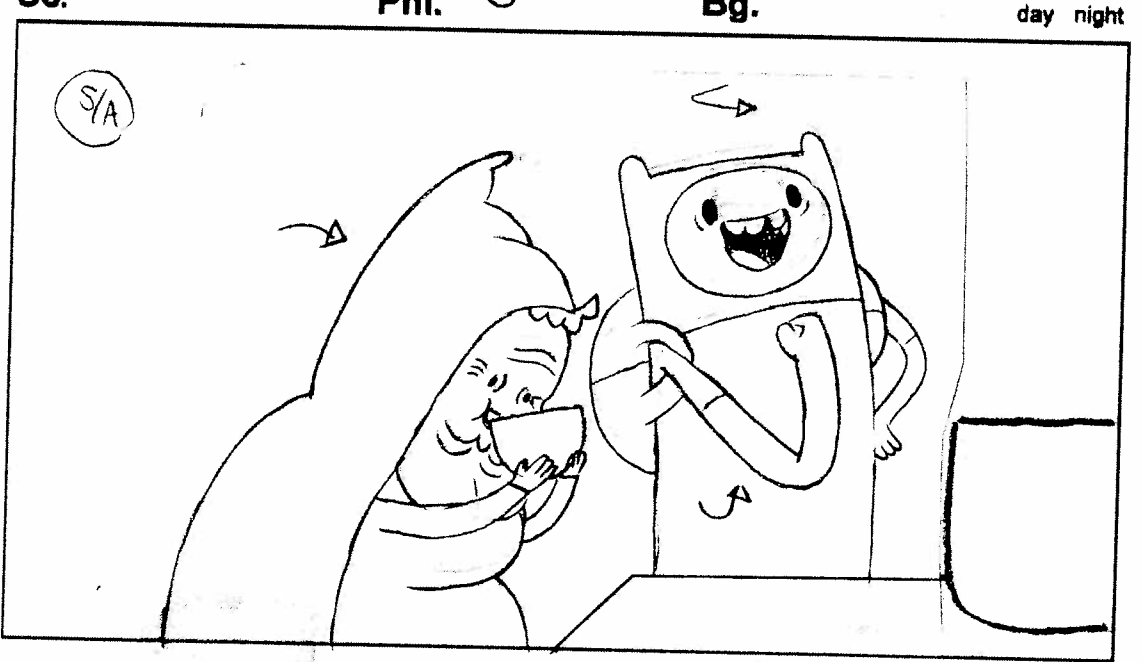
ADVENTURE TIME



Sc. Pnl. F Bg. day night



Sc. Pnl. G Bg. day night



Dialog:	(PL) I DIDN'T THROW UP! THIS GRUEL IS <u>VERY</u> ADEQUATE.	E: (TRIUMPHANT) YEAHH!!
Action:	PL: NOM NOM NOM	
Timing:		

692026
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Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

EPISODE # 920269

Production :

ADVENTURE TIME



Sc.	Pnl.	A	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	TOWNSPEOPLE: <EATING WALL>
Action:	
Timing:	

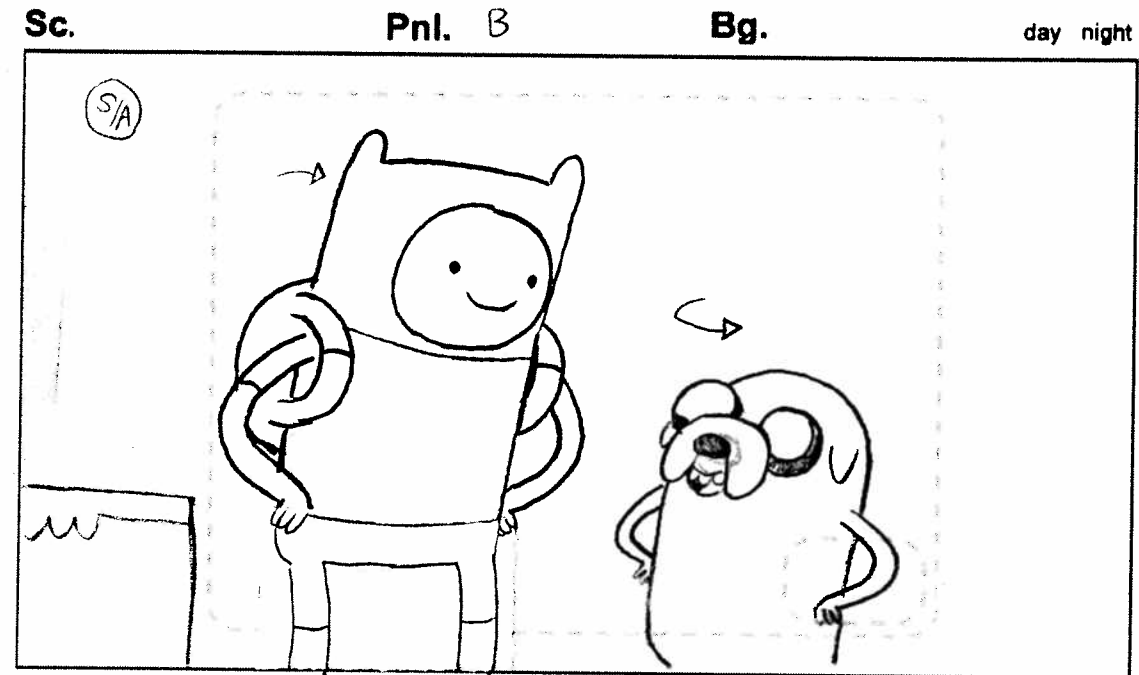
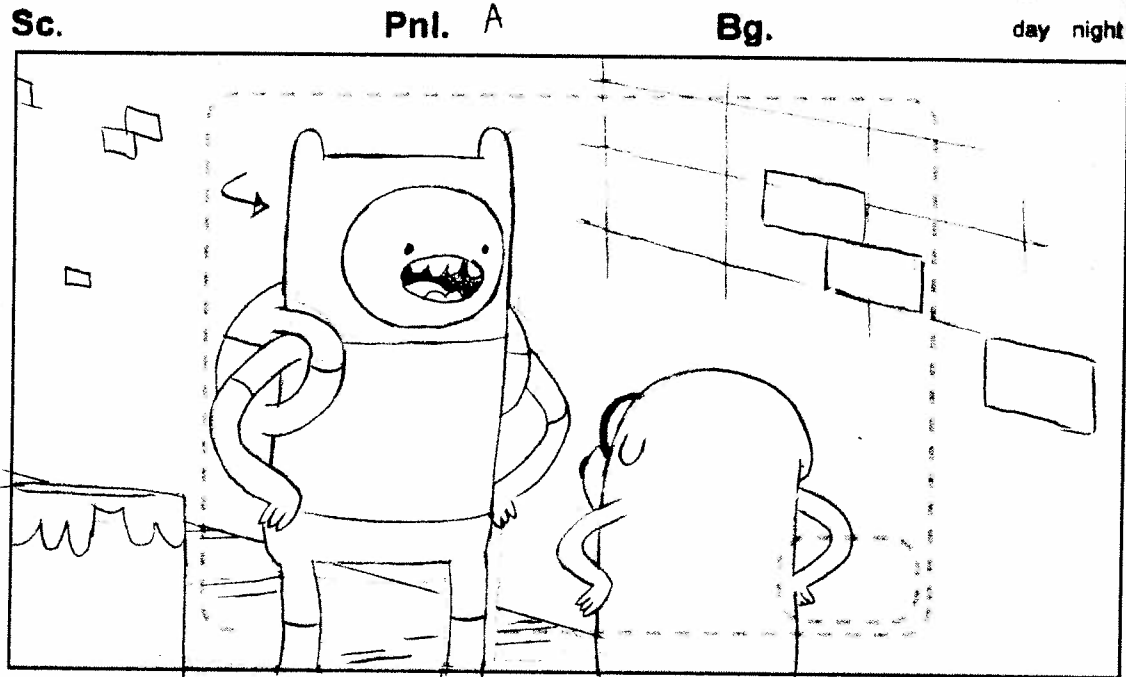
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ADVENTURE TIME



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Dialog: (F) This is great, Jake!

(J) Yeah, we're really helping people.

Action:

Timing:

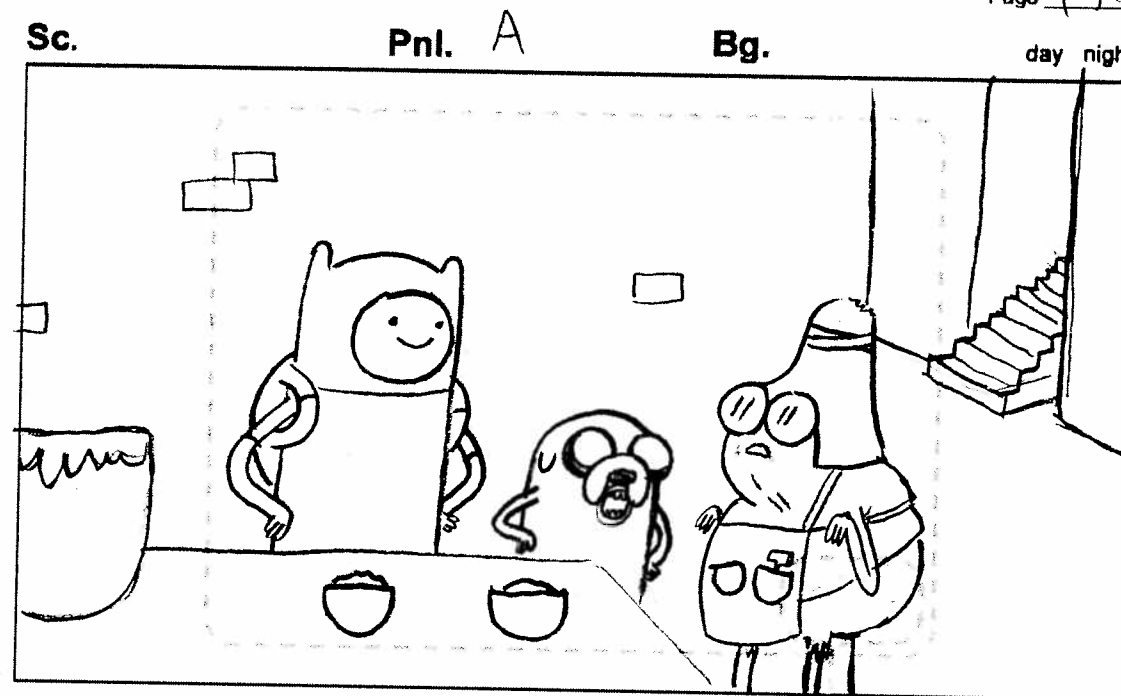
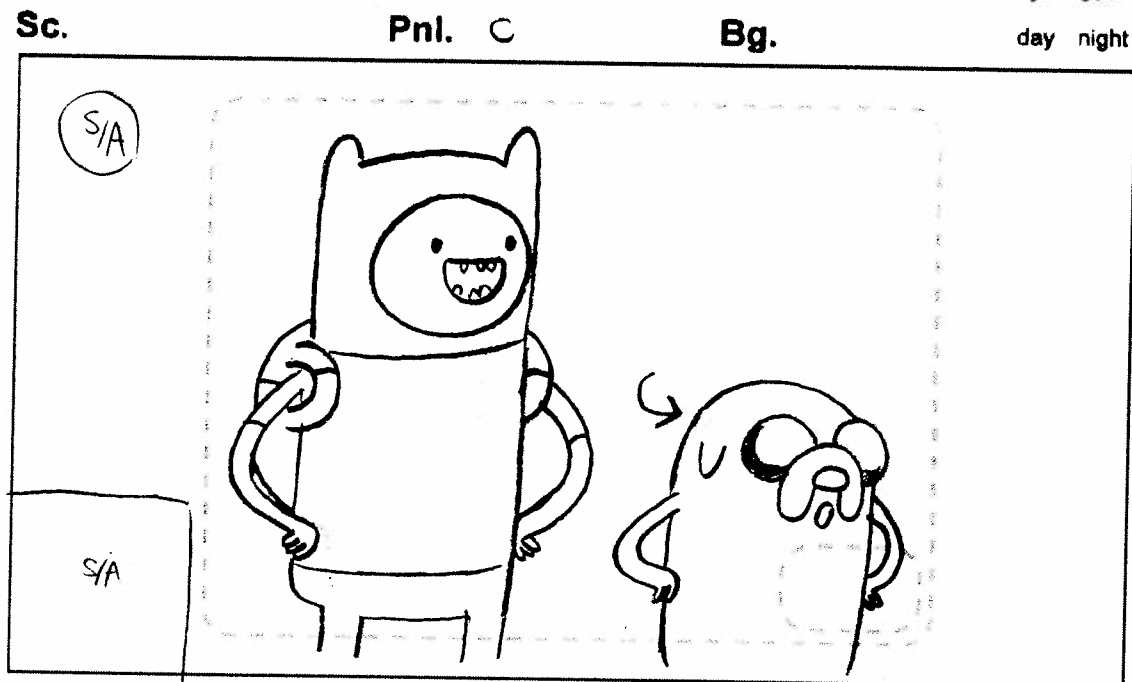
6920269 EPISODE #

Production :

ADVENTURE TIME



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Dialog:	(F) Whoa! Look who it is!	(J) Dude! You're alive!
Action:		
Timing:		

692026

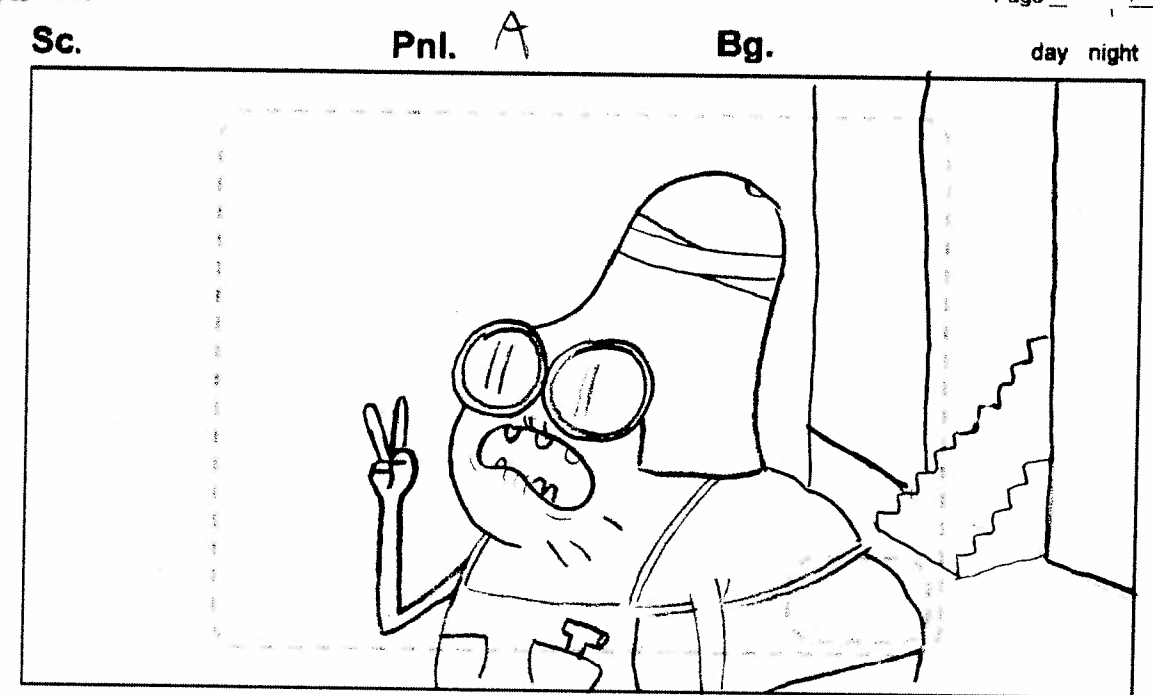
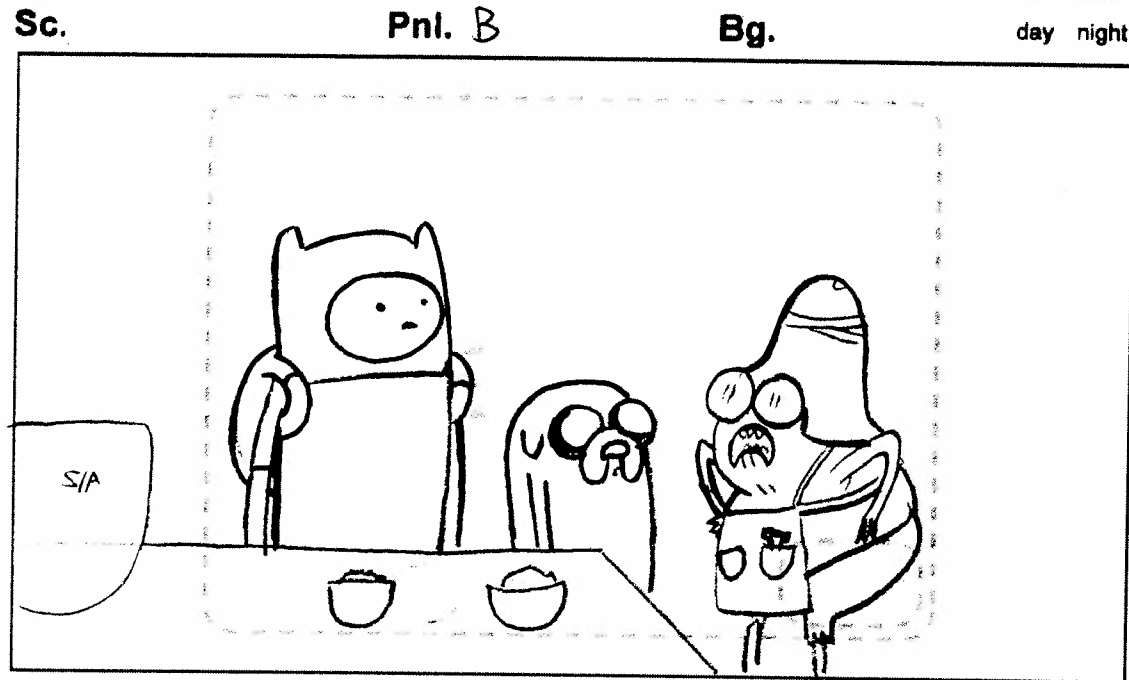
EPISODE #

Production :

ADVENTURE TIME



Page 159



Dialog: © No thanks to you two!

© THAT DRAGON chased me for two days!

Action:

Timing:

6920269

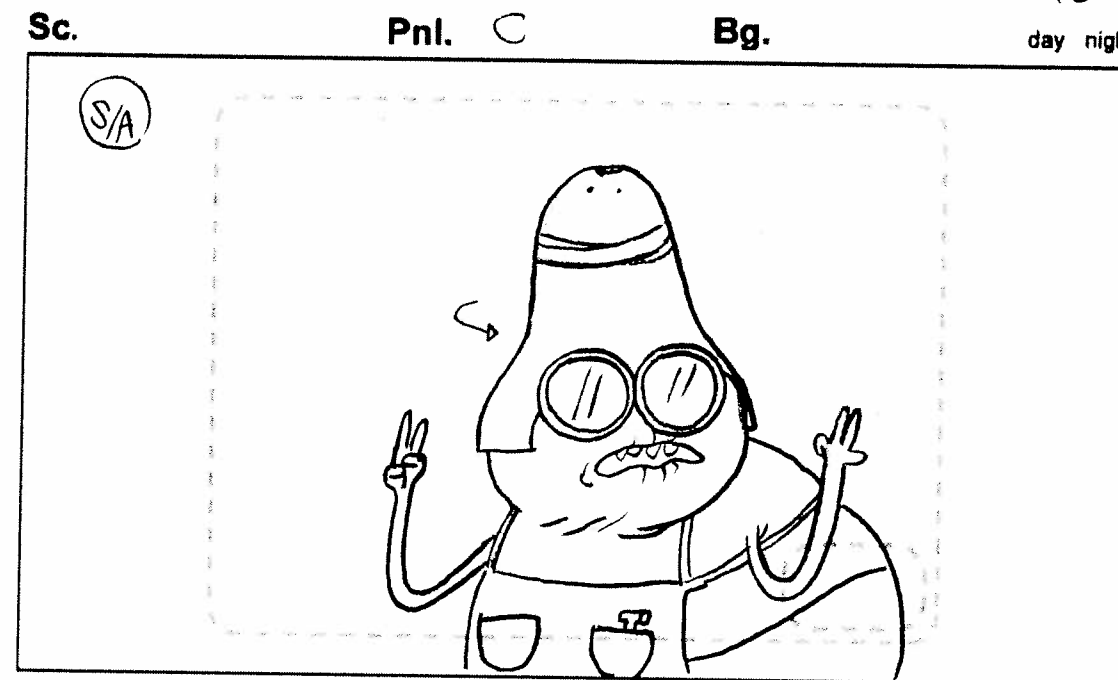
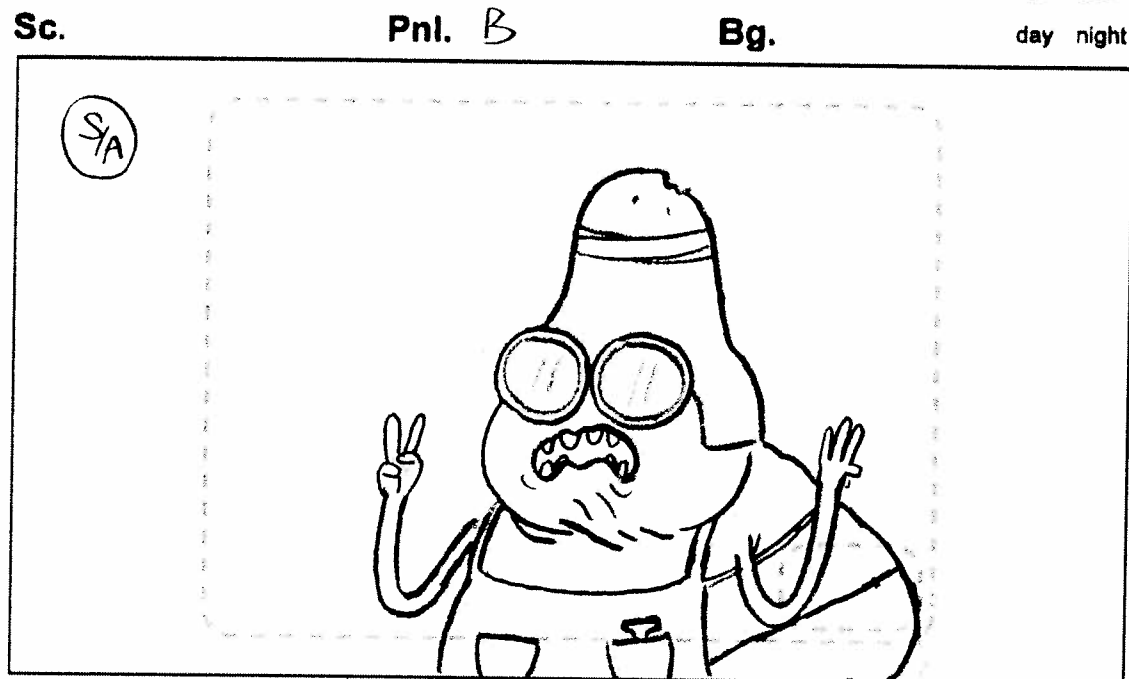
EPISODE #

Production :

ADVENTURE TIME



Page 160



Dialog:	<p>©: And then I was lost for 3 days ...</p> <p>©: AND THEN I FELL UNDER THE SPELL OF A <u>BEAUTIFUL</u> ENCHANTRESS ... FOR A WEEK ?..</p>
Action:	
Timing:	

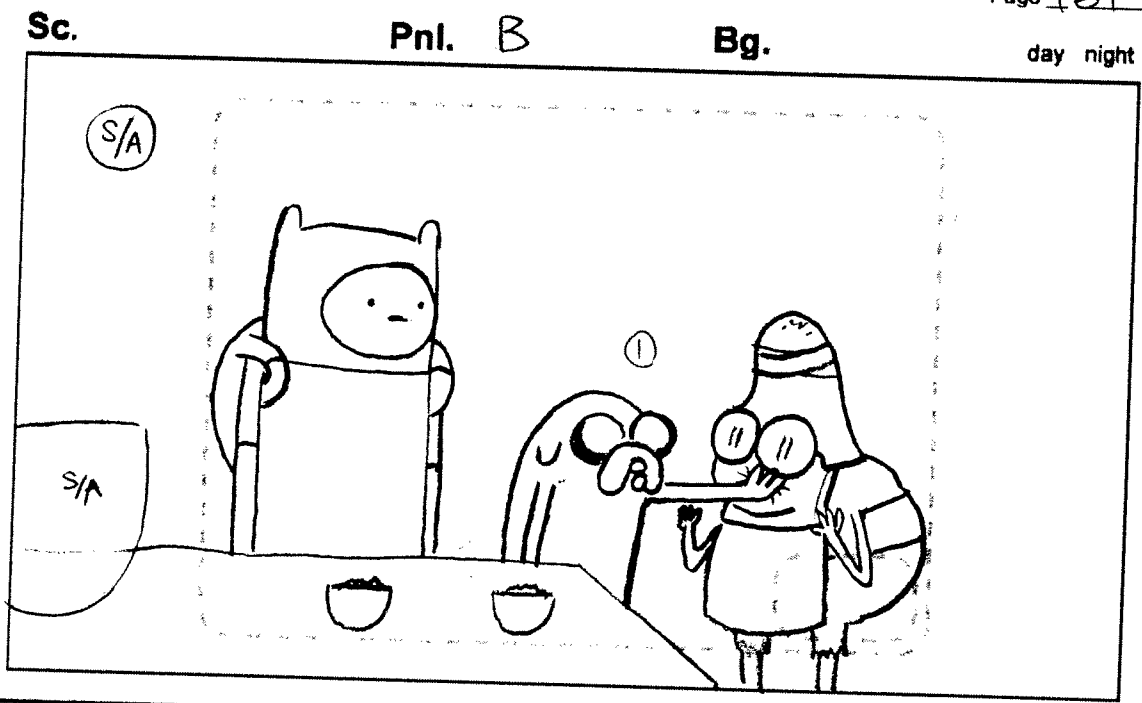
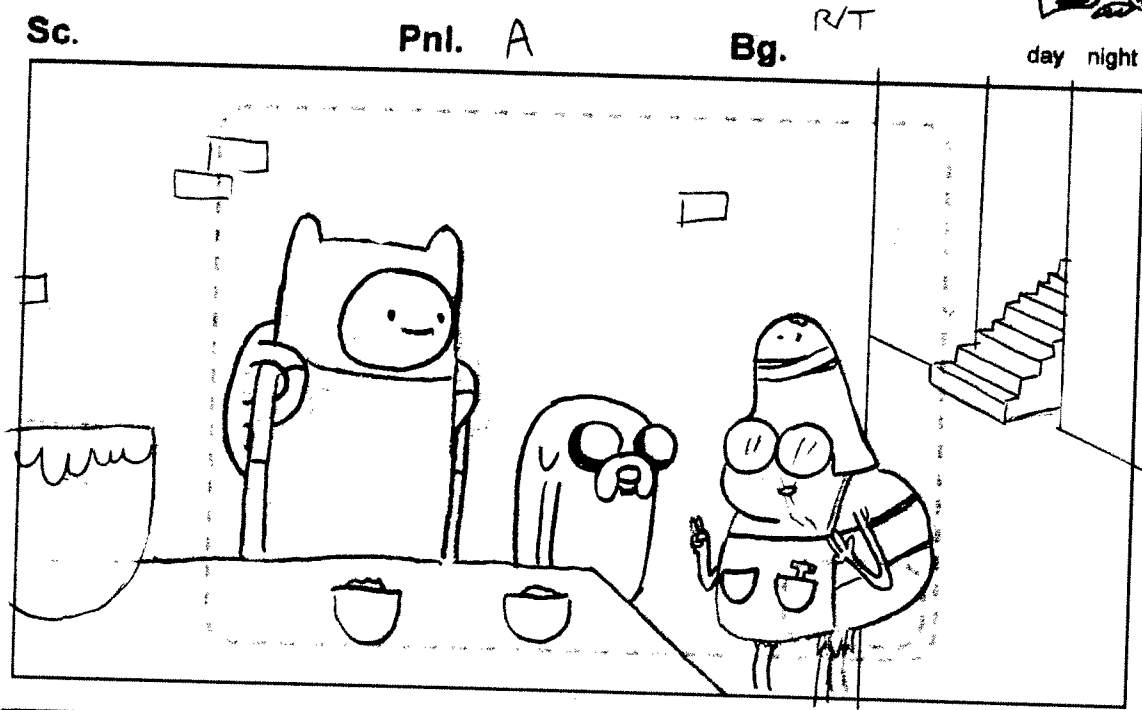
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EPISODE #

Production :

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ADVENTURE TIME



Dialog: C: SO THAT'S 2 + 3 ... PLUS ... J: Shh...

Action:

Timing:

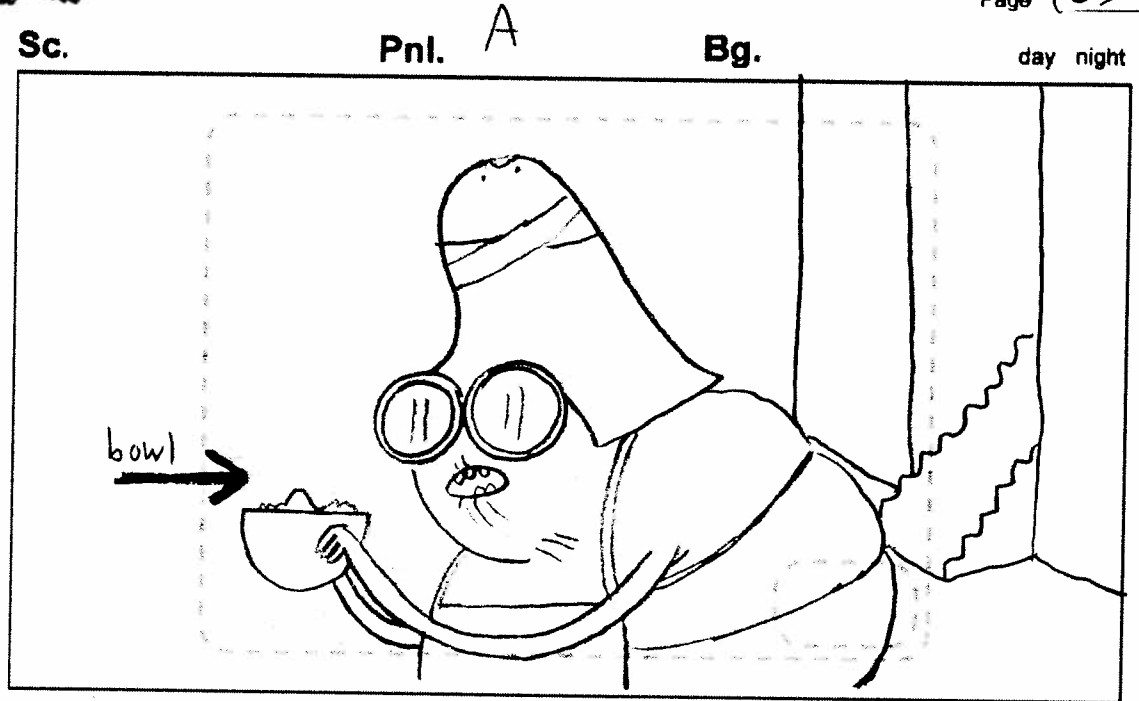
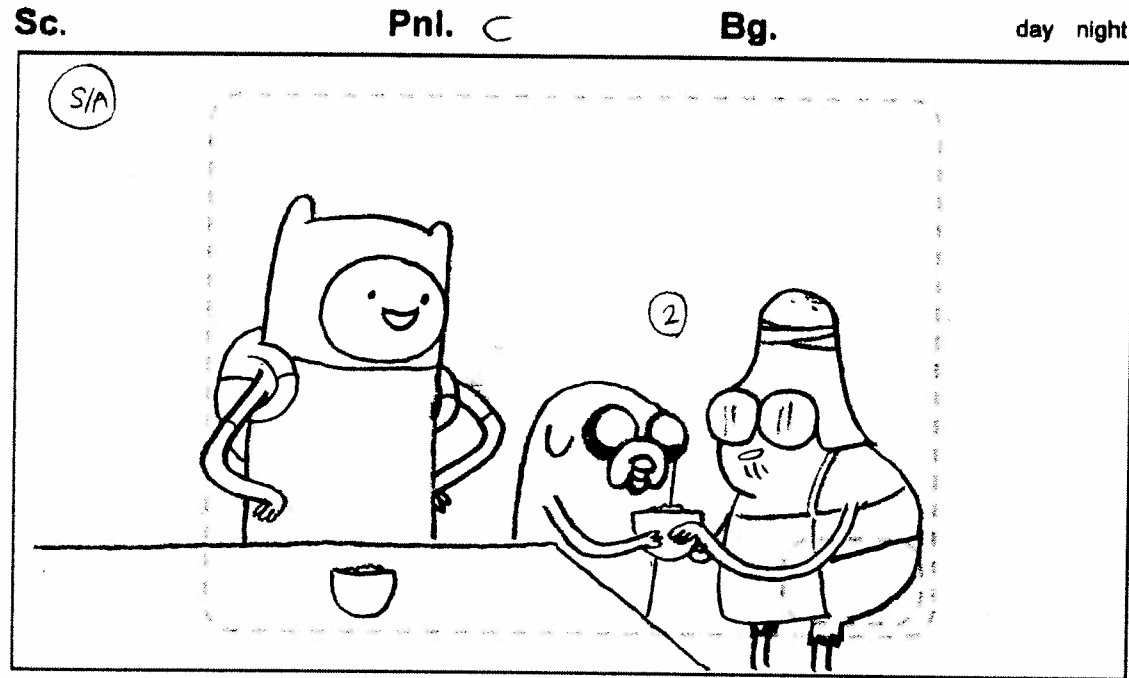
EPISODE # 920269

Production :

ADVENTURE TIME



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Dialog: J: (STRAIGHT FORWARD) DUDE. GRUEL. © Free food?

Action:

Timing:

EPISODE # 920269

Production :

ADVENTURE TIME

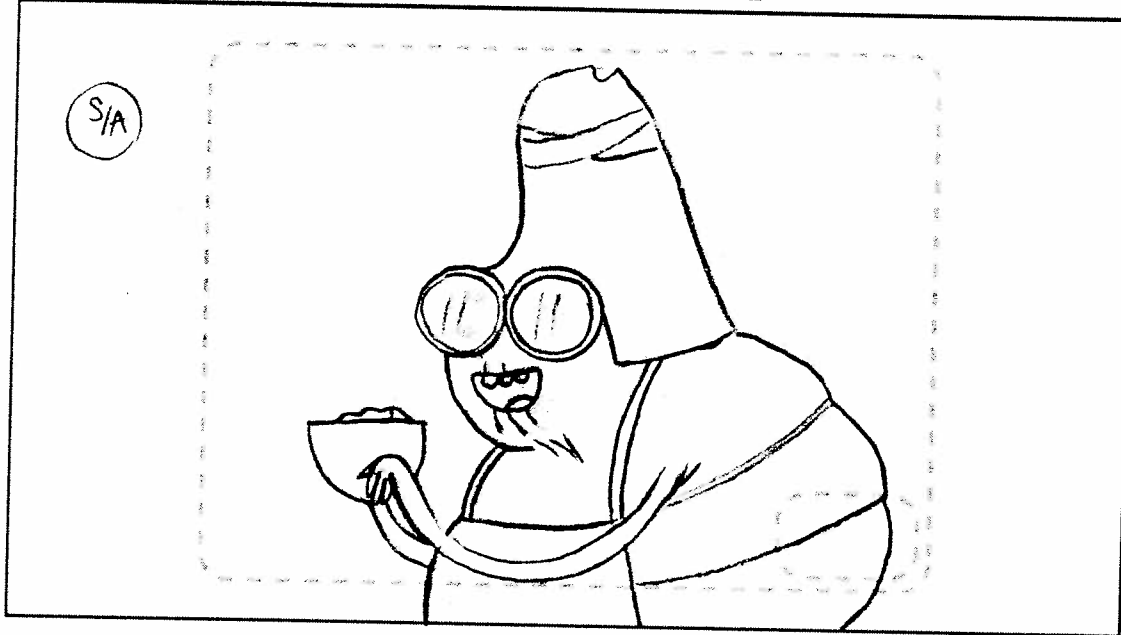


Sc.

Pnl. B

Bg.

day night



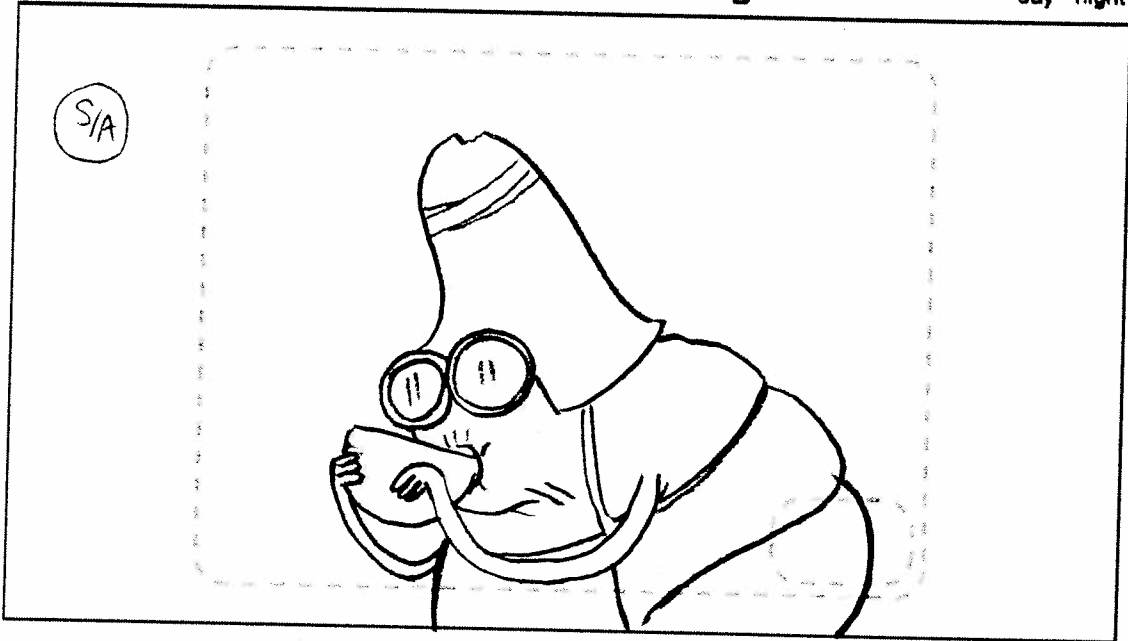
Sc.

Pnl. C

Bg.

day night

Page 164



Dialog: © Oh thank you!

© (nom nom)

Action:

Timing:

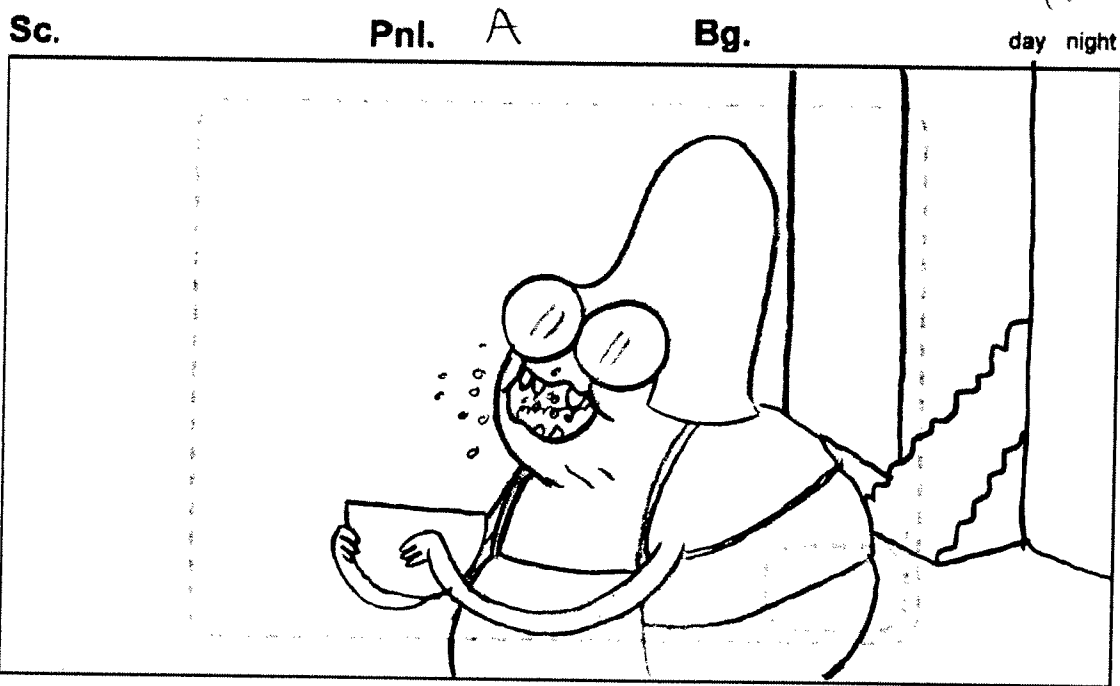
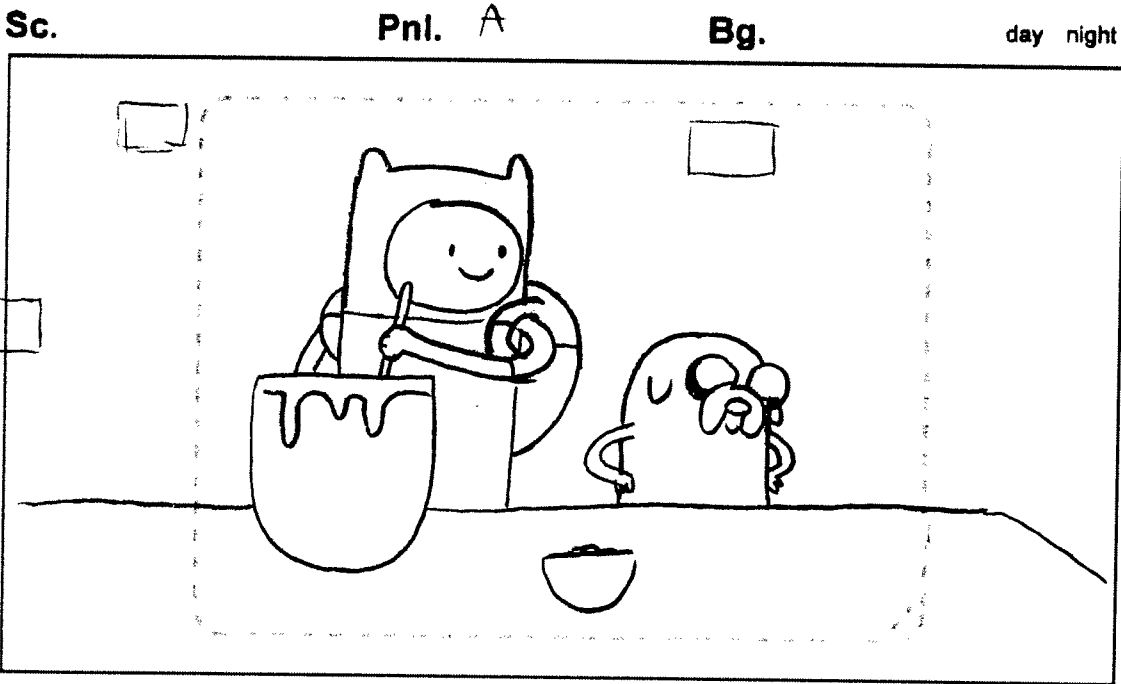
EPISODE # 920269

Production :

ADVENTURE TIME



Page 165



Dialog: ©(a.s.) Ha ha di thank you...

© Ha ha ha

Action:

Timing:

EPISODE 020269

Production :

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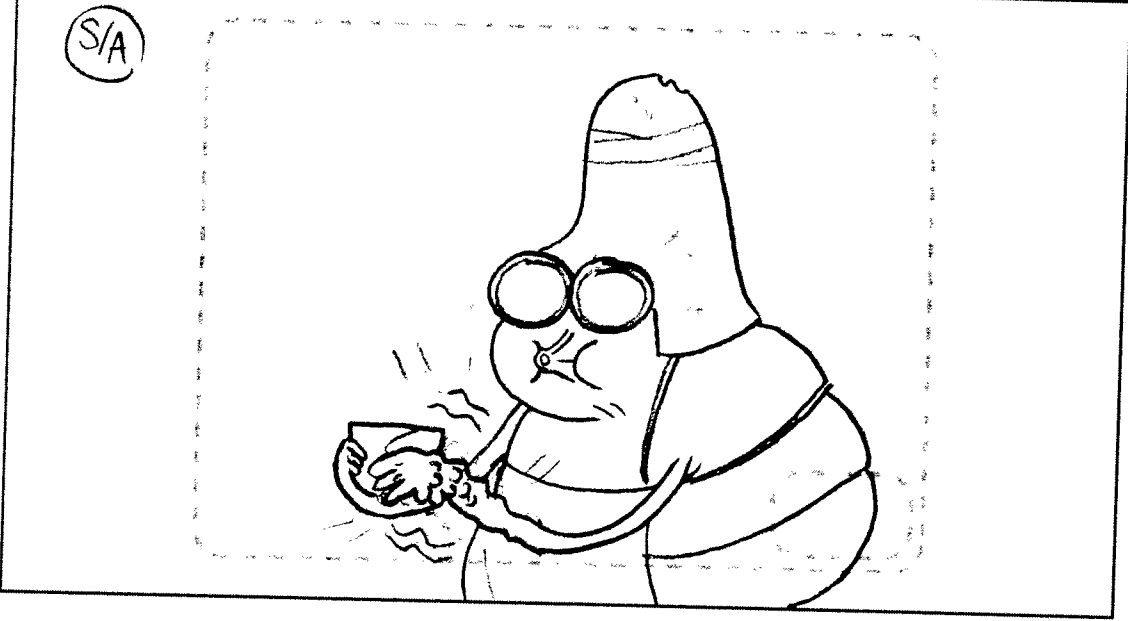
ADVENTURE TIME



Sc. Pnl. B Bg. day night

Sc. Pnl. C Bg. day night

Page 166



Dialog:

© Hm ?

SFX: (STONE CRACKLING) KK-KKK-KK

Action: (crackle, stone)

Timing:

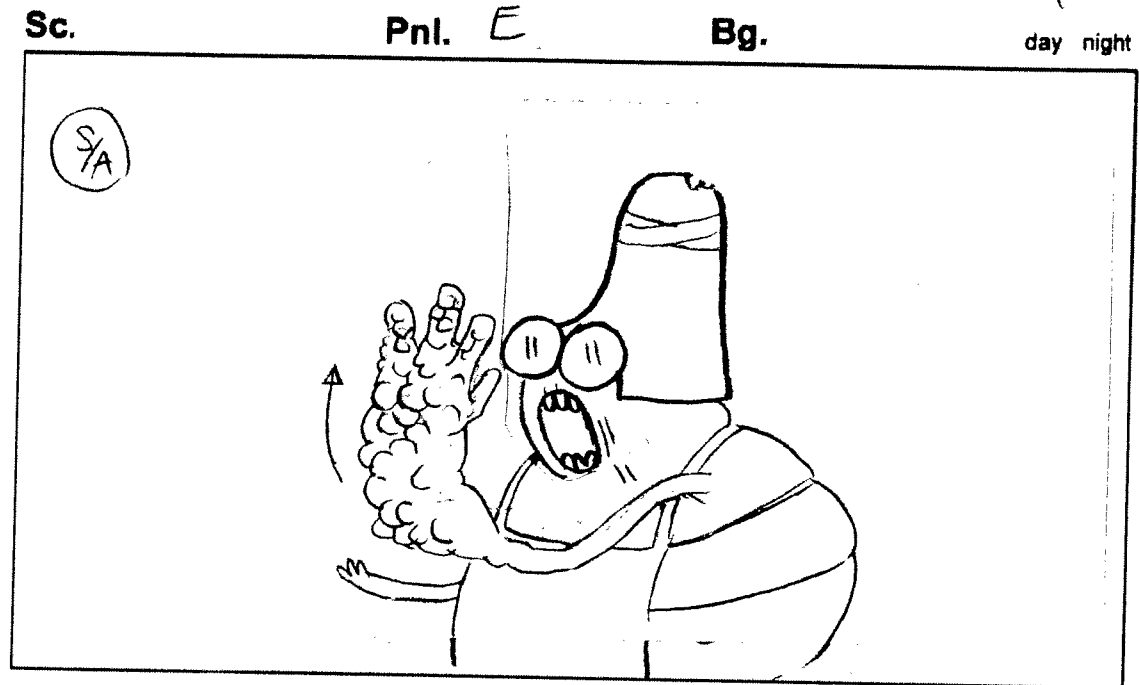
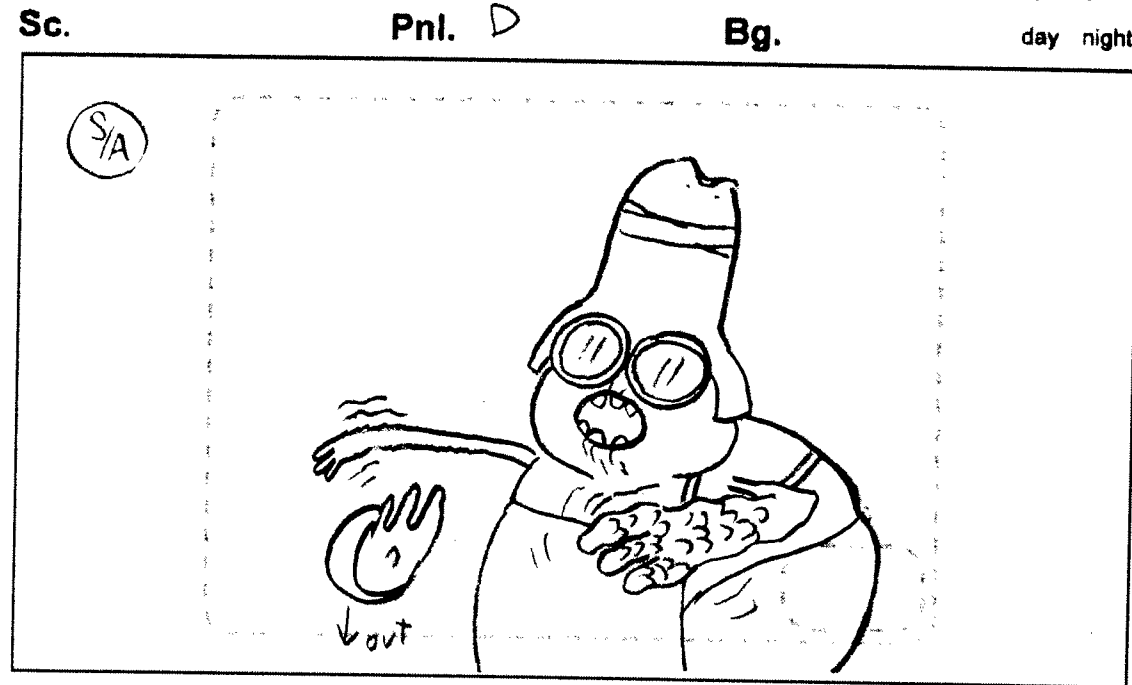
EPISODE # 920269

Production :

ADVENTURE TIME



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Dialog:	<p>© Ahhh</p> <p>C: WHAT'S HAPPENING?!</p> <p>SFX: <ARM PETRIFYING></p>
Action:	
Timing:	

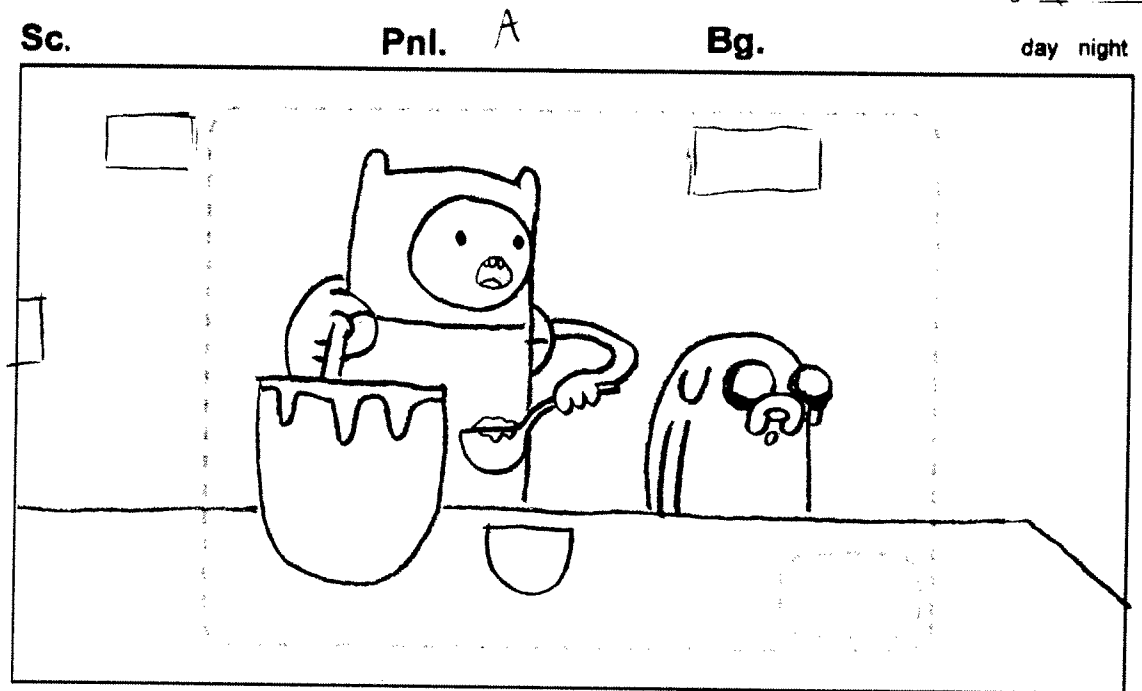
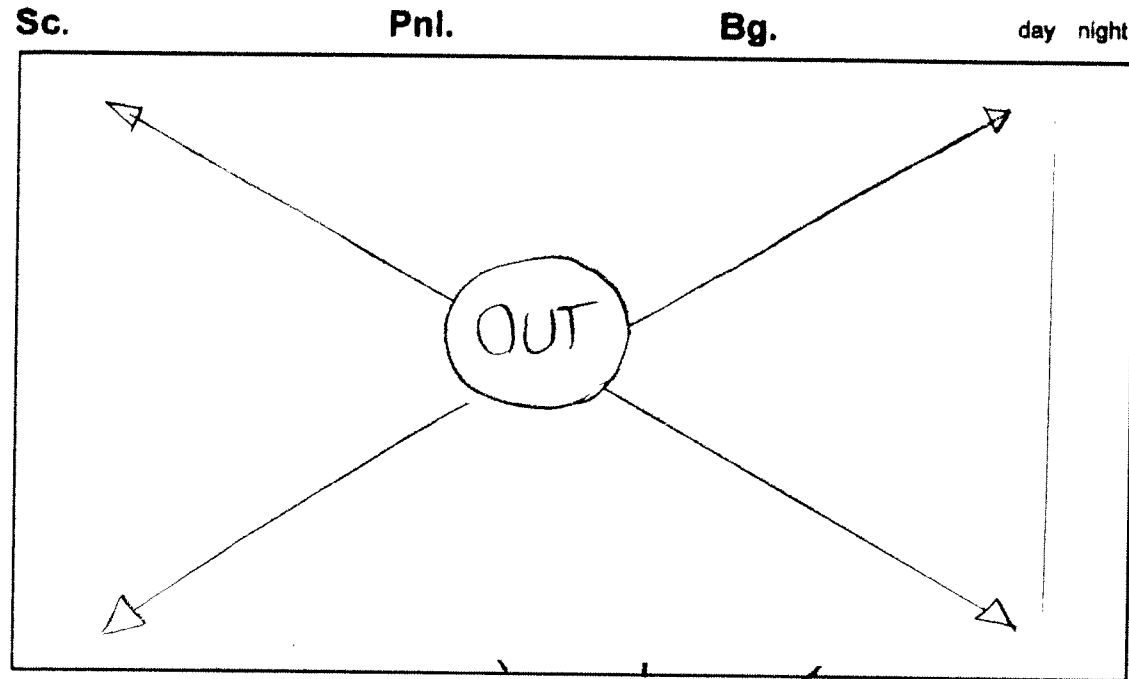
EPISODE # 920269

Production :

ADVENTURE TIME



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Dialog:

(F) Huh?

Action:

Timing:

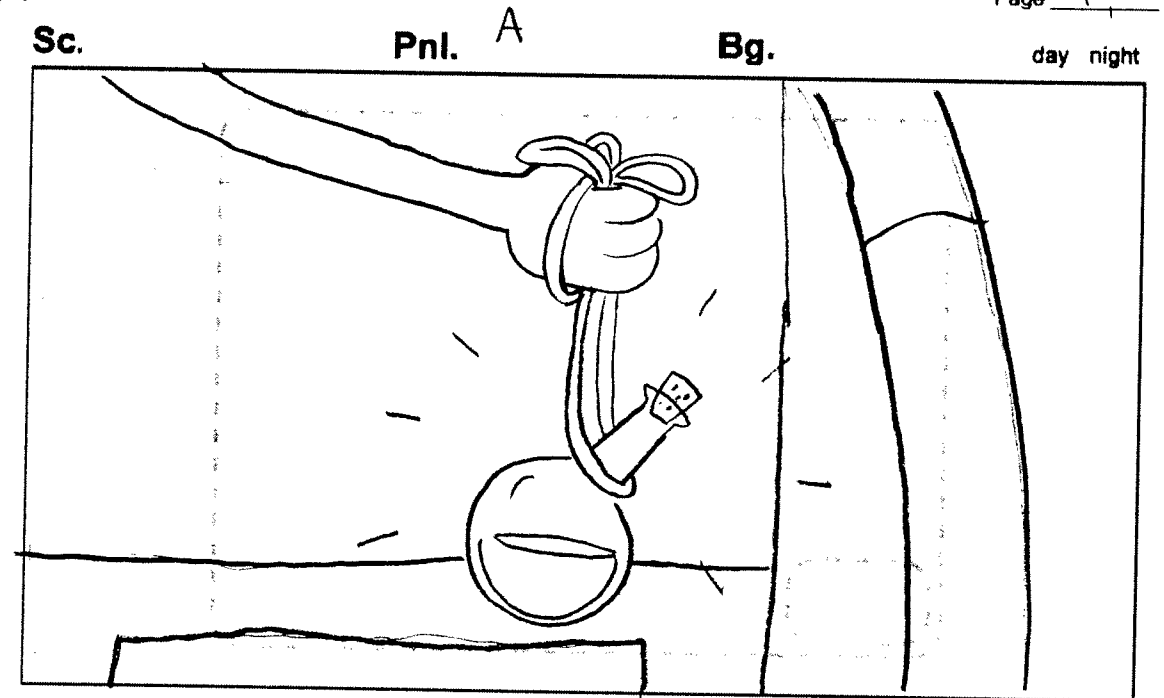
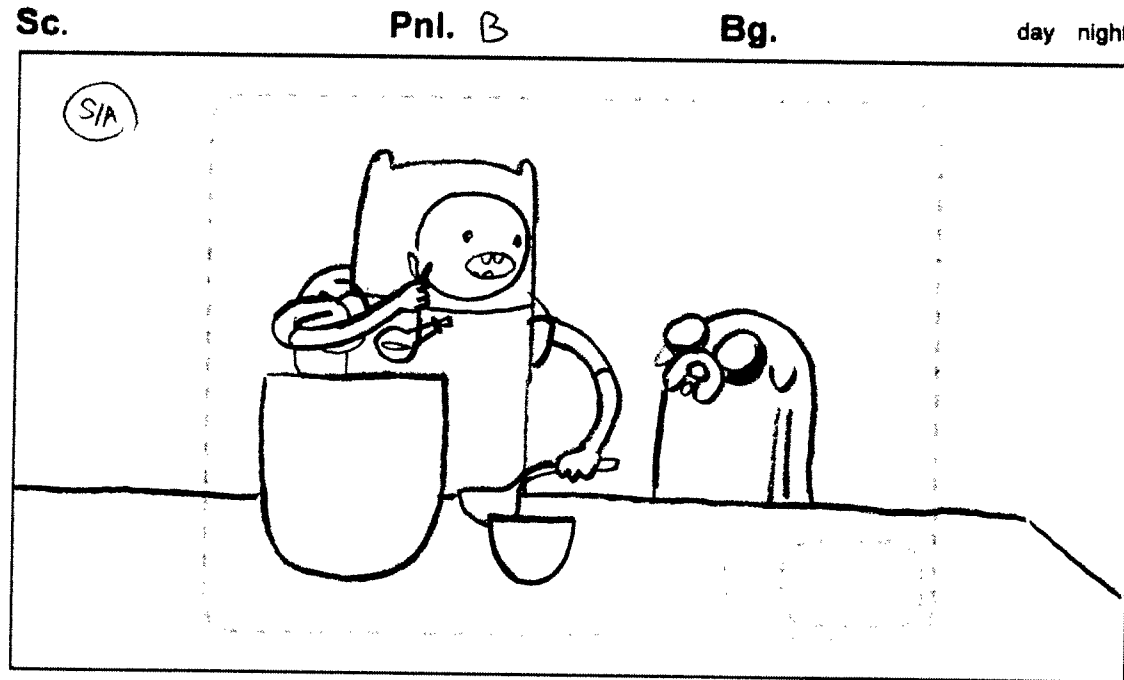
EPISODE # 920269

Production :

ADVENTURE TIME



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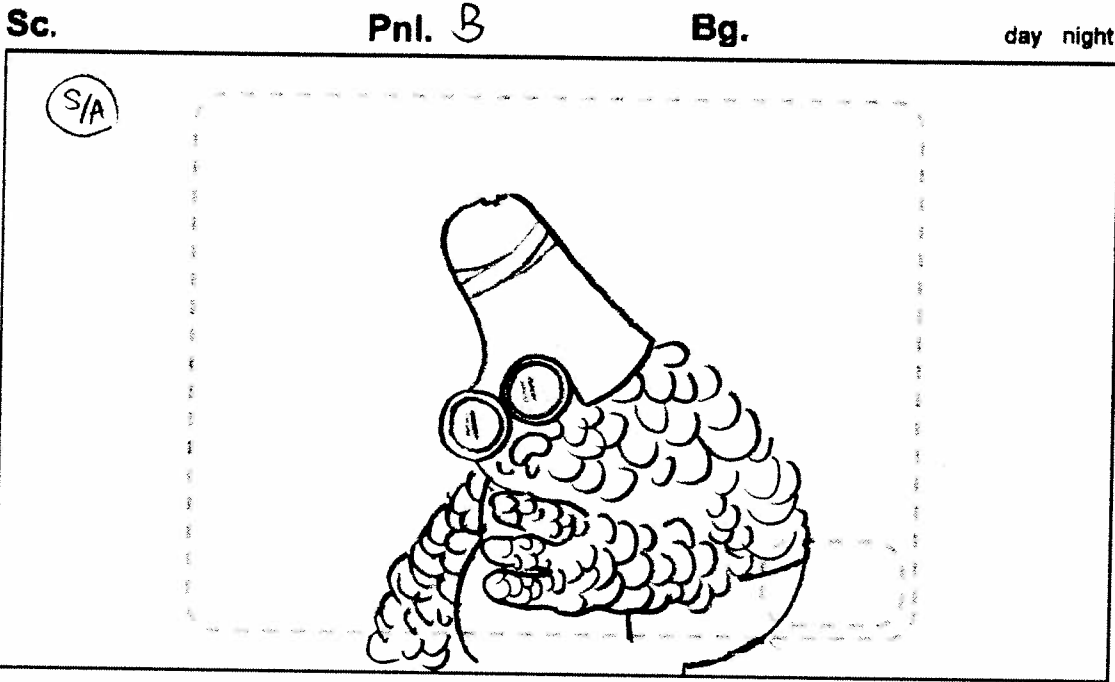
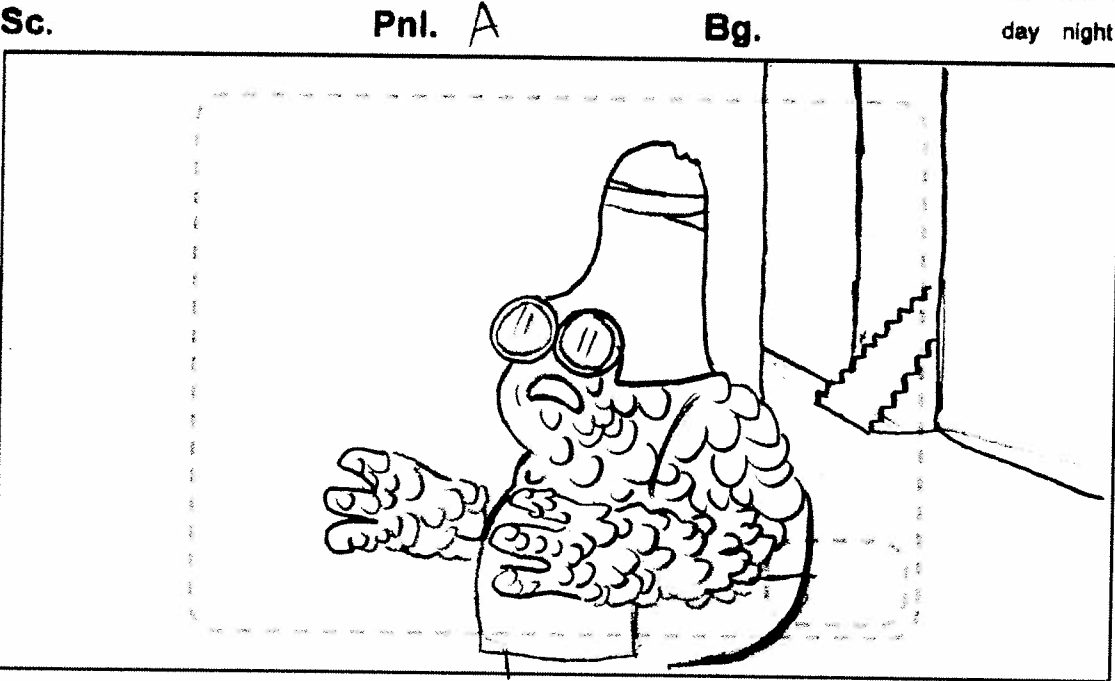


Dialog:	(F) Oh that's probably the stone-skin potion I added TO THE RECIPE ...	(F) It gives your body the power to grow armor.
Action:		
Timing:		

EPISODE # 920269

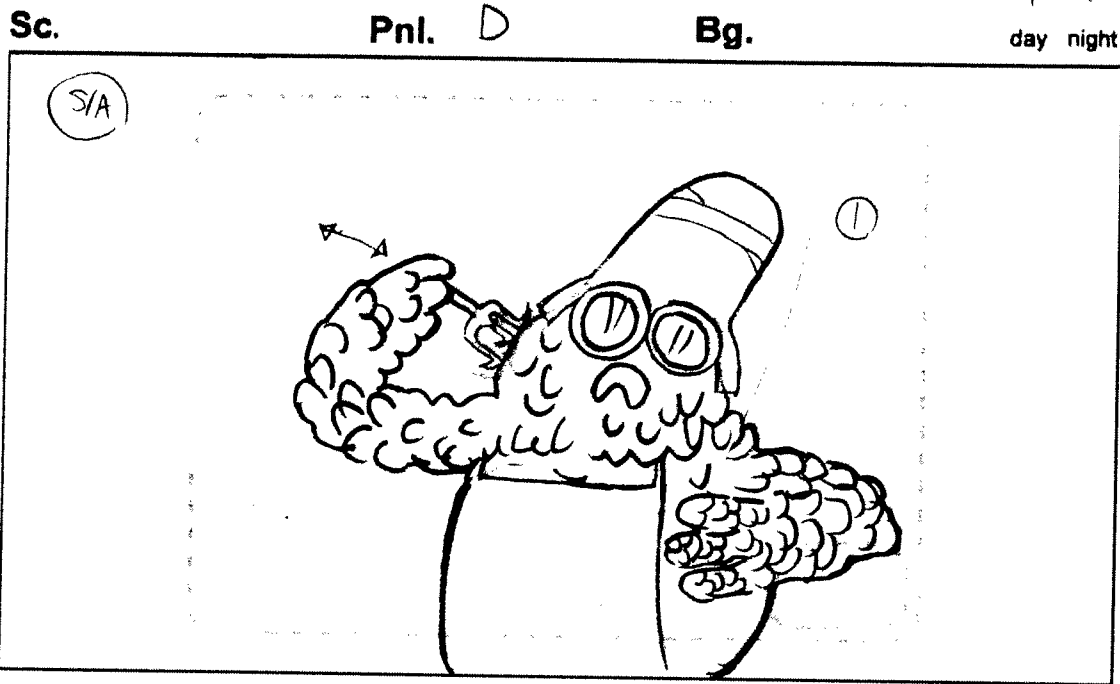
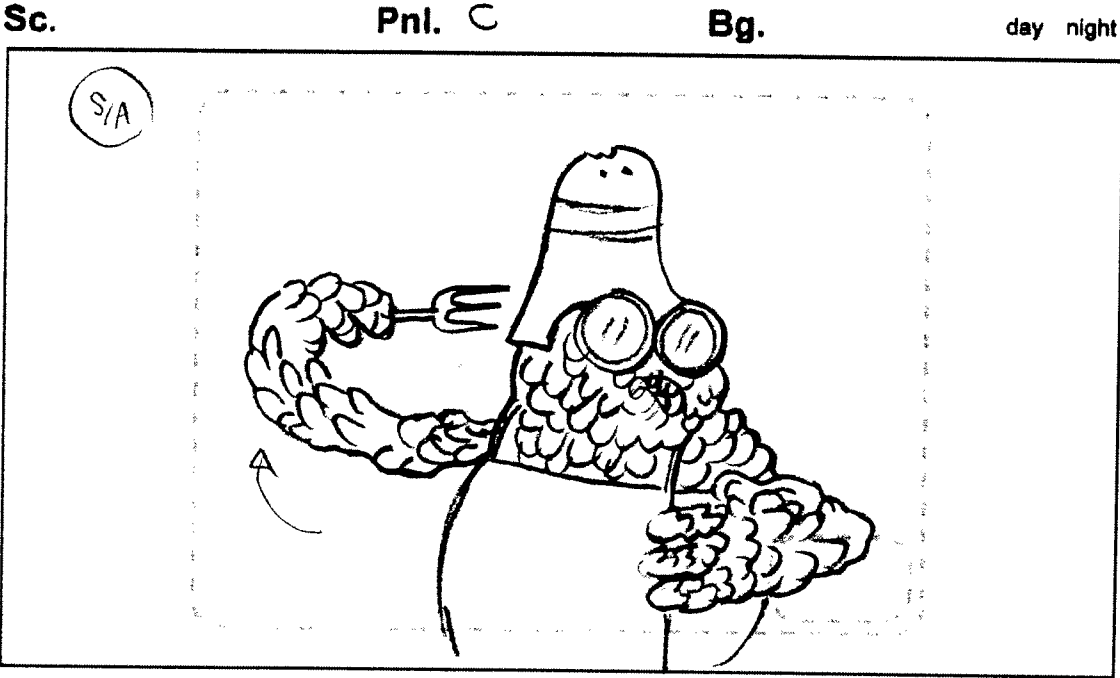
Production :

ADVENTURE TIME



Dialog:	© who? Uh?
Action:	
Timing:	

ADVENTURE TIME



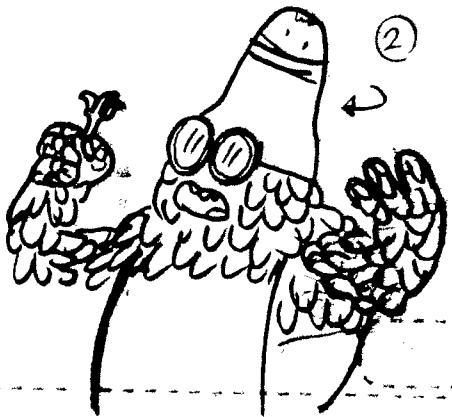
Dialog:

C: GUH-EHH...

Action:

Timing:

SFX: TINK TINK TINK



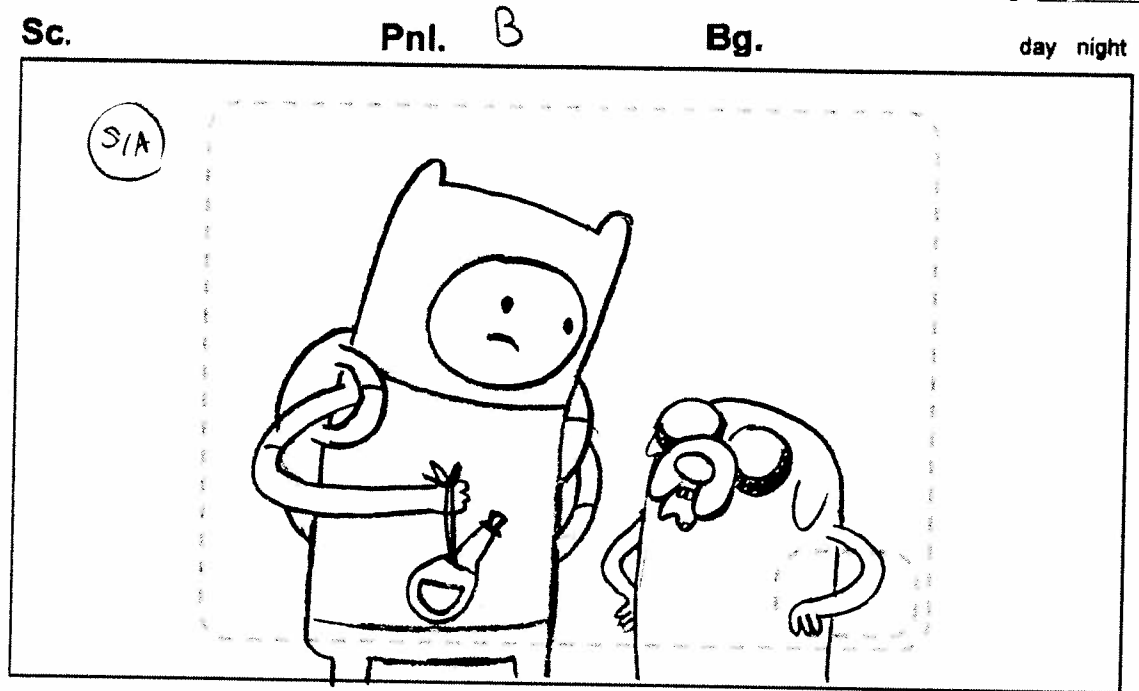
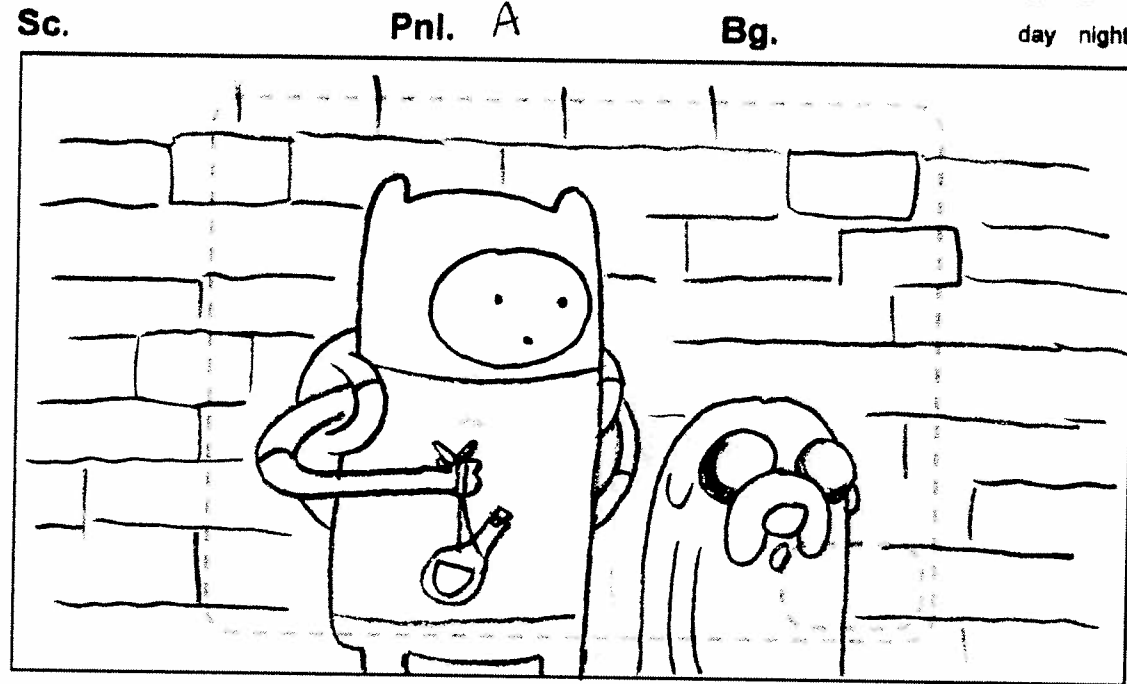
EPISODE # 920269

Production :

ADVENTURE TIME



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Dialog:	<p>©(o.s.) Ahhh oooohh Ahhh</p> <p>ⓐ Dude, how much of that potion' did you use?</p>
Action:	
Timing:	

EPISODE # 920269

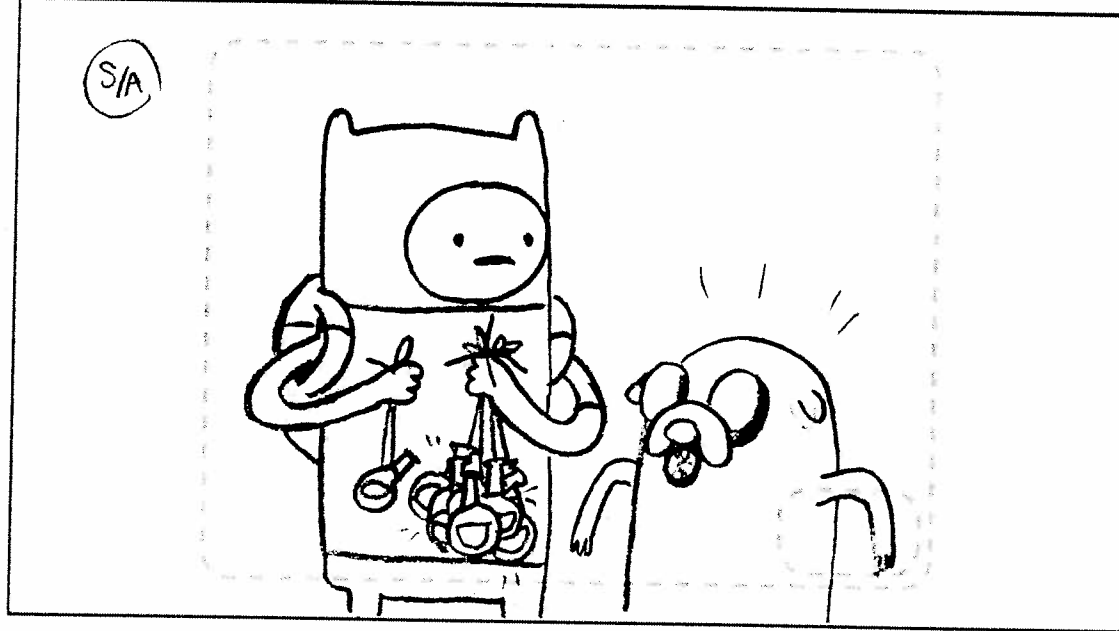
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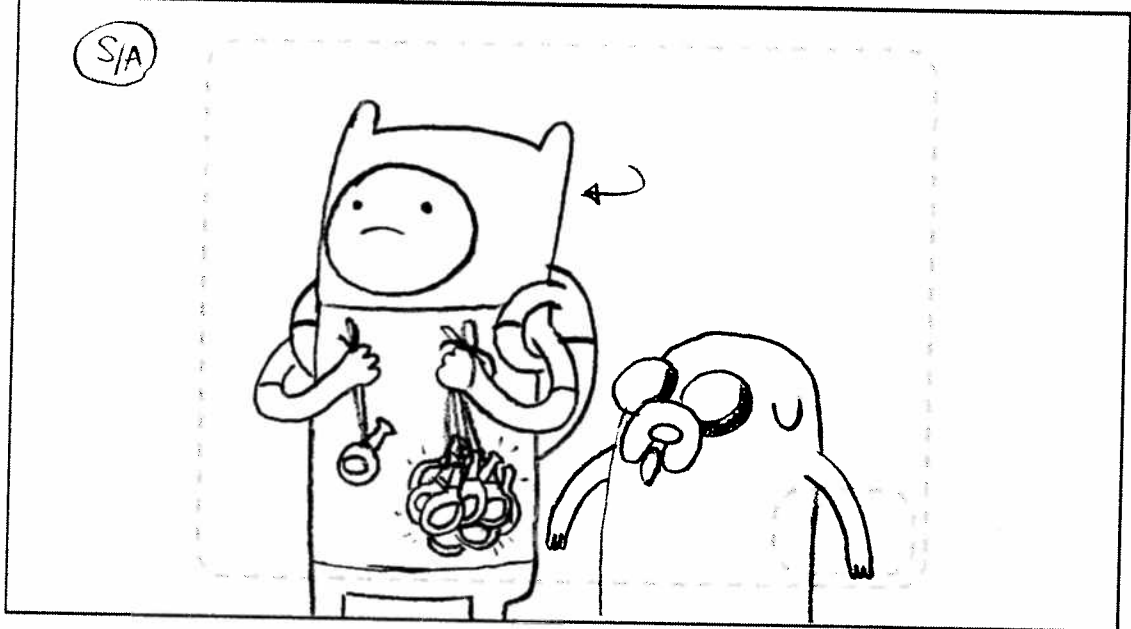
ADVENTURE TIME



Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog: (tinkle tinkle)

POOR PEOPLE! (screams!) (a.s.)

Action:

Timing:

920269

EPISODE #

Production :

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ADVENTURE TIME



Sc.	Pnl.	A	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

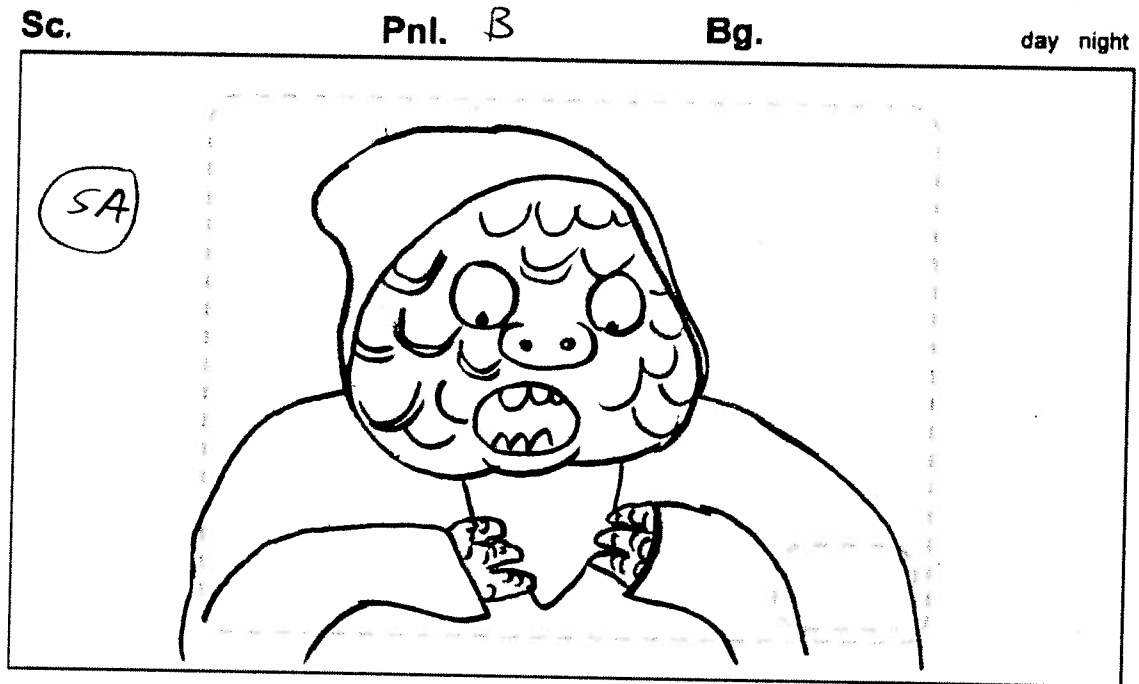
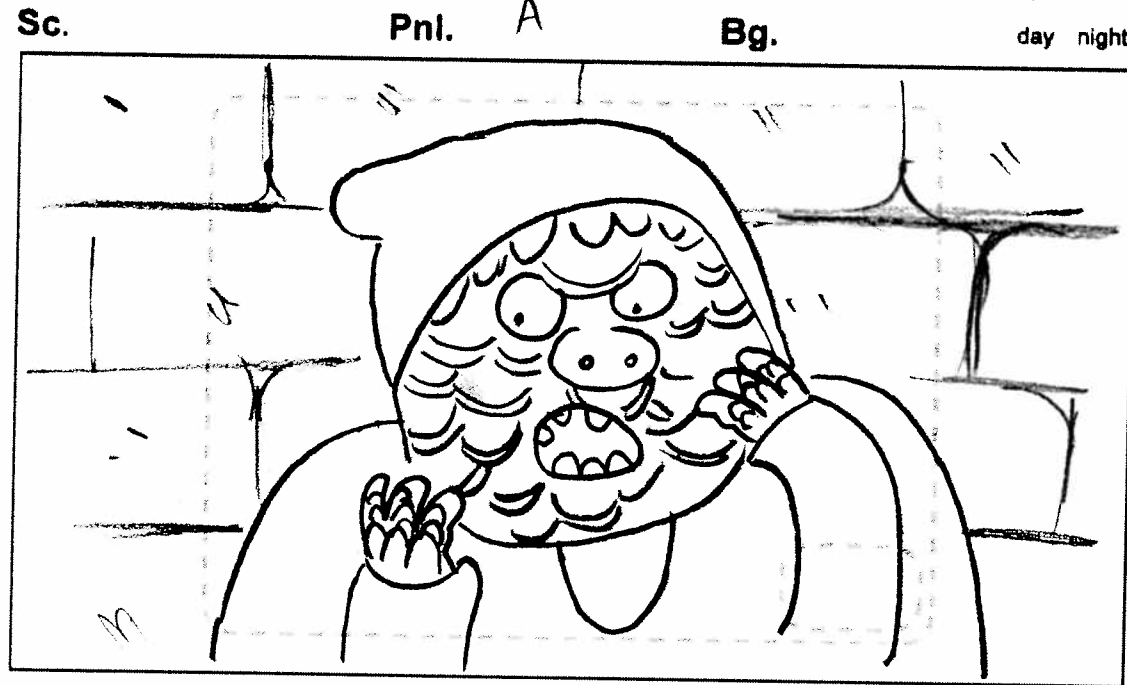
Dialog:	<p>← pan</p> <p>TOWNSPEOPLE (screams) (walla)</p>
Action:	
Timing:	

920269
EPISODE #
Production :

ADVENTURE TIME



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Dialog:
Nipple Guy: (shocked wolla) →

Action:

Timing:

EPISODE # 920269

Production :

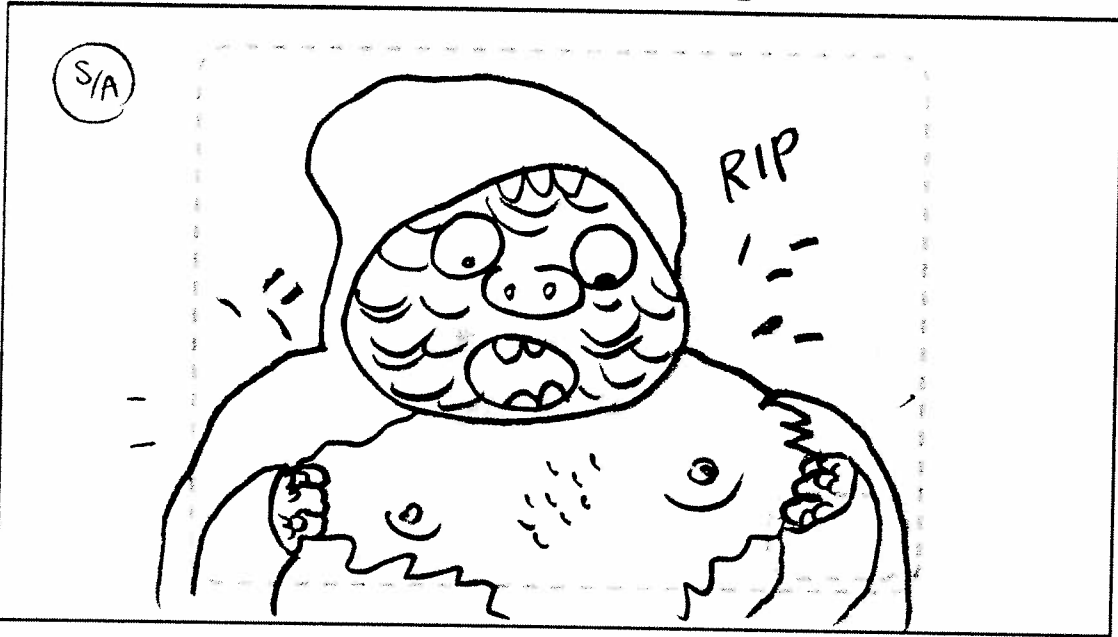
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ADVENTURE TIME



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Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



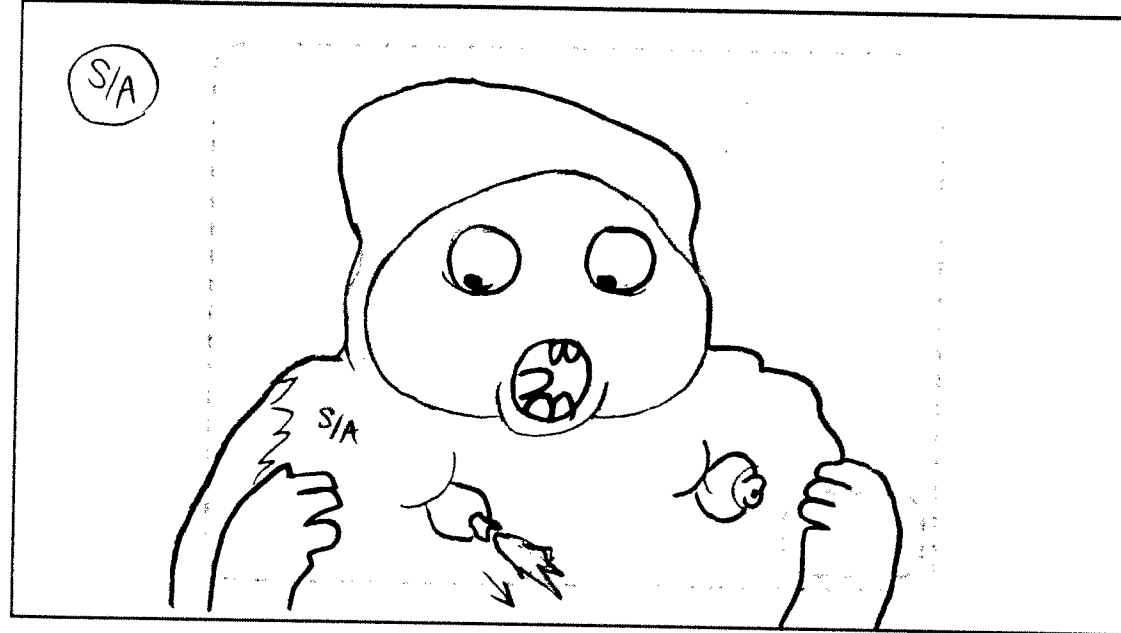
Dialog:	NG : AAGH!!
	SFX: *SHRIIP!* SFX: (PETRIFYING SOUND)* KK-KKK-KK! *
Action:	
Timing:	

EPISODE # 920269
Production :

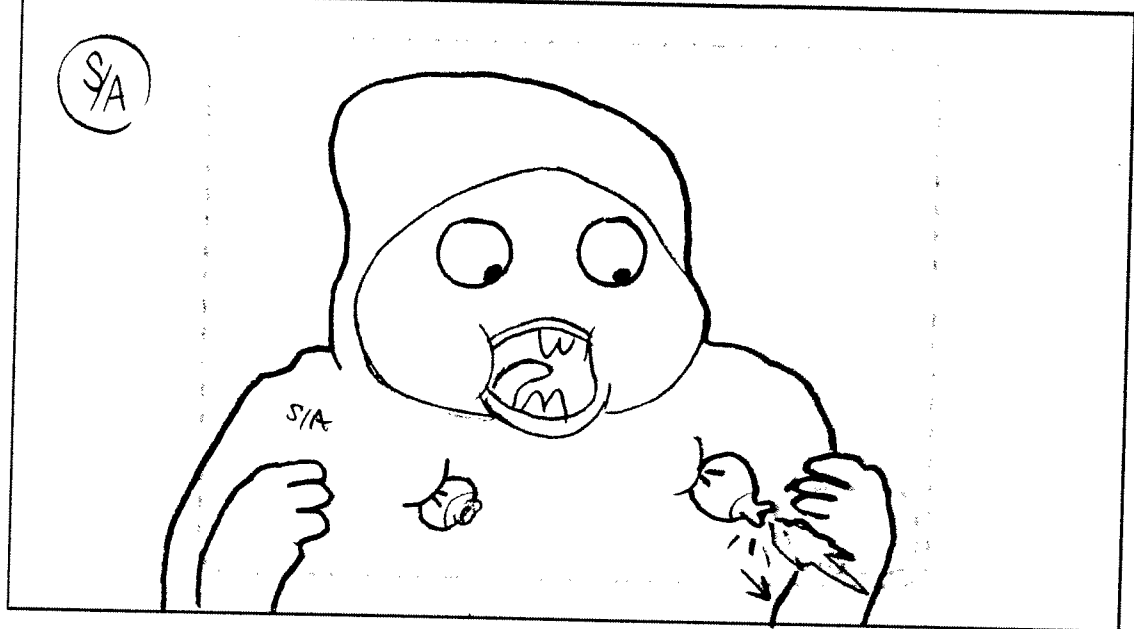
ADVENTURE TIME



Sc. Pnl. E Bg. day night



Sc. Pnl. F Bg. day night



Dialog:

SFX: FWOOSH!

SFX: FWOOSH!!

Action:

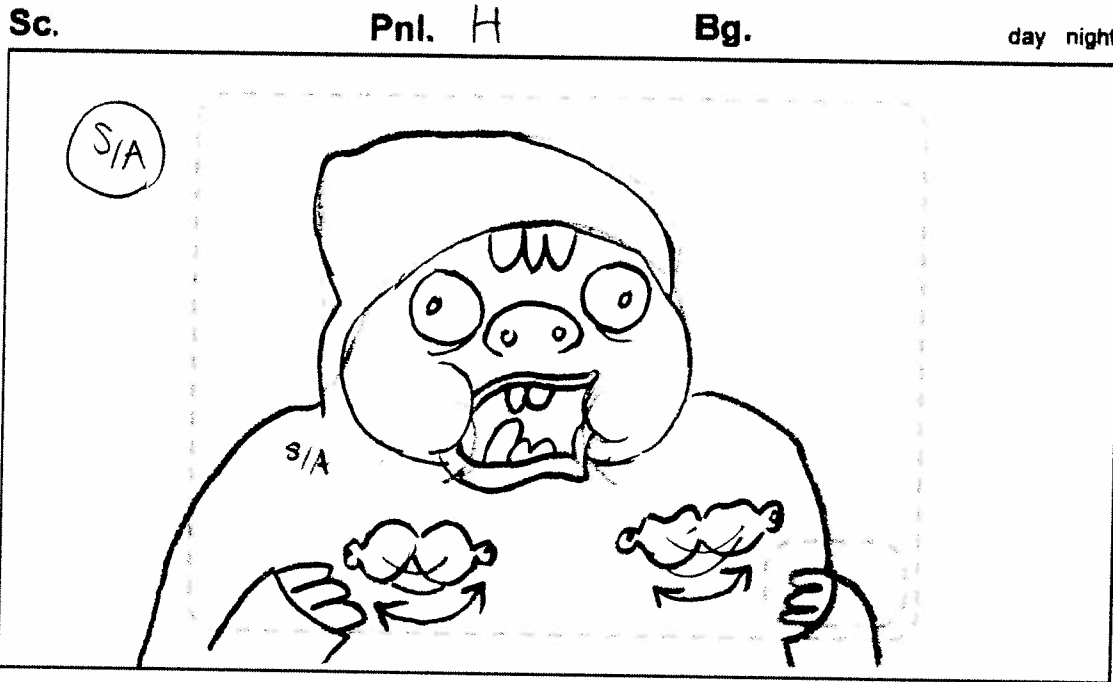
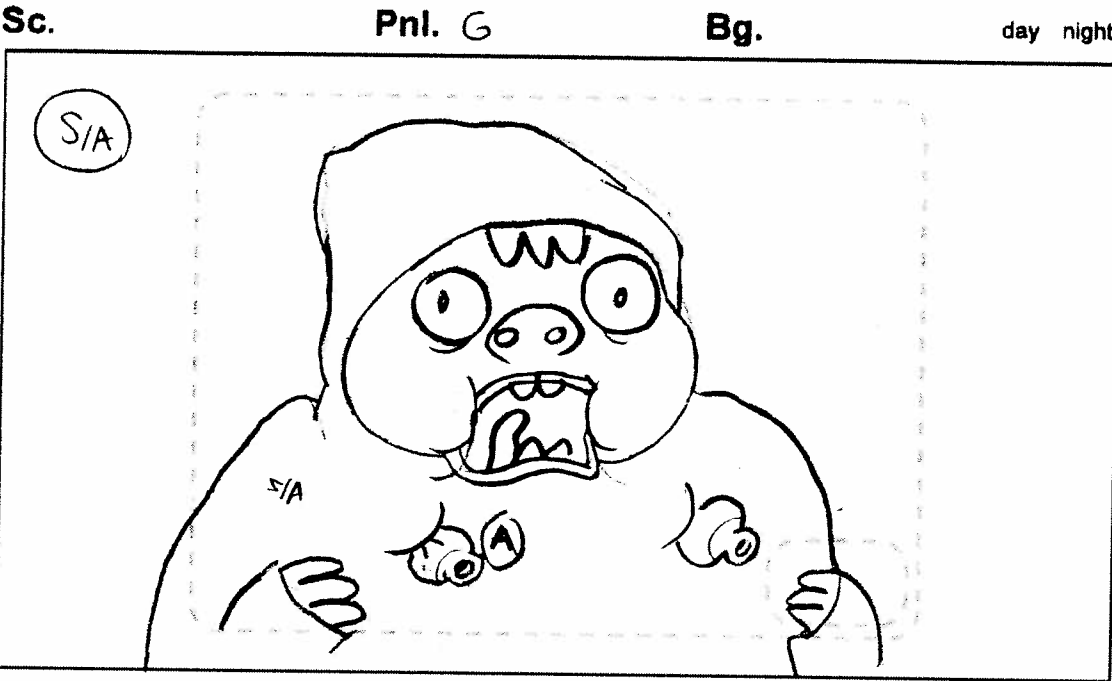
Timing:


692026 EPISODE #

Production :

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ADVENTURE TIME



Dialog:	
SFX: *AIR PUMPING *	SFX: WOBBLE WOBBLE
Action:	
 (B) (Both nipple holes expand and contract)	NIPPLES FLOP BACK AND FORTH.
Timing:	

EPISODE # 920269
Production :

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ADVENTURE TIME



Page 185A

Sc. Pnl. I Bg. day night

(S/A)

Sc. Pnl. Bg. day night

Dialog:

SFX: FWOOOSH!!!

Action:

Timing:

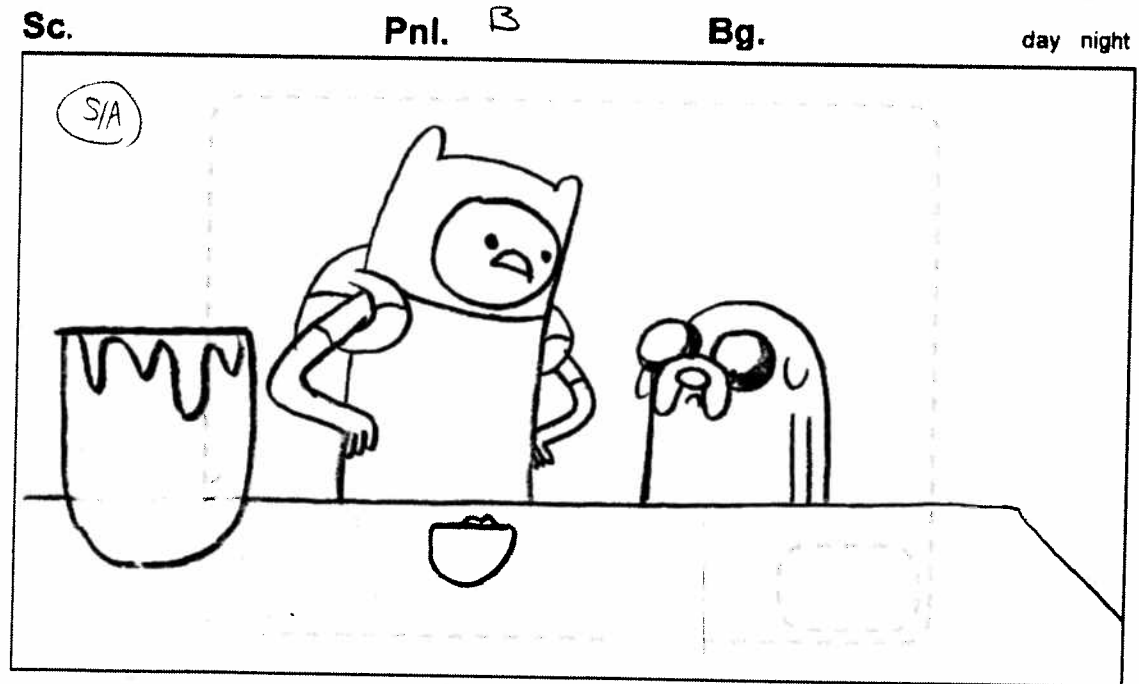
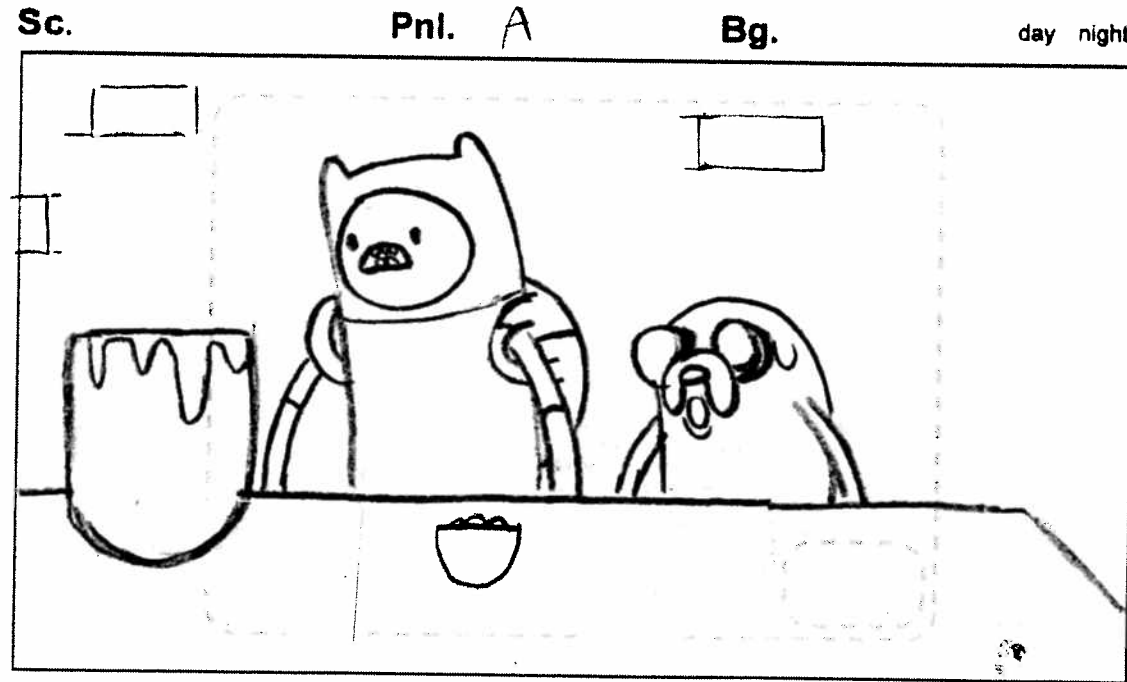
EPISODE # 920269

Production :

ADVENTURE TIME



Page 186



Dialog:	NG: (o.s.) Ahh! my male nipples are breathing fire!!	(F) Jeez - I thought people would like that.
Action:		
Timing:		

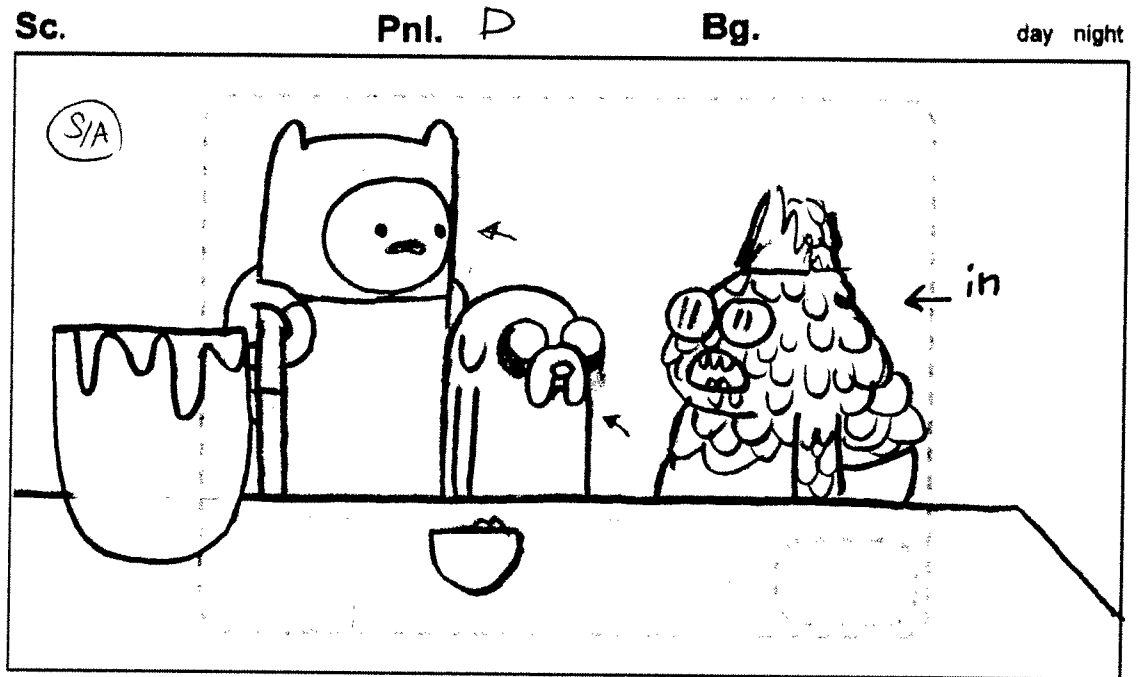
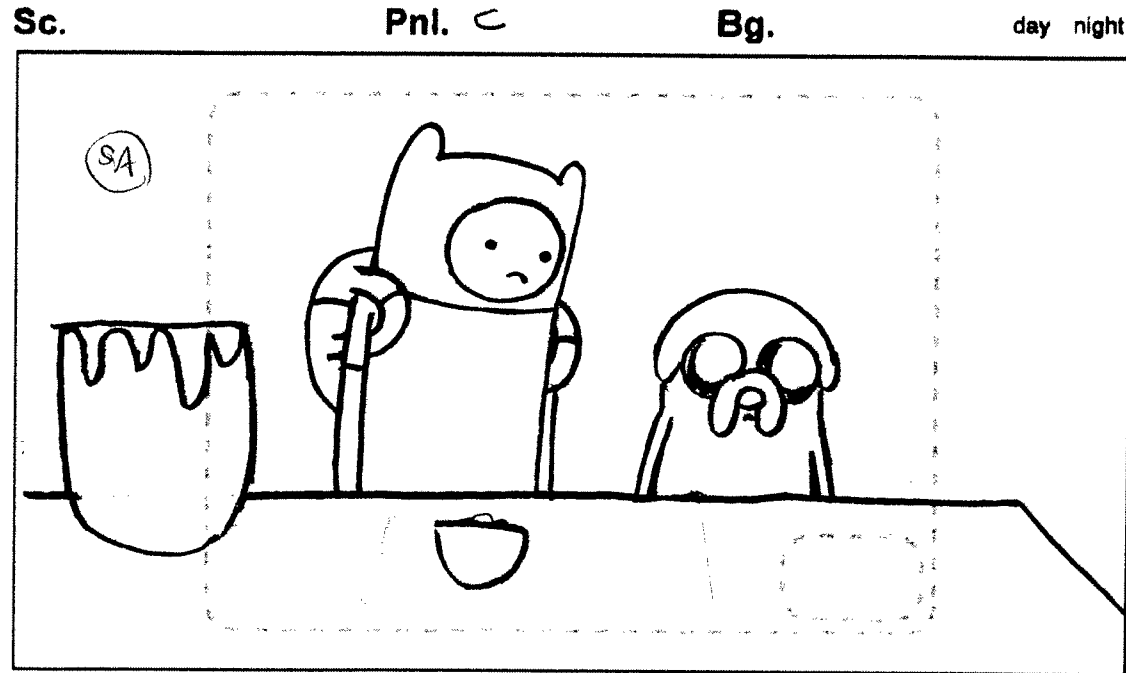
692026 EPISODE #

Production :

ADVENTURE TIME



Page 187



Dialog:	<u>COBBLER:</u> (o.s.) <u>what?</u> <u>why?</u>	<u>Cobbler</u> why would <u>anyone</u> want that?!
Action:		
Timing:		

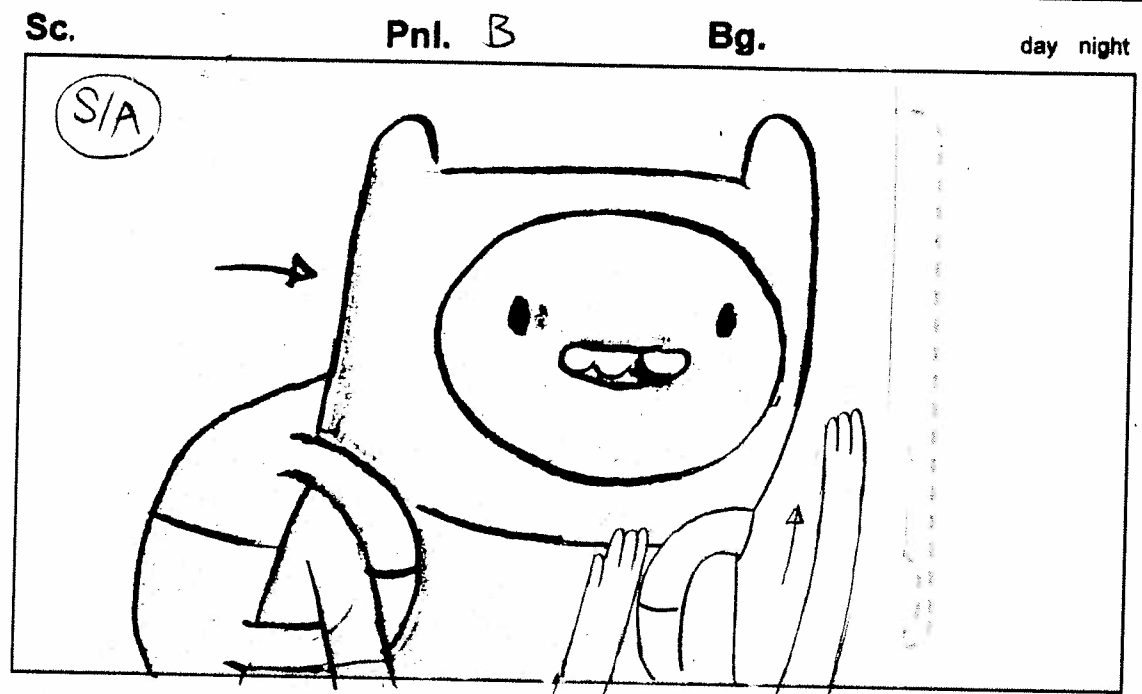
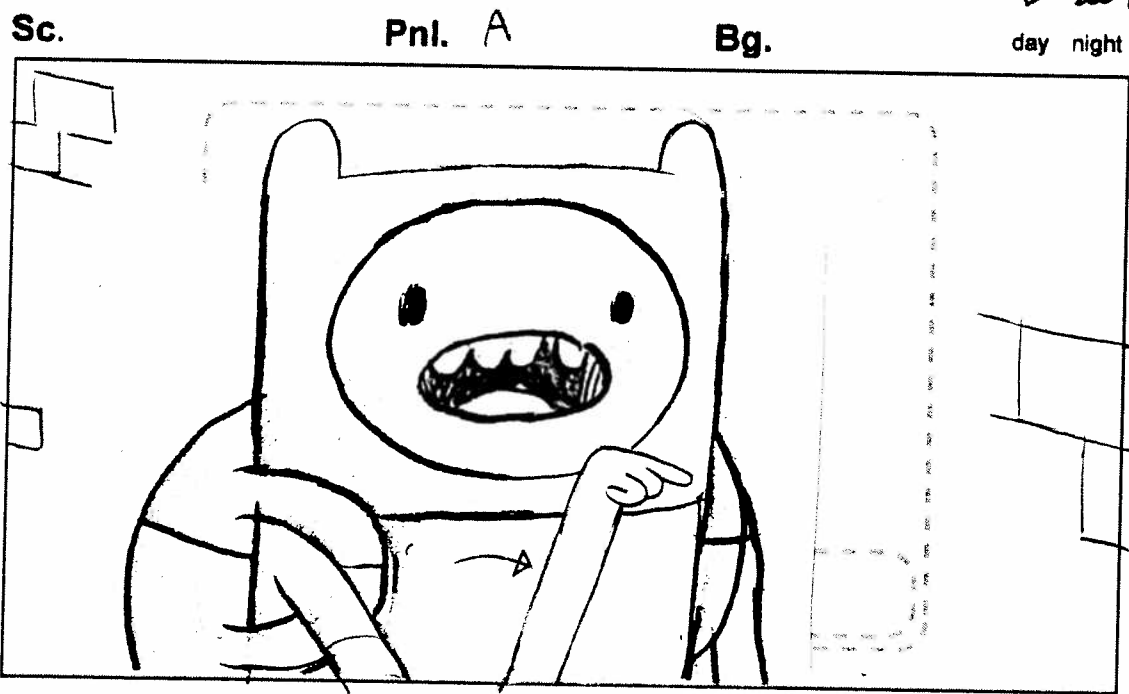
EPISODE # 920269

Production :

ADVENTURE TIME



Page 187 A



<p>Dialog:</p> <p>F: SO YOU CAN DEFEND AGAINST EVIL MONSTERS!</p>		<p>F: ...AREN'T Y'ALL INTO POTIONS AND MAGICAL SKIN CONDITIONS?</p>	
<p>Action:</p>			
<p>Timing:</p>			

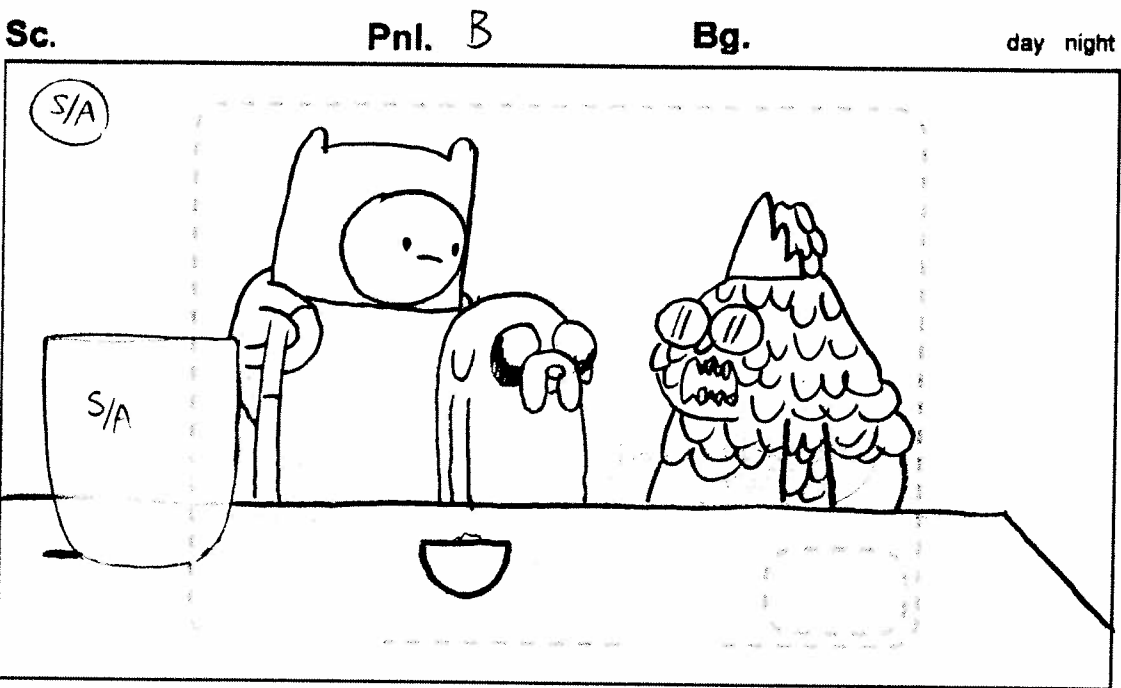
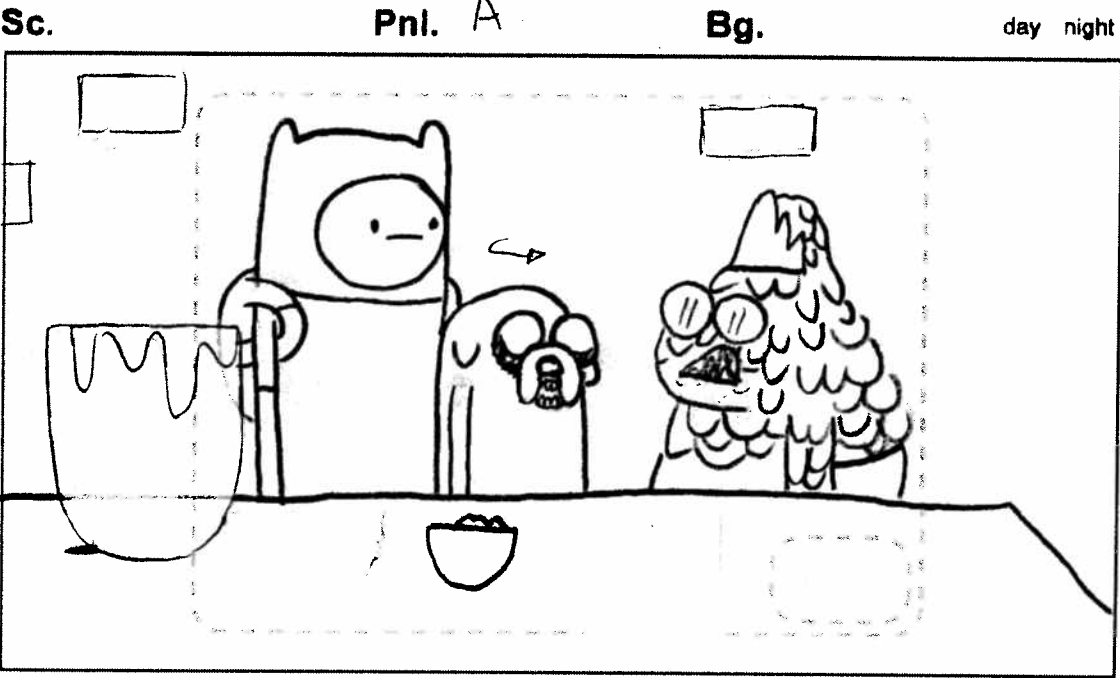
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ADVENTURE TIME



Dialog:	J: ... AND POISONED GRUEL!	C: (shocked sound)	G'AH!!
Action:			
Timing:			

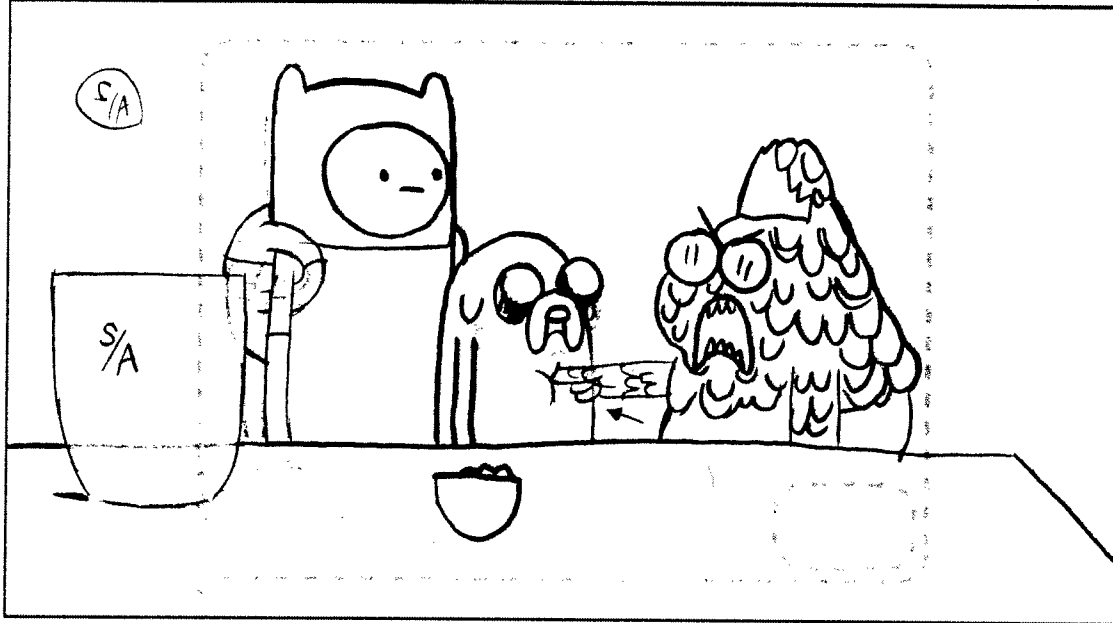
920269
EPISODE #
Production :

ADVENTURE TIME

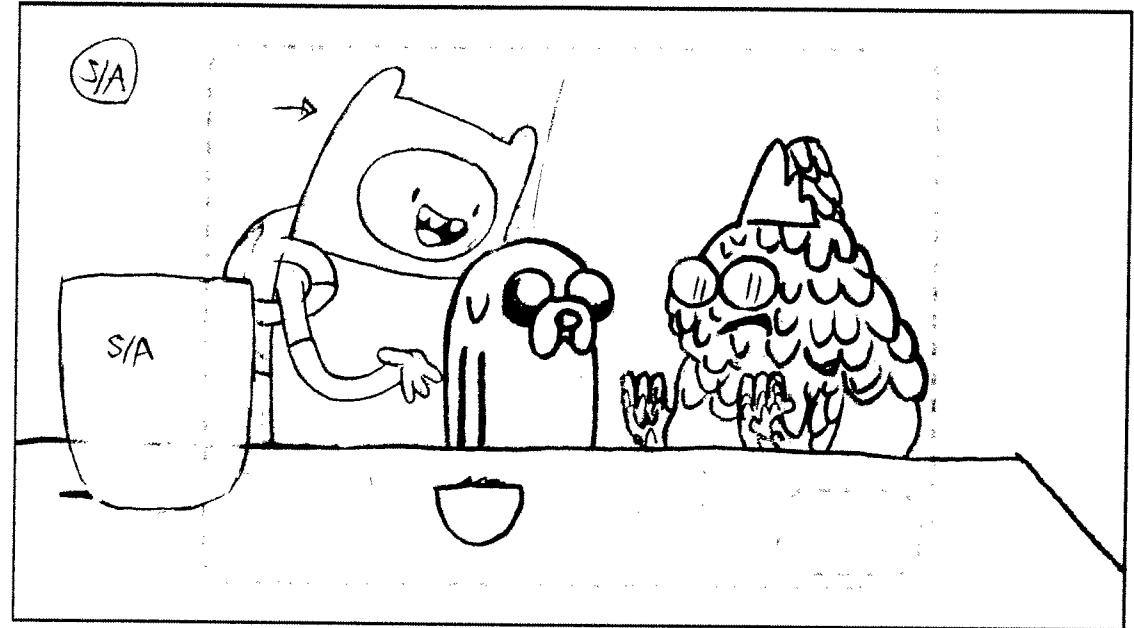


Page 189

Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:	<p>Ⓒ You're supposed to defend us against monsters, <u>HEROES</u>!!!</p>	<p>Ⓕ No, see, I've learned that by helping others without fighting I... wait...</p>
Action:		
Timing:		

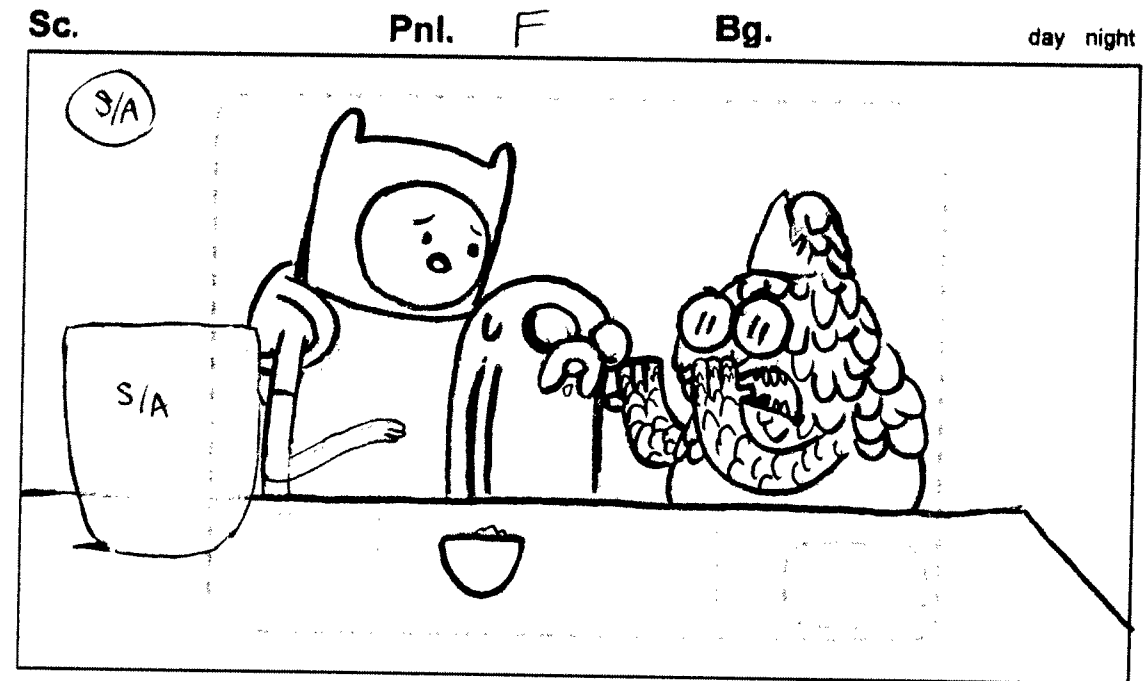
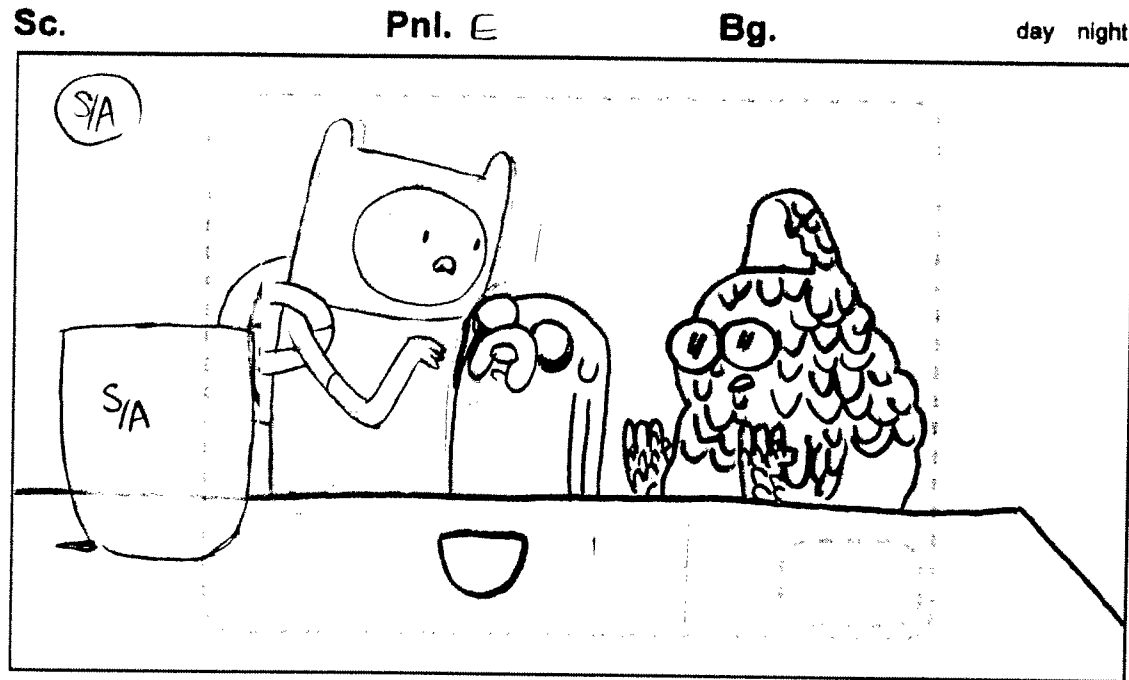
692026 EPISODE #

Production :

ADVENTURE TIME



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Dialog:

F: (ASTONISHED) ARE YOU SAYIN'
WE'RE ... NOT HELPING?

C: (SCOFFING) HELPING?! I CAN'T
EVEN MOVE MY HANDS!

Action:

Timing:

EPISODE # 920269

Production :

ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:	<p>© I'M A COBBLER! HOW AM I SUPPOSED TO COBBLE ...</p> <p>☞ : ...WITH THESE USELESS CHUNK-MITTS !</p>
Action:	
Timing:	

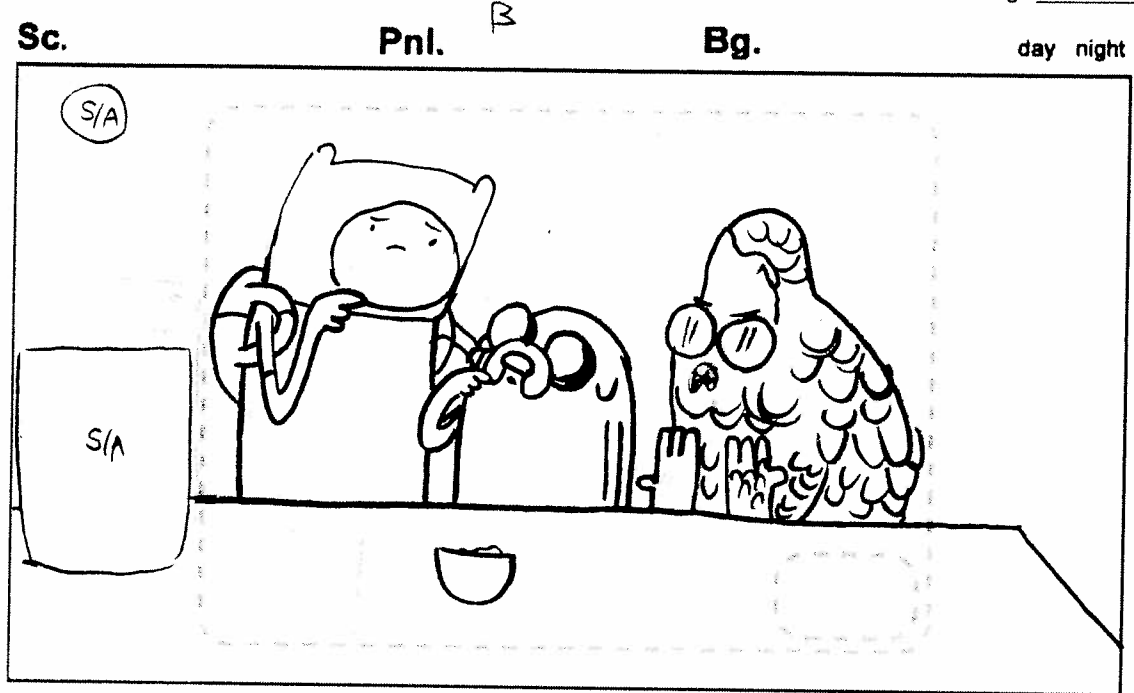
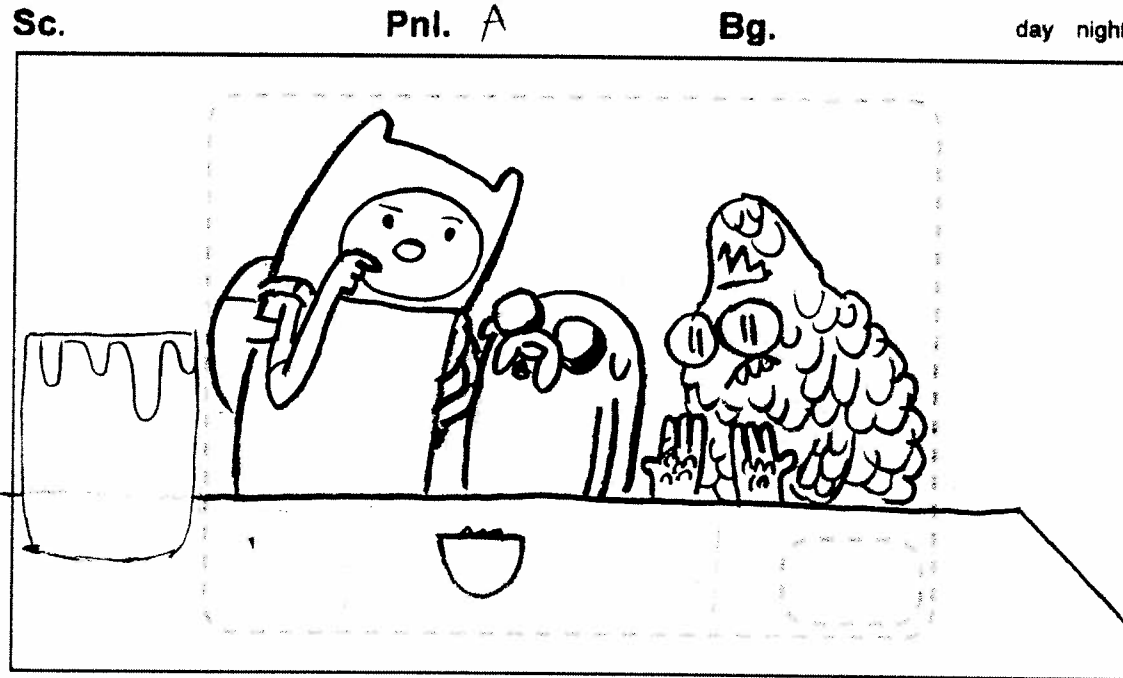
EPISODE # 92026

Production :

ADVENTURE TIME



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Dialog:	<u>F</u> : SO ... THE VILLAGE NEEDS THE HELP of A <u>NEW</u> COBBLER, EH?	(F) & (J) Hmm...	(C) what?! <u>No</u> !!
Action:			
Timing:			

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. A Bg. day night

Dialog:	(F) All right, we're cobblers. (J) Haha yeah.
Action:	
Timing:	

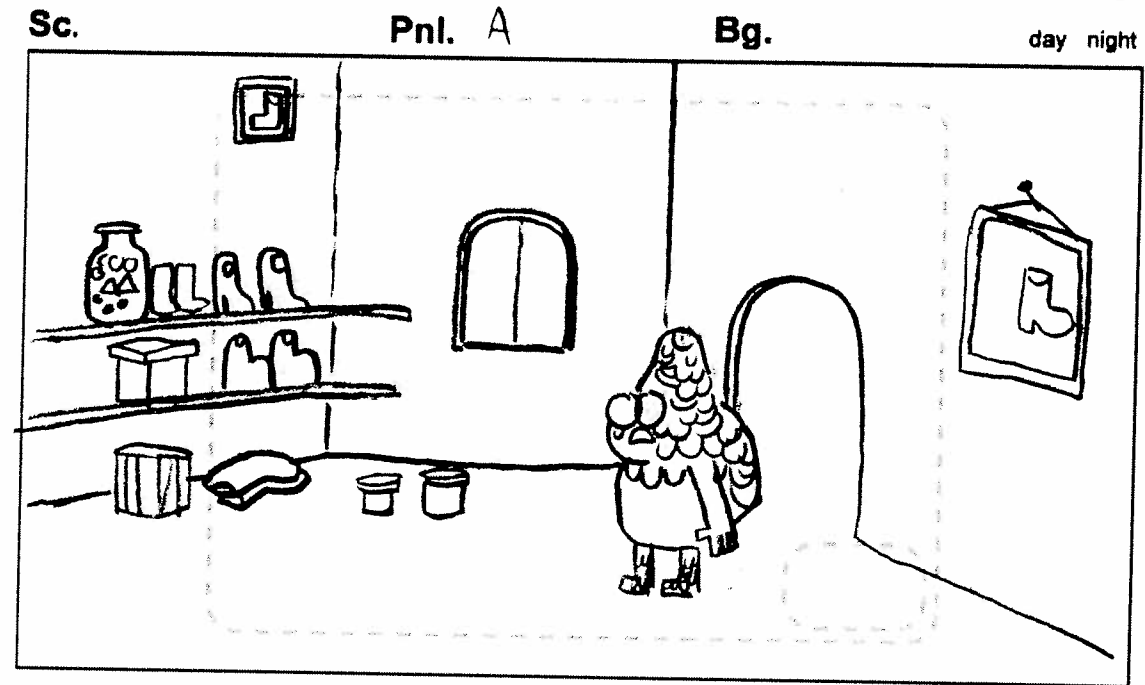
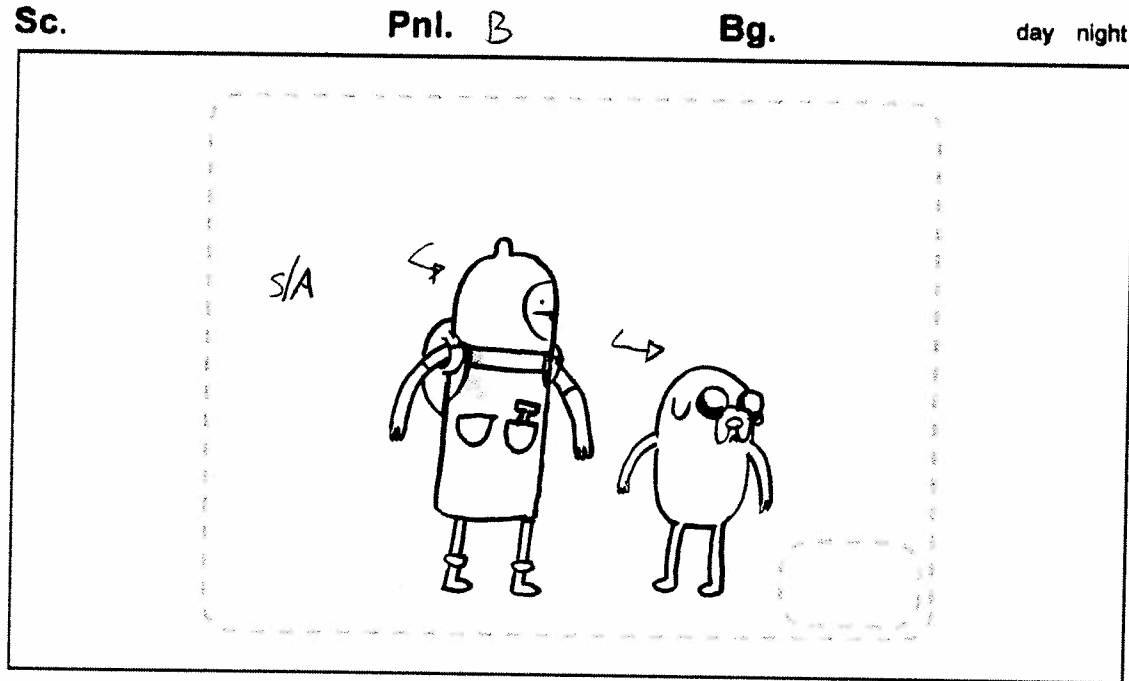
EPISODE # 920269

Production :

ADVENTURE TIME



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Dialog:
C: (OS) No! You're not...

© YOU'RE JUST WATCHING MY SHOP
WHILE I GO TO THE DERMATOLOGIST.

Action:

Timing:

692026

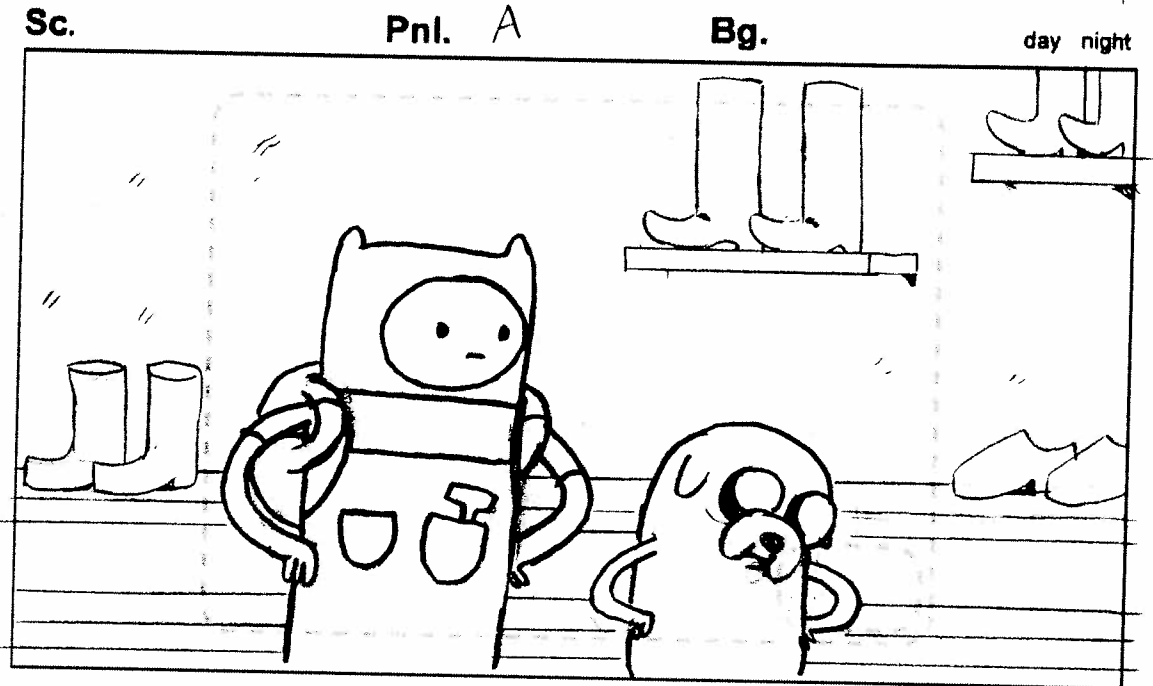
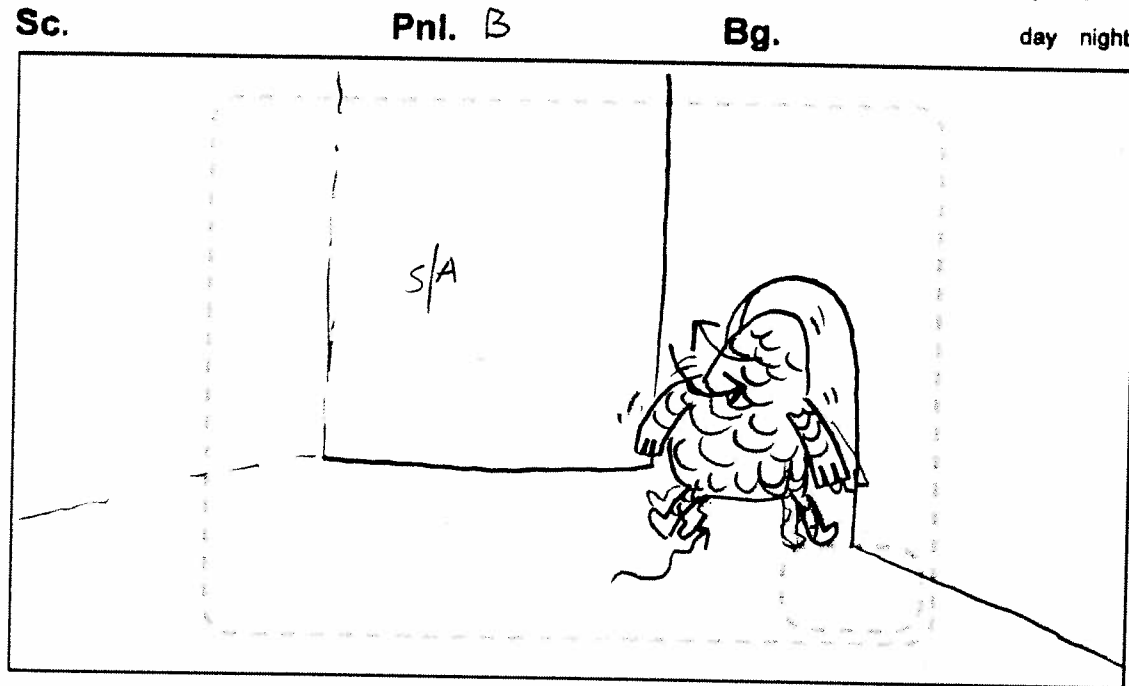
EPISODE #

Production :

ADVENTURE TIME



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Dialog: C : (STRAINED) AND DON'T TRY TO COBBLE ANYTHING!

Action: (struggling to waddle out)

Timing:

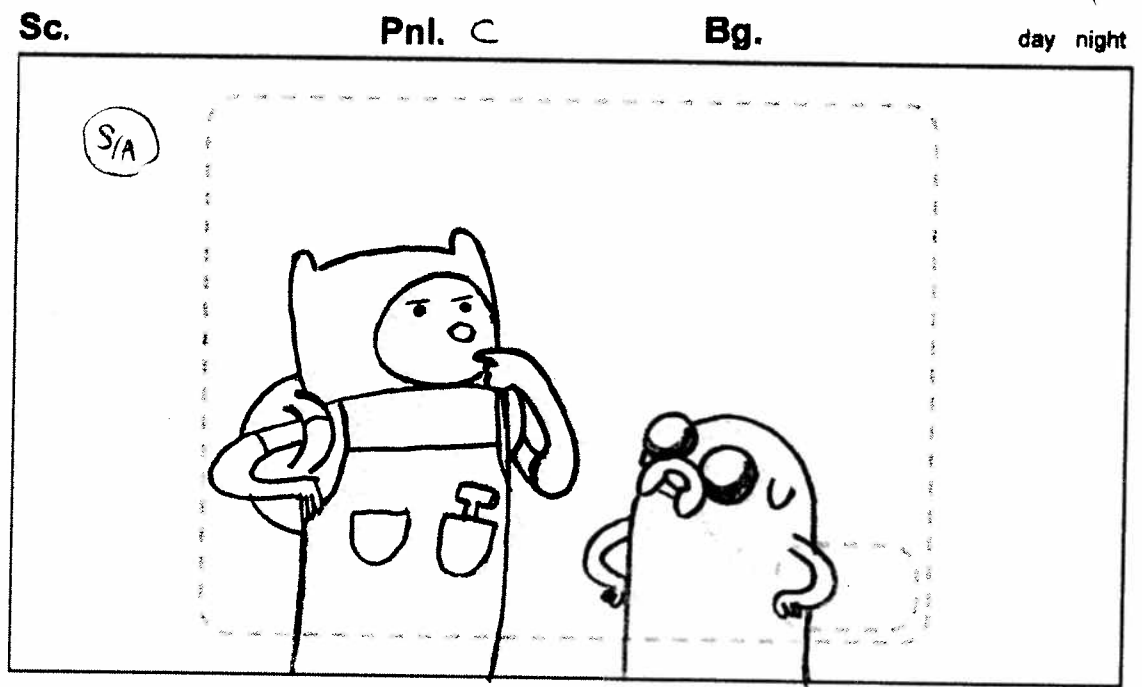
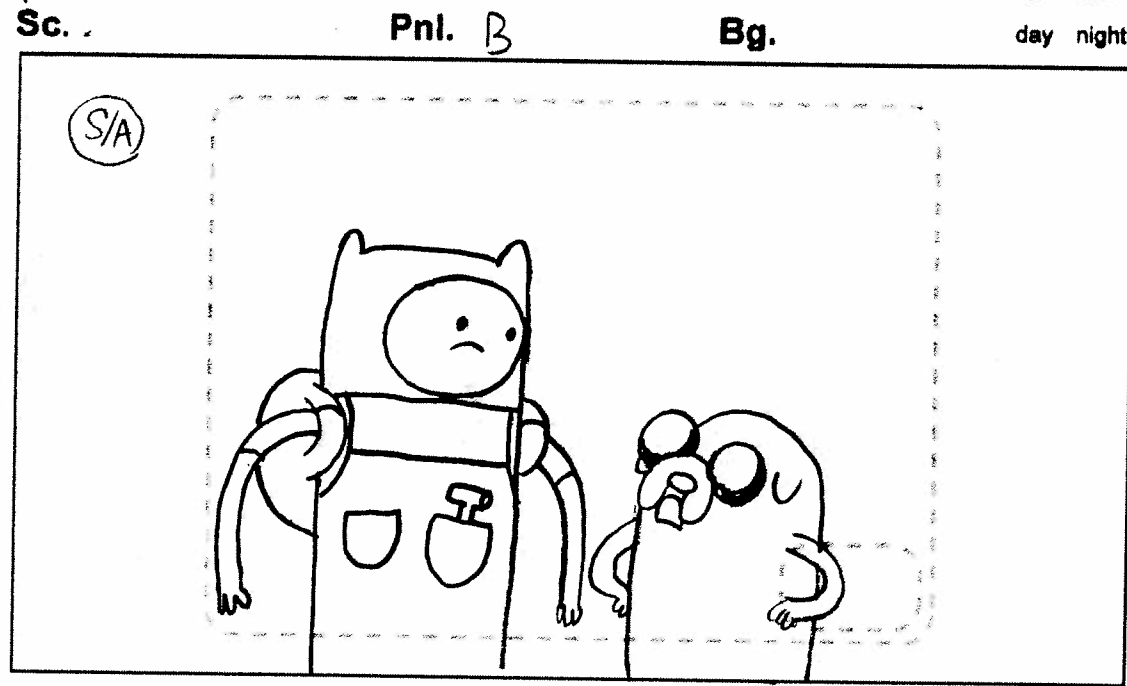
EPISODE # 920269

Production :

ADVENTURE TIME



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Dialog:	<p>① What does cobble mean, anyway?</p> <p>② I think it has something to do with SHOOOES ...</p>
Action:	
Timing:	

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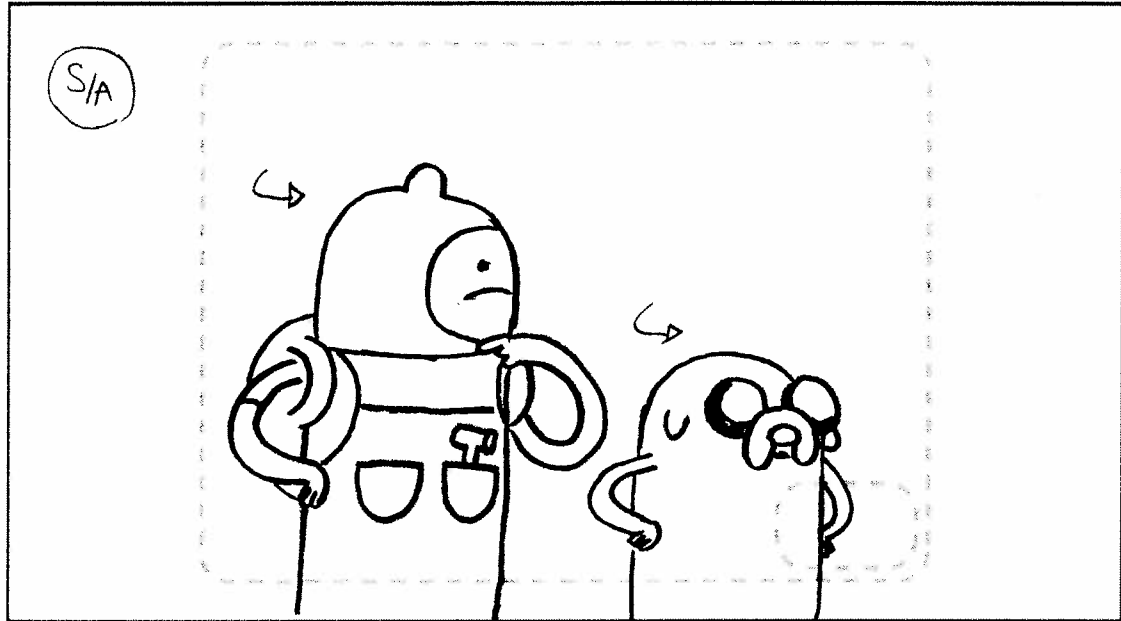
EPISODE # 920269

Production :

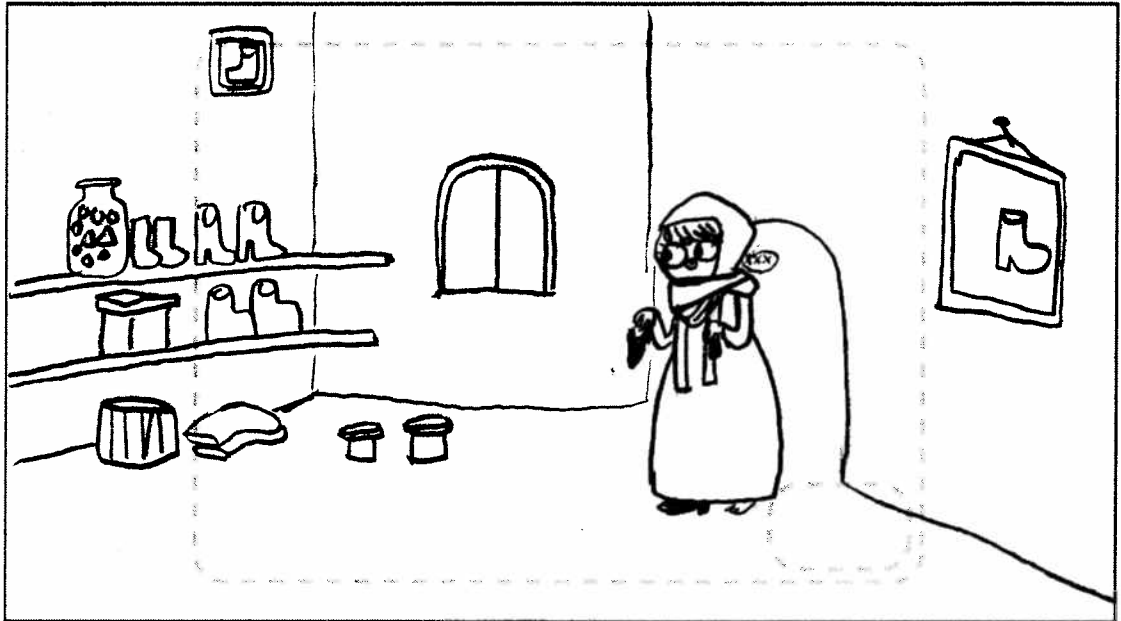
ADVENTURE TIME



Sc. Pnl. D Bg. day night



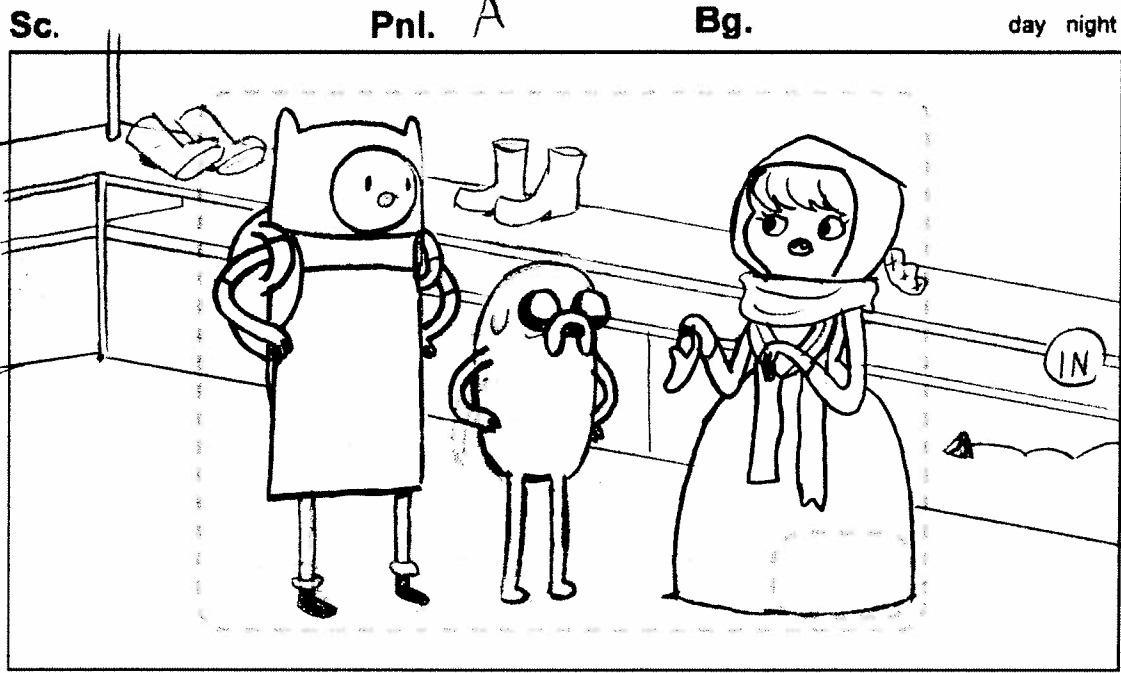
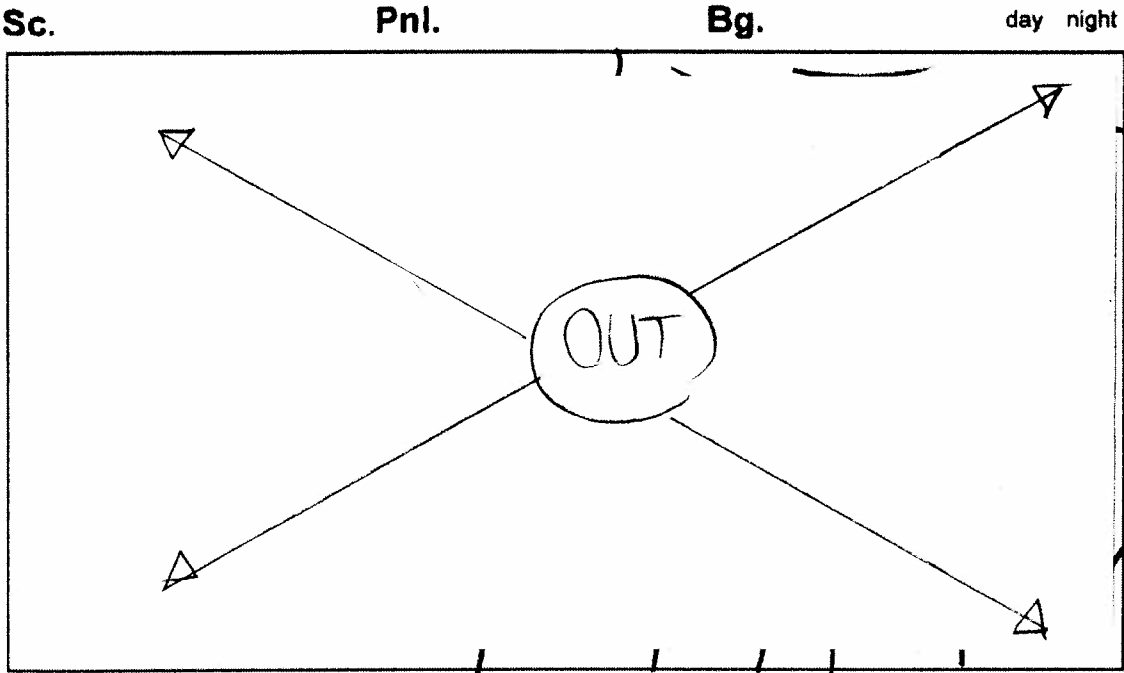
Sc. Pnl. A Bg. day night



Dialog:	<u>Fine Lady</u> :(o.s.) Excuse me!	(FL)	CAN YOU HELP ME?
Action:			
Timing:			

EPISODE # 692026
Production :

ADVENTURE TIME



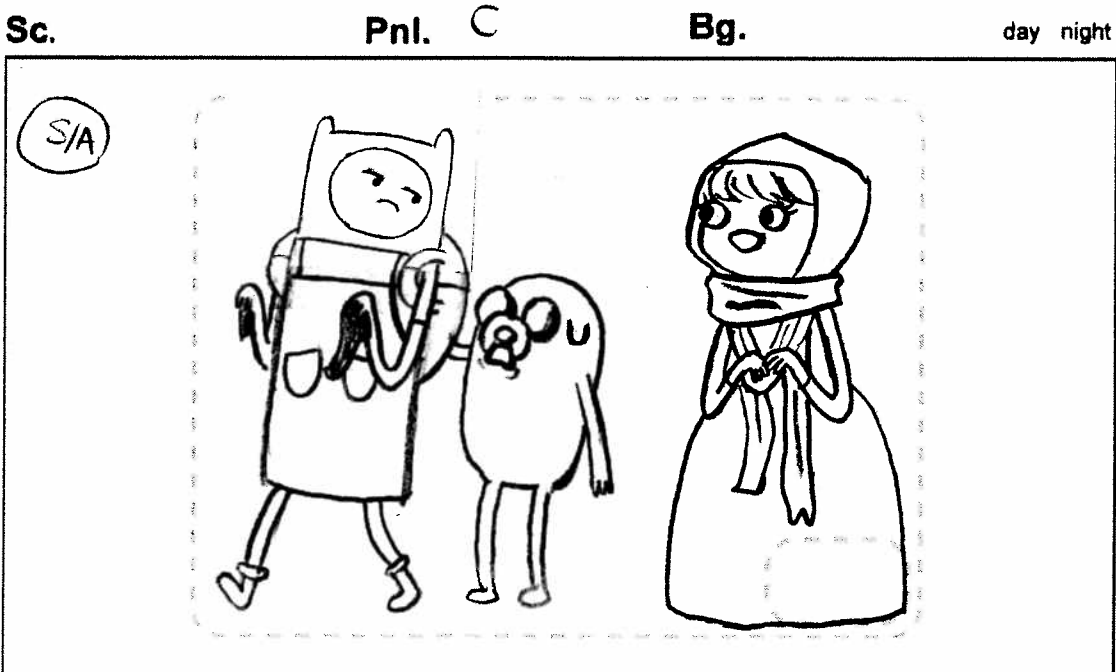
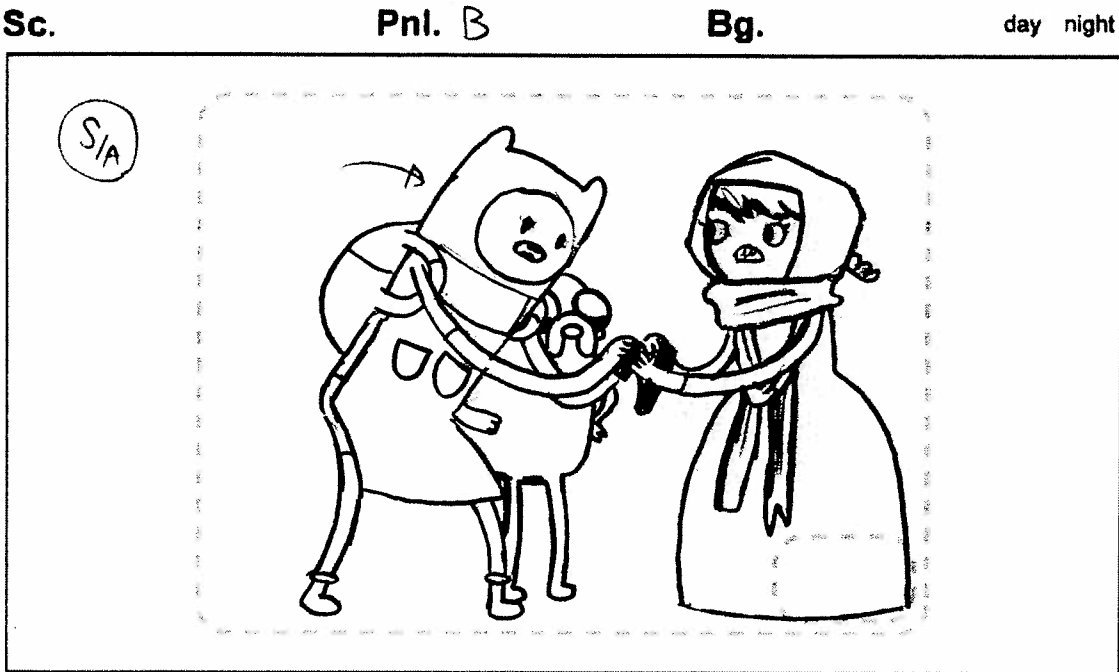
Dialog:	(FL) I NEED MY BROKEN HEEL FIXED... I'M GOING TO A FANCY FUNERAL.
Action:	
Timing:	

EPISODE # 692026
Production :

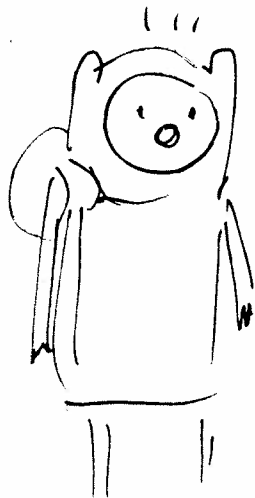
ADVENTURE TIME



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Dialog:	(F) Of course! I'LL HELP!	(J) Wait dude, what about what the cobbler said?
Action:		
Timing:		



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EPISODE #

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ADVENTURE TIME



Sc. Pnl. D Bg. day night

(S/A)

Sc. Pnl. E Bg. day night

(S/A)

Dialog:	(F) Relax, dude.	(F)(o.s.) It's just a shoe
Action:		
Timing:		

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

WIPE

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

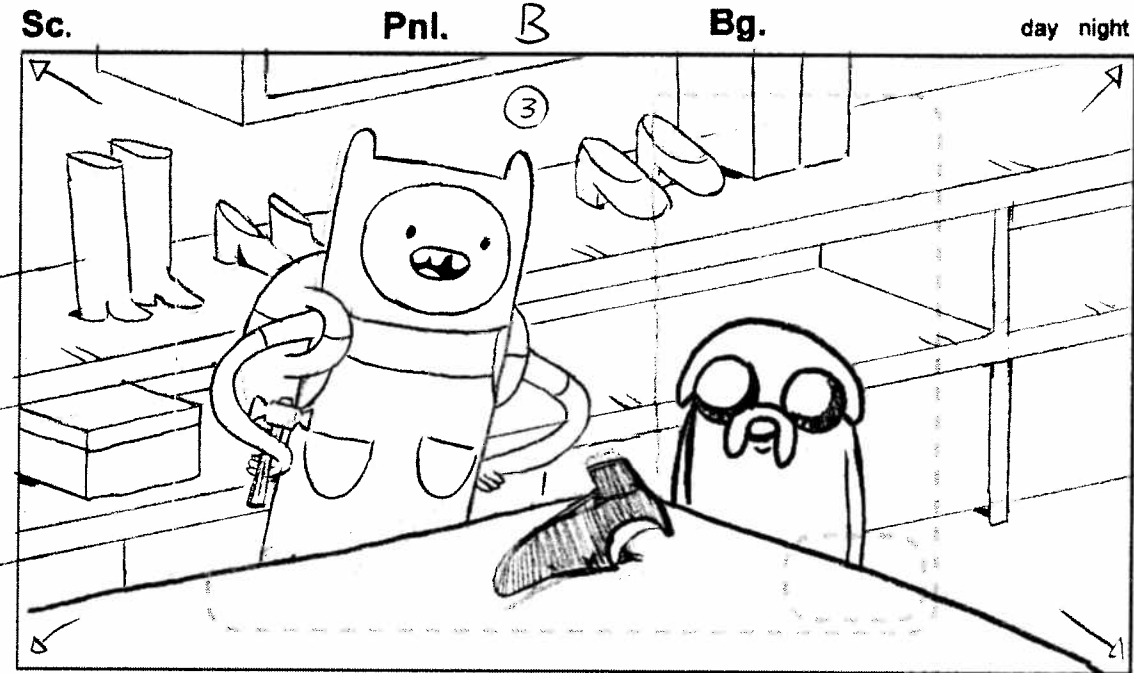
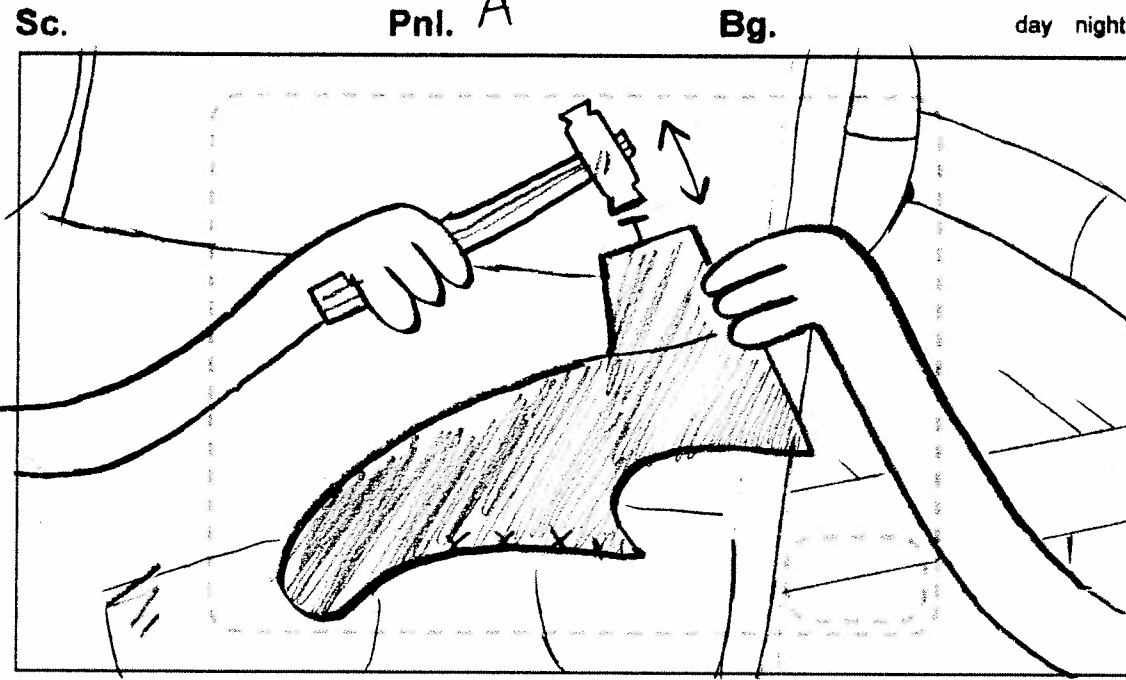
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ADVENTURE TIME



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Dialog:	(F) There!
Action:	TRUCK OUT
Timing:	

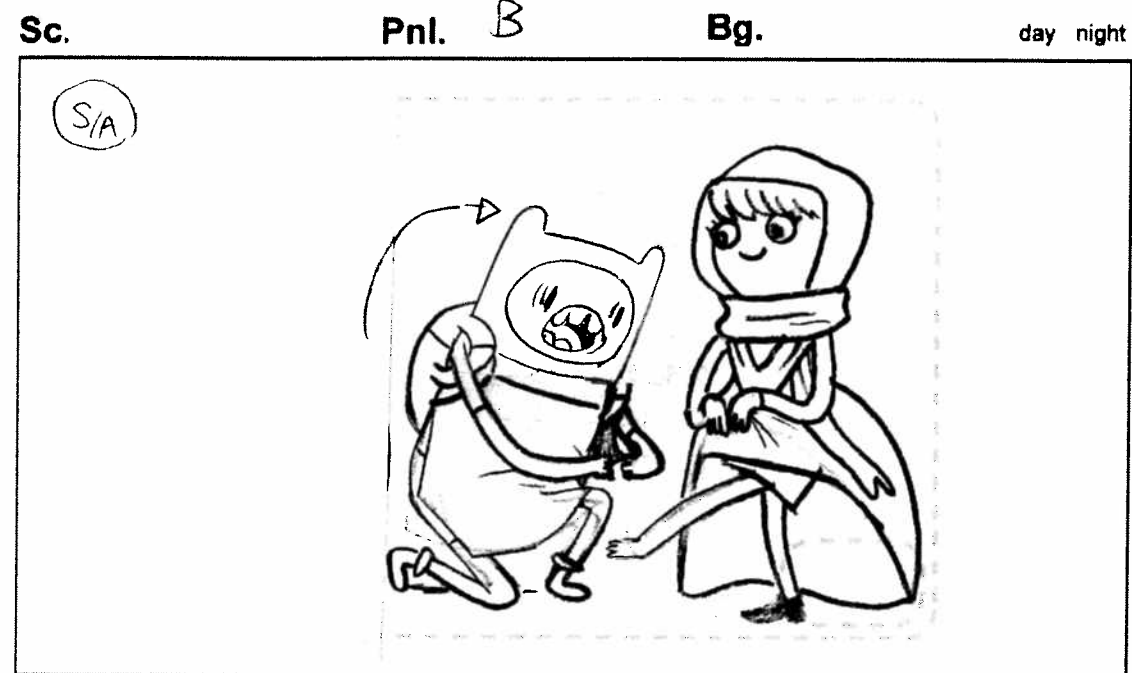
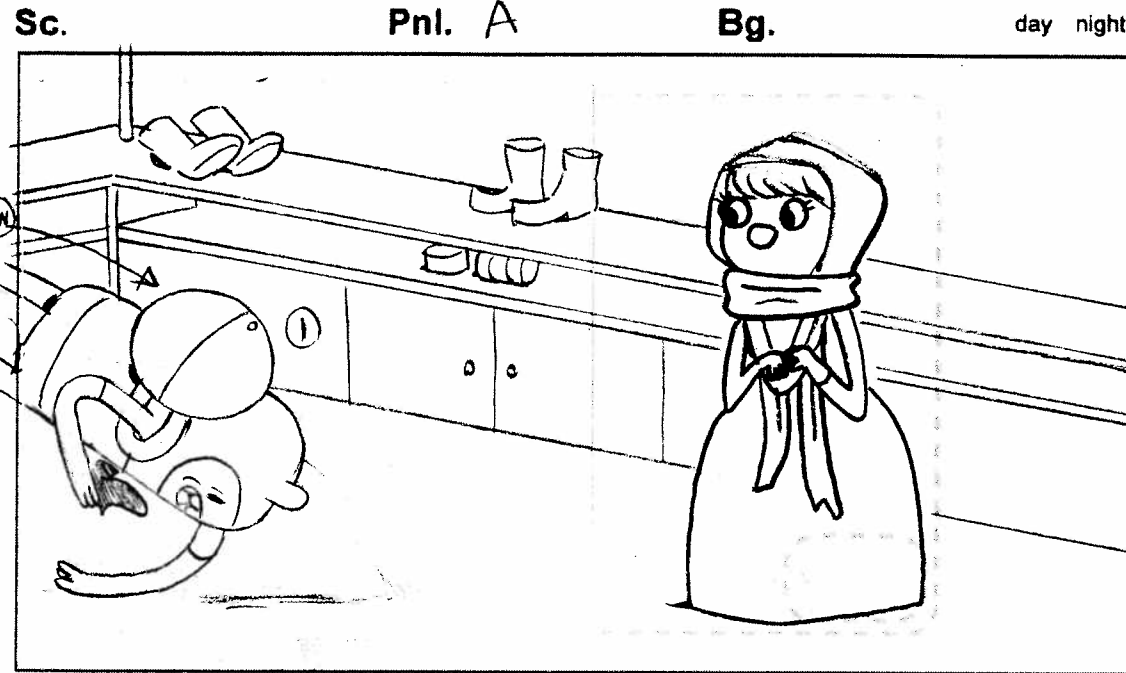
EPISODE # 692026

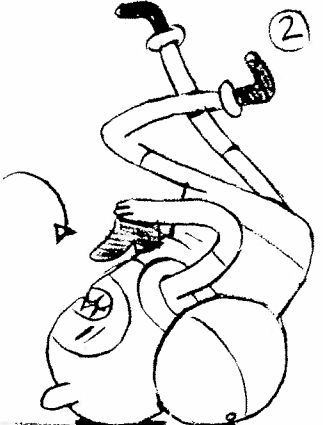

Production :

ADVENTURE TIME



Page 202



Dialog:		
Action: FINN ROLLS ONSCREEN		
Timing:	<p>F: HWAAA!!</p>	

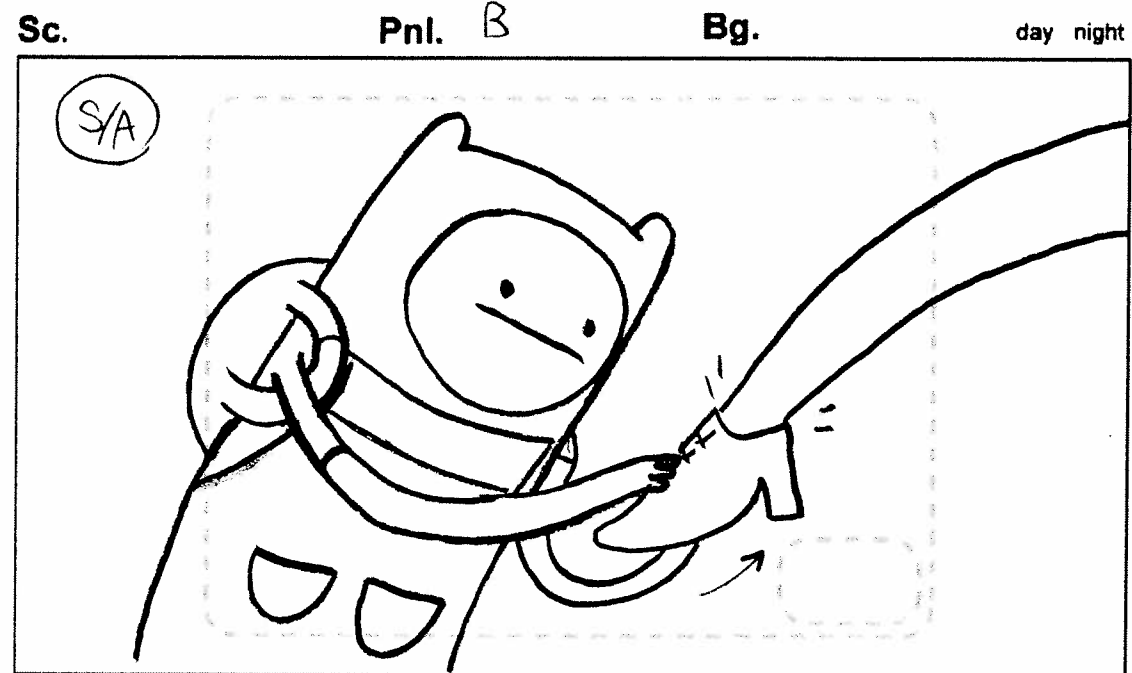
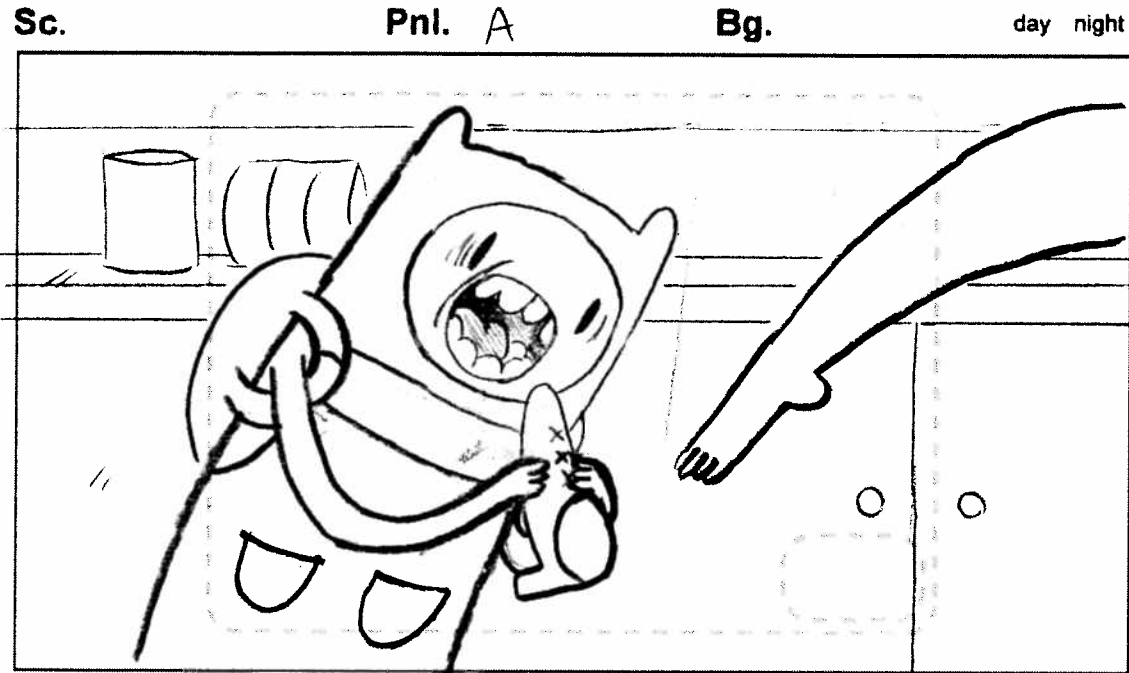
EPISODE # 692026

Production :

ADVENTURE TIME



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Dialog:	<u>E</u> : YOUR SHOE'S READY!!	SFX: *FOOMP!*
Action:		
Timing:		

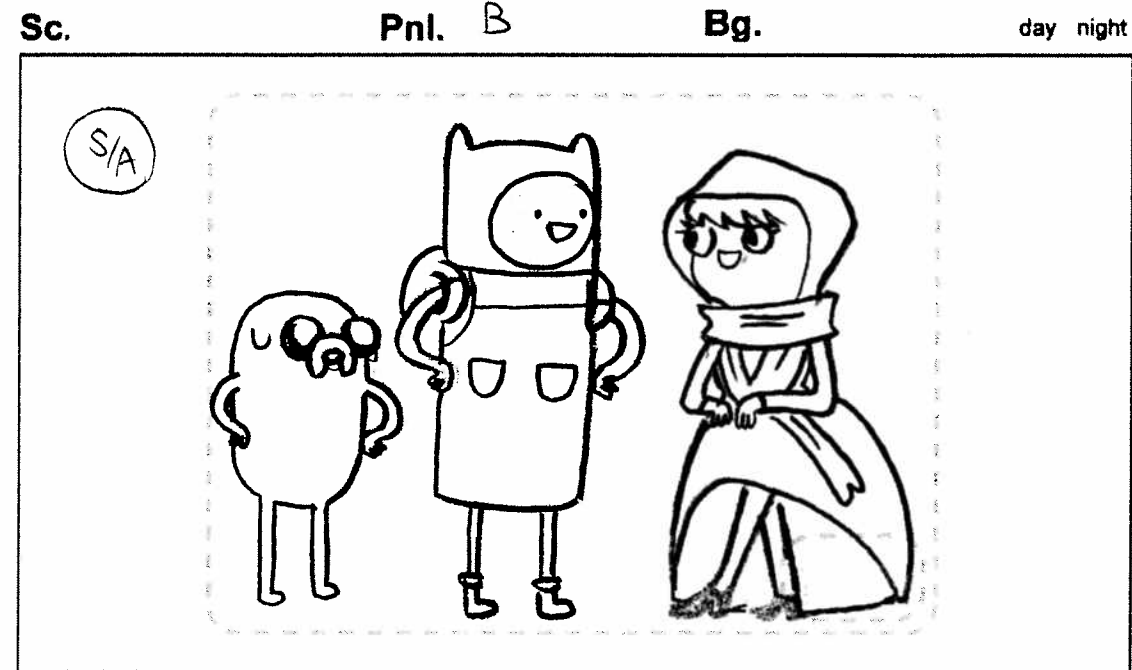
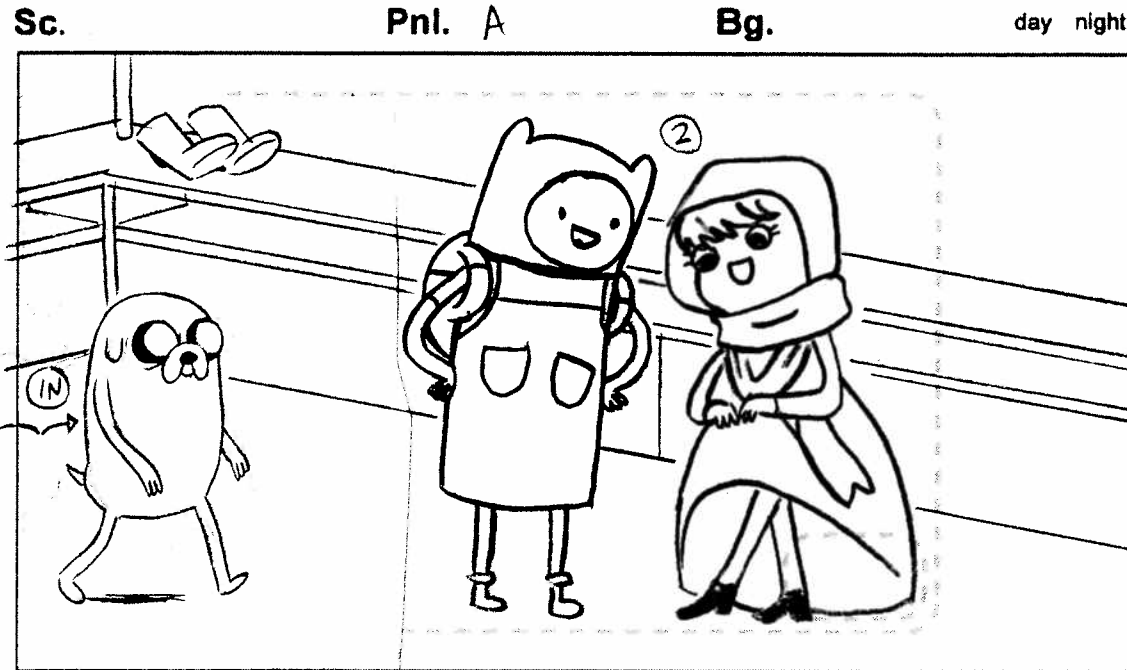
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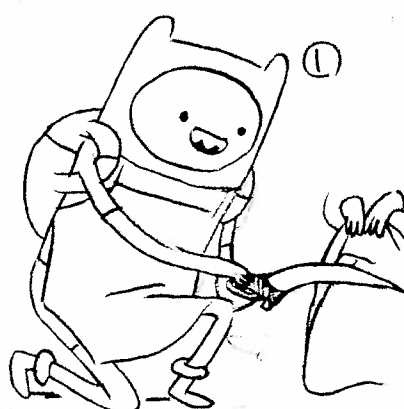
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ADVENTURE TIME



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Dialog:	(FL) Ah!
Action:	
Timing:	

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ADVENTURE TIME



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Sc.	Pnl.	C	Bg.	day	night	Sc.	Pnl.	D	Bg.	day	night
<div><div>S/A</div></div> <div><div>S/A</div></div>											

Dialog:	Fine Lady? Oh?
Action:	(stomp, stomp) (Ladies foot shakes)
Timing:	

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ADVENTURE TIME



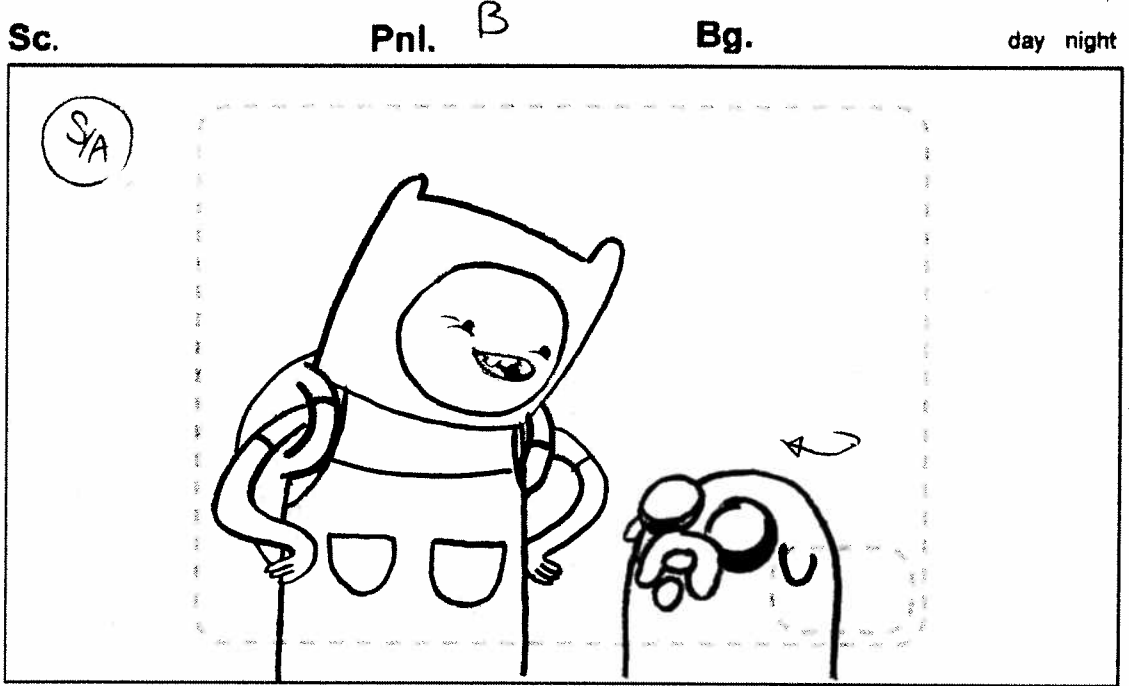
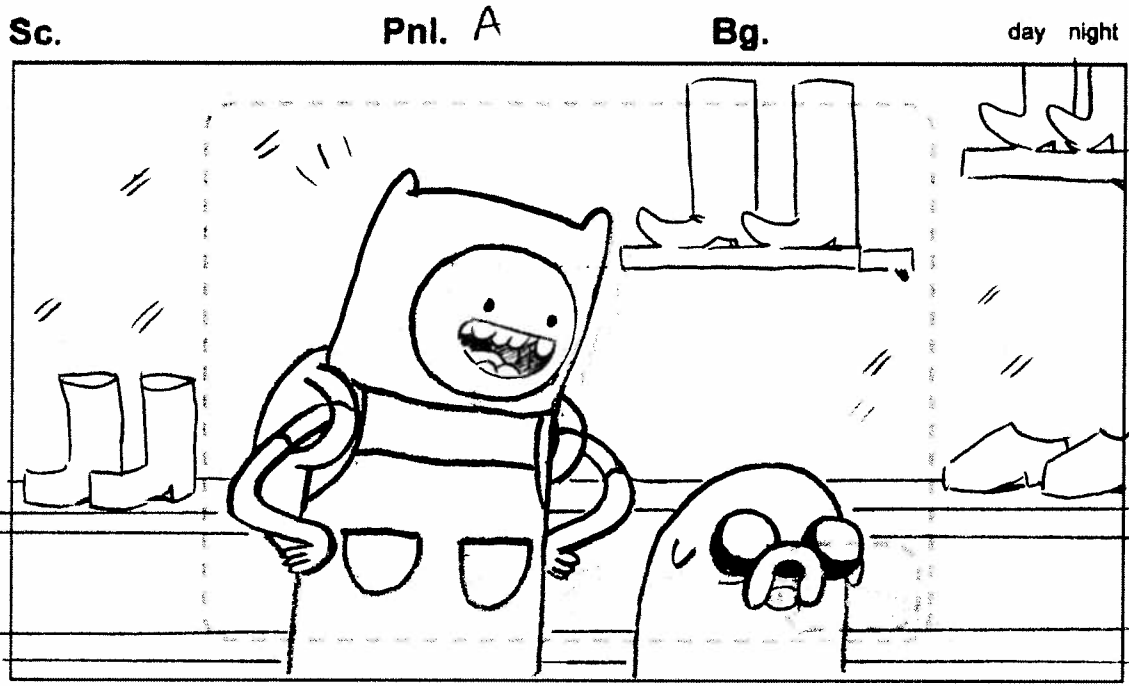
Sc.	Pnl. A	Bg.	day	night	Sc.	Pnl. B	Bg.	day	night

Dialog:	
Action:	SFX: SHNK!! BLADE POPS OUT OF TOE.
Timing:	

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ADVENTURE TIME



Dialog:	
F: NOW YOU CAN FIGHT OFF EVIL IF IT SHOWS UP AT THE FUNERAL!	J YOU FIX THAT SHOE WITH A MAGIC NAIL? F Maybe...
Action:	
Timing:	

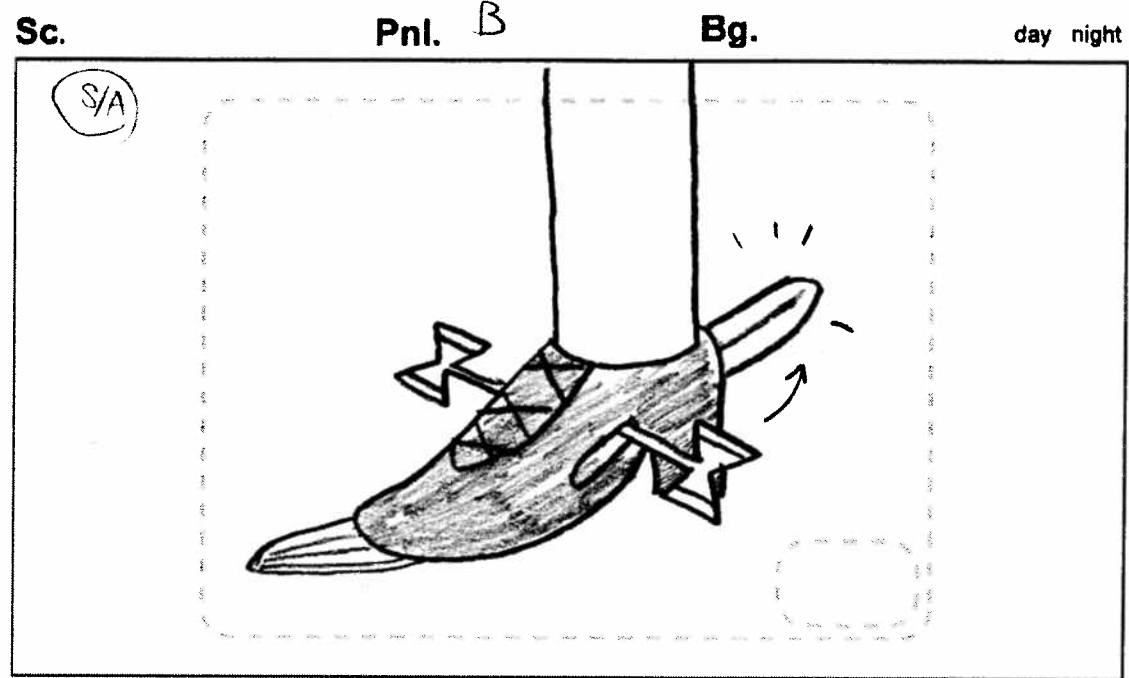
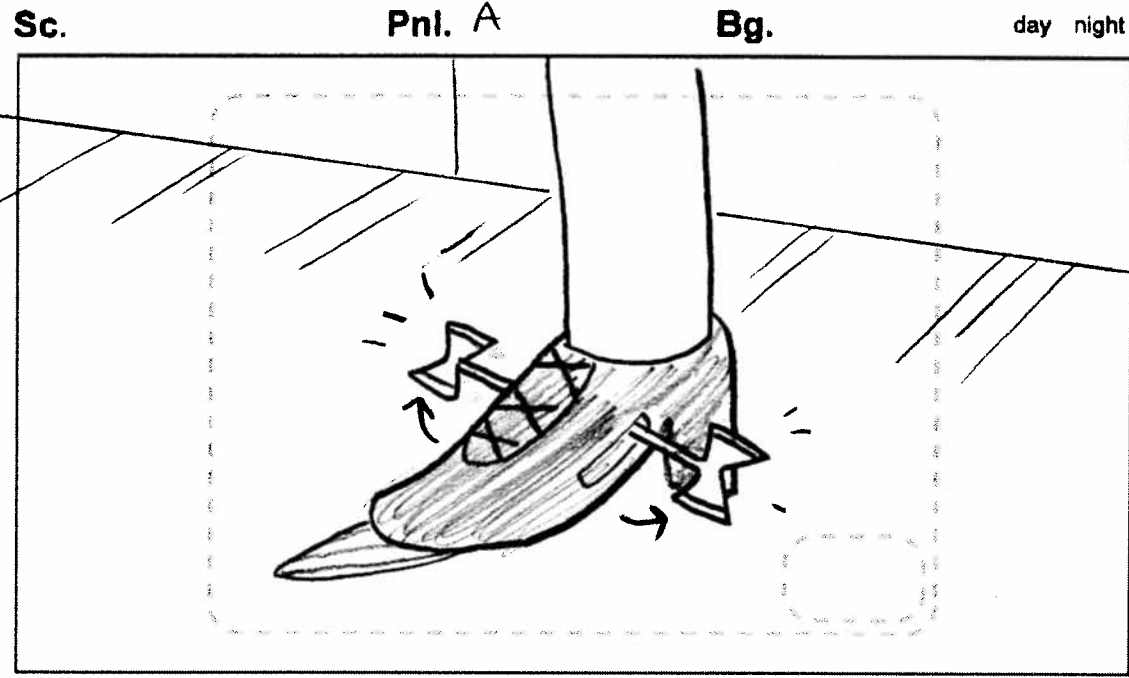
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ADVENTURE TIME



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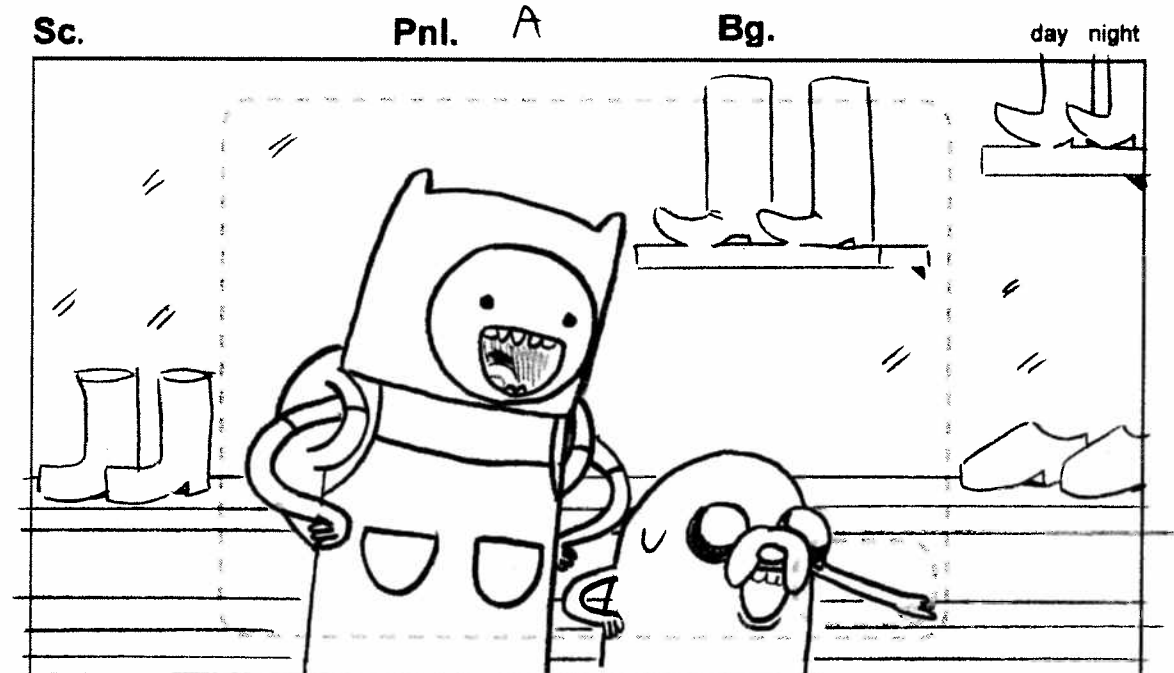
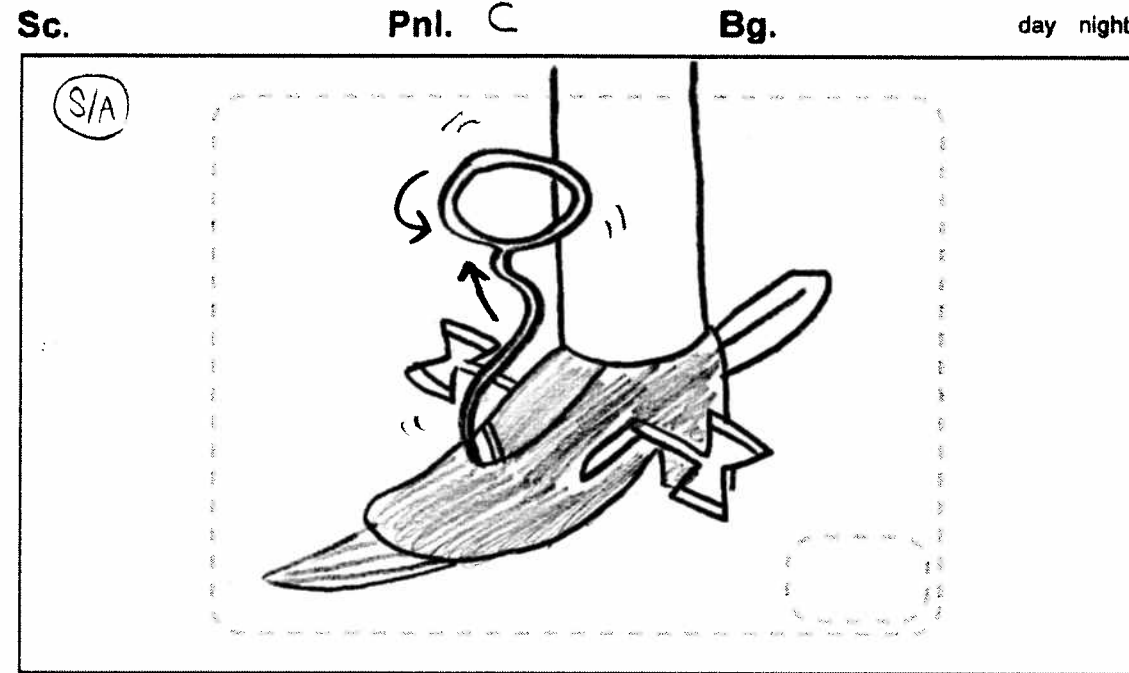
Dialog:	SFX: CLICK! CLICK!	SFX: SHING!
Action:		
Timing:		

EPISODE # 692026
Production :

ADVENTURE TIME



Page 209



Dialog:	
SFX: WHOOSH WHOOSH	(F) Whoa! (J) Cool!
Action:	
Timing:	

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Production :

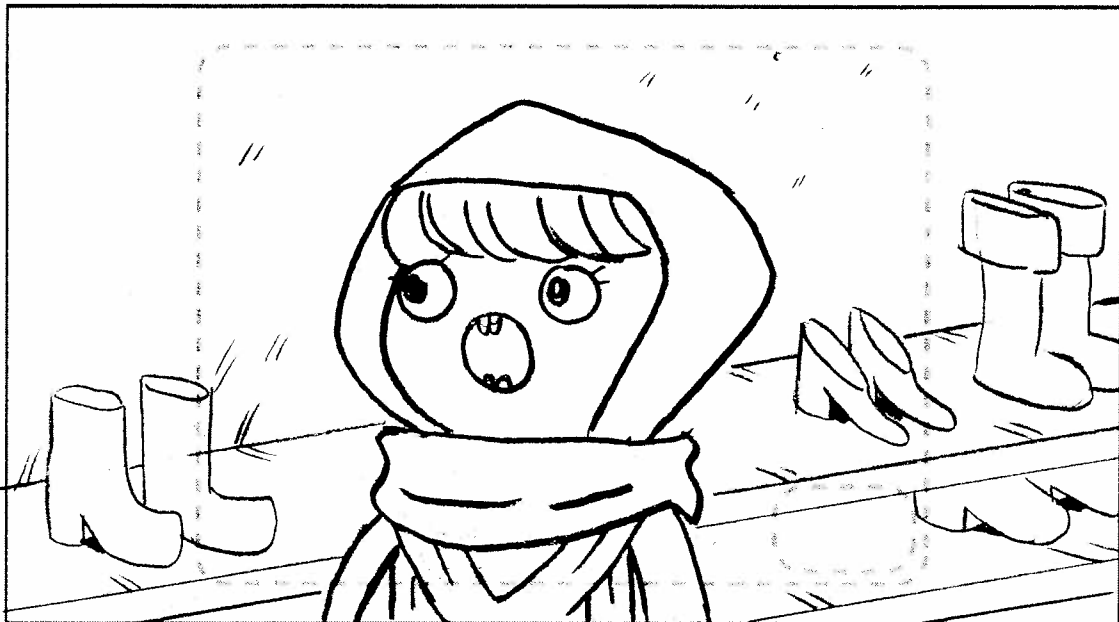
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ADVENTURE TIME

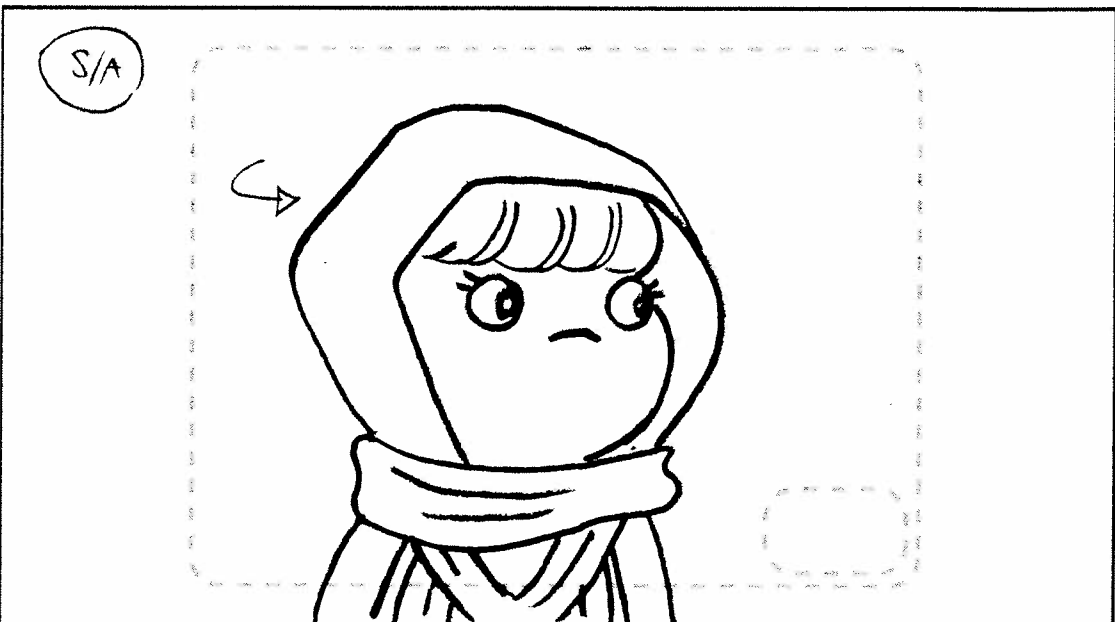


Page 210

Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:	FL: I CAN'T GO TO THE FUNERAL IN <u>THESE</u> !	(C.o.s.) Hey, everyone!
Action:		
Timing:		

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ADVENTURE TIME



Sc. Pnl. A Bg. day night

Sc. Pnl. Bg. day night

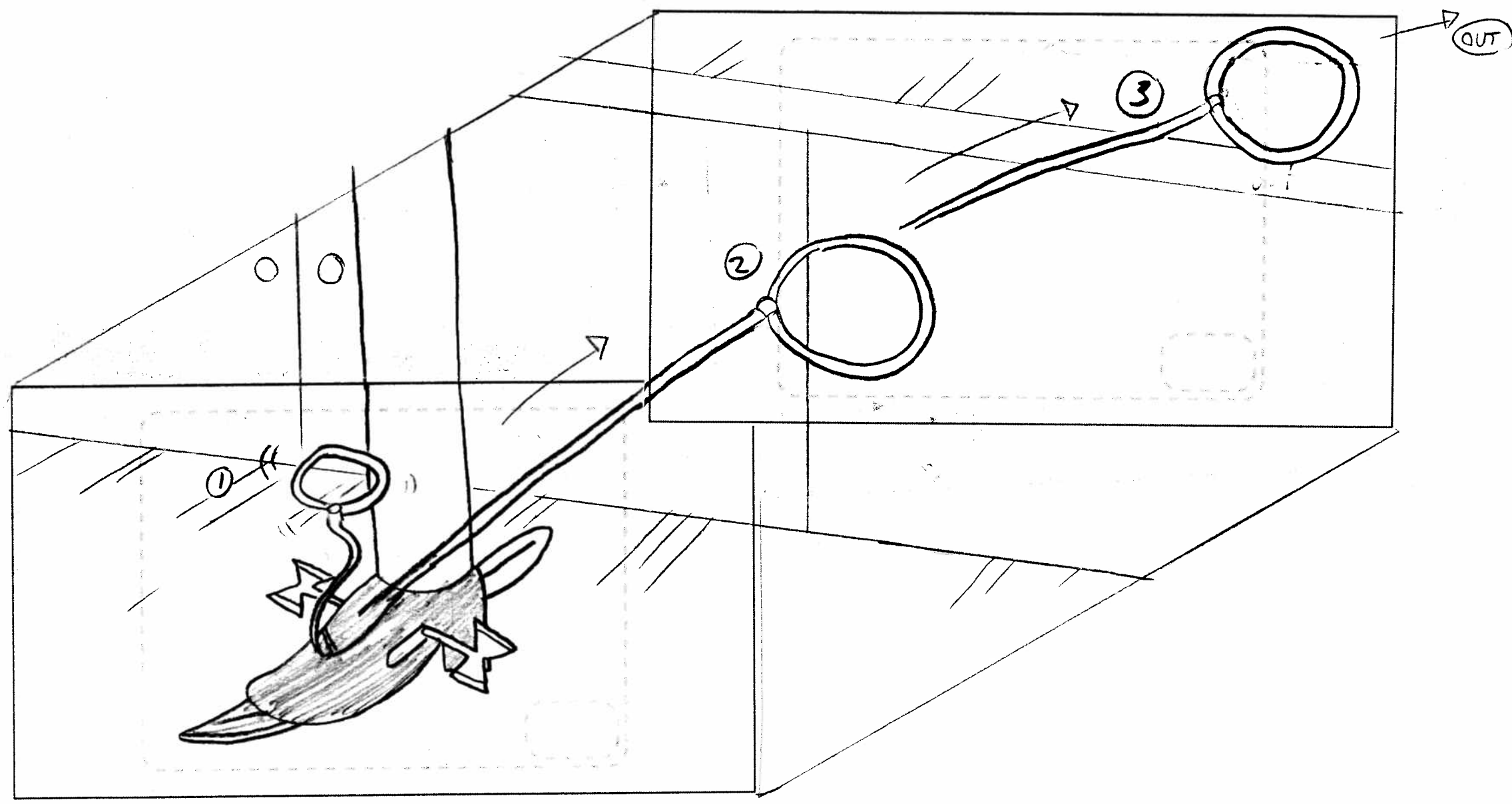
Dialog: © I'm back from the doctor!

Action:

Timing:

EPISODE # 692026
Production :

A



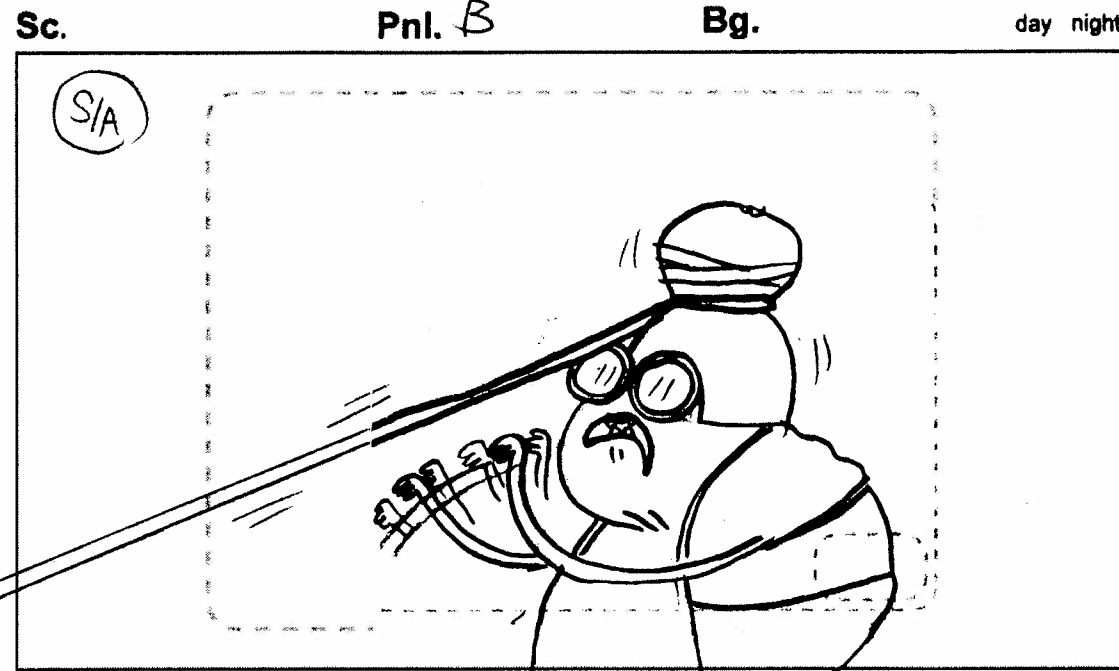
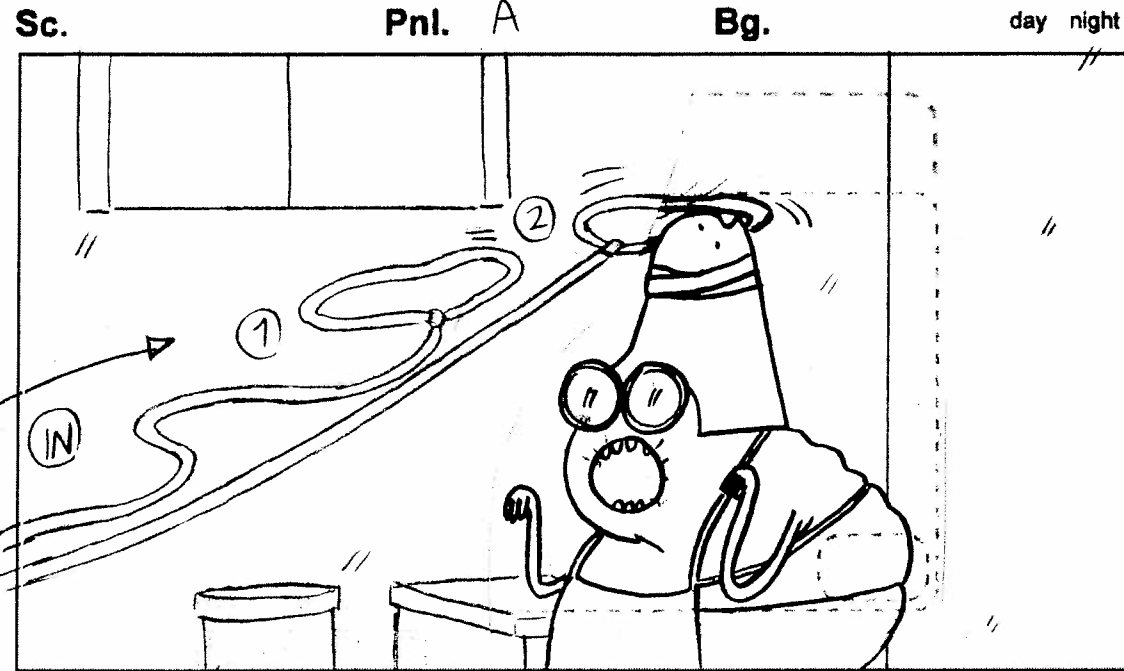
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ADVENTURE TIME



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Dialog:	C: WHY!
Action:	
Timing:	

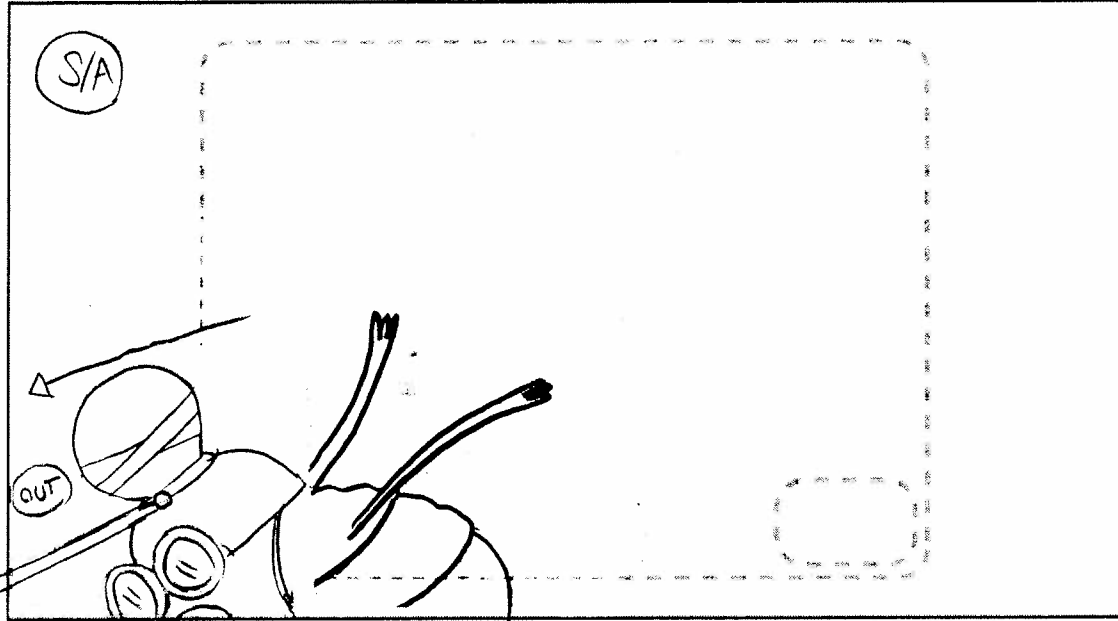
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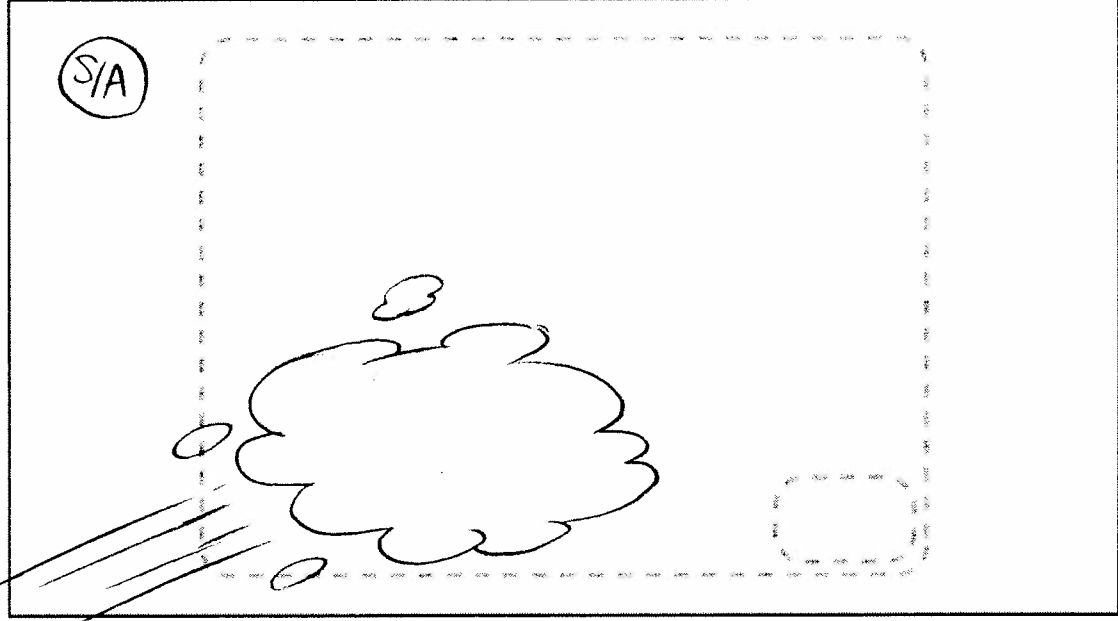
ADVENTURE TIME



Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:	
<u>C</u> : WHY ALWAYS ME?!	SFX: ZIP!
Action:	
Timing:	

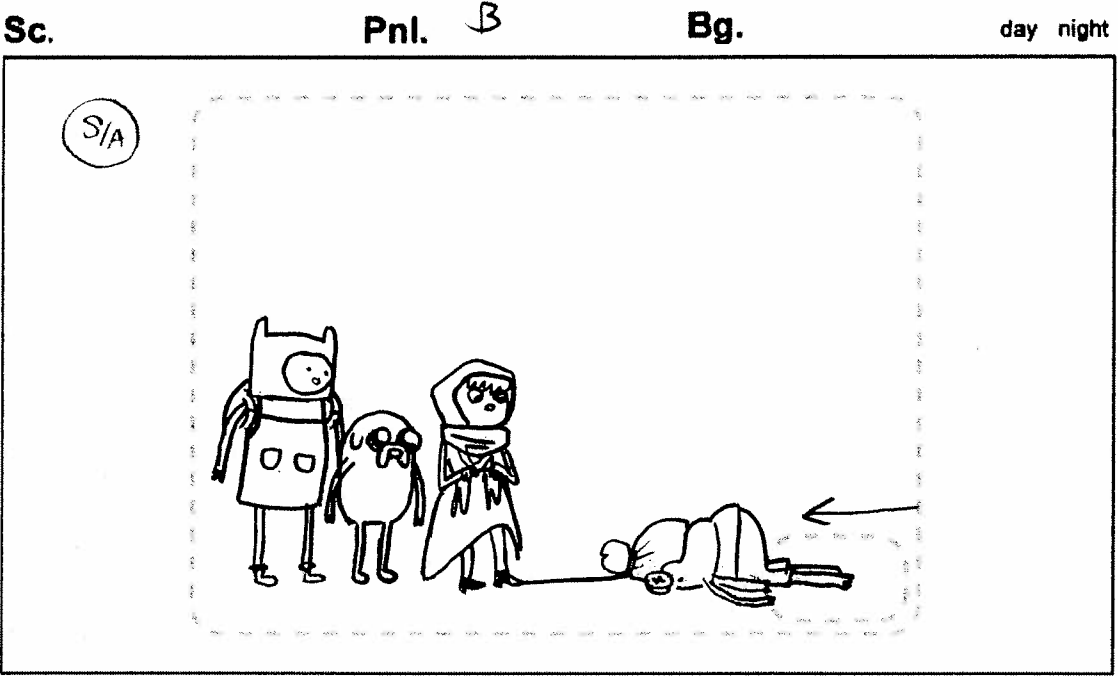
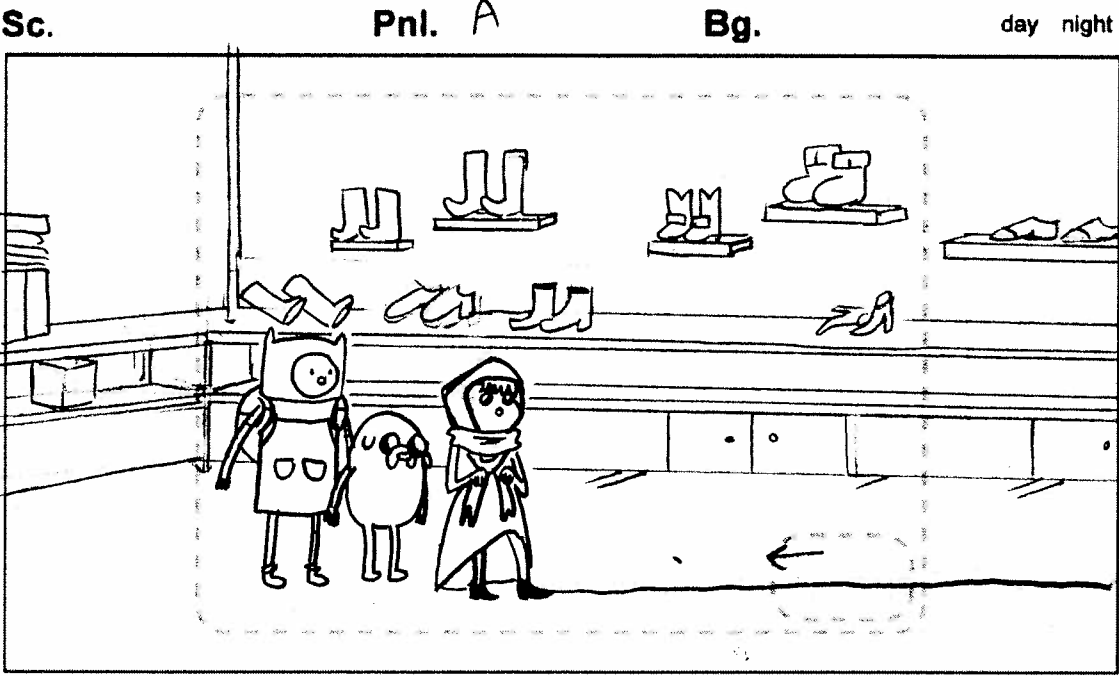
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ADVENTURE TIME



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Dialog:
Action:
Timing:

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EPISODE #

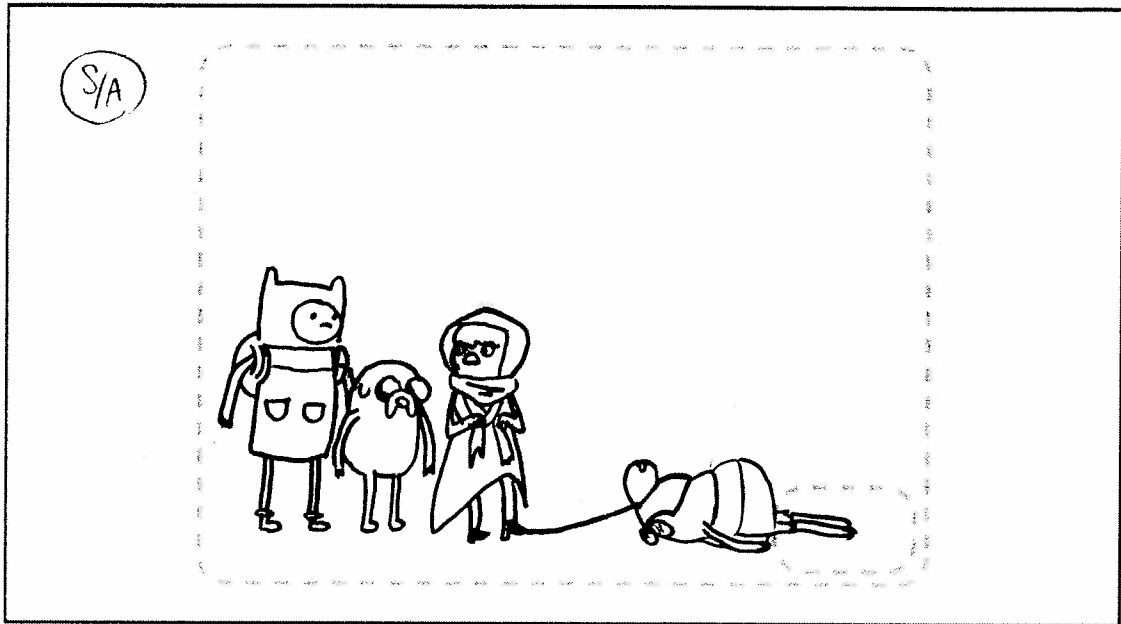
Production :

ADVENTURE TIME

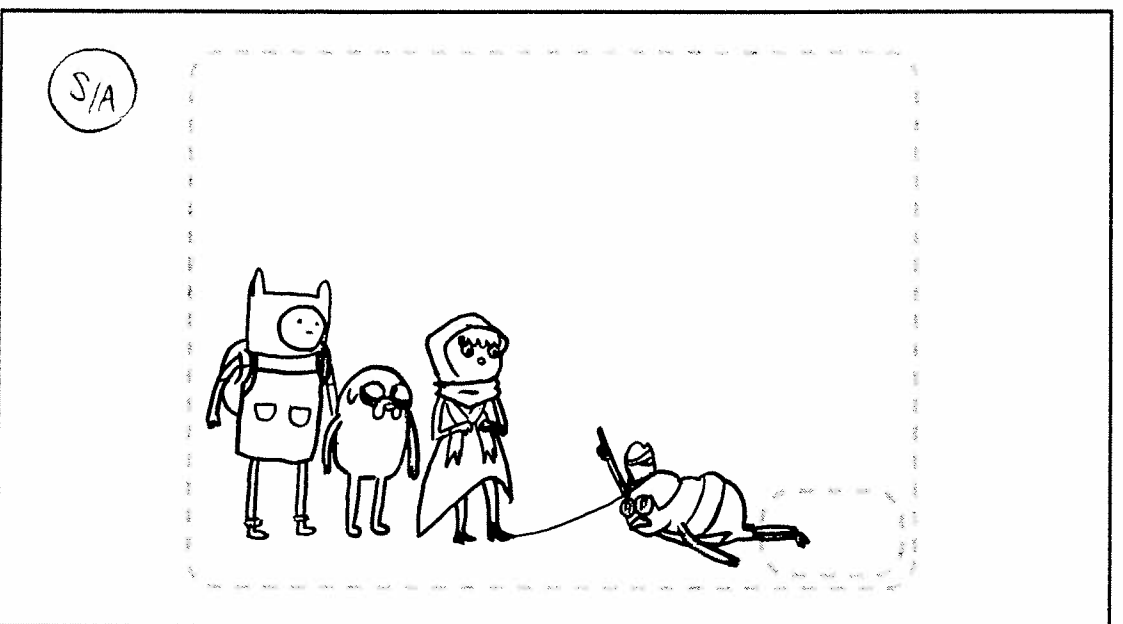


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Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:	(FL) And I'm not supposed to bring a guest.	(C) Get out!
Action:		
Timing:		

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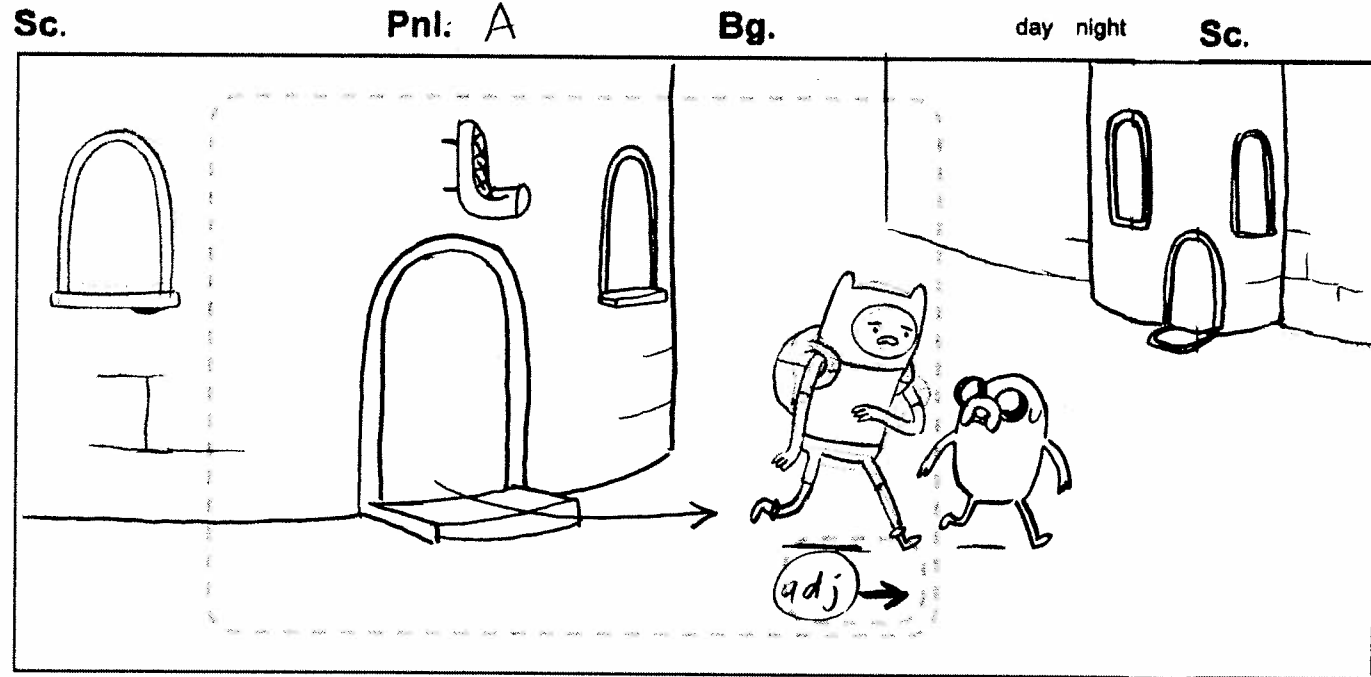
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ADVENTURE TIME



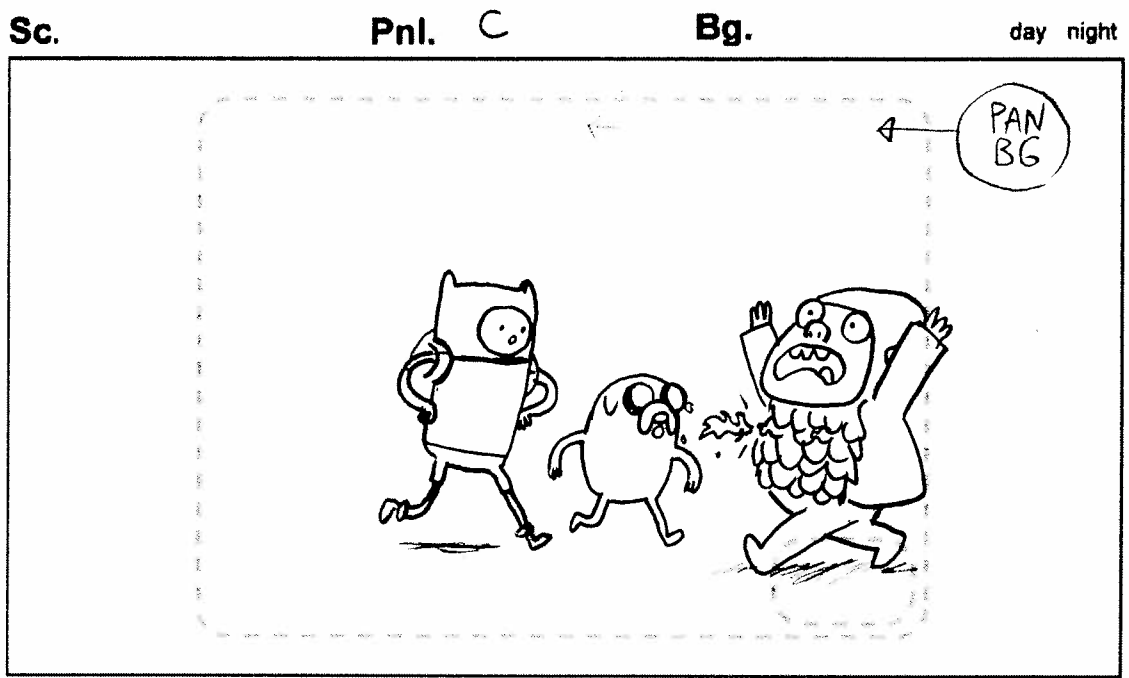
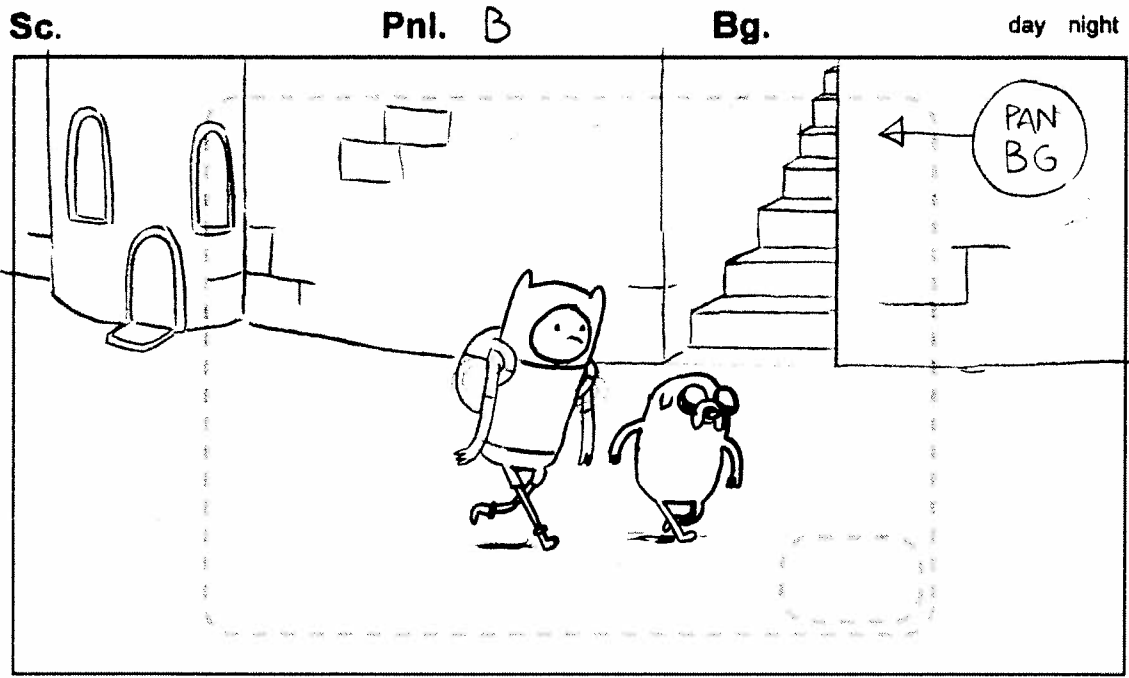
Page 217
day night



Dialog:	Ⓕ : Man, there's got to be a way we can help people.	
	MAN, IF ONLY THERE WAS A CLEAR WAY TO HELP...	
Action:		
Timing:		

EPISODE # 692026
Production :

ADVENTURE TIME



<p>Dialog: Nipple Guy: (o.s.) Ahh! <u>Help!</u></p> <p>(NG): Help! I need medical help!</p> <p>SFX: FWOOSH!</p>	
<p>Action:</p>	
<p>Timing:</p>	

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ADVENTURE TIME



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Sc. Pnl. D Bg. day night

Sc. Pnl. E Bg. day night

Dialog:	<u>N.G.</u> : AAH!!	<u>E.</u> : MEDICAL HELP, EH?
Action:		
Timing:		

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ADVENTURE TIME



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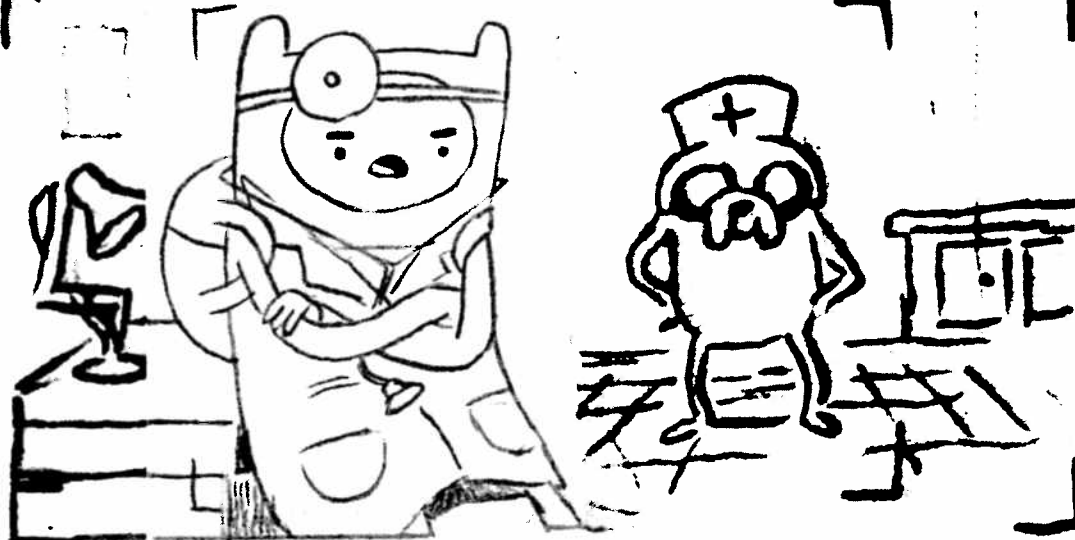
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

EPISODE # 692026
Production :

692026

A



E: HOW CAN WE HELP...

B



♪ MEDICAL THEME ♪

Action

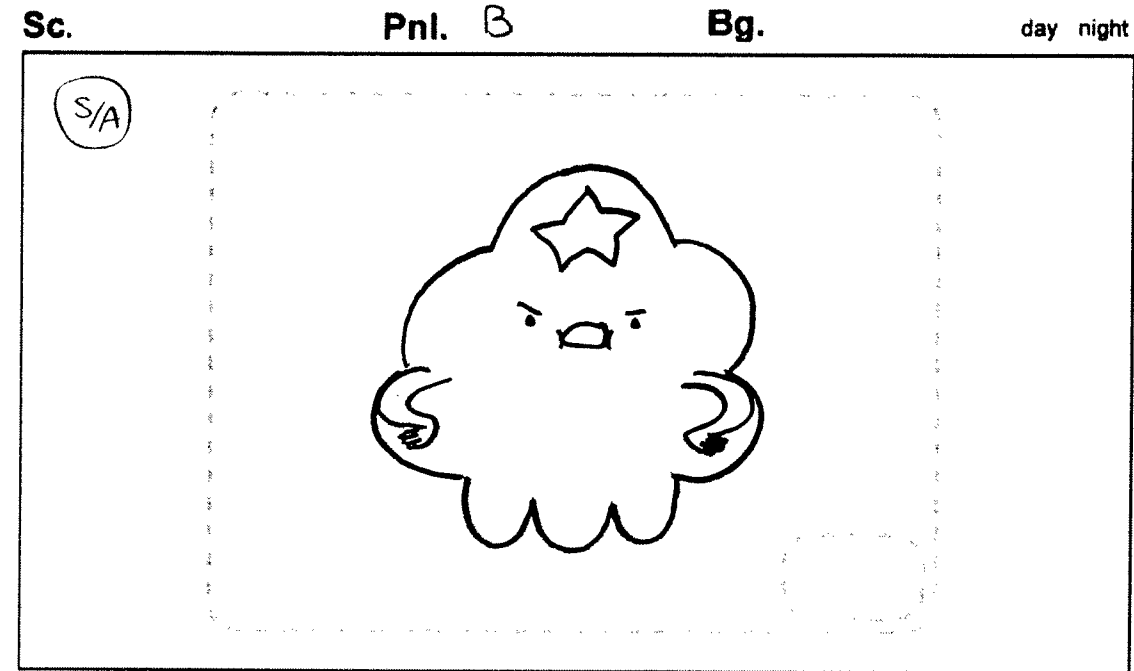
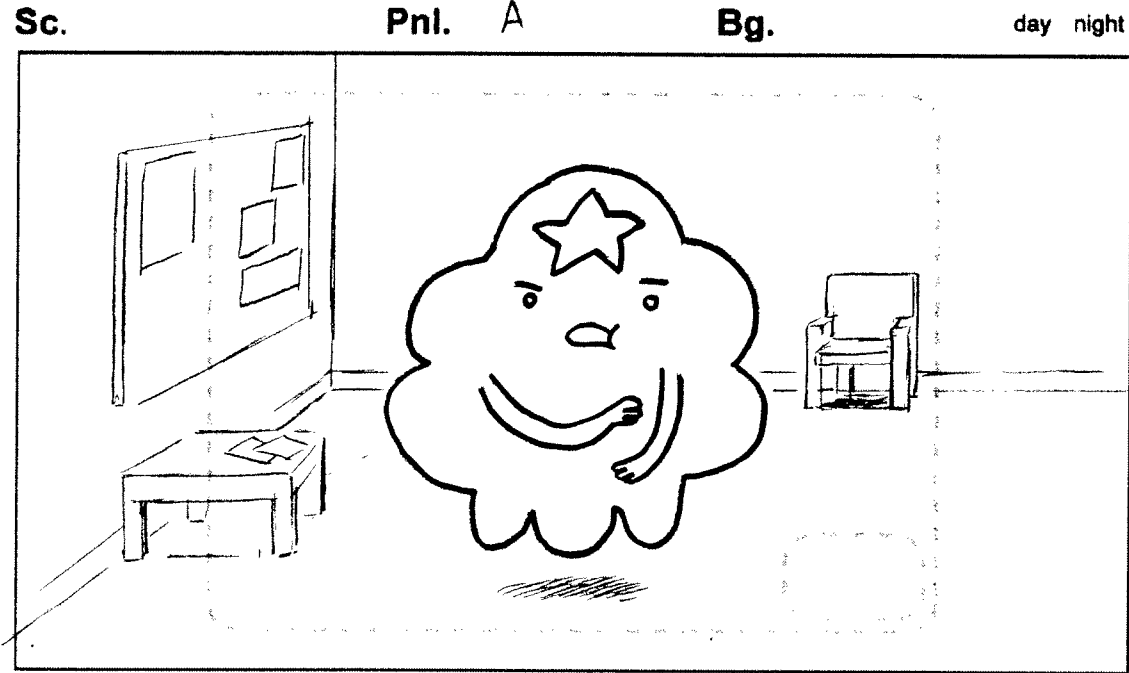
Things



ADVENTURE TIME



Page 223



Dialog:	(LSP) I'm here because my dad wants me to get a physical...	LSP: BUT I <u>KNOW</u> I'M HEALTHY.
Action:		
Timing:		

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Production :

ADVENTURE TIME

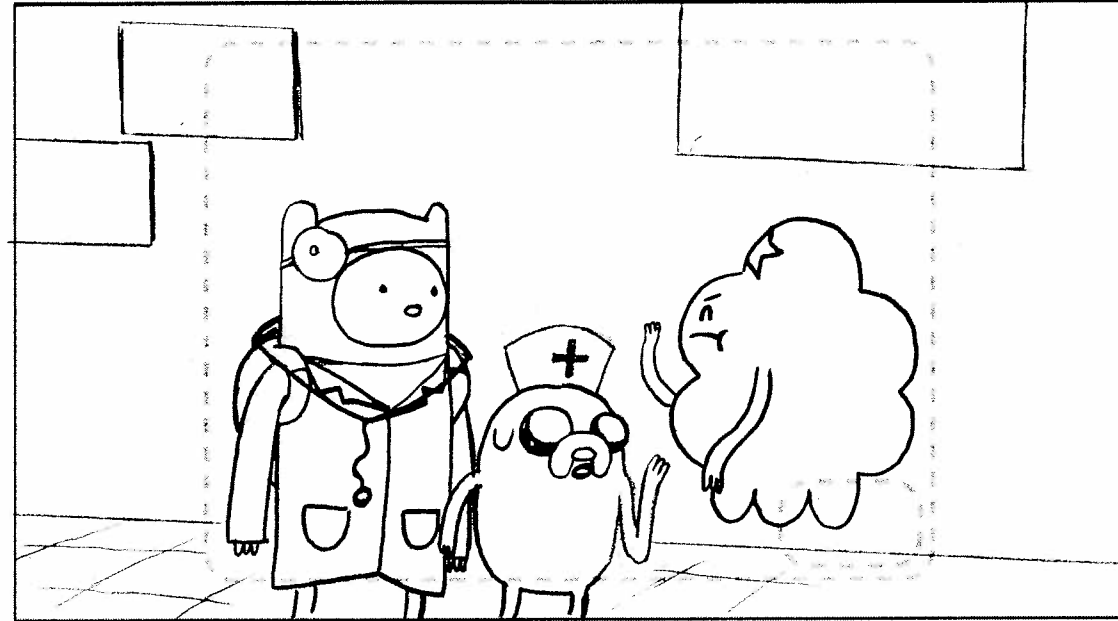


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Sc. Pnl. A Bg. day night



Sc. Pnl. A Bg. day night



Dialog:	(LSP) : <u>I</u> want you to change the way I look.	(F) The way you look? (J) But you look ... uh... (beat)
Action:		
Timing:		

692026

EPISODE #

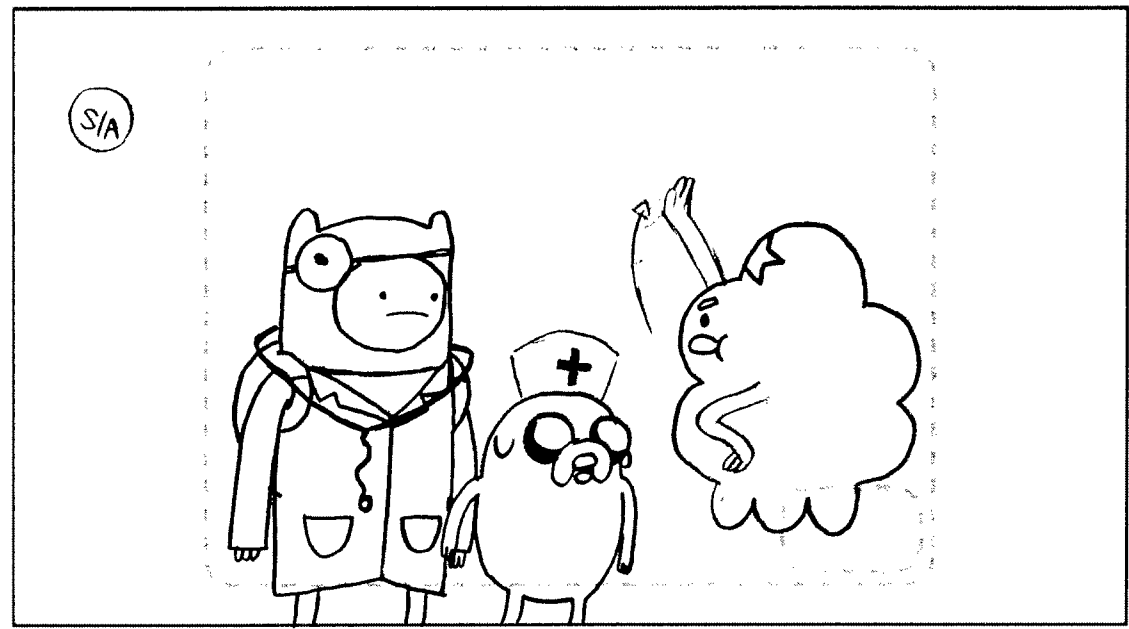
Production :

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ADVENTURE TIME



Sc. Pnl. B Bg. day night

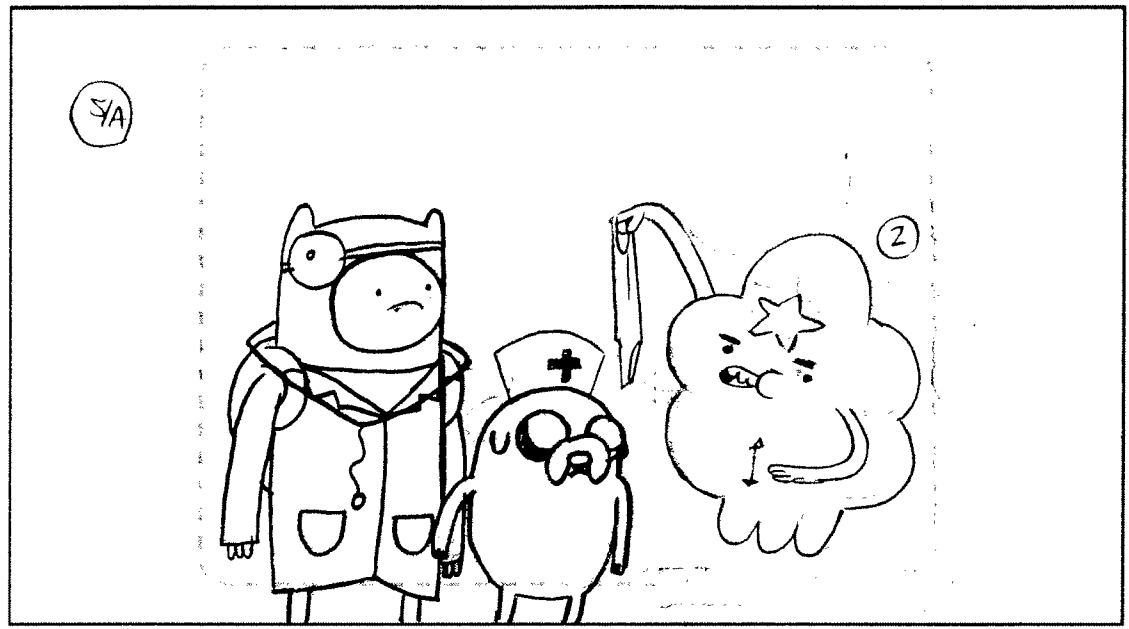


Dialog: LSP: YAH! I'M PRETTY SMOKIN'.


Action:

Timing:

Sc. Pnl. C Bg. day night



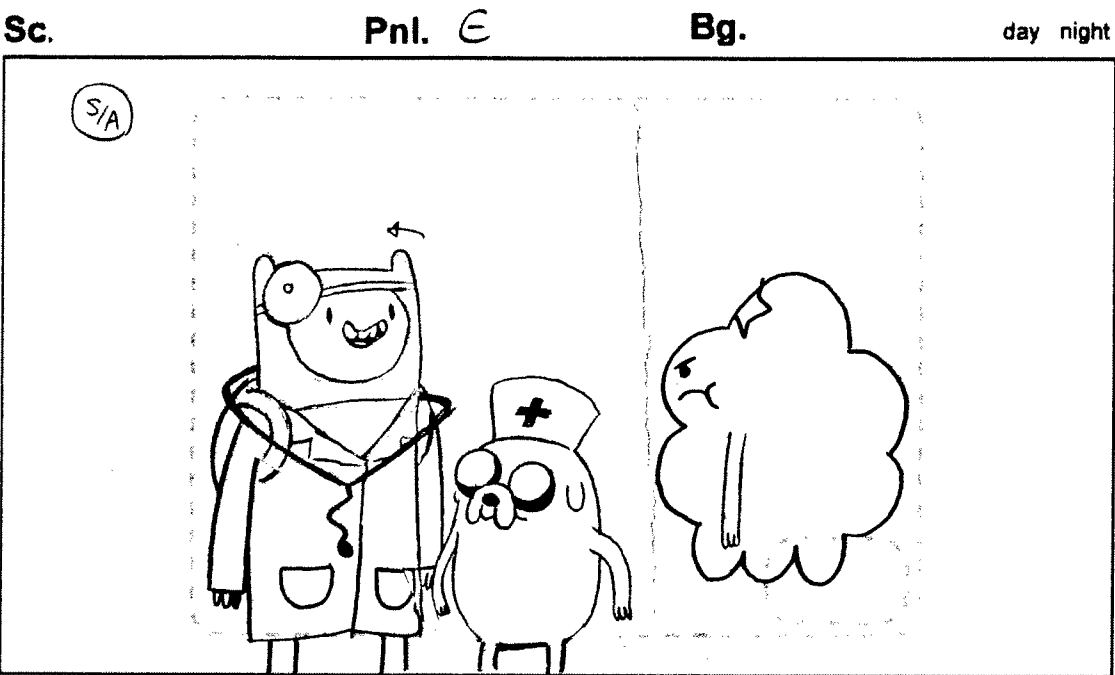
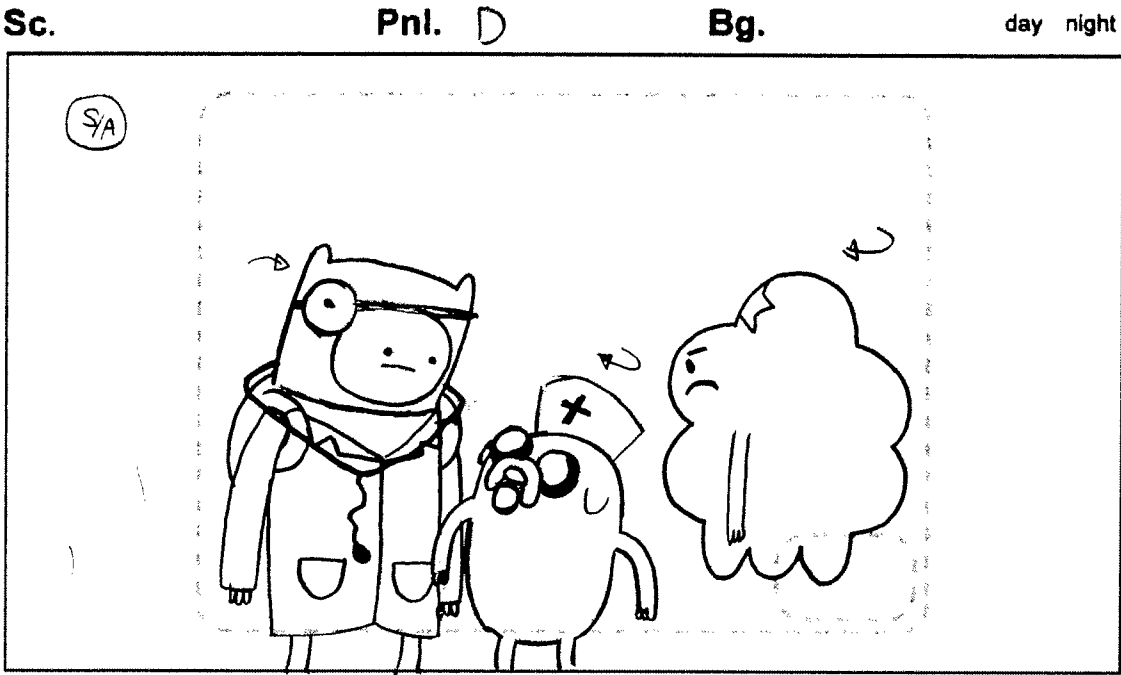
(LSP): ...BUT I BOUGHT THIS SWIM SAHT?
(SWIMSUIT)
SO I NEED A SWIM SAHT BAW DAH
(SWIMSUIT BODY)



692026
EPISODE #

Production :

ADVENTURE TIME



Dialog: J: YOU UP FOR SOME PLASTIC SURGERY?

Action:

Timing:

692026

EPISODE #

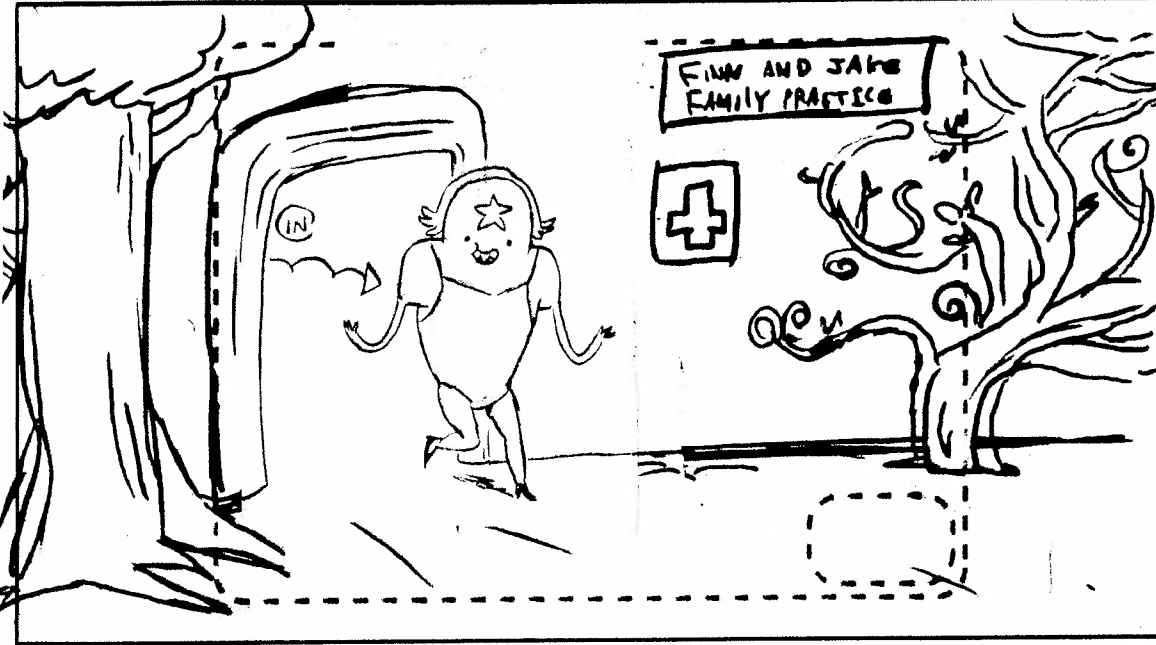
Production :

ADVENTURE TIME

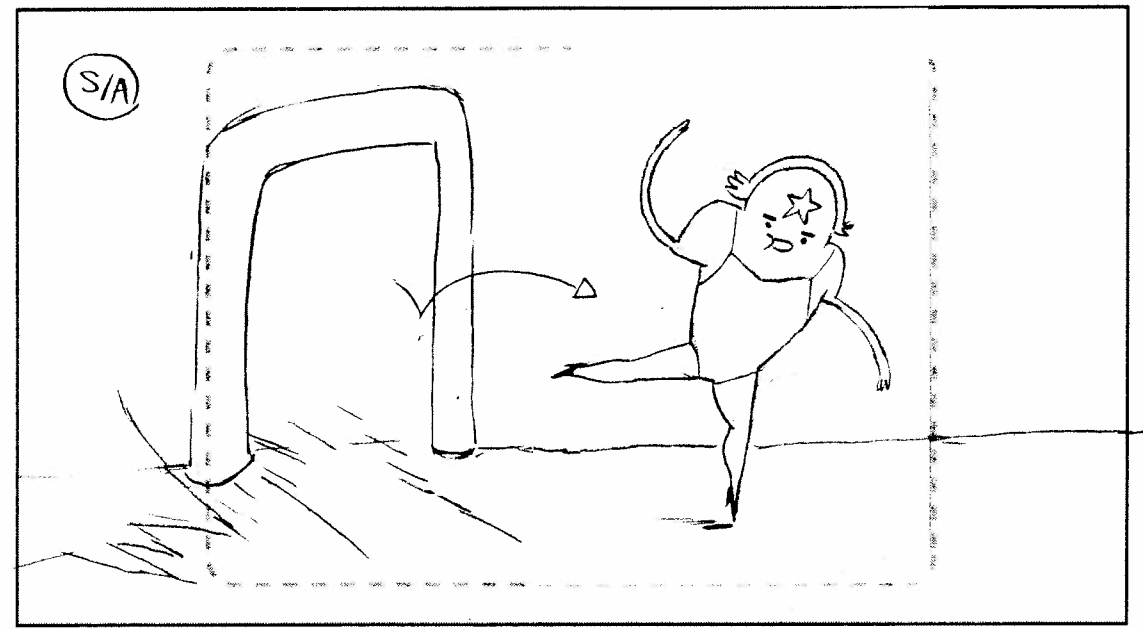


Page 227

Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



<p>Dialog:</p> <p><u>LSP</u>: AW YAH! THIS BAWD IS <u>HAWT</u>!</p> <p>(OH YEAH! THIS BOO IS HOT!)</p>		<p><u>LSP</u>: ... AND POWERFUL.</p>	
<p>Action:</p>			
<p>Timing:</p>			

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ADVENTURE TIME



Sc. Pnl. C Bg. day night

(S/A)

Sc. Pnl. D Bg. day night

(S/A)

Dialog: LSP: SO VERY POWERFUL... LSP: HUH?

Action: KNIVES FOLD OUT OF LSP'S ARMS

Timing:

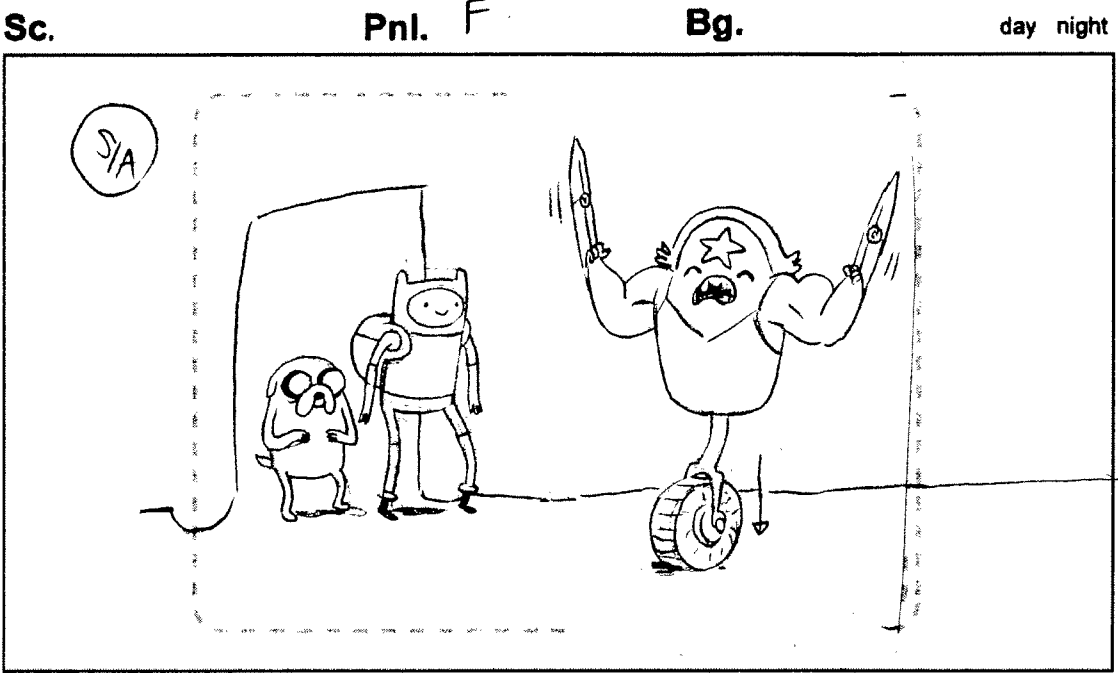
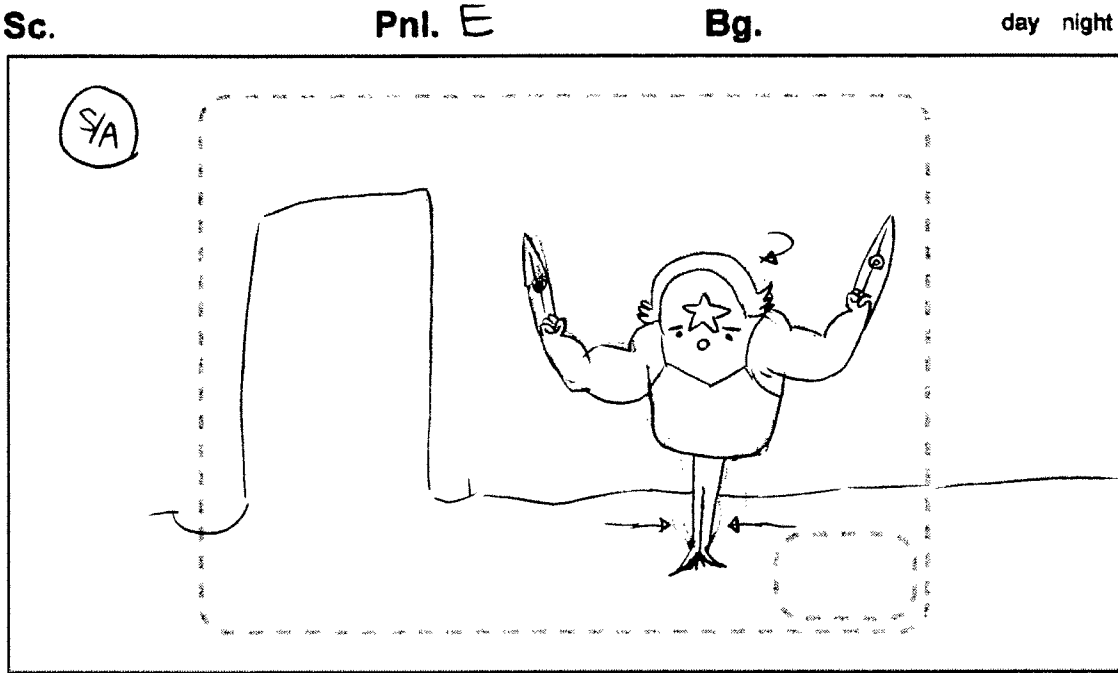
692026 EPISODE # Production :

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ADVENTURE TIME

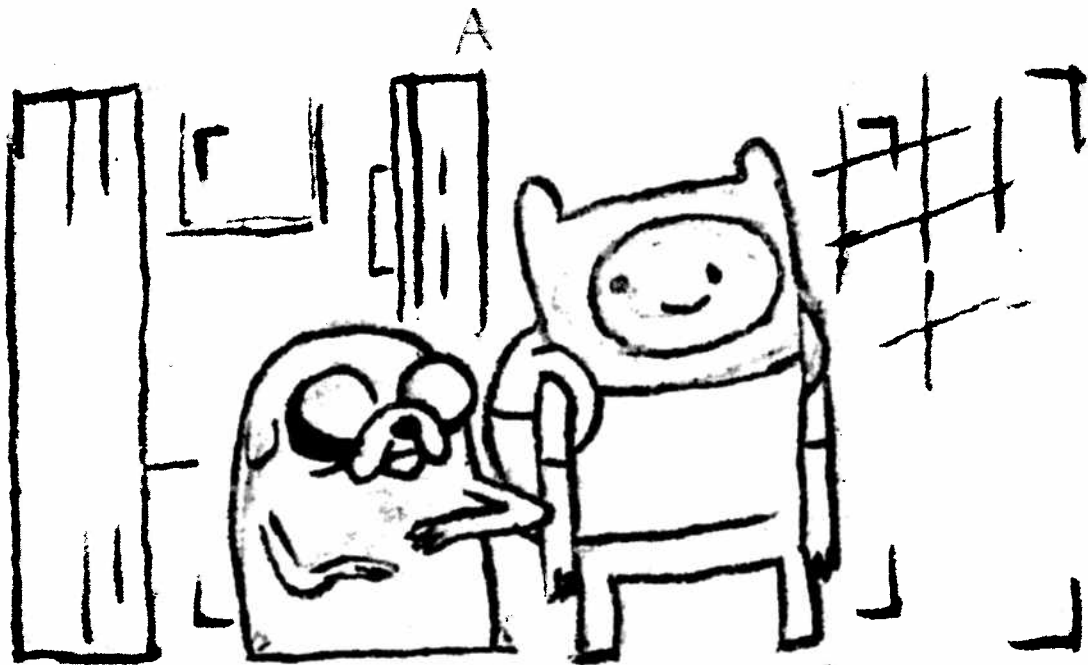


Page 229

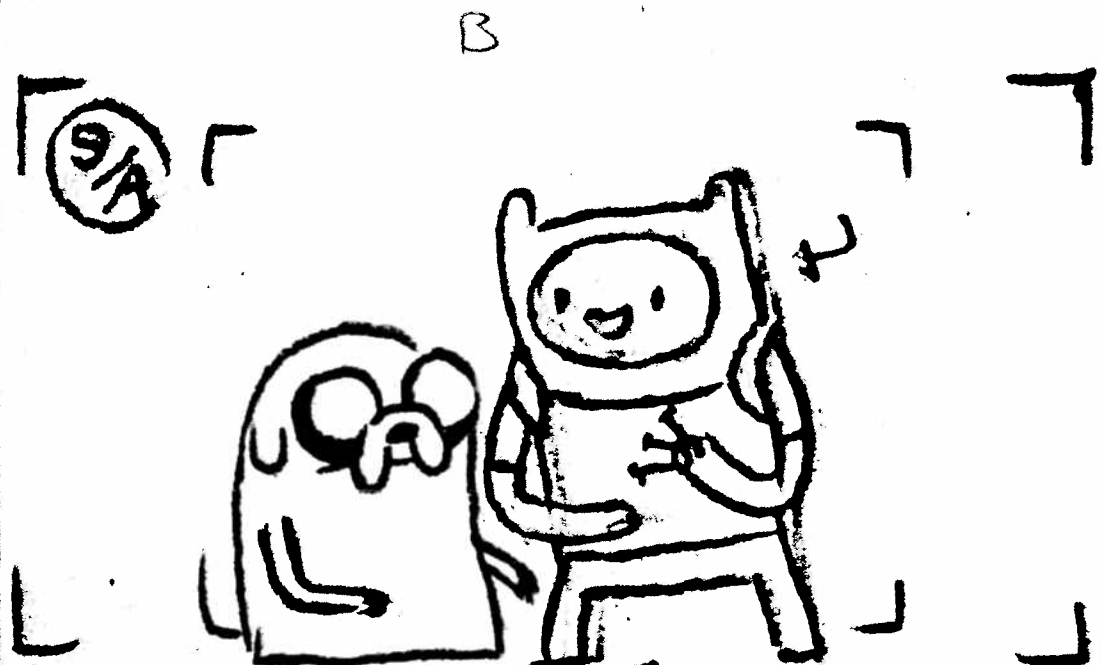


Dialog:	LSP: AW, WHAT!	LSP: AAAHHH!!
Action:		
Timing:		

EPISODE # 692026
Production :



J: DUDE, DID YOU USE A
MAGIC NAIL AGAIN?



E: I'VE GOT THREE LEFT.

Action

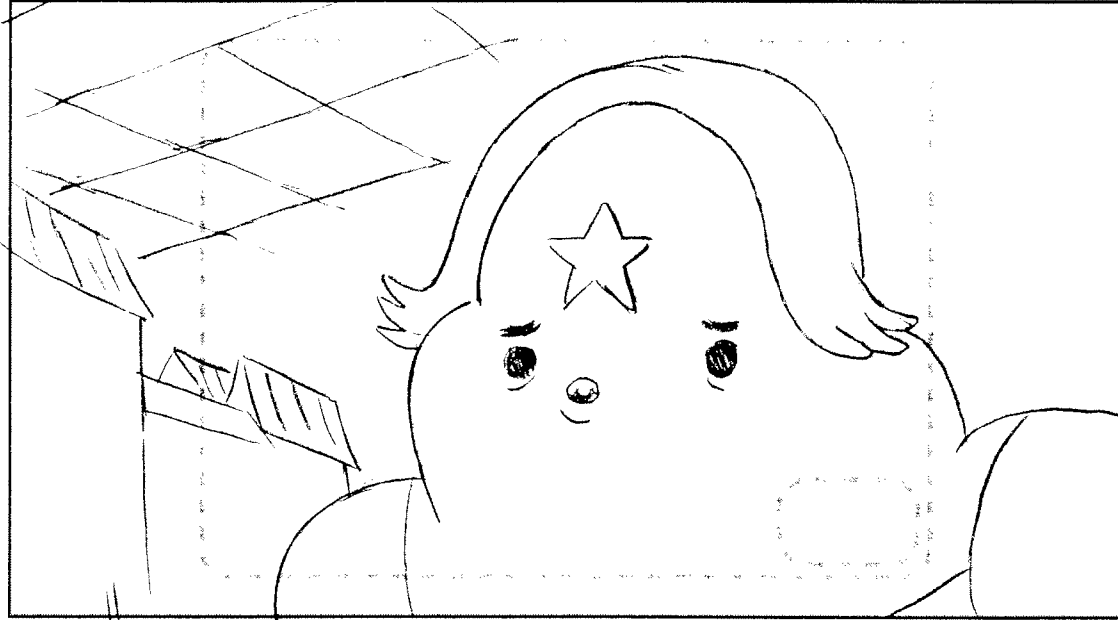
Findings

ADVENTURE TIME

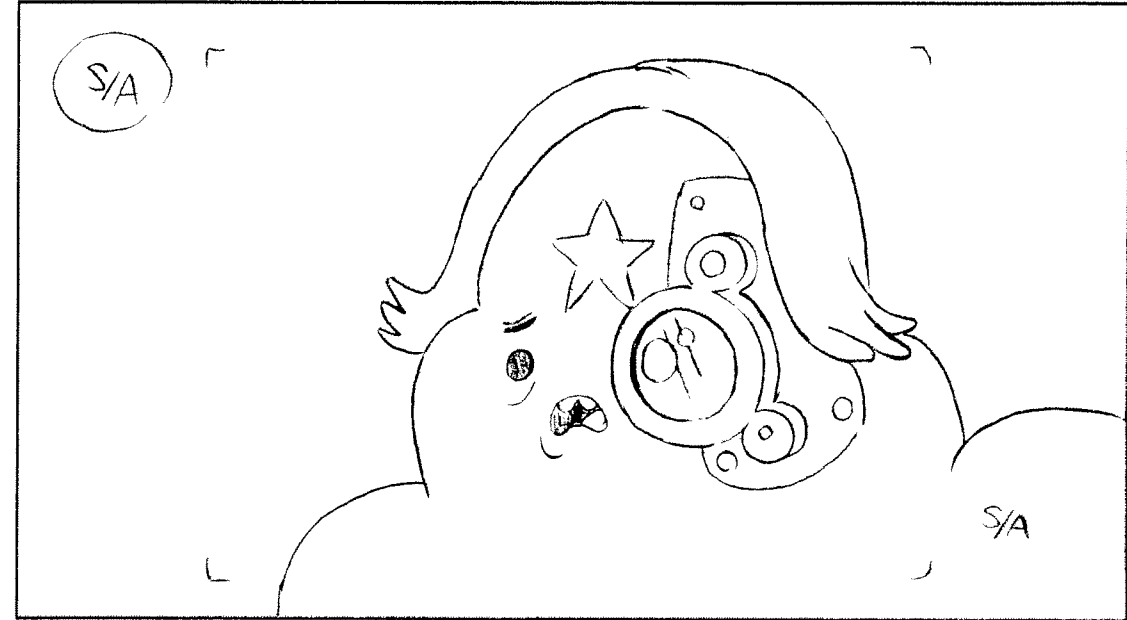


Page 232

Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:

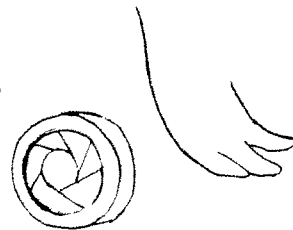
LSP: (woozy) QO HHH ..

LSP: WHAT DID YOU DO TO ME?!

SFX: SHKK-CHK- VMMMMMMMM

Action:

Timing:



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ADVENTURE TIME



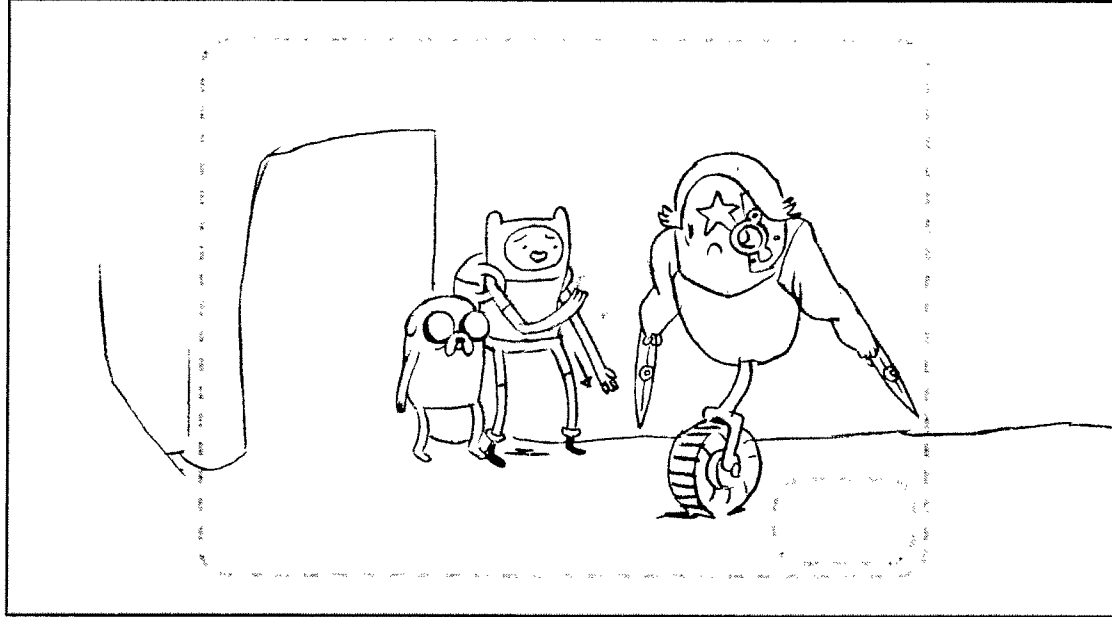
Page 233

Sc.

Pnl. A

Bg.

day night

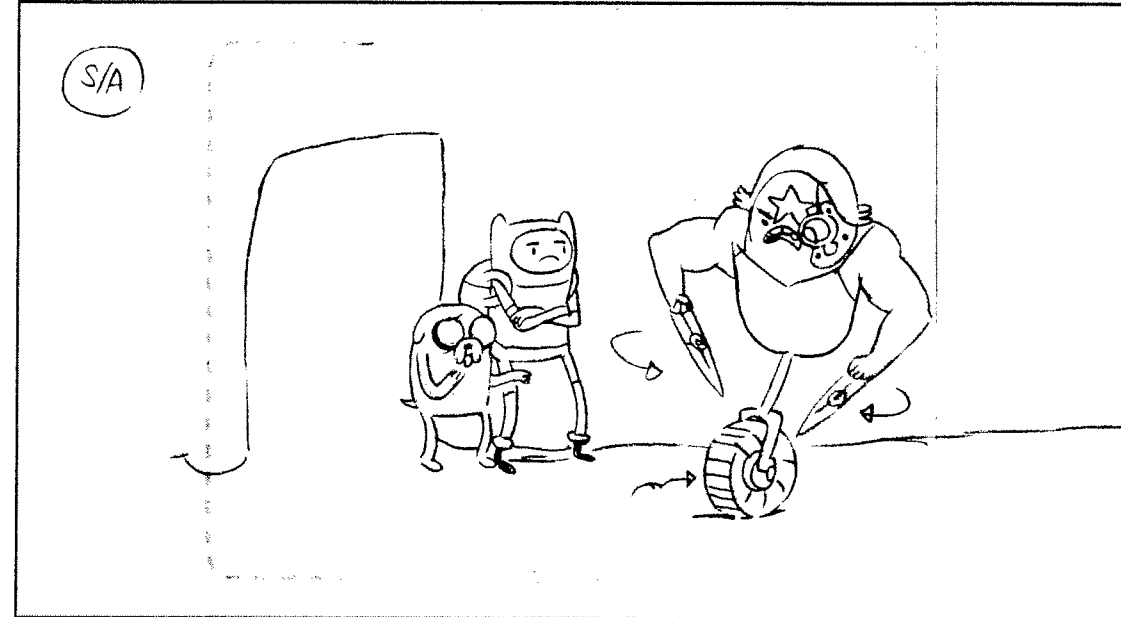


Sc.

Pnl. B

Bg.

day night



Dialog:

F: WE TRANSFORMED YOU INTO A
CYBORG FIGHTER! THAT'S HOT, RIGHT?

LSP: NO ONE THINKS THIS
LOOK IS HAWT!!
(HOT)

Action:

Timing:

692026

EPISODE #

Production :

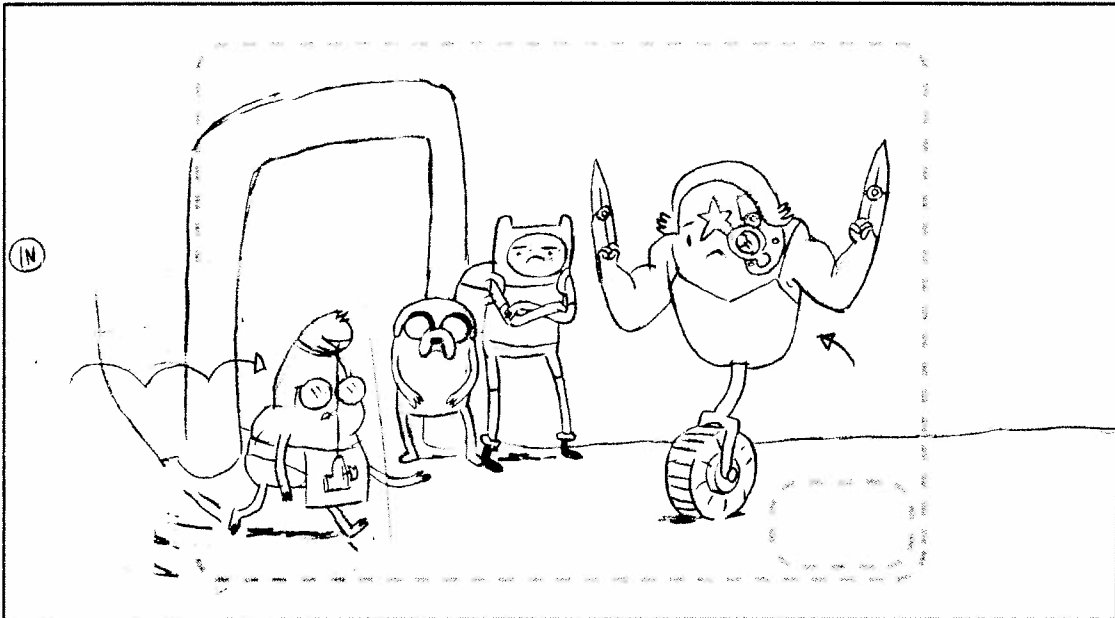
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ADVENTURE TIME

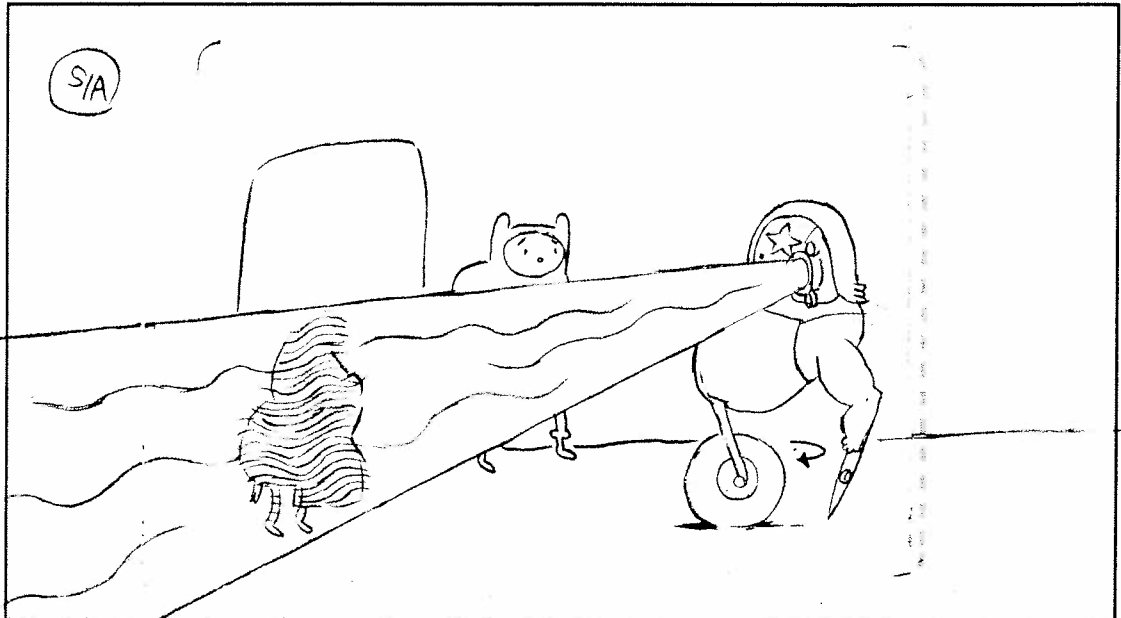


Page 234

Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:	COBBLER: OH MY LACES... YOU'RE THE MOST BEAUTIFUL -- SFX: <LASER POWERS UP>	SFX: *PYEOWOW!*
Action:		
Timing:		

EPISODE # 692026

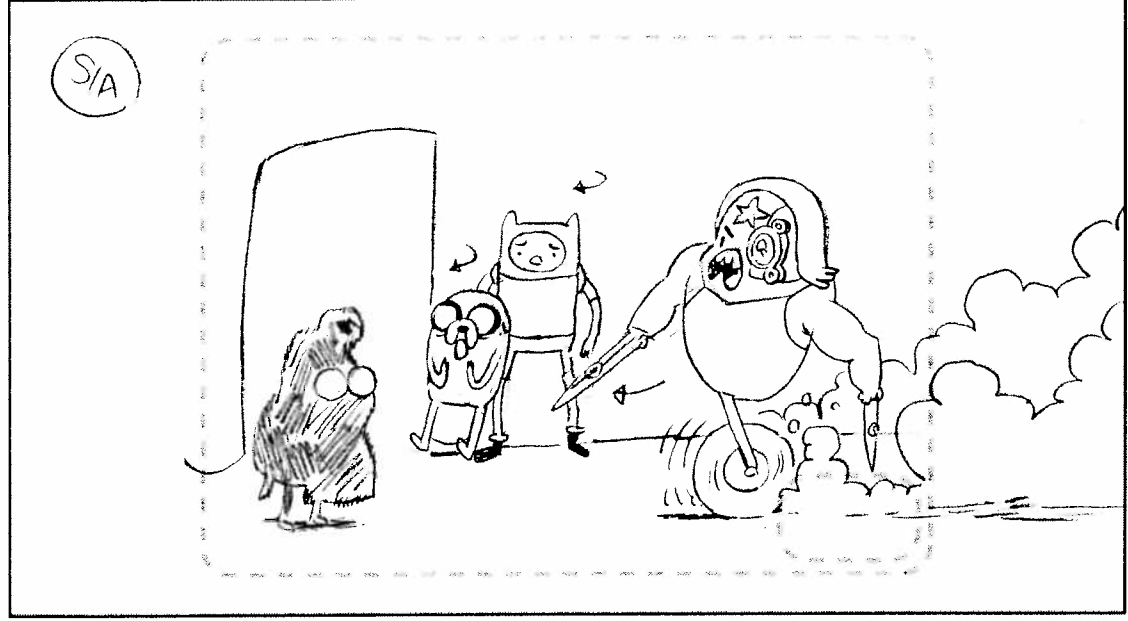
Production :

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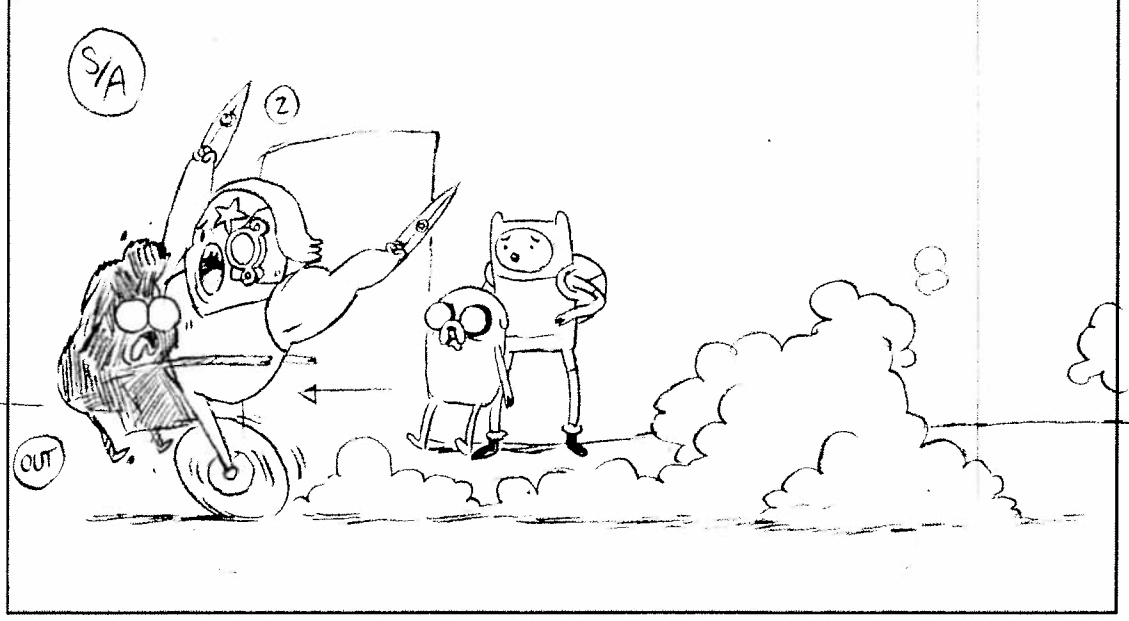
ADVENTURE TIME



Sc. Pnl. E Bg. day night



Sc. Pnl. F Bg. day night



Dialog:	LSP: LOOK WHAT YOU DID, FYINN!! (FINN)	LSP/ COBBLER: AAAGH!! WHOOPSAH! (WHOOPSIE!)
SFX:	<LSP PEELS OUT>	WHAM!
Action:		
Timing:		

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ADVENTURE TIME



Page 236

Sc. Pnl. G Bg. day night

S/A

Sc. Pnl. H Bg. day night

S/A

Dialog: COBBLER: (DOPPLER O/S) YOU'RE NOT
HEEEEEELPING!!

FIRE NIPPLES GUY: AAAH!!
ME NEITHEER!!

Action:

Timing:

692026
EPISODE #

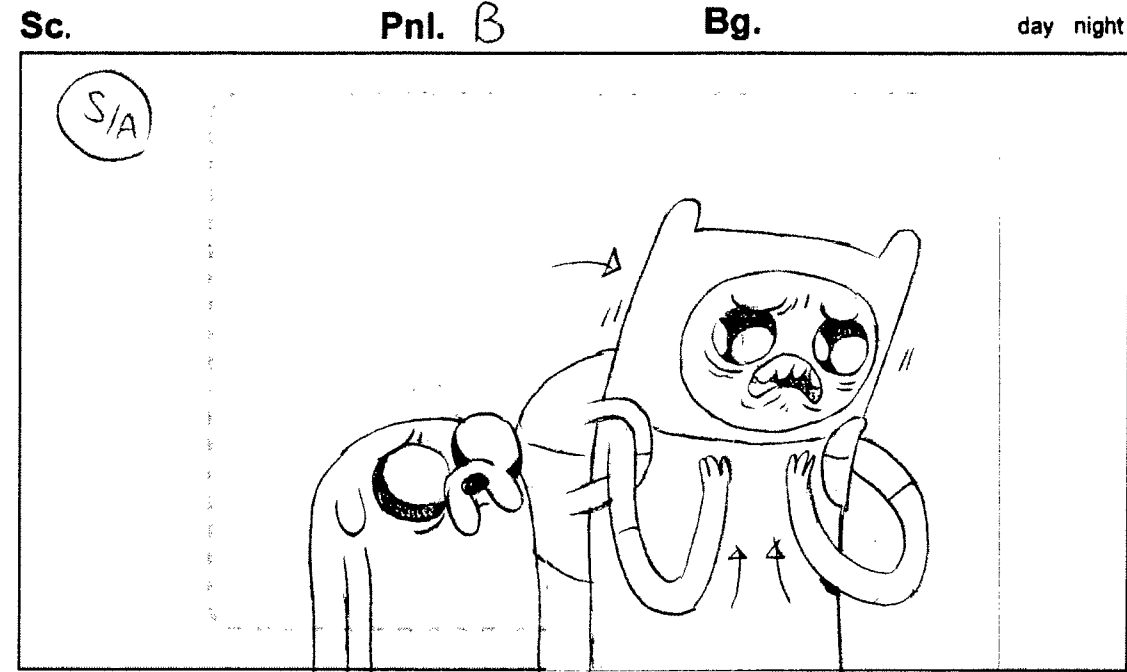
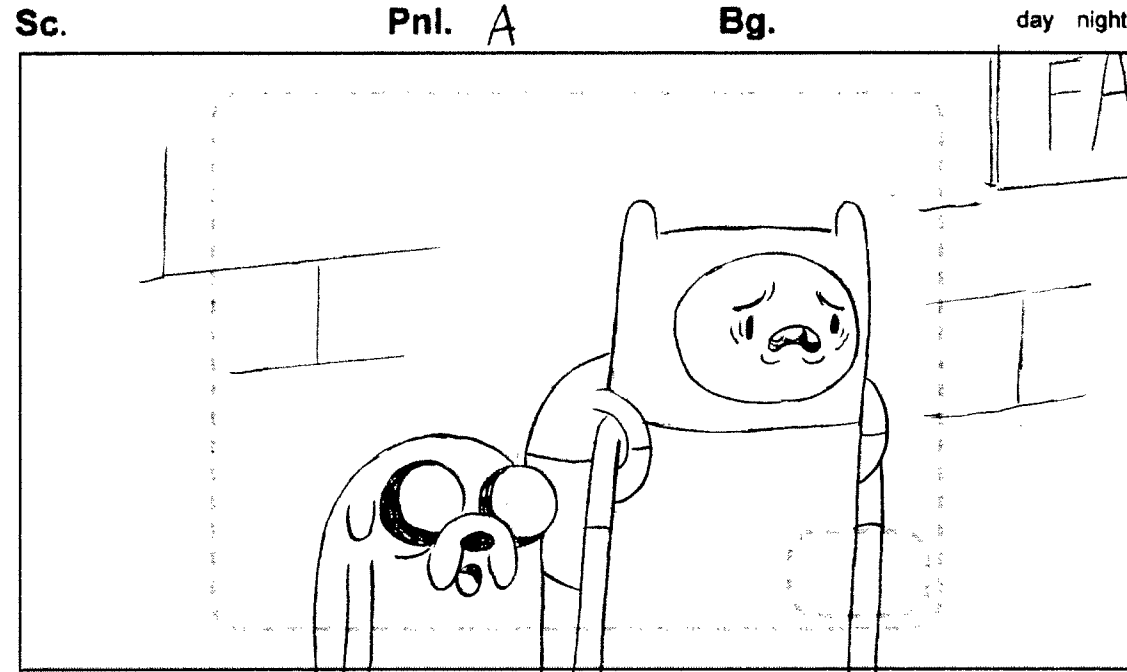
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ADVENTURE TIME



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Dialog:	
<u>F</u> : JAKE? ... <u>J</u> : YEAH? ...	<u>F</u> : I ... <u>AM</u> ... NOT HELPING!
Action:	
Timing:	

692026

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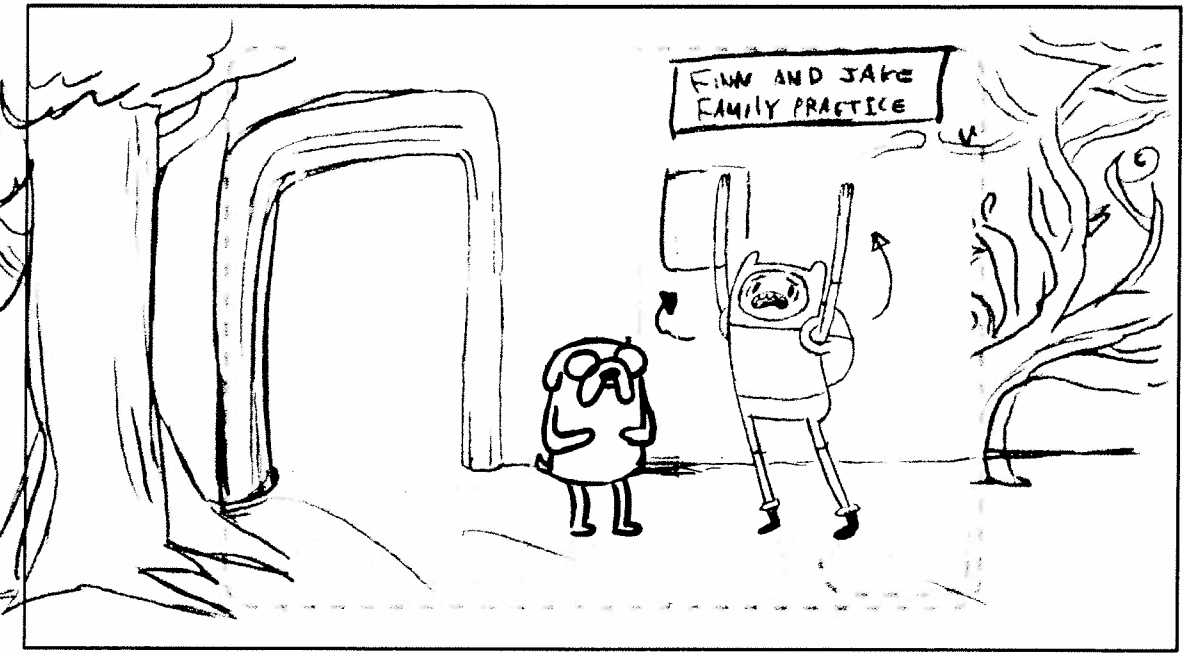
ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:	E: <u>NONE</u> OF THE STUFF I'VE TRIED HAS HELPED <u>ANYBODY!!</u>	E: FIGHTING EVIL MUST BE ALL I KNOW HOW TO DO !!
Action:		
Timing:		

692026

EPISODE #

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ADVENTURE TIME



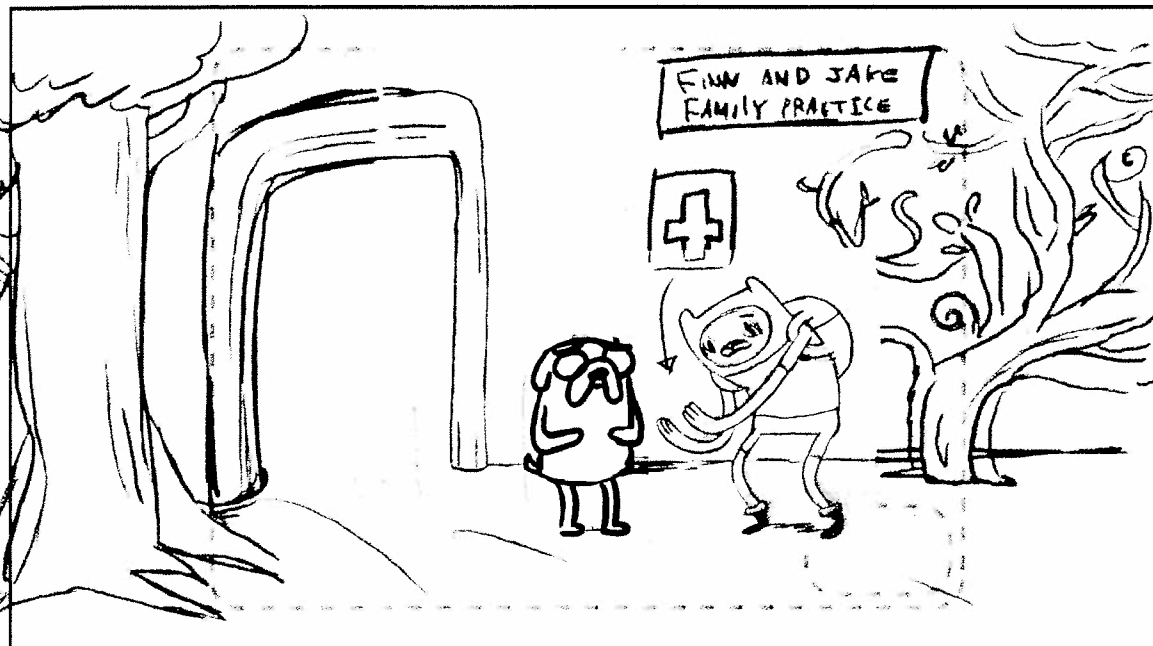
Page 243

Sc.

Pnl. C

Bg.

day night



Sc.

Pnl. D

Bg.

day night



Dialog:

F: (DEFEATED) BUT ACCORDING TO
HOGARTH, THAT MEANS I'll never learn
to BE
A REAL HERO!

F: (LOSING IT) I-I-I--

Action:

Timing:

692026

EPISODE #

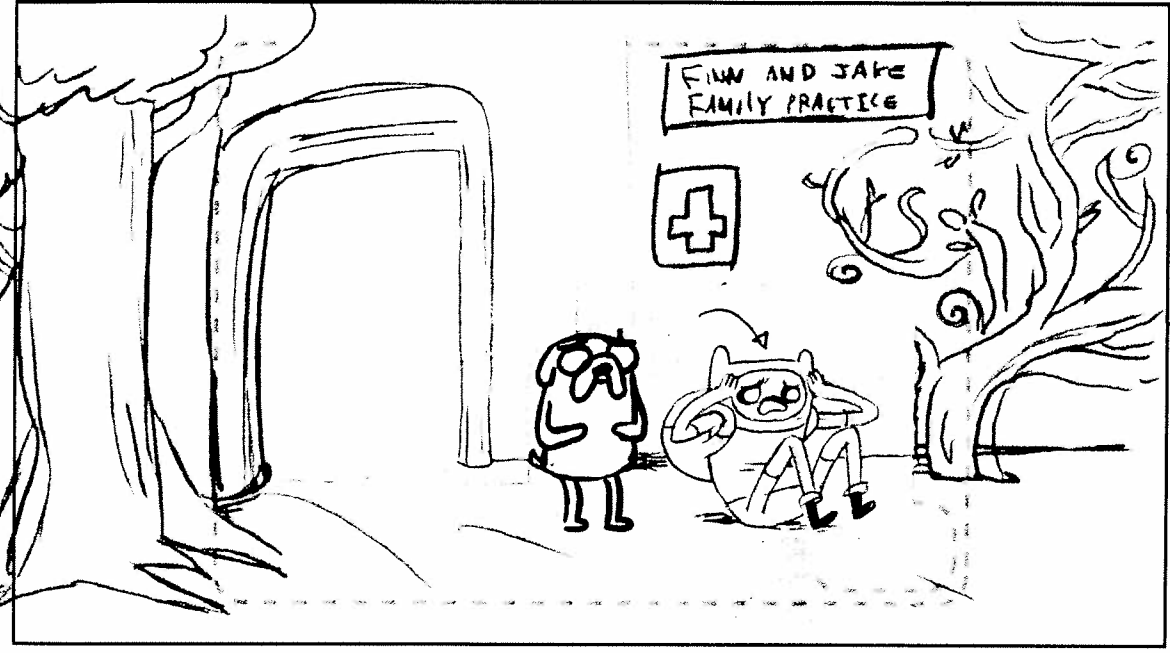
Production :

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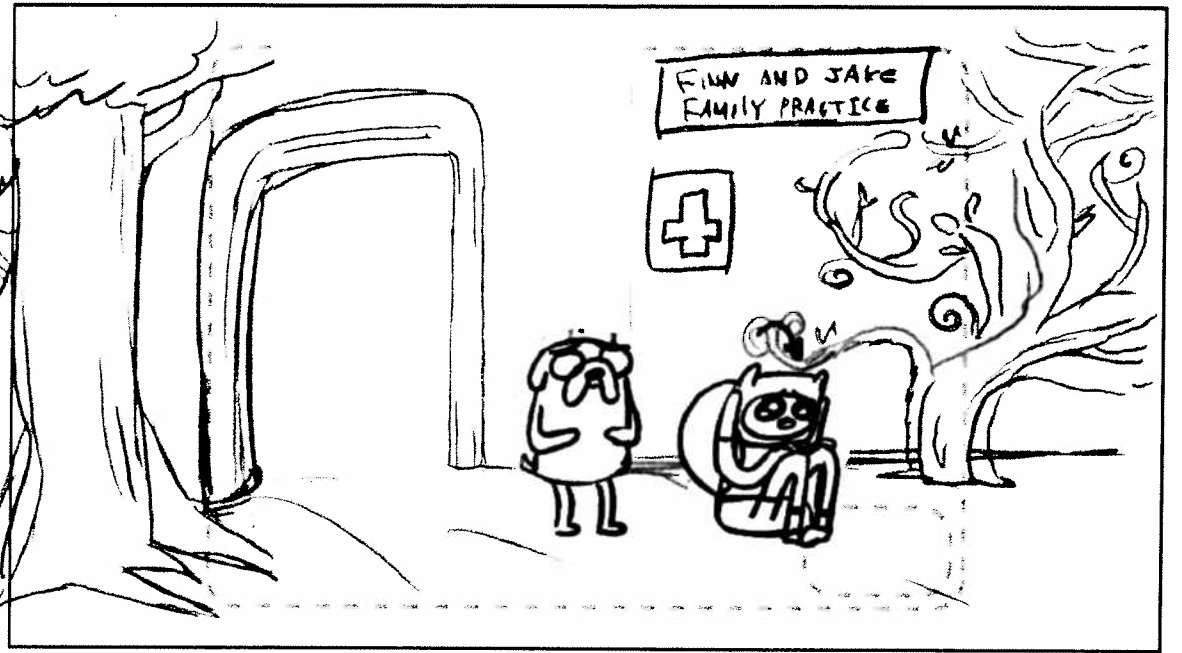
ADVENTURE TIME



Sc. Pnl. E Bg. day night



Sc. Pnl. F Bg. day night



Dialog:	
E: I'M--I'M JUST GONNA SIT HERE ...	F: ... AND BEMOAN MY FATE.
Action:	
Timing:	

692026

EPISODE #

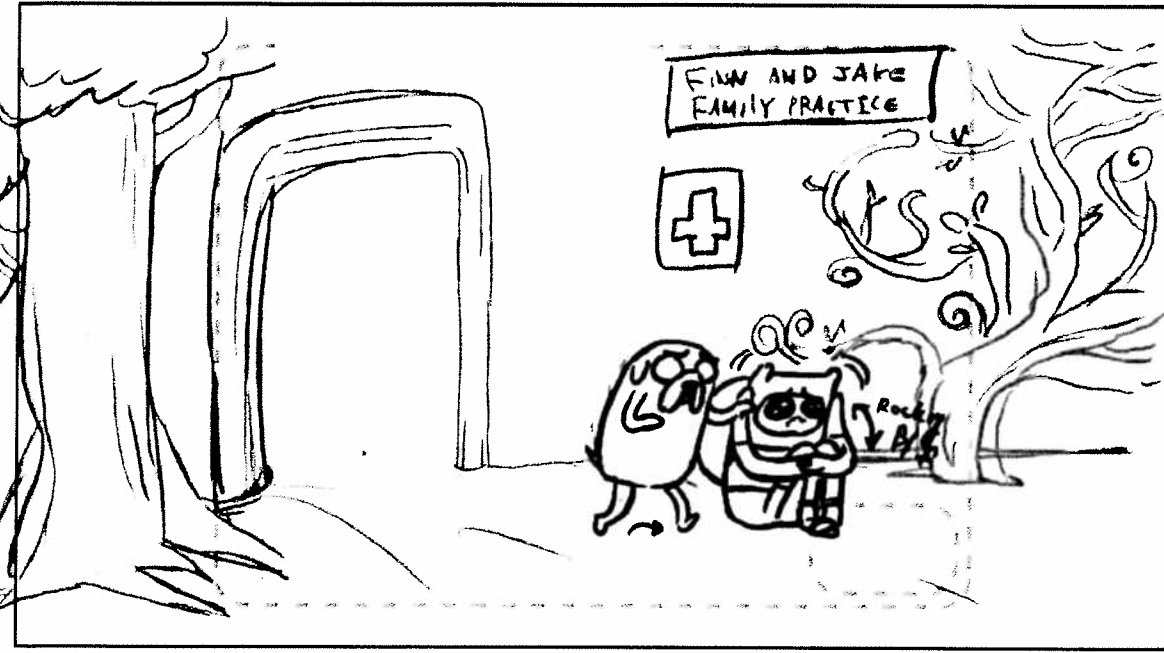
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ADVENTURE TIME



Sc. Pnl. G Bg. day night



Sc. Pnl. H Bg. day night



Dialog:	J: SOUNDS LIKE YOU NEED SOME <u>INSPIRING</u> WORDS ...
Action:	
Timing:	

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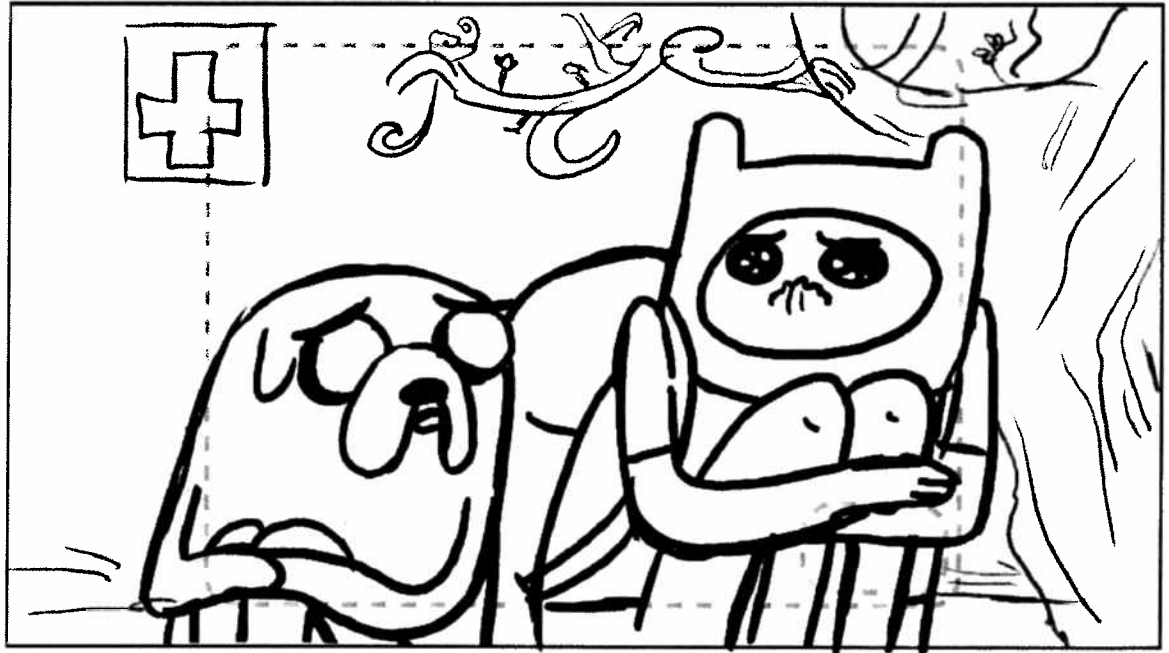
ADVENTURE TIME



Sc. Pnl. I Bg. day night



Sc. Pnl. A Bg. day night



Dialog:	J: BUT I CAN'T THINK OF ANY. SO, I'LL BEMOAN WITH YA IN SOLIDARITY...
Action:	
Timing:	

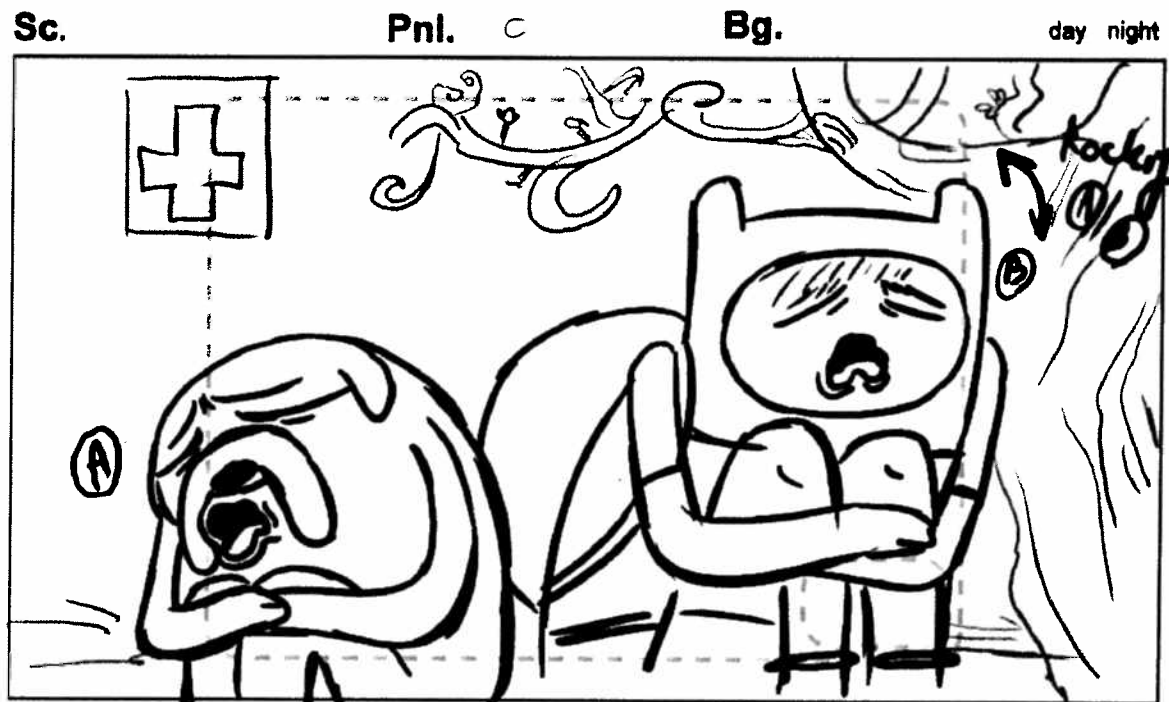
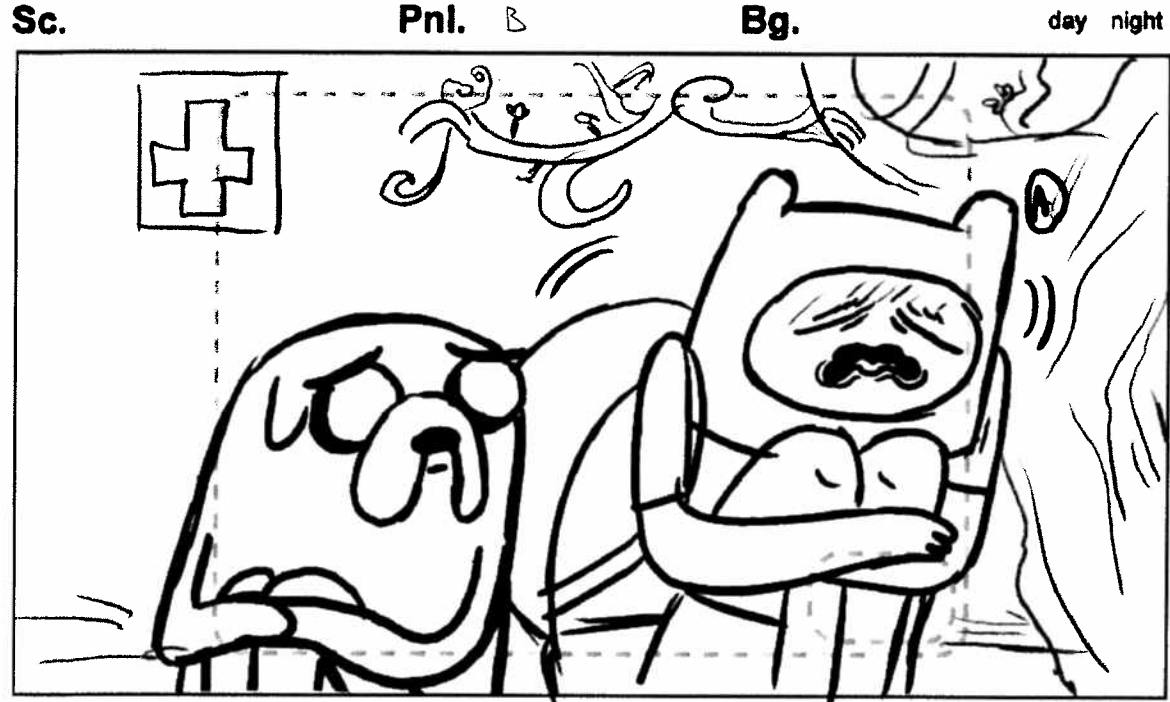
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ADVENTURE TIME



Dialog:	E: (MOANING) THAAANKS-BUUUDDDY	J: (MOANING) YOOOU'RE-WEEELCOOME
Action:	F: (MOANING) WALLA	
Timing:		

692026

EPISODE #

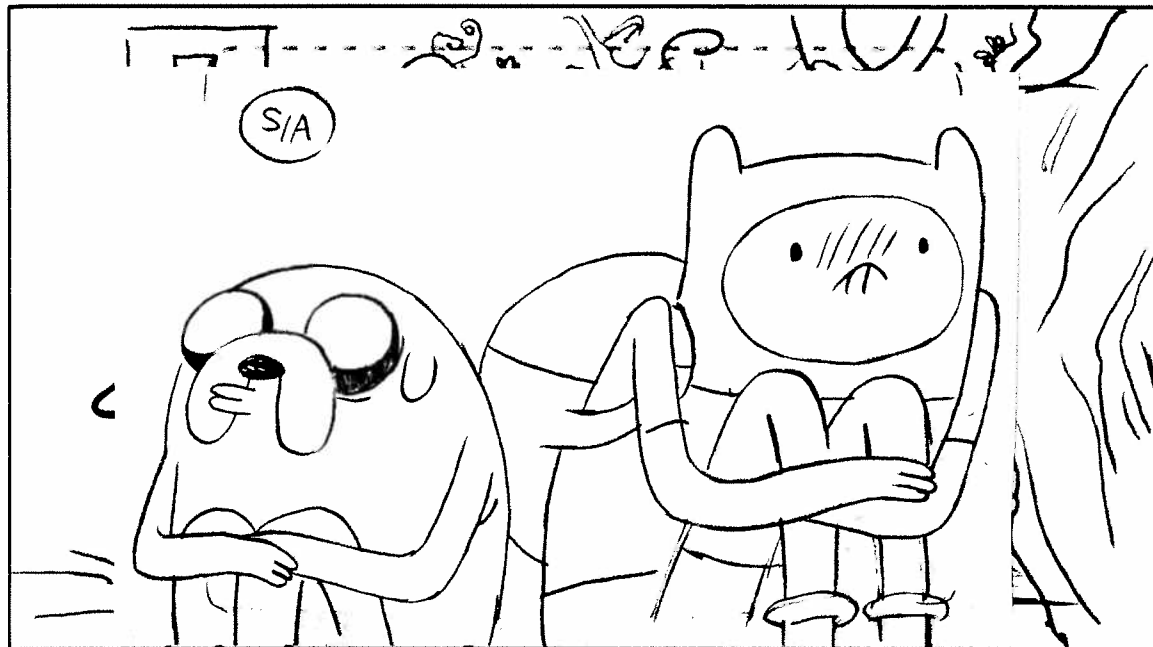
Production :

ADVENTURE TIME



Page 253

Sc. Pnl. D Bg. day night



Sc. Pnl. E Bg. day night



Dialog:	<p><u>OLD LADY</u> ^(O/S) *SCREAMING WALLA*</p> <p><u>O.L.</u> ^(O/S) (Scream) — Help! little Help</p>
Action:	
Timing:	

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ADVENTURE TIME



Sc. Pnl. A Bg. day night

Sc. Pnl. B Bg. day night

<p>Dialog:</p> <p><u>SWAMP GIANT</u>: RELAX! THIS ISN'T A MUGGING!...</p> <p><u>OLD LADY</u>: (SCREAMING) HELP! HELP!</p>		<p><u>SG</u>: I'M JUST GONNA' GRIND YOU UP TO MAKE MY 'DIET' SWAMP POTION...</p> <p><u>OLD LADY</u>: AHHH!</p>
<p>Action:</p>		
<p>Timing:</p>		

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ADVENTURE TIME



Sc. Pnl. C Bg. day night

Sc. Pnl. Bg. day night

Dialog:

J) MAN, THIS GRASSBAG AGAIN?

Action:

FINN & JAKE TURN TOWARDS EACH OTHER.
S.G. POKES AT OLD LADY.

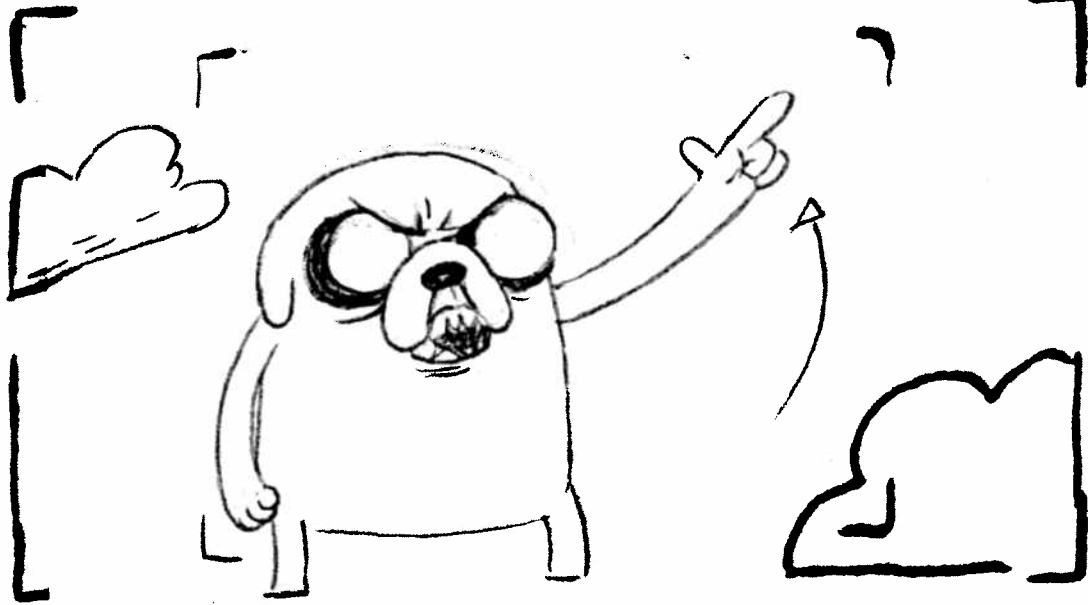
Timing:

692026

EPISODE #

Production :

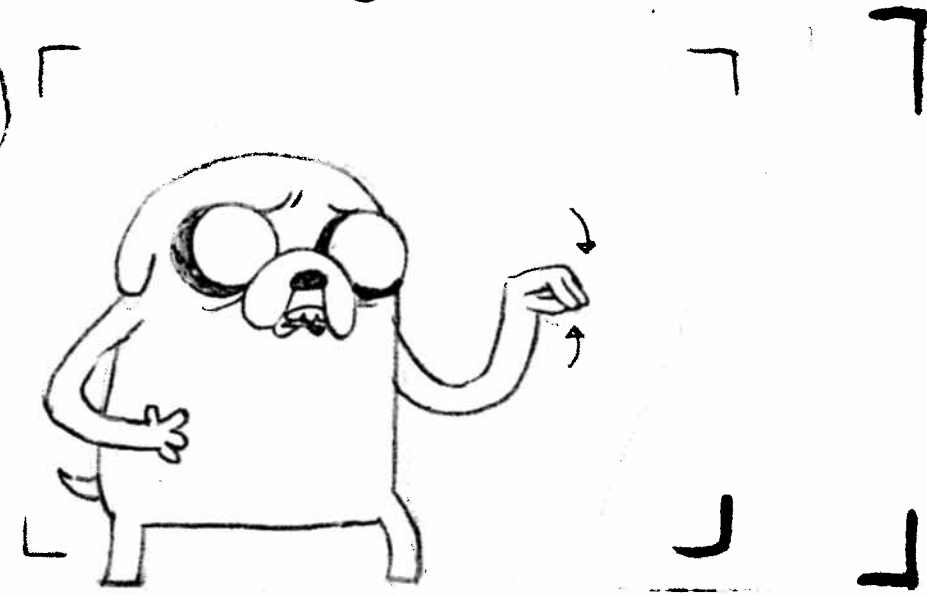
A



E: HEY, EVIL-DOER!

B

S/A



E: (IMPLORING) CAN YOU KEEP YOUR EVIL-DOING QUIET....

Action

Thought



U: FINN IS DEALIN' WITH SOME
HEAVY STUFF OVER HERE.



SG: 'SNOT EVIL!! ...



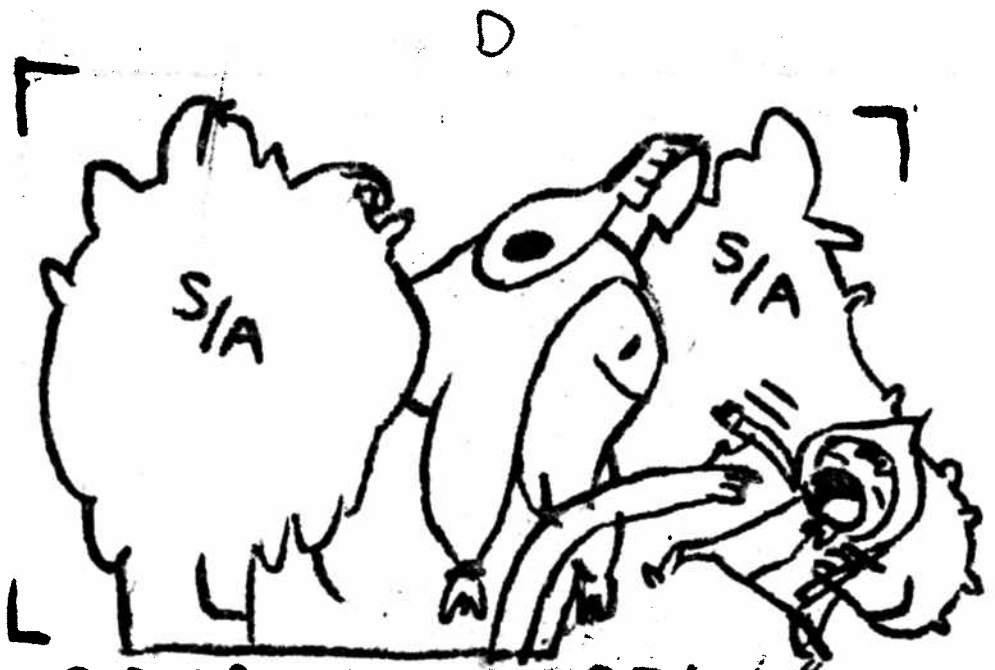
SG: WHEN THEY GET THIS OLD,
THEY WANT TO BE GROUND UP.



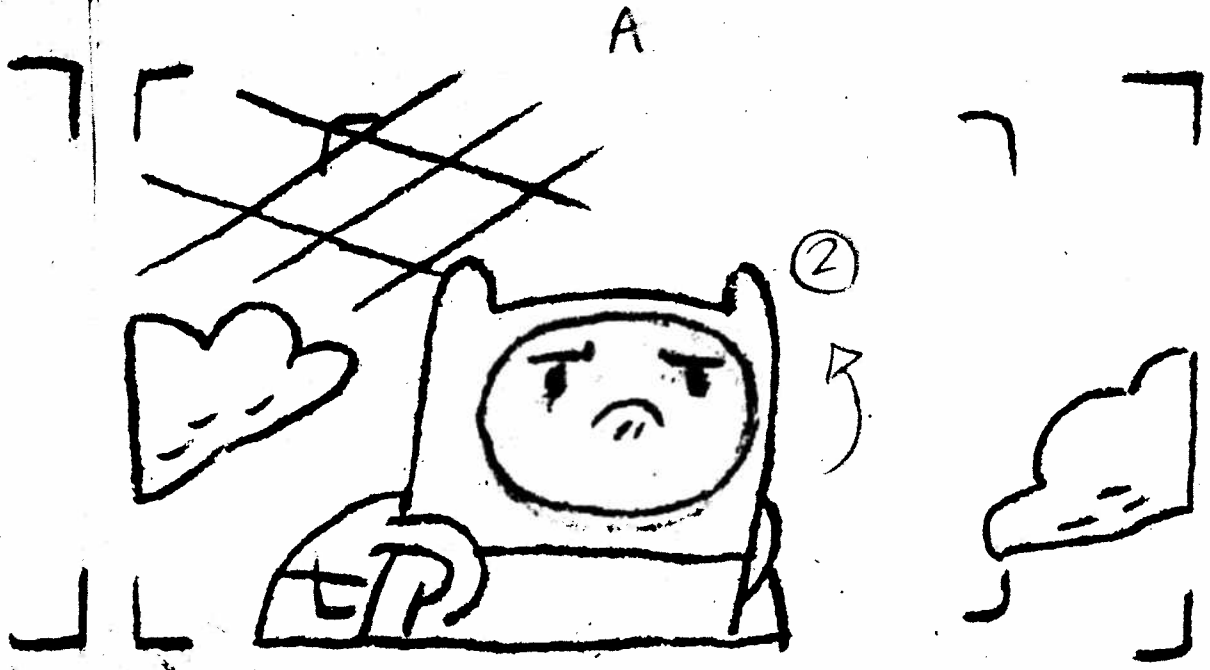
SG: RIGHT, YOU OL' BAT!!

Action

Findings



OLD LADY: AAGH !!

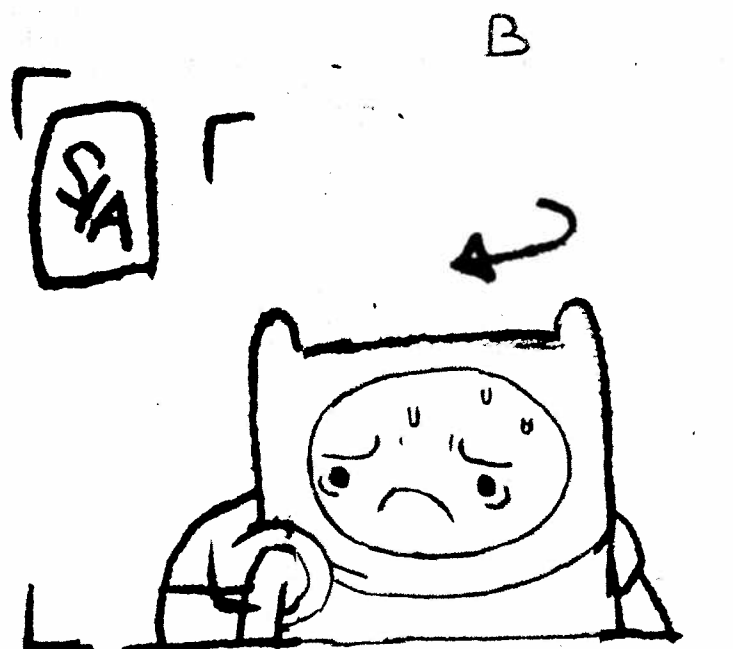


OL: (o/s) HELP!

Action

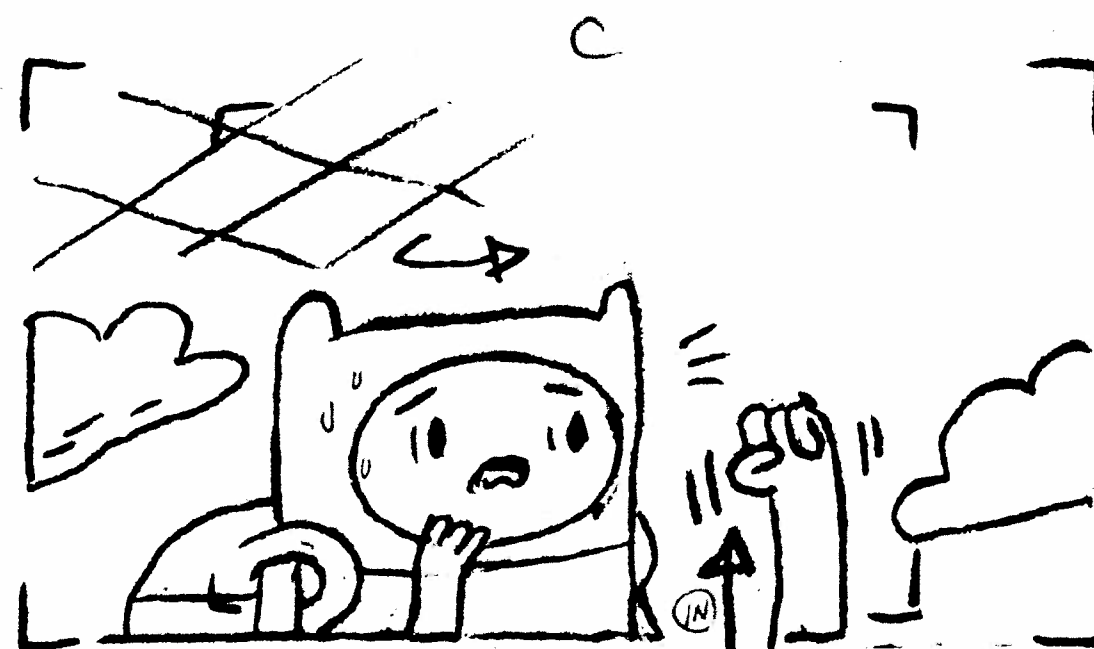


Feedback:



SG: (o/s) RIGHT?

OL: (o/s) AAGH!



E: HUH? A FIST RAISED IN
RIGHTEOUS ANGER?!

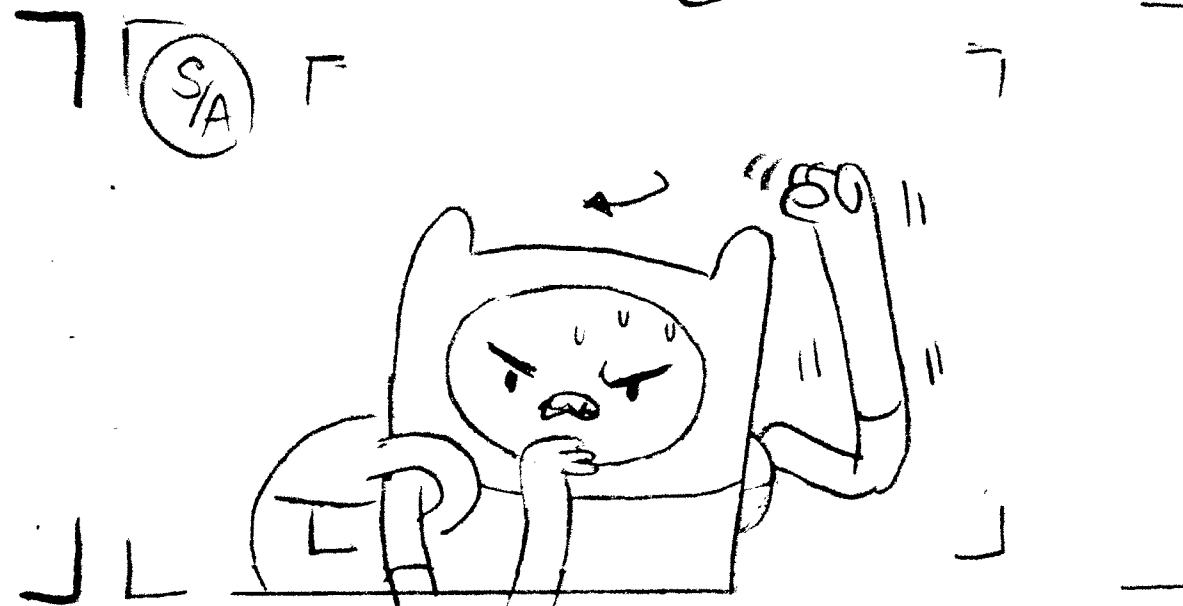
Action

Findings

Production



E: OH NO, IT'S MY FIST!



E: I'VE GOTTA' THINK OF A CREATIVE
WAY TO SAVE THIS OLD LADY,
WITHOUT BATTLING EVIL!

Action

Timing

Production



F: HMMM



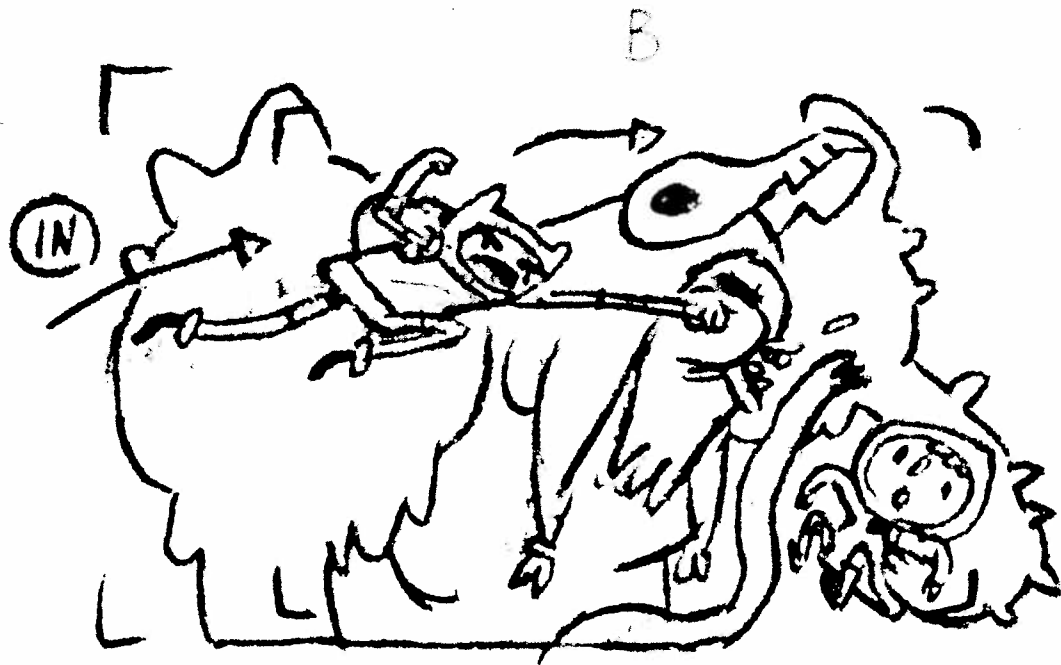
SG: YEAH, YOU WANNA GET
GROUND UP, RIGHT?

Action

Timing

Production





E: WRONG!



E: ROAR!! SG: HUH?

Action:

Timing:

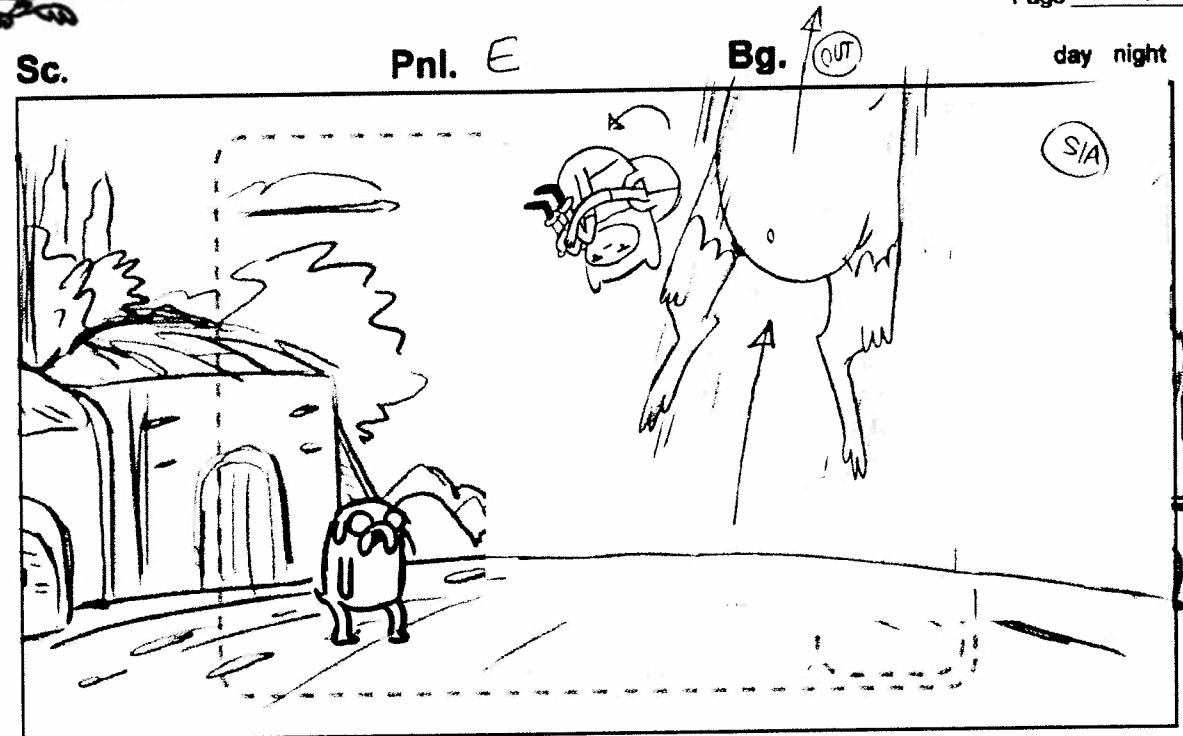
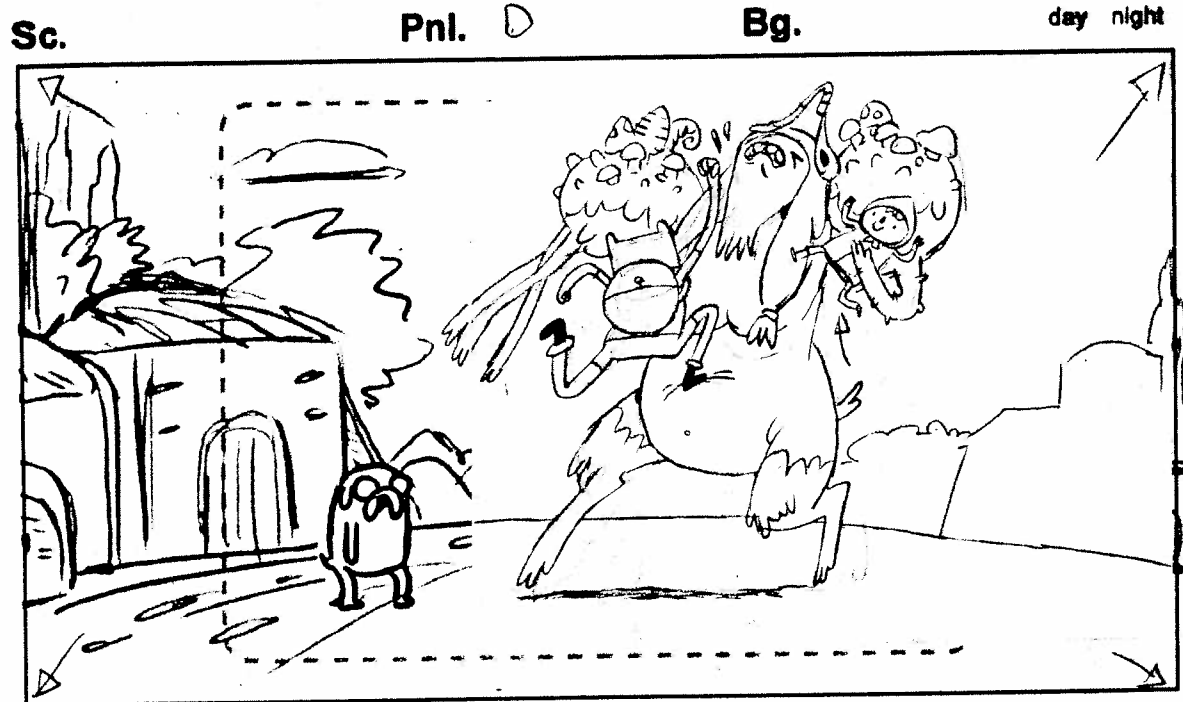
Production

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ADVENTURE TIME



Page 258



Dialog:	
SFX: KRAC!	
Action: FINN UPPER CUTS SWAMP GIANT TRUCK OUT W/ ACTION	FINN FLIPS BACKWARDS SWAMP GIANT FLIES O/S
Timing:	

EPISODE # 692026
Production :

ADVENTURE TIME



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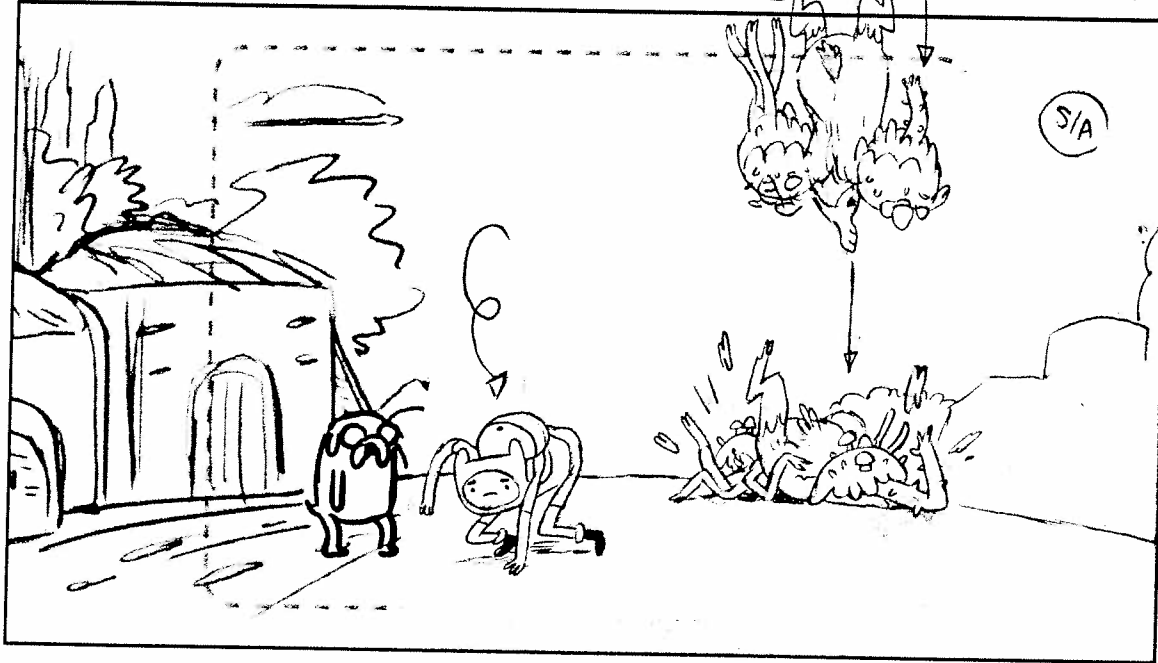
Sc.

Pnl. F

Bg.

(IN)

day night

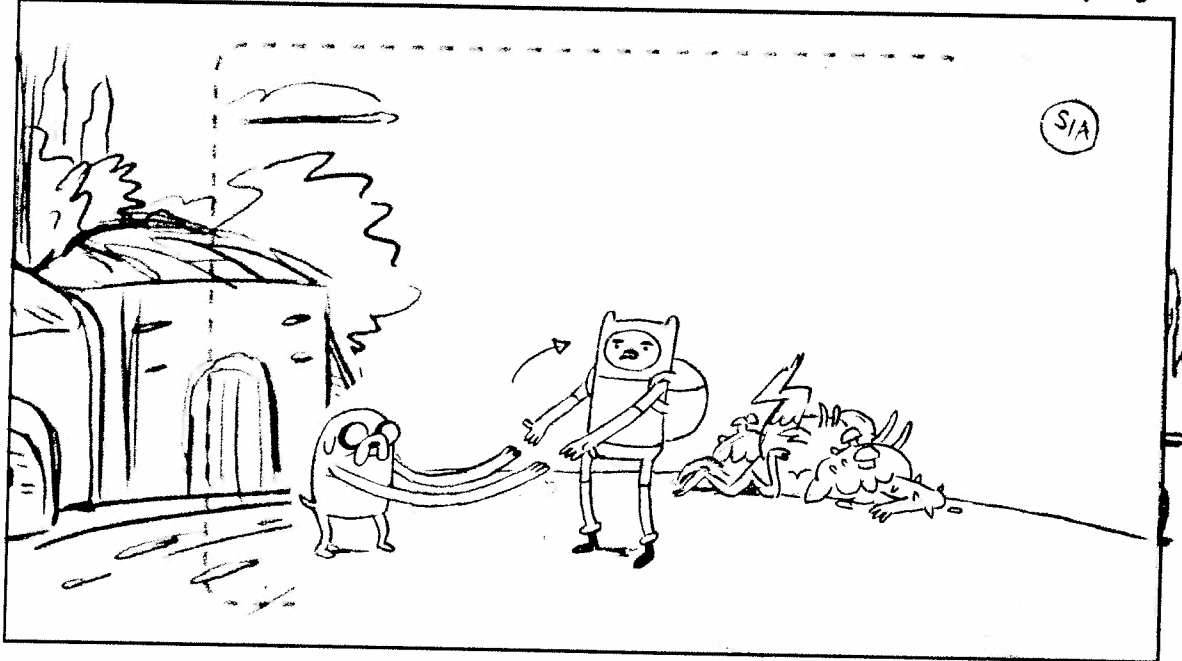


Sc.

Pnl. G

Bg.

day night



Dialog:

SFX: SPLUT!!

F: YEAH, I COULDN'T THINK OF ANYTHING

Action:

Timing:

692026

EPISODE #

Production

ADVENTURE TIME



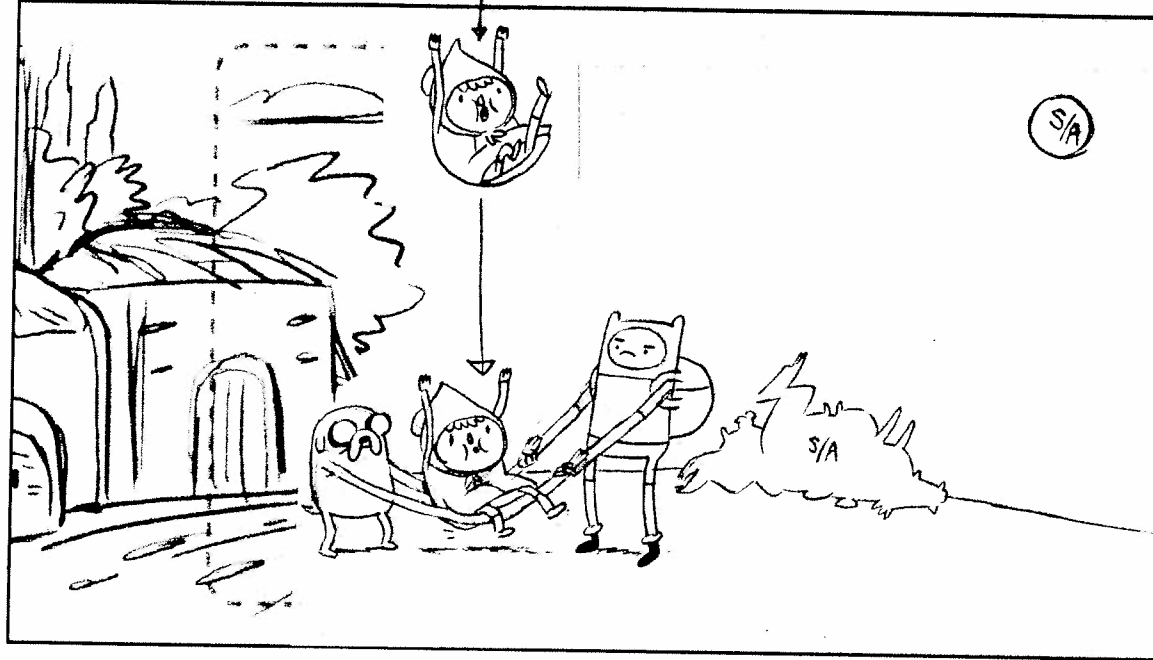
Page 260 → 262

Sc.

Pnl. (IN) H

Bg.

day night

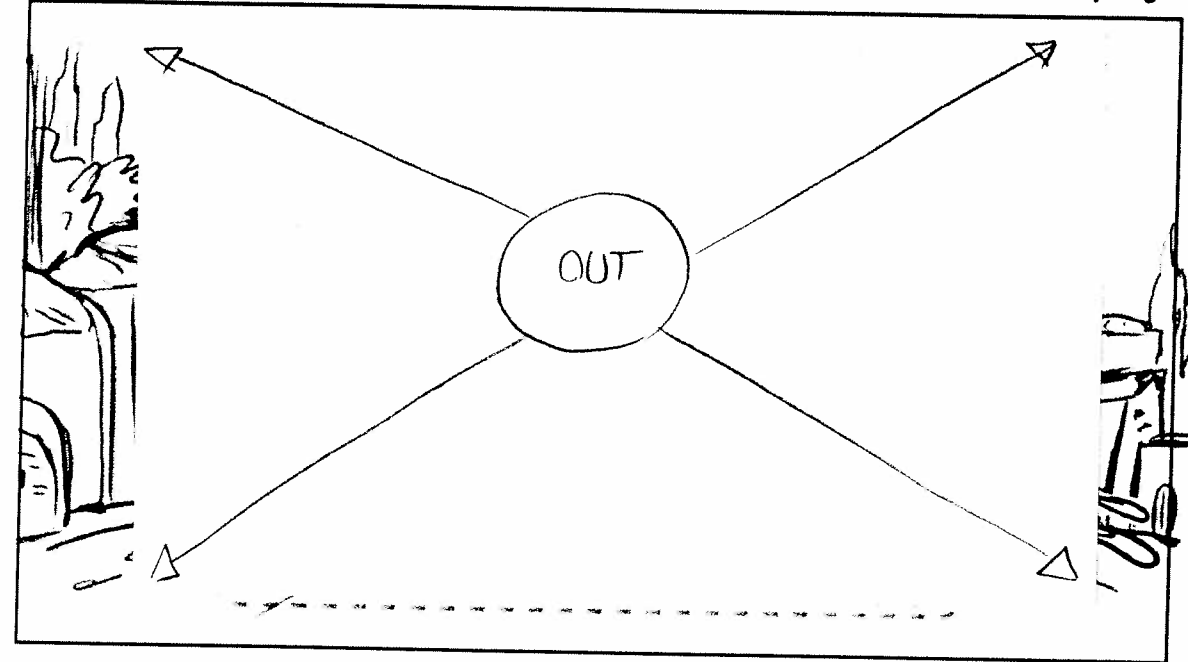


Sc.

Pnl.

Bg.

day night



Dialog:

Sfx: *FWOOF!*

Action:

Timing:

692026

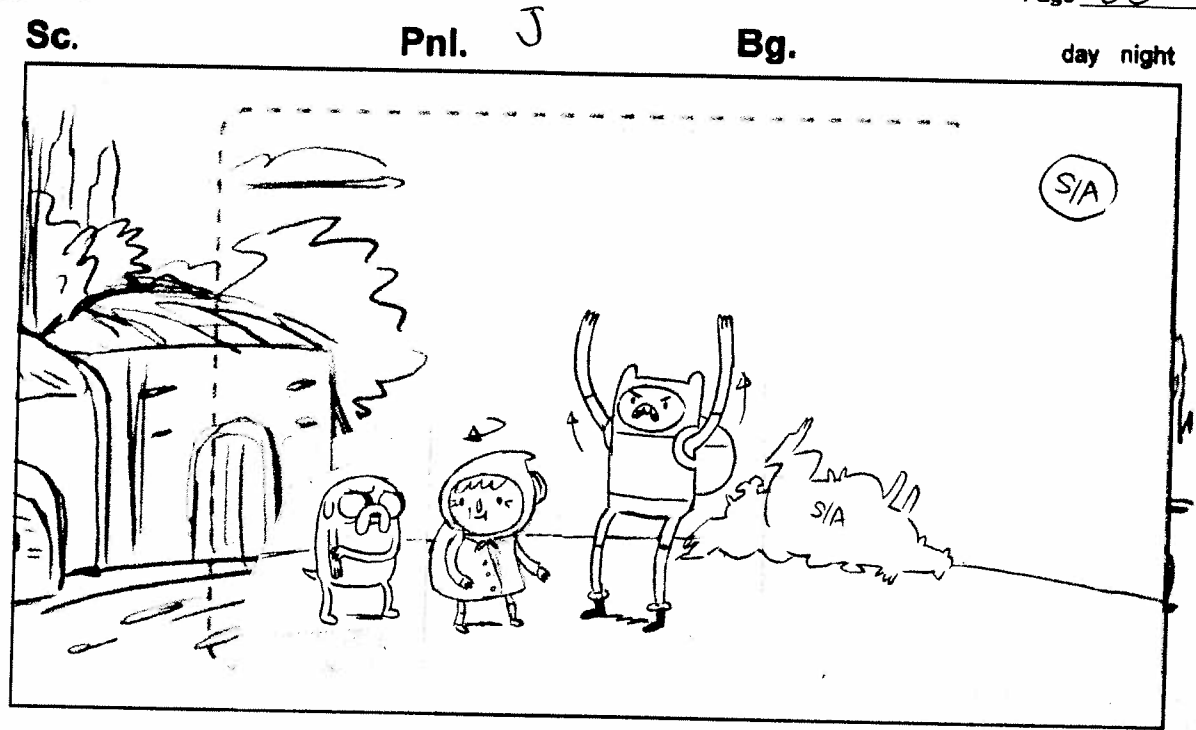
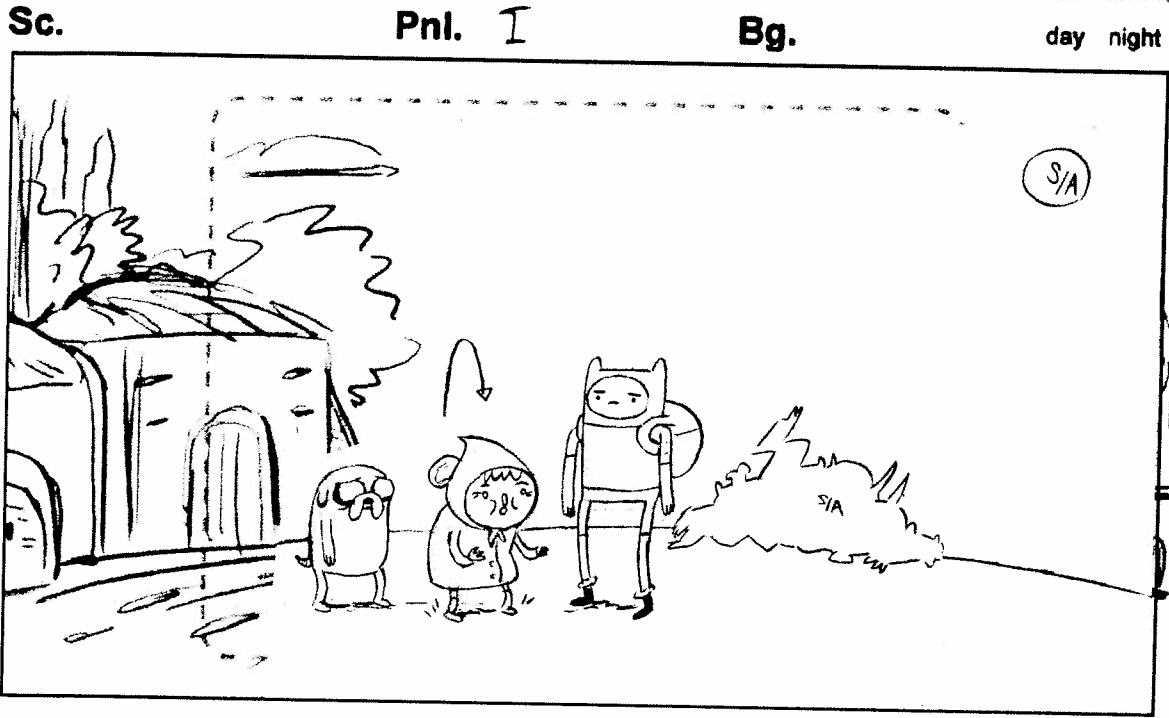
EPISODE #

Production :

ADVENTURE TIME



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Dialog:	
OLD LADY: GRACIOUS!	F: (FRUSTRATED) RAH! I SAVED HER OUT OF REFLEX!!
Action:	
Timing:	

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EPISODE #

Production :

ADVENTURE TIME



Page 263

Sc.

Pnl. A

Bg.

day night

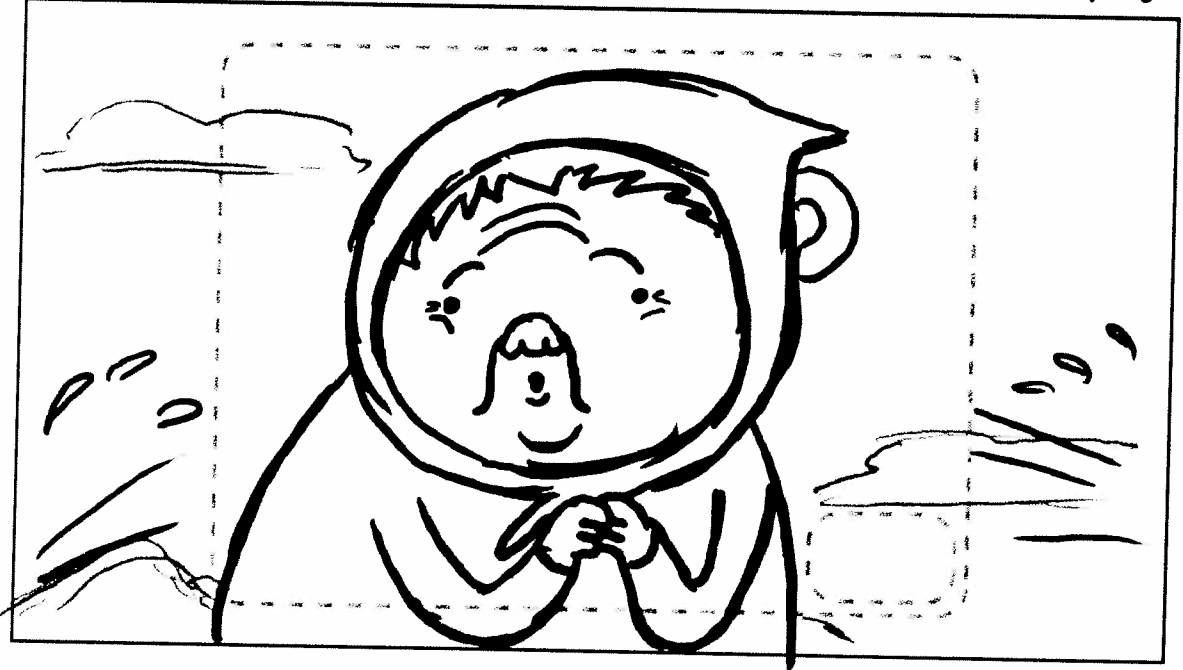


Sc.

Pnl. B

Bg.

day night



Dialog:

O.L.: OH, THANK YOU FOR SAVING ME, YOUNG-PEOPLE-HEROES...

F/J: ^(O/S) ERUGH... WHATEVER.
GRAWR! (GRUMBLING WALLA)

Action:

Timing:

692026

EPISODE #

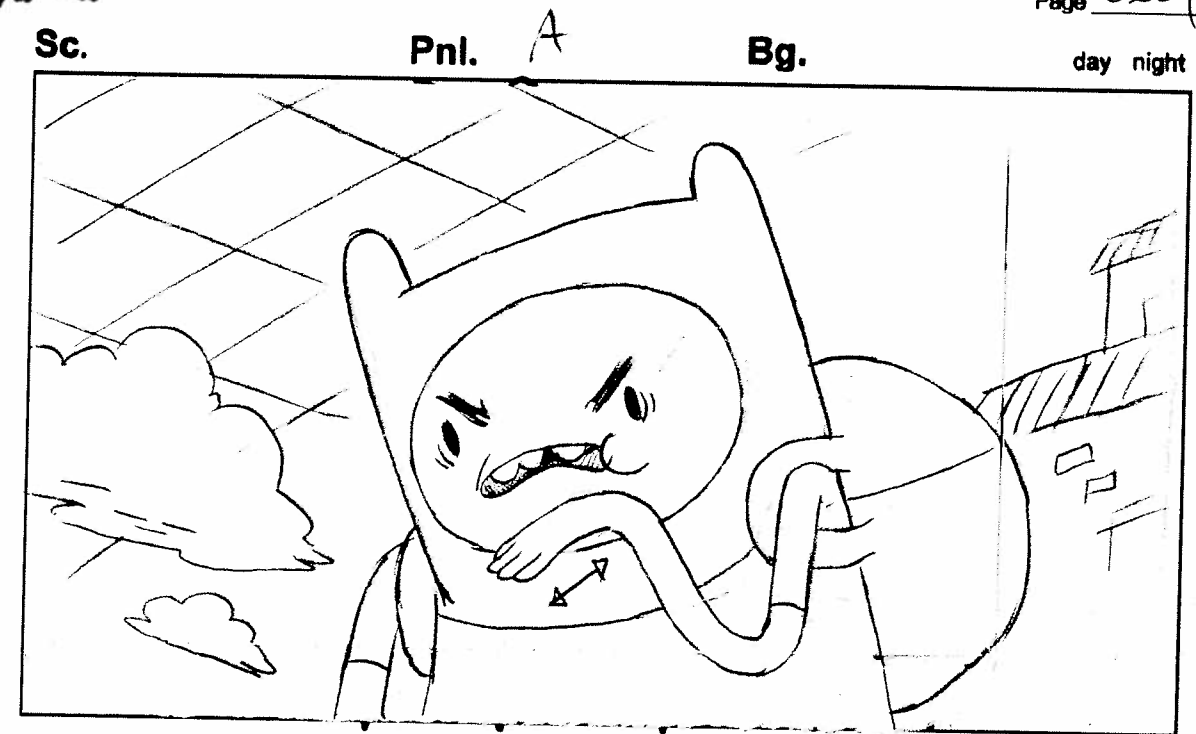
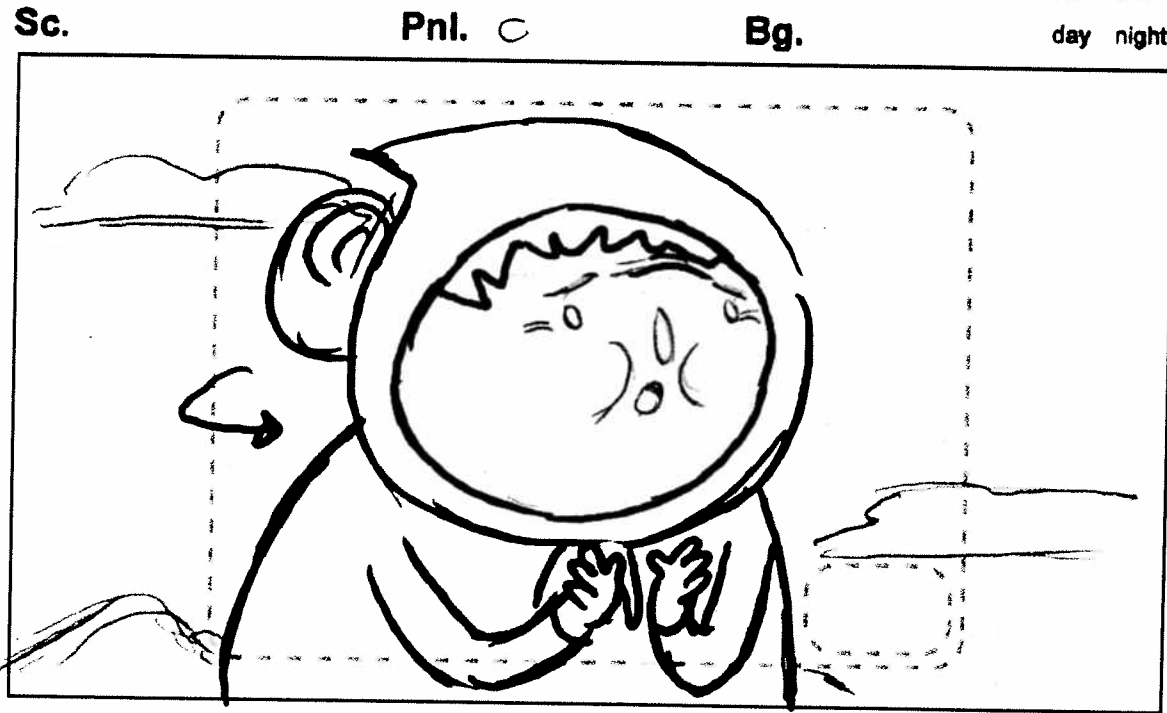
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ADVENTURE TIME



Page 264 → (266)



Dialog:
0.4) LANDS SAKES, WHAT ARE Y'ALL GRUMBLING FOR?

Action:

Timing:

E: WE'RE JUST ANGRY THAT WE SUCK AT HELPIN' PEOPLE!!

692026

EPISODE #

Production :

ADVENTURE TIME



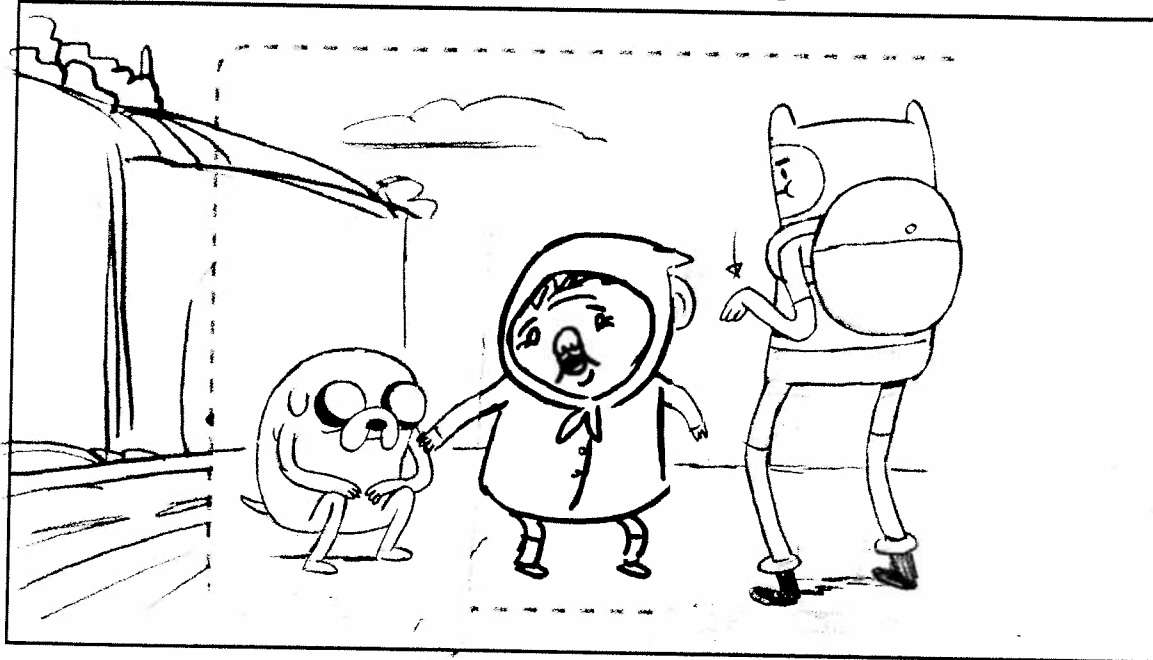
Page 266

Sc.

Pnl. A

Bg.

day night

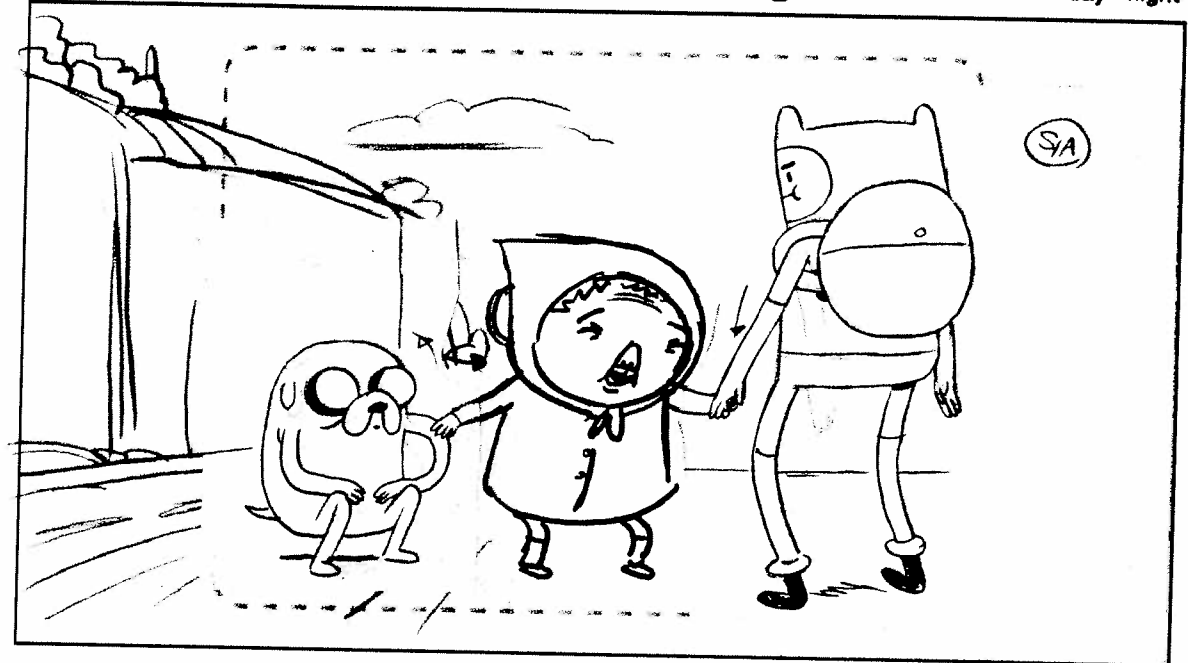


Sc.

Pnl. B

Bg.

day night



Dialog:

O.L.: STUFF AND NONSENSE!

O.L.: YOU SURE HELPED THIS
OL' GAL OUT.

Action:

Timing:

692026

EPISODE #

Production :

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ADVENTURE TIME



Page 267

Sc. Pnl. A Bg. day night

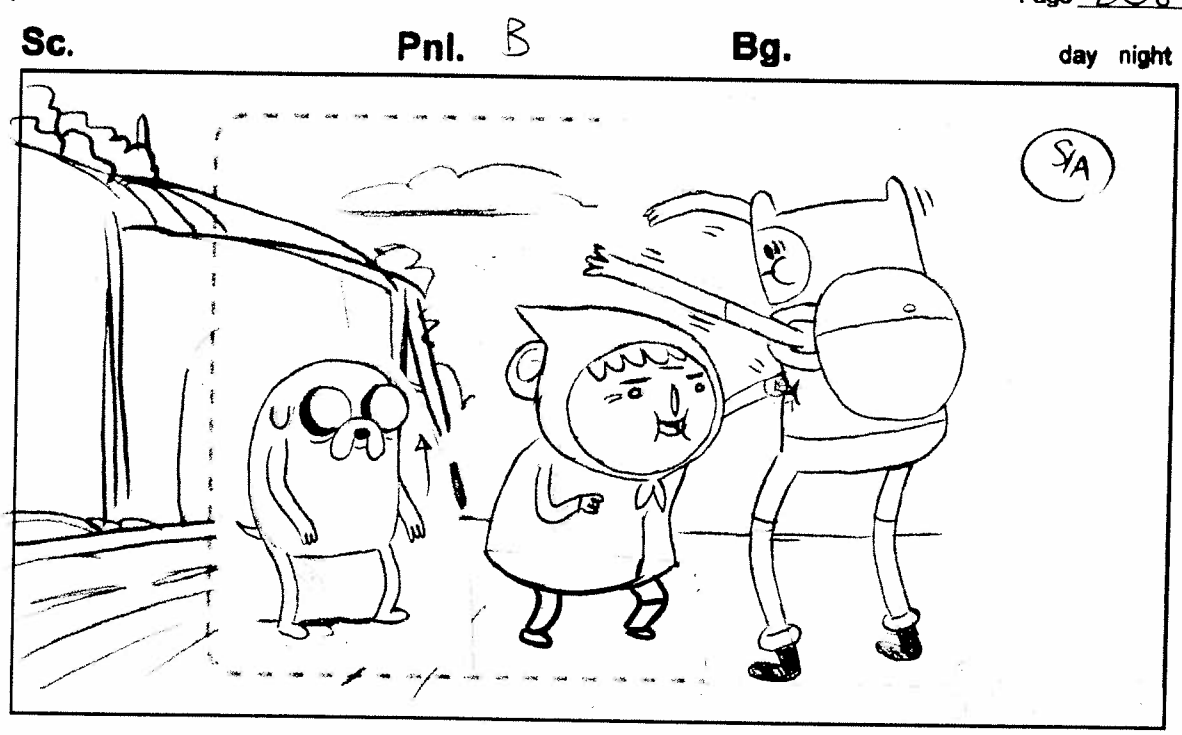
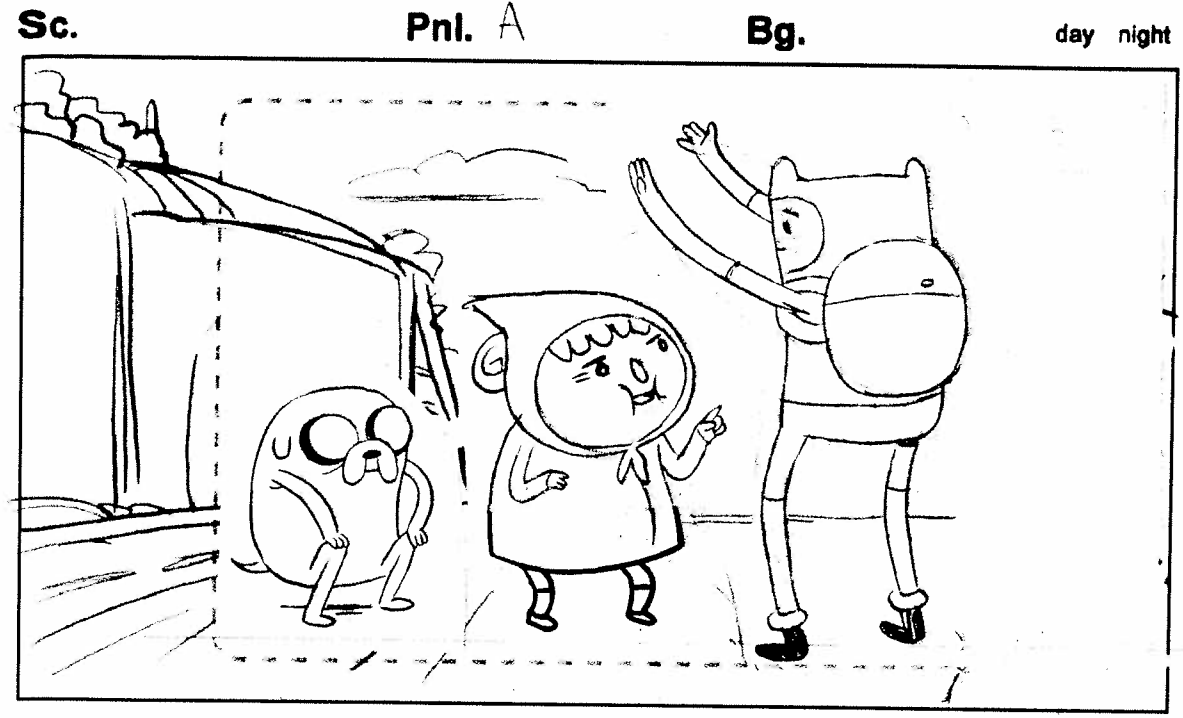
Sc. Pnl. B Bg. day night

Dialog:	E: YEAH, BY <u>FIGHTING</u> !!	E: AS LONG AS I KEEP DOING THIS HERO STUFF, I'LL <u>NEVER</u> LEARN TO BE A HERO!
Action:		
Timing:		

692026
EPISODE #
Production :

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ADVENTURE TIME



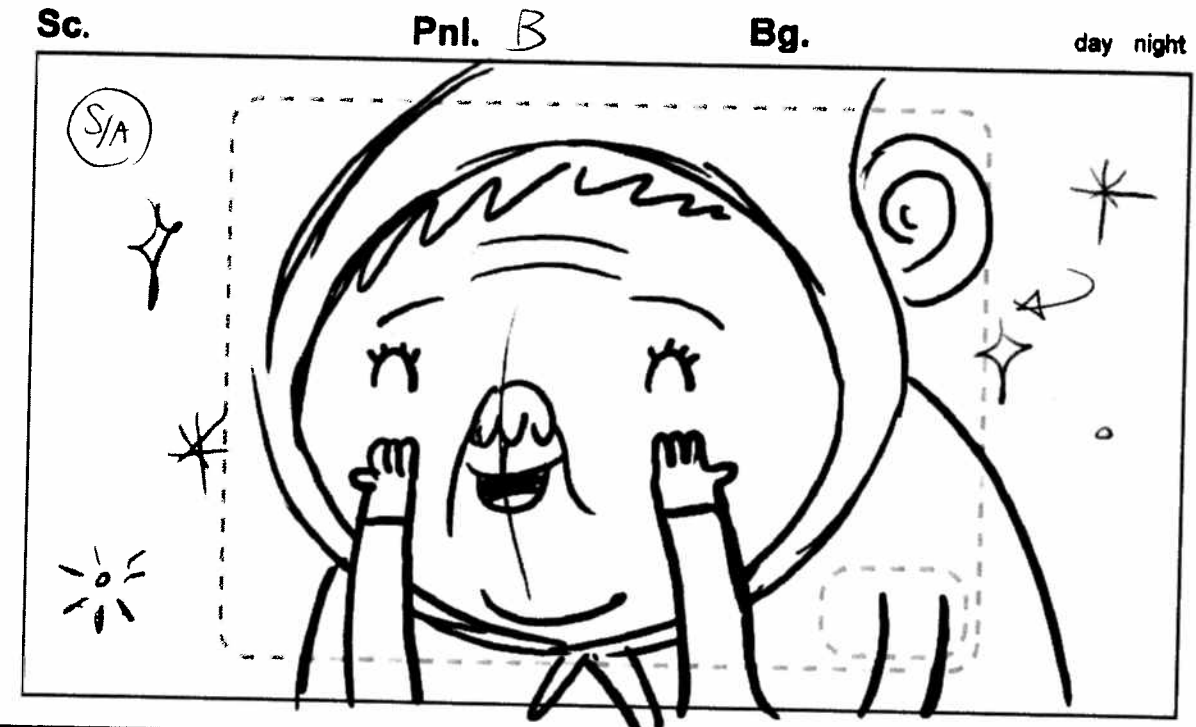
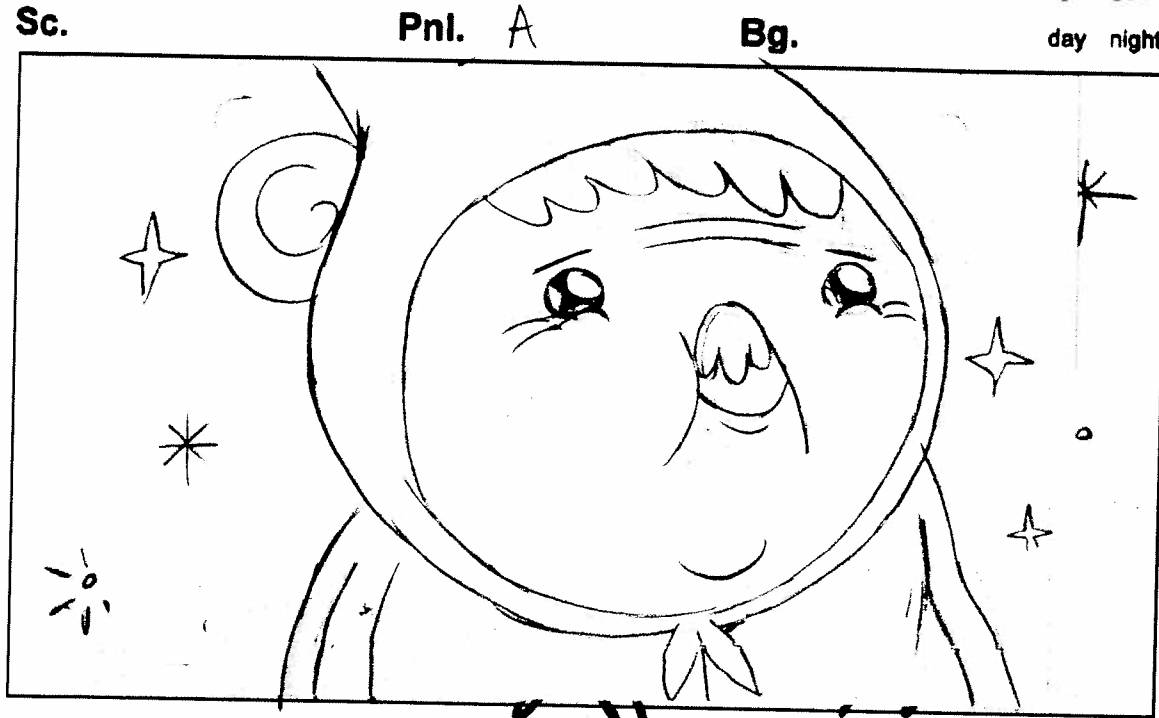
Dialog:	OL: YOU WERE <u>BORN</u> A HERO, YOU LITTLE CUTIE...	O.L.: YOU JUST NEED TO STRIVE TO BE A BETTER <u>YOU</u> !
Action:		
Timing:		

692026
EPISODE #
Production :

ADVENTURE TIME



Page 272



Dialog:	<u>OL</u> : JUST LIKE <u>I</u> WAS BORN TO BE AN OLD LADY...
Action:	START POSE.
Timing:	

692026

EPISODE #

Production :

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ADVENTURE TIME



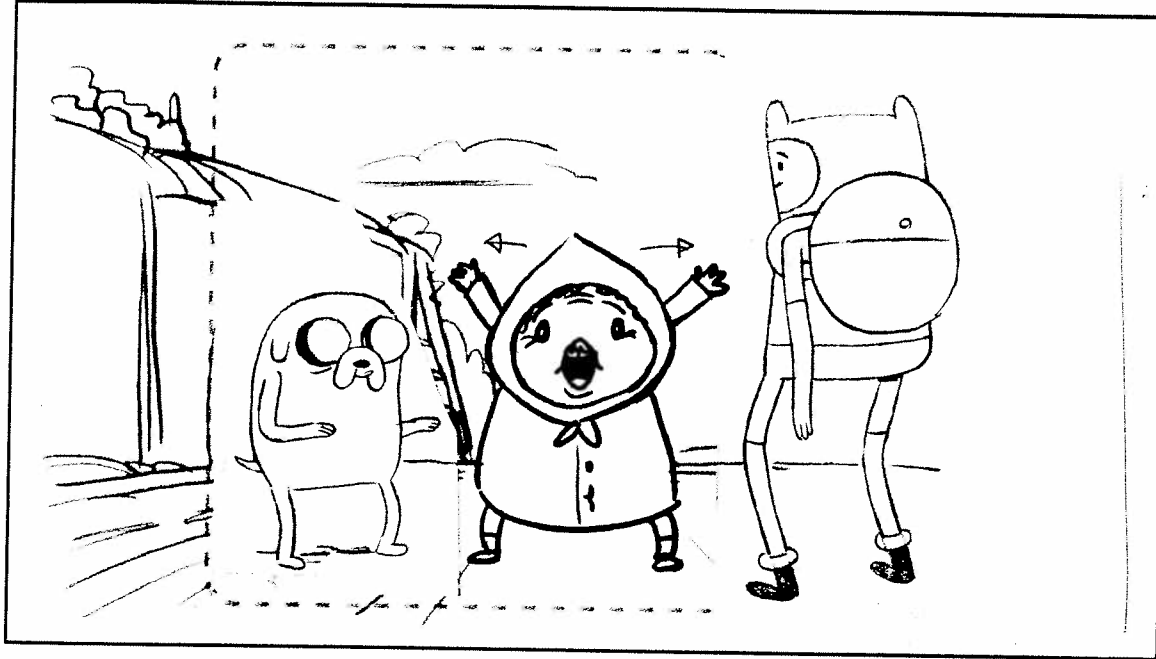
Page 273

Sc.

Pnl. A

Bg.

day night

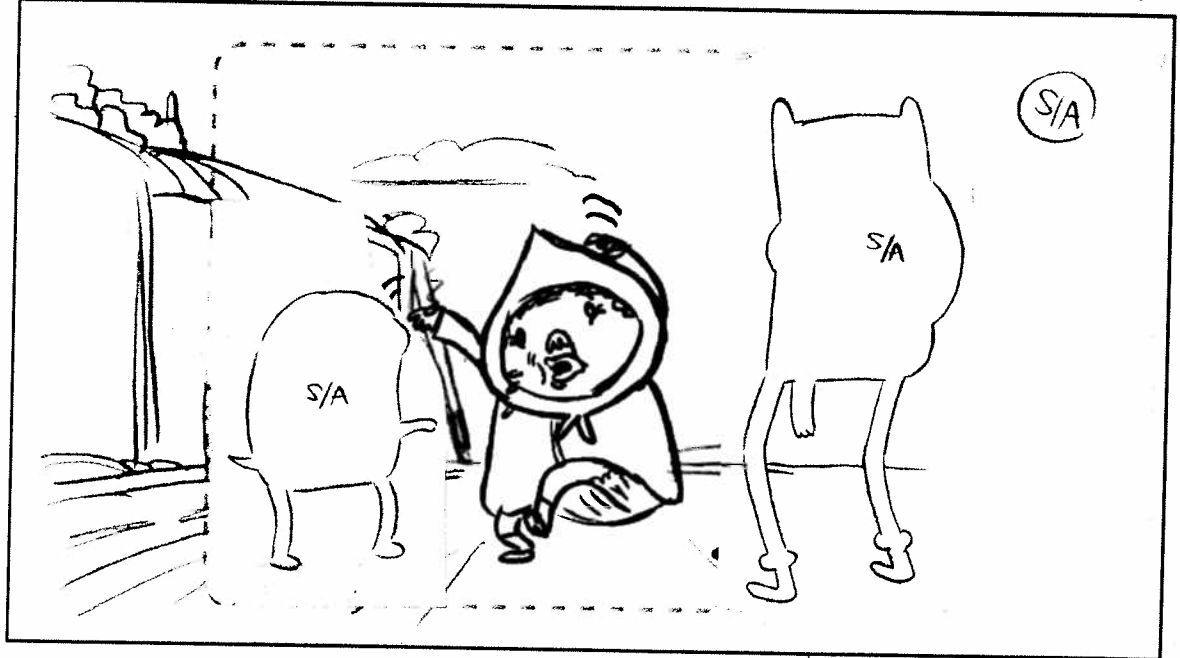


Sc.

Pnl. B

Bg.

day night



Dialog:

OL:

... THAT STRIVES TO BE A BETTER
DANCER

OL: (Beat Boxing)

Action:

Timing:

692026

EPISODE #

Production :

ADVENTURE TIME



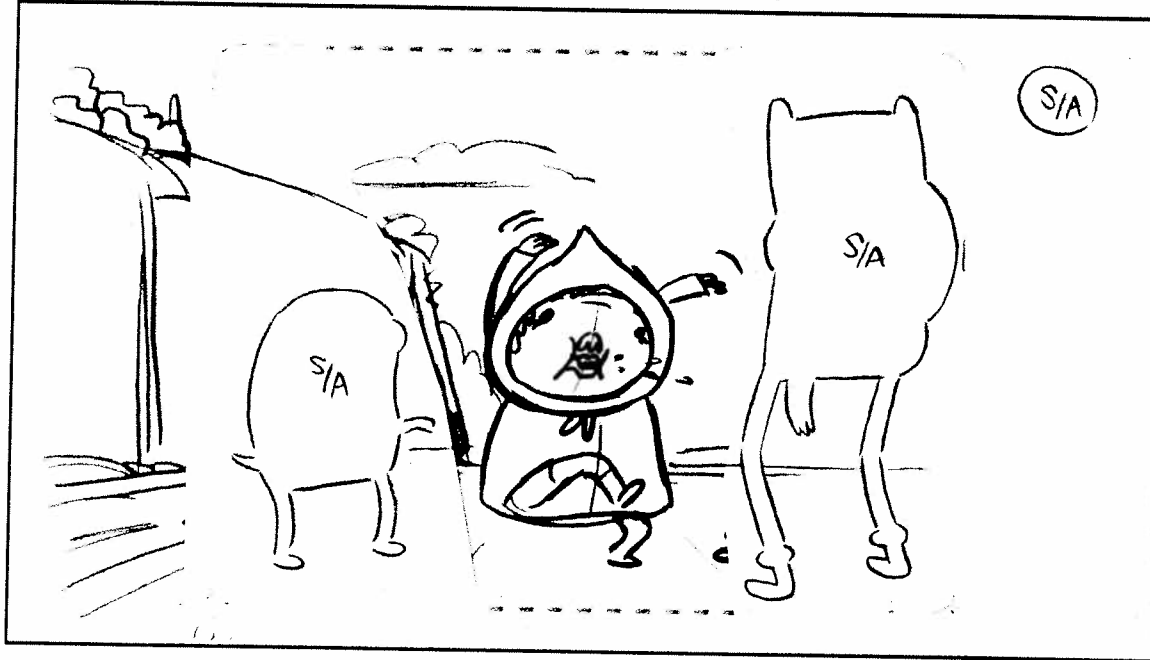
Page 274

Sc.

Pnl. C

Bg.

day night

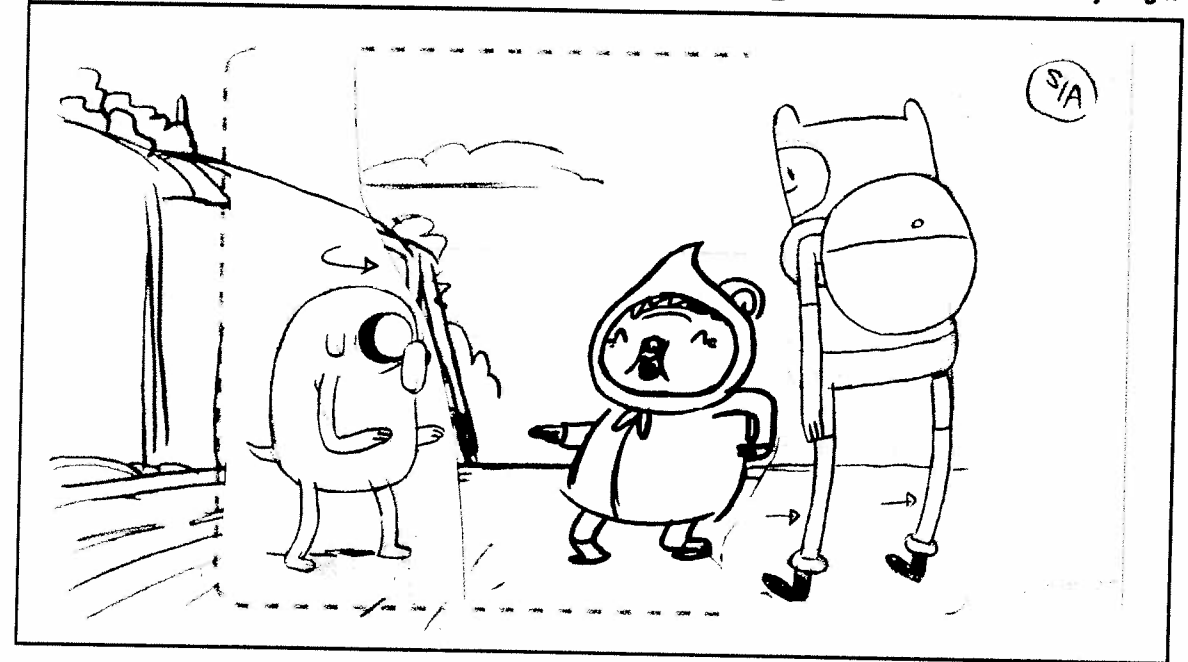


Sc.

Pnl. D

Bg.

day night



Dialog:



O.L.:

DON'T DENY YOUR ROWDY
NATURE, PALADINS!

Action:

Timing:

692026

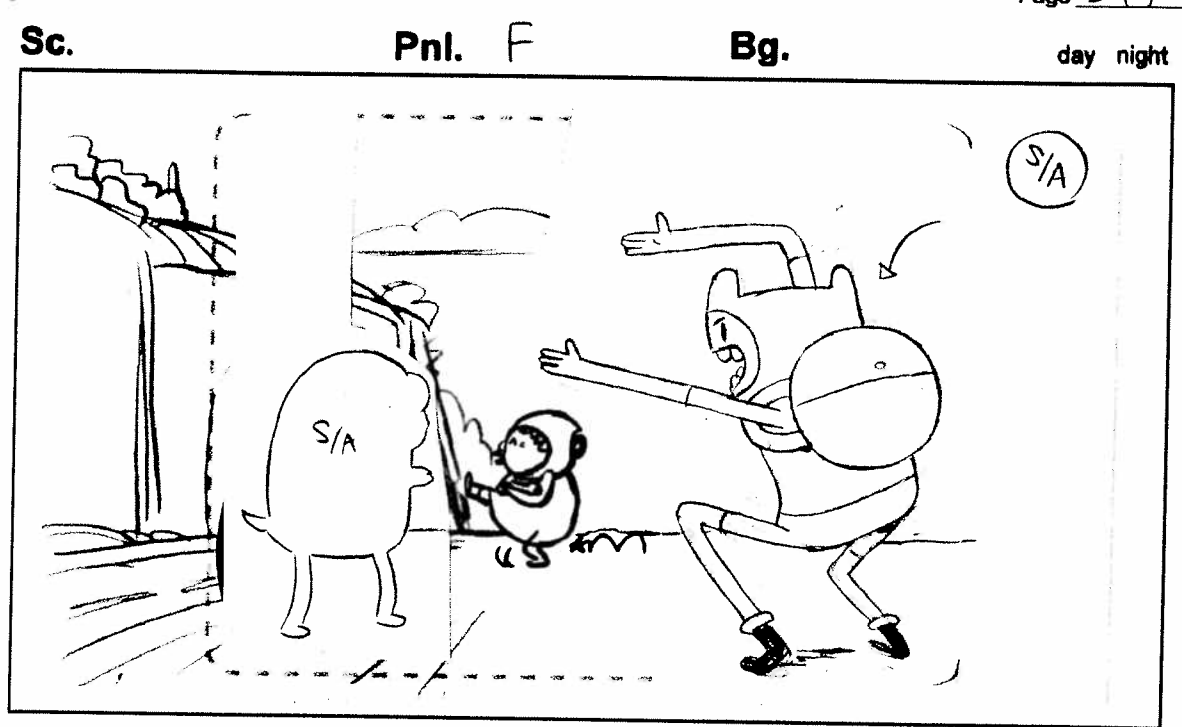
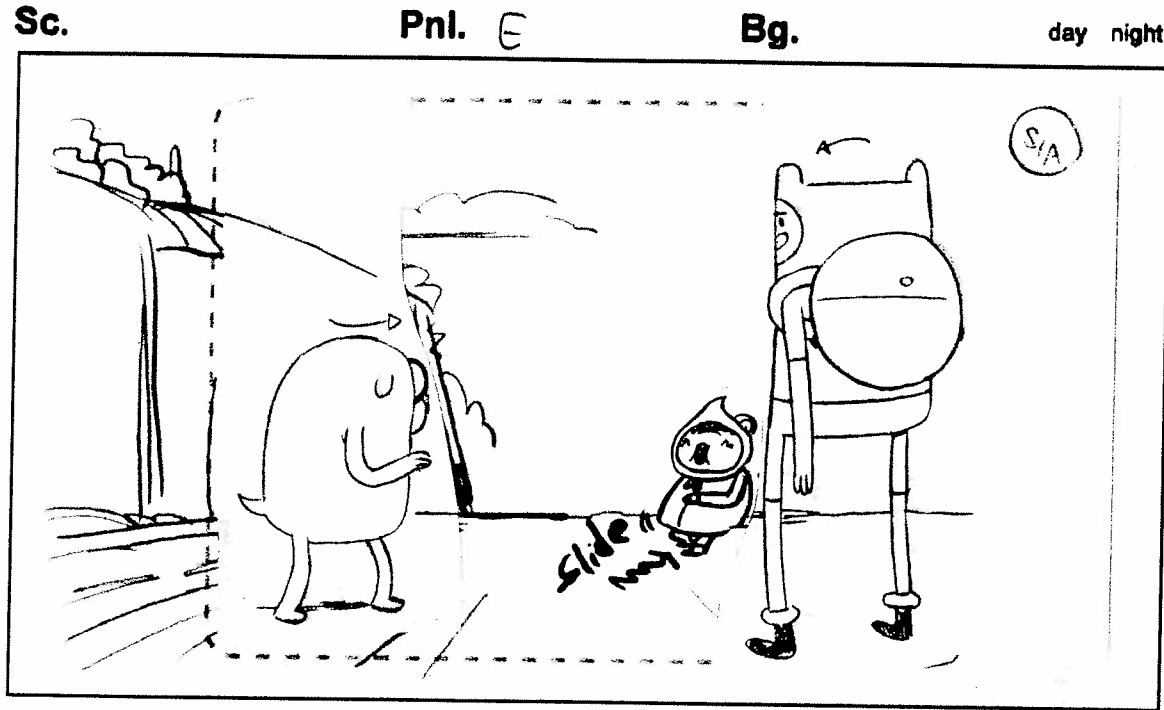
EPISODE #

Production :

ADVENTURE TIME



Page 275



Dialog:	F: (WITH REALIZATION) YEAH ... YEAH !	F: HYEAAHH!!
Action:	old Lady Russian Dances	
Timing:		

692026

EPISODE #

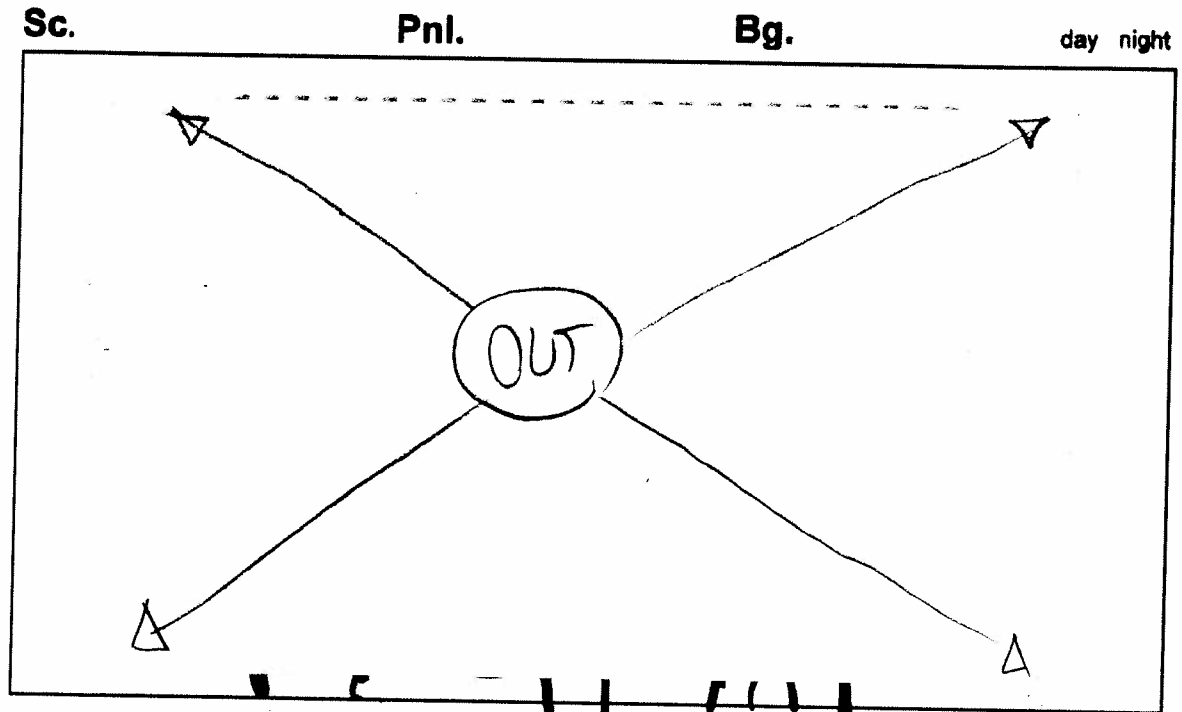
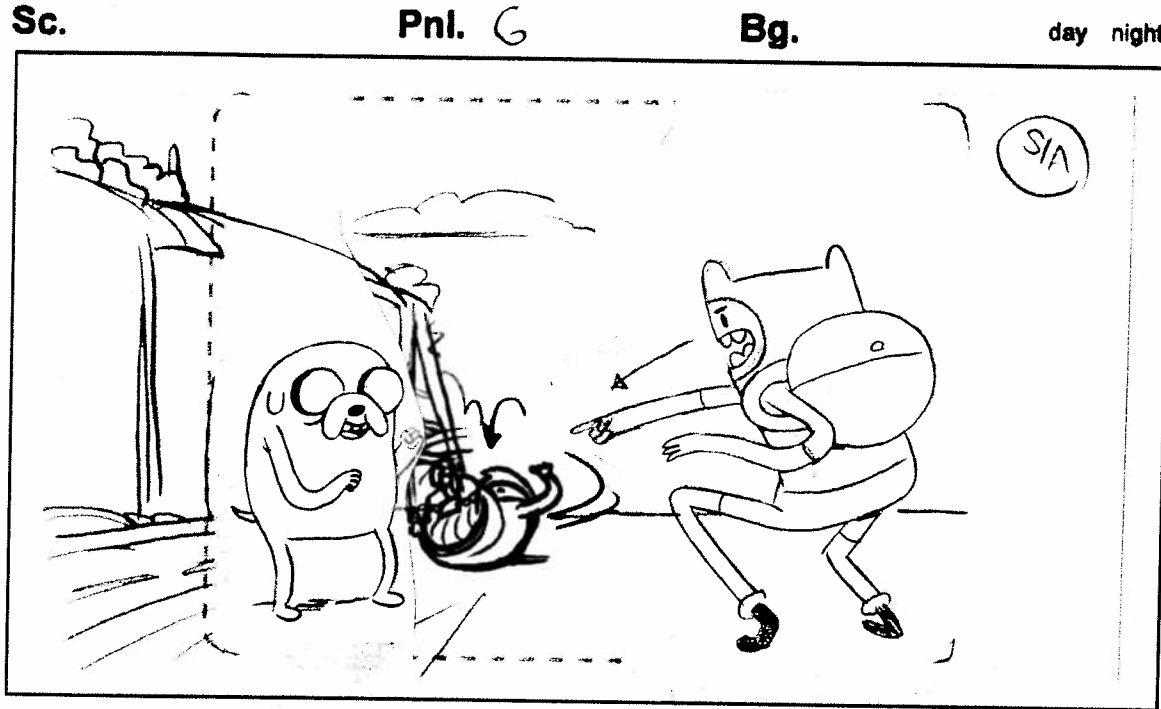
Production :

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ADVENTURE TIME



Page 276 → 279



Dialog:	E: THIS OLD LADY HAS A POINT!!
Action:	old Lady does a Break-Dance spin
Timing:	

692026

EPISODE #

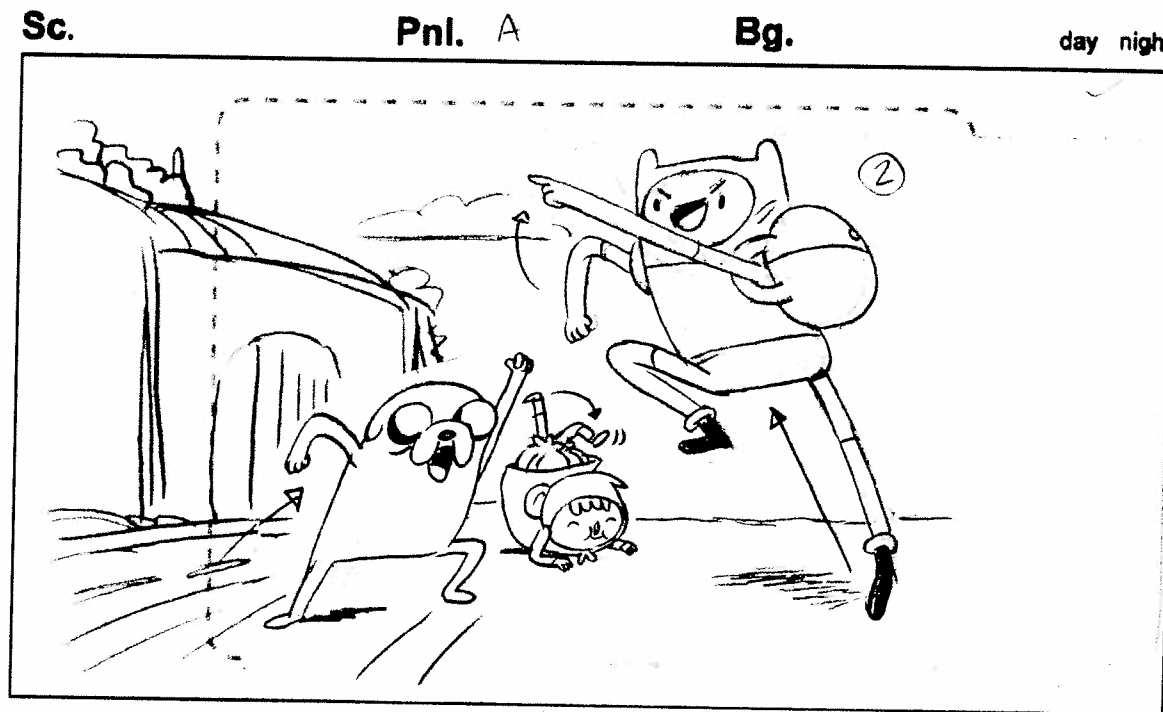
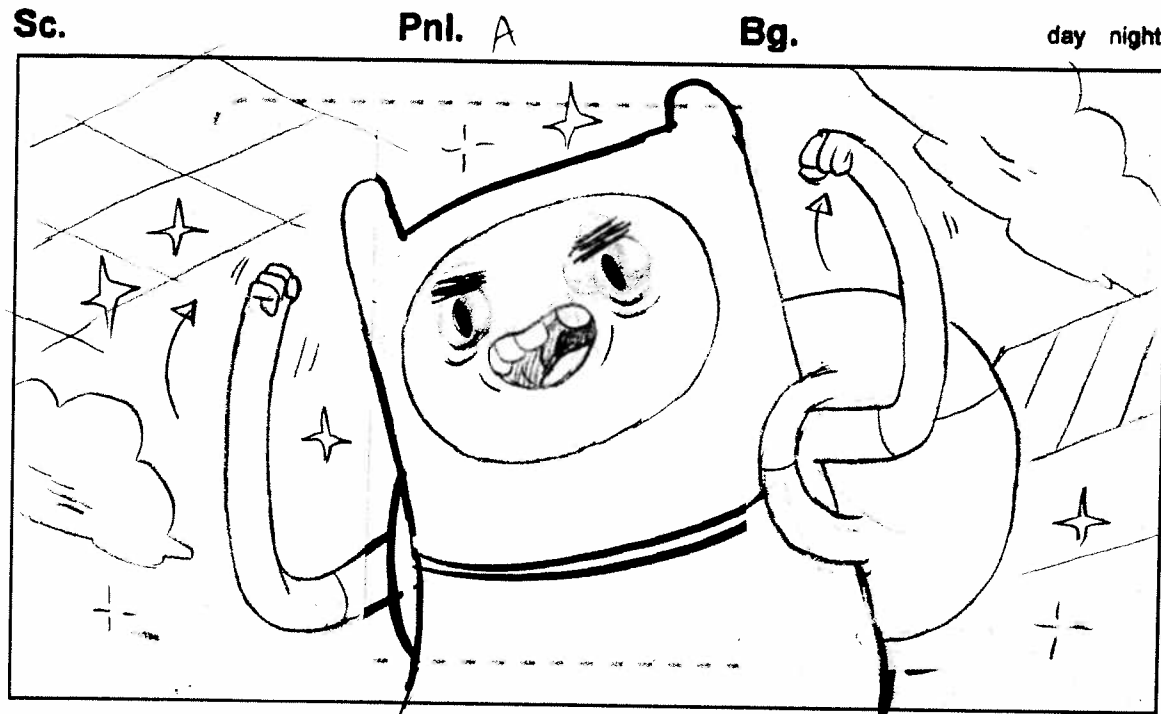
Production:

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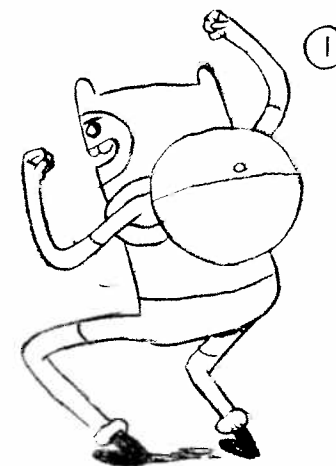
ADVENTURE TIME



Page 279



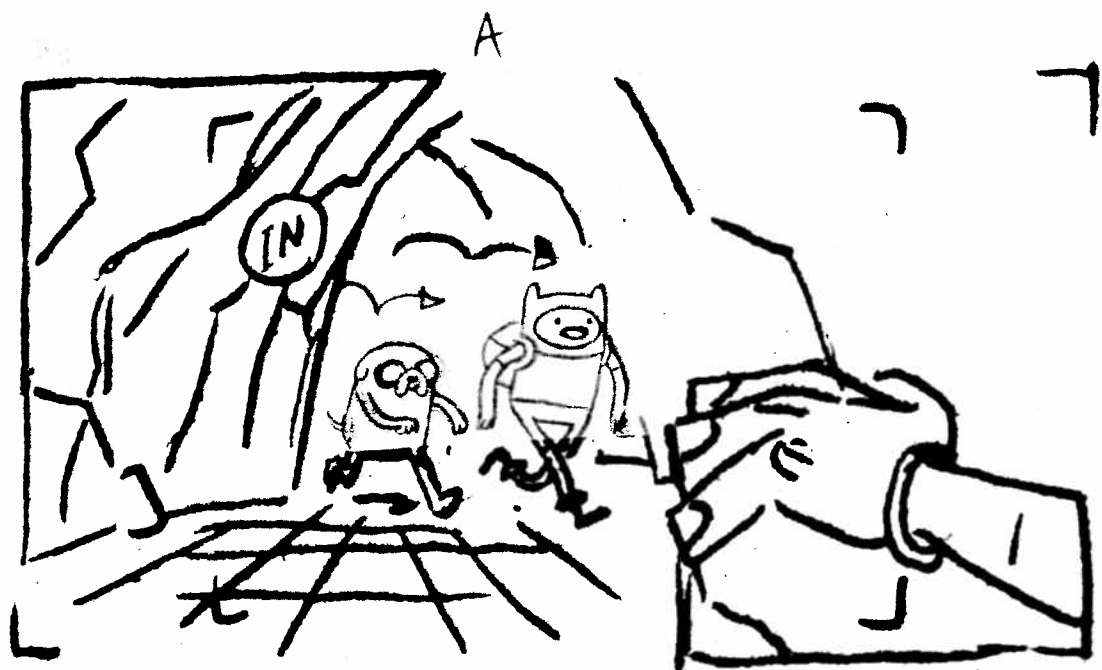
Dialog:	F: IT'S ALL SO <u>CLEAR</u> ! TO ME!	F: BACK TO THE CAVE OF "HOGARTH!" J: CH YEAHH!!
Action:		
Timing:		



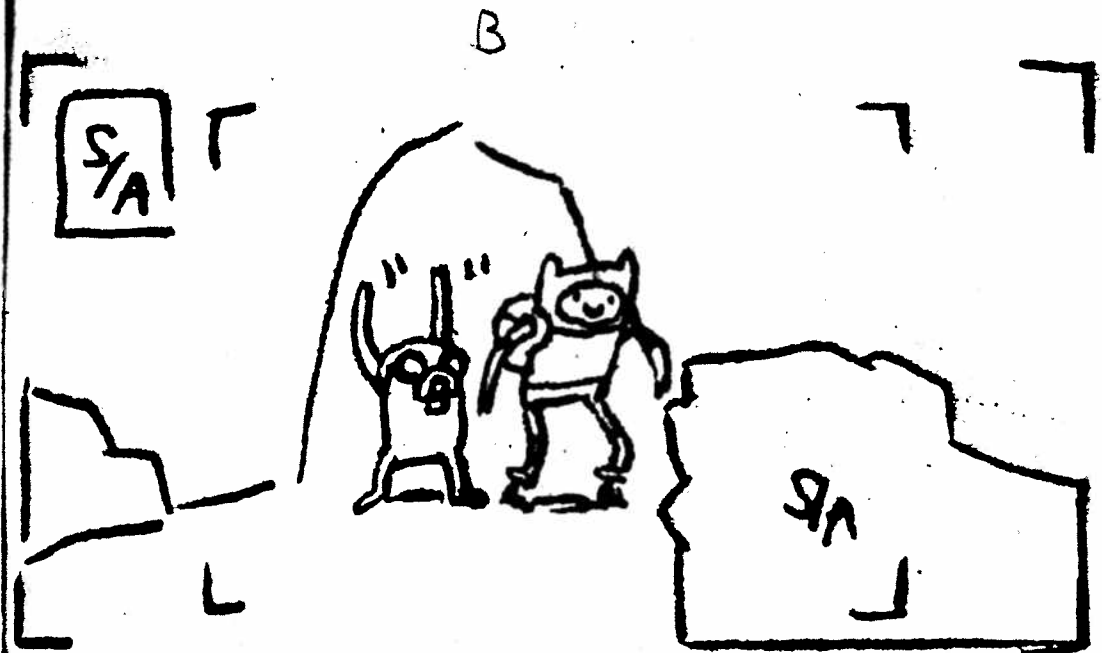
692026

EPISODE #

Production :



E: IT'S US AGAIN!



J: AND WE'VE GOT EXCITING NEWS !!

Action

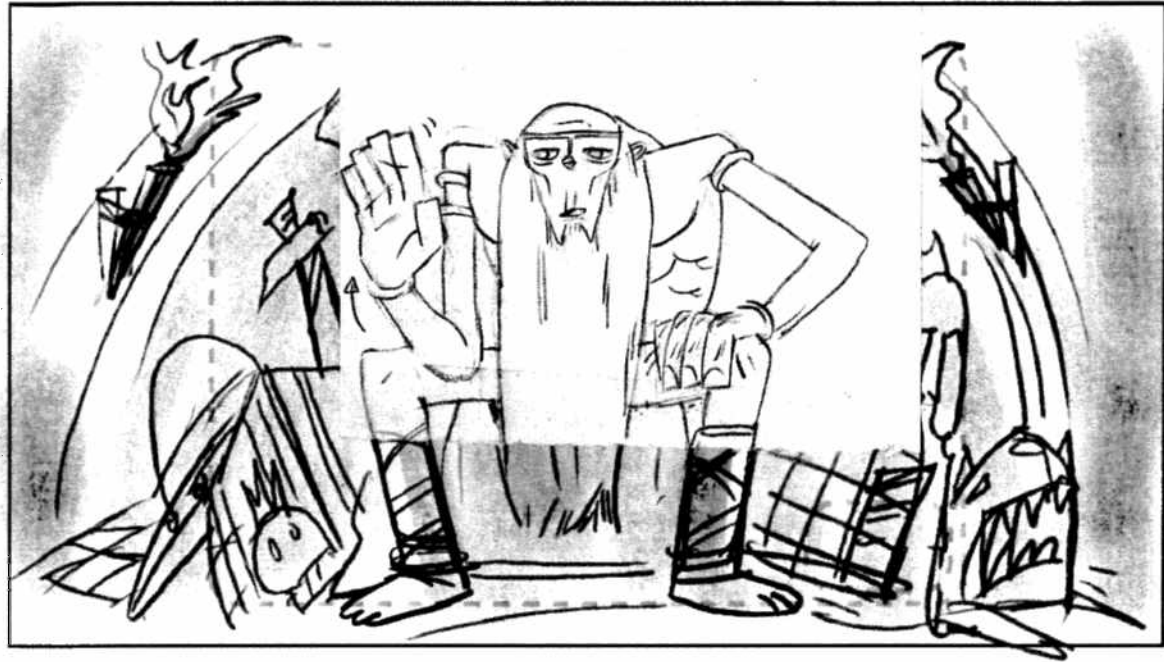
Things

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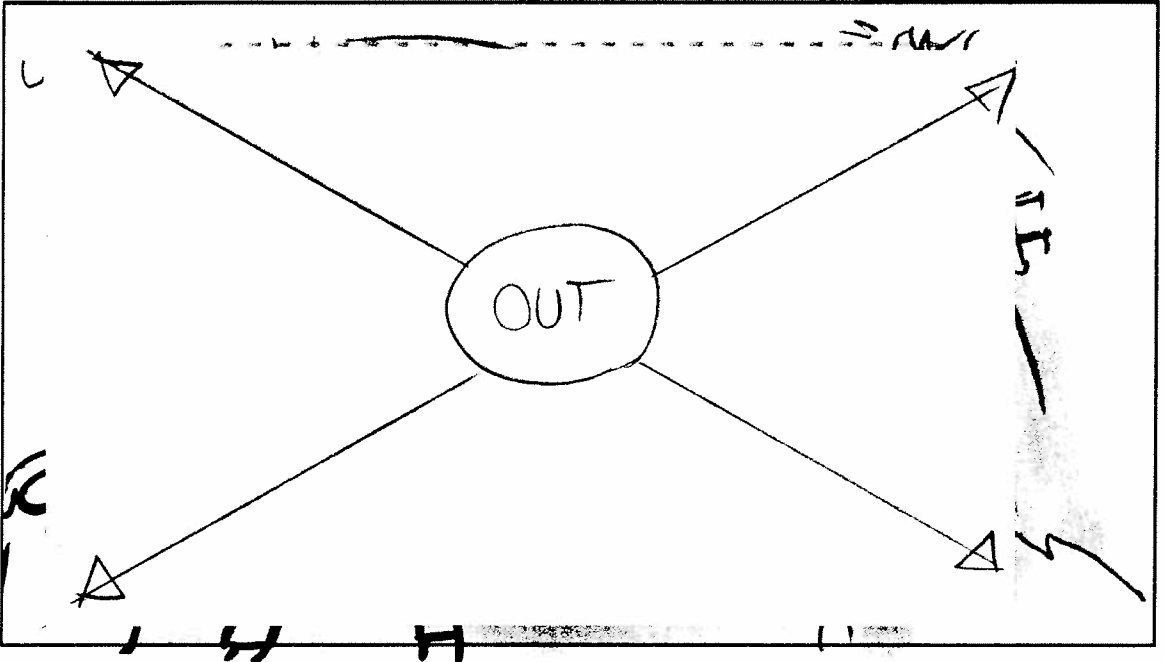
ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:
<u>H</u> : I DON'T... I DON'T WANT TO BUY ANYTHING...
Action:
Timing:

692026

EPISODE #

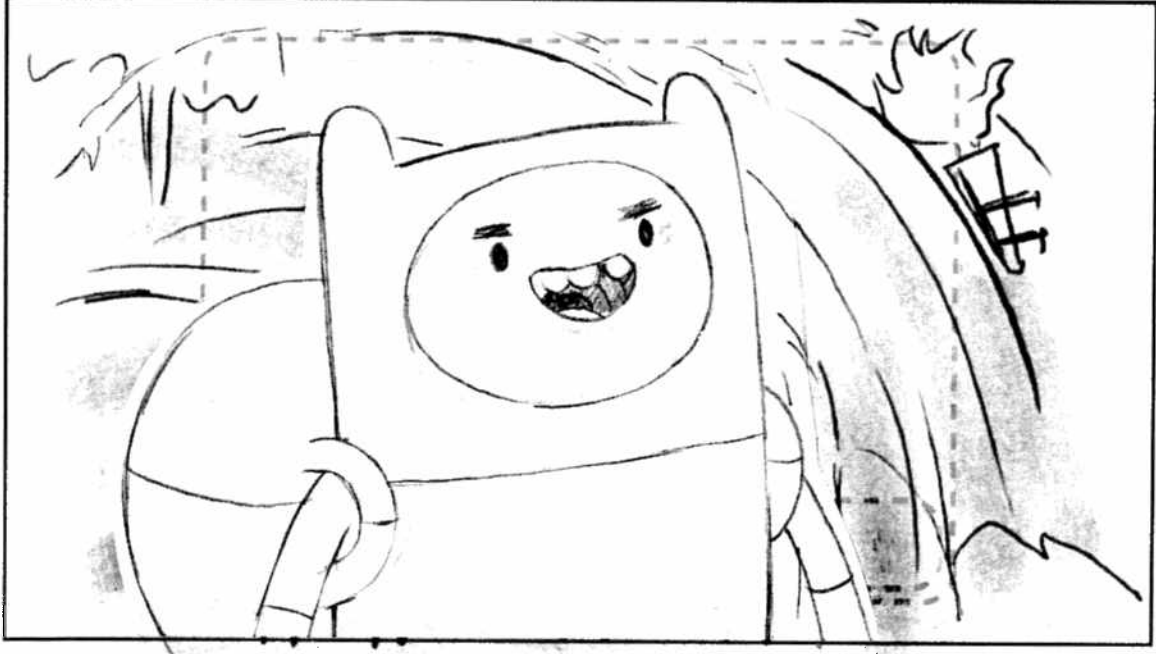
Production :

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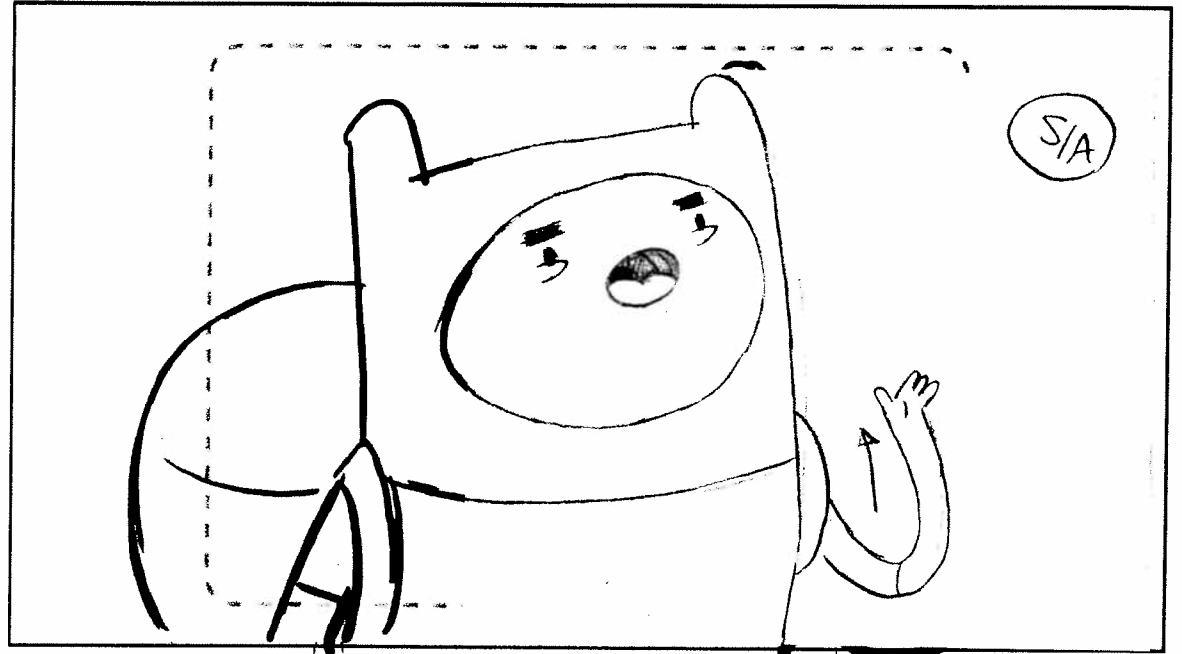
ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



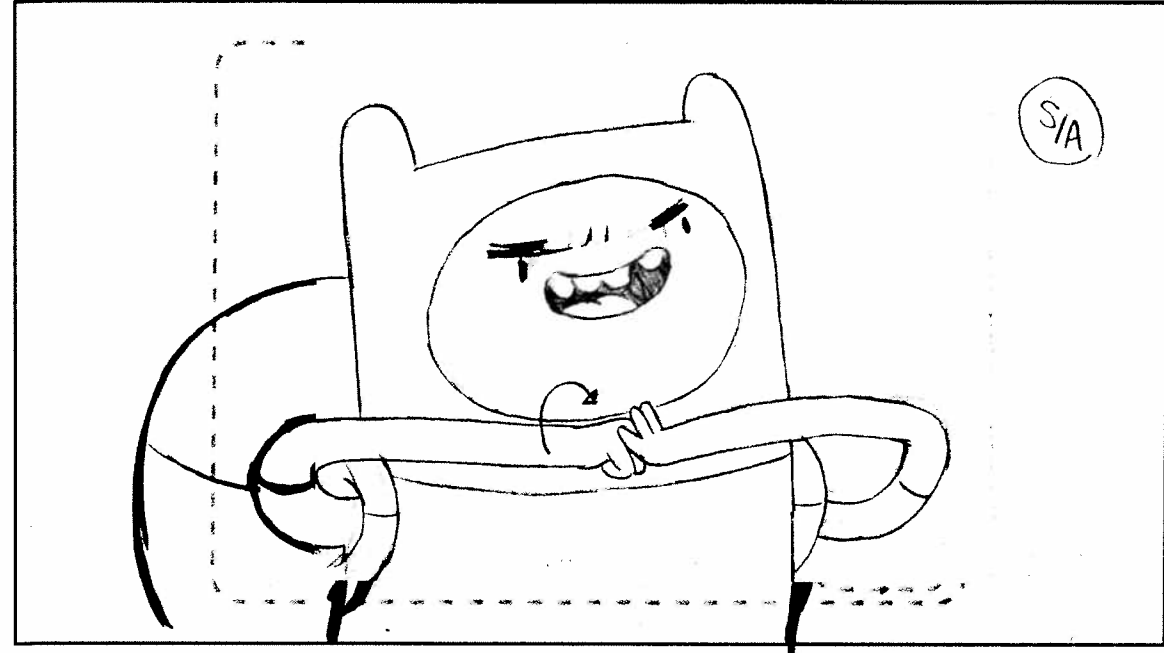
Dialog:	
<u>F</u> : HOGARTH, I WANT TO BE A GREAT HERO ...	<u>F</u> : ... BUT I WANT TO DO IT <u>MY WAY</u> !!
Action:	
Timing:	

EPISODE # 692026
Production :

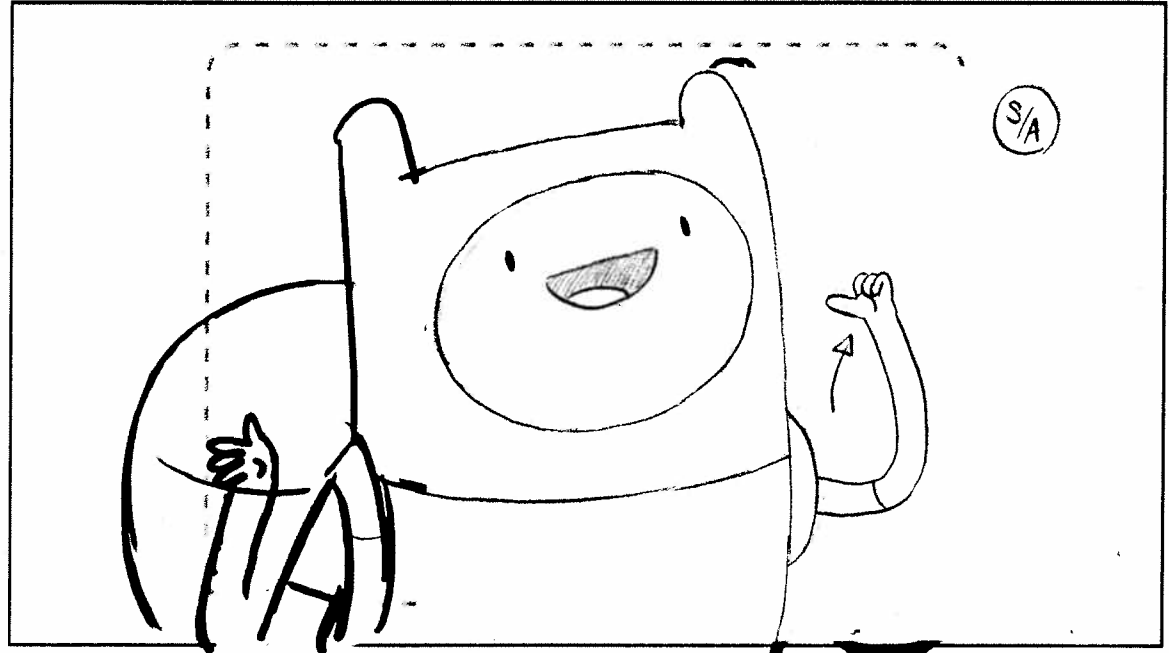
ADVENTURE TIME



Sc. Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:	F: AND USUALLY MY WAY IS <u>BUSTING EVIL'S HEAD !!</u>	F: LIKE THE TIME WE SAVED THAT DANCING OLD LADY!
Action:		
Timing:		

ADVENTURE TIME



Sc. Pnl. A Bg. day night

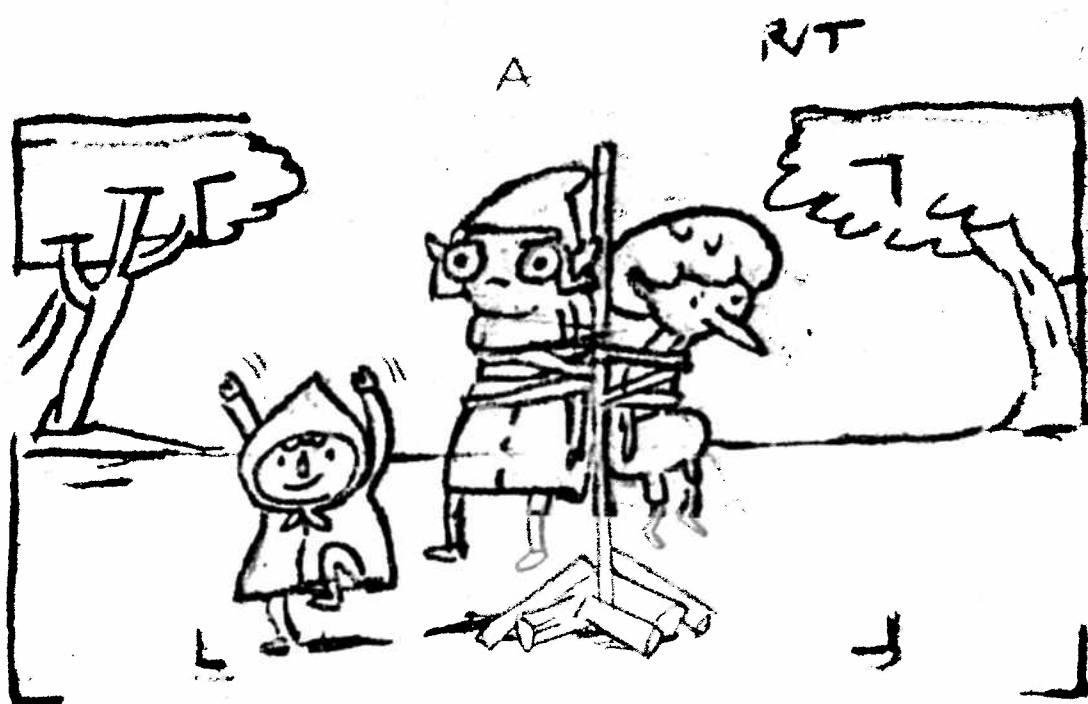


Sc. Pnl. B Bg. day night



Dialog:	H: (SIGH) BUT DON'T YOU SEE HOW POINTLESS IT IS?	H: YOU KNOW WHAT'S PROBABLY HAPPENING TO THAT OLD LADY <u>RIGHT</u> <u>NOW</u> ?
Action:		
Timing:		

EPISODE # 692026
Production :



MINI QUEEN: (MEEP MEEP)

♪ DANCE MUSIC ♪

Action

MINI QUEEN HOPS ONSCREEN WITH A TORCH.

Things

Production

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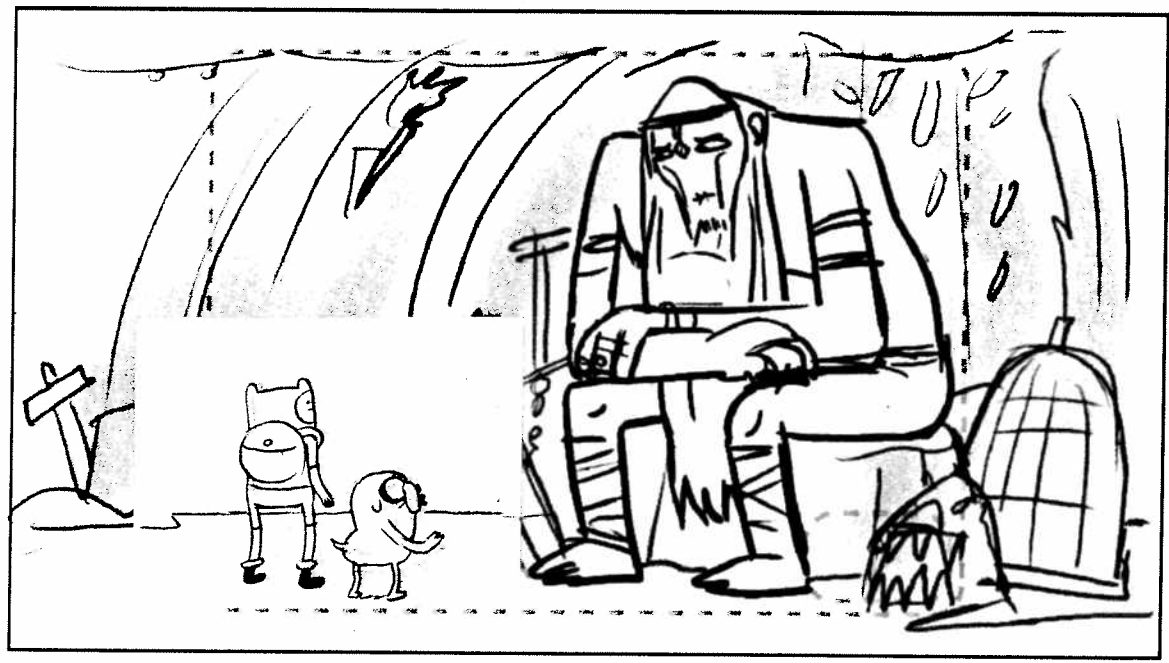
ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. A Bg. day night



Dialog:	<u>H</u> : (SKEPTICAL) OK -- WELL, THAT'S <u>PROBABLY</u> <u>NOT</u> WHAT'S HAPPENING ...	<u>J</u>) HOGARTH, LISTEN ...
Action:		
Timing:		

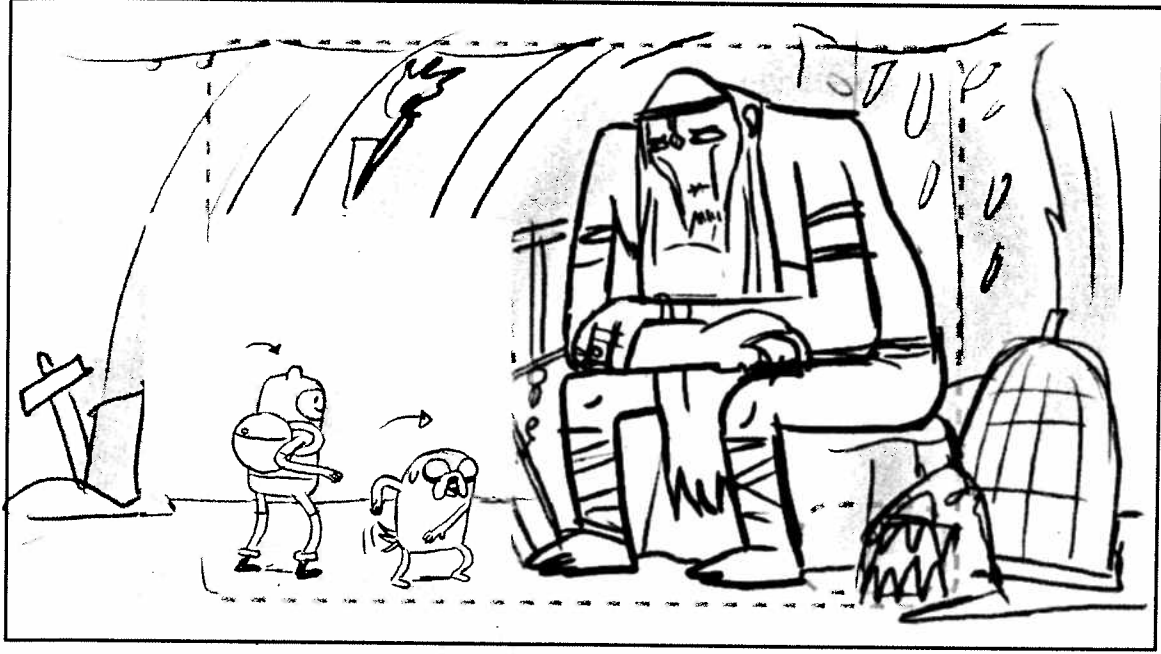
692026
EPISODE #
Production :

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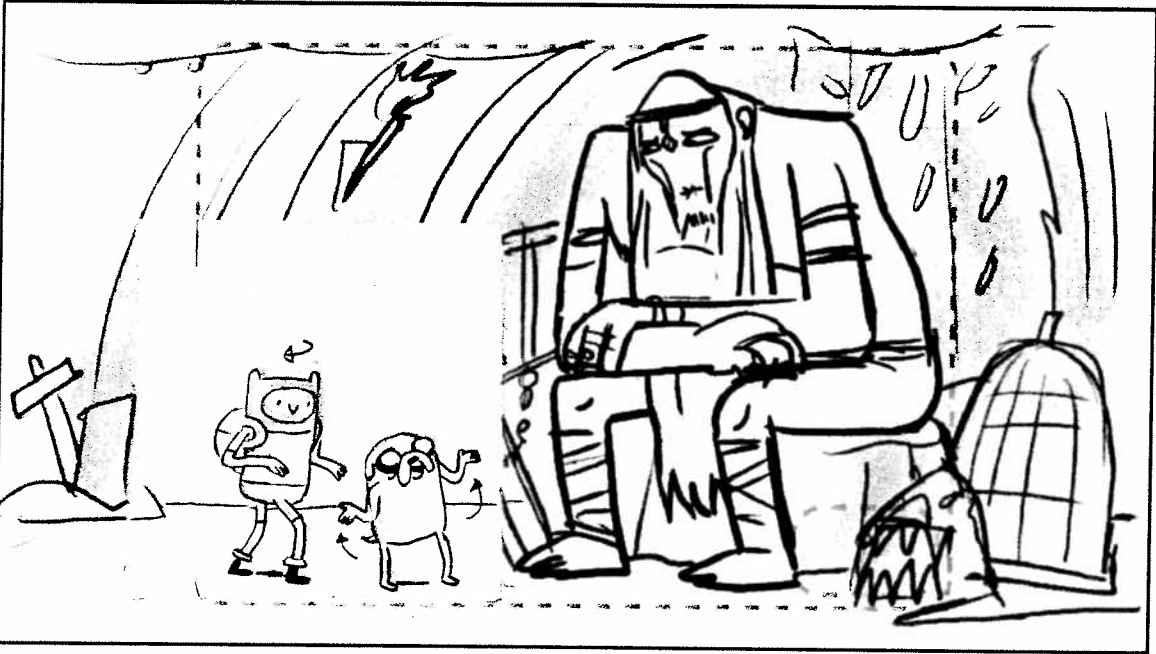
ADVENTURE TIME



Sc. Pnl. B Bg. day night



Sc. Pnl. C Bg. day night

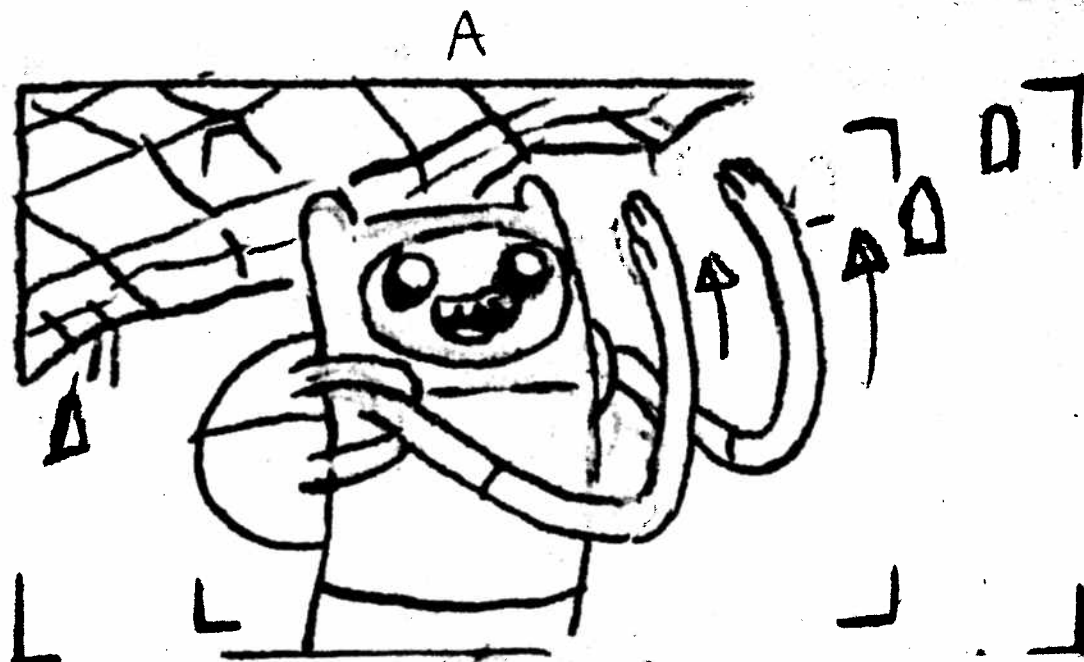


Dialog:	J: SURE, I MAY NEVER CATCH MY TAIL...	J: ... BUT I WOULDN'T BE THE DOG I AM TODAY, IF I DIDN'T TRY!
Action:		
Timing:		

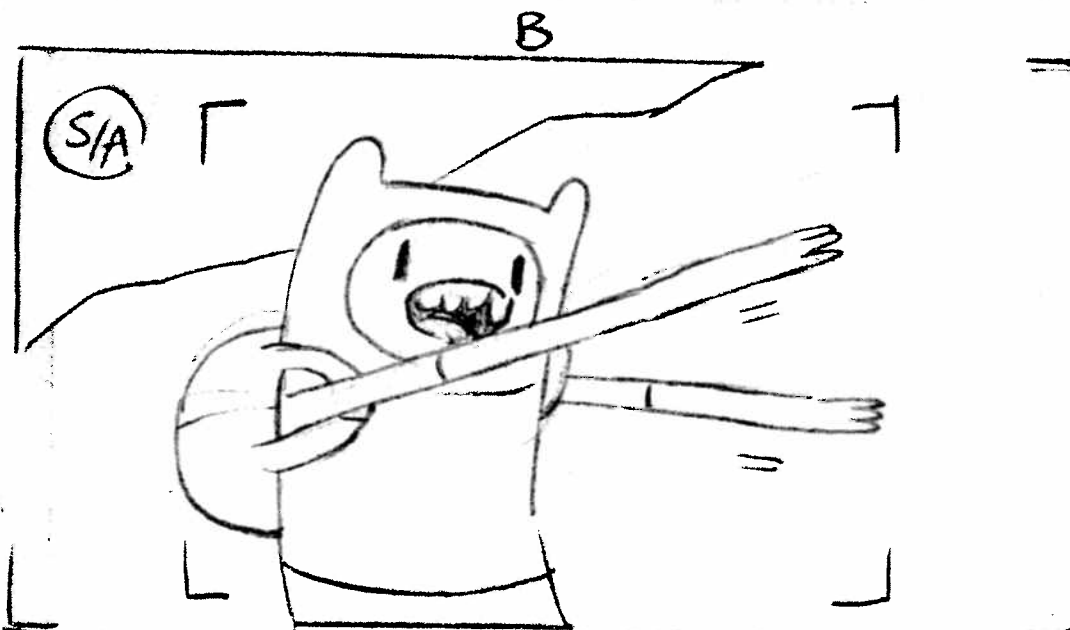
692026

EPISODE #

Production :



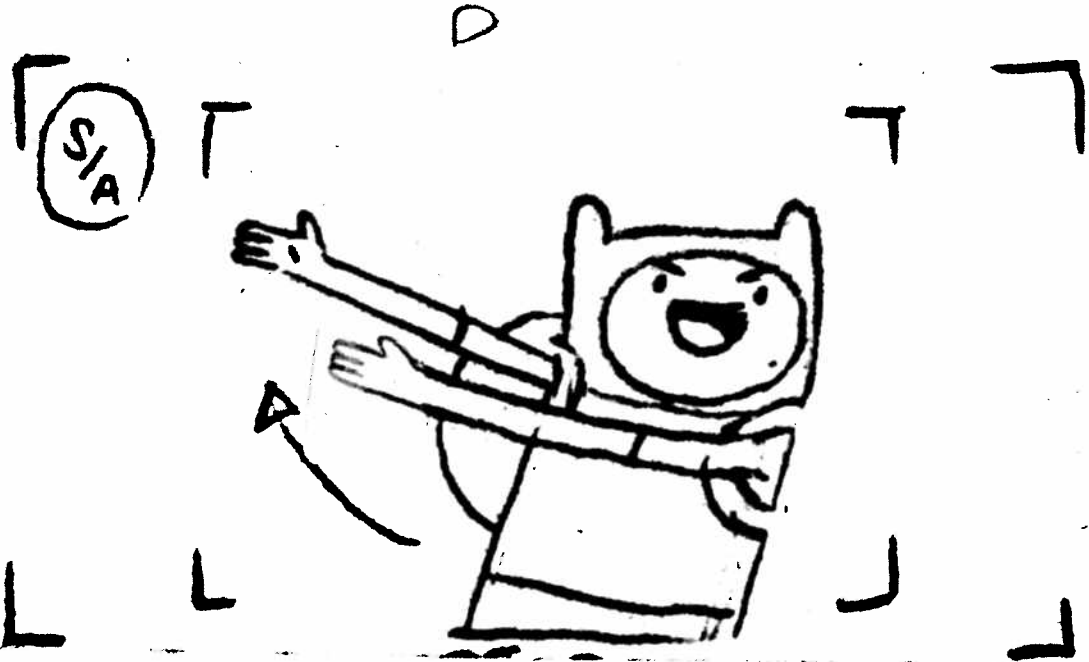
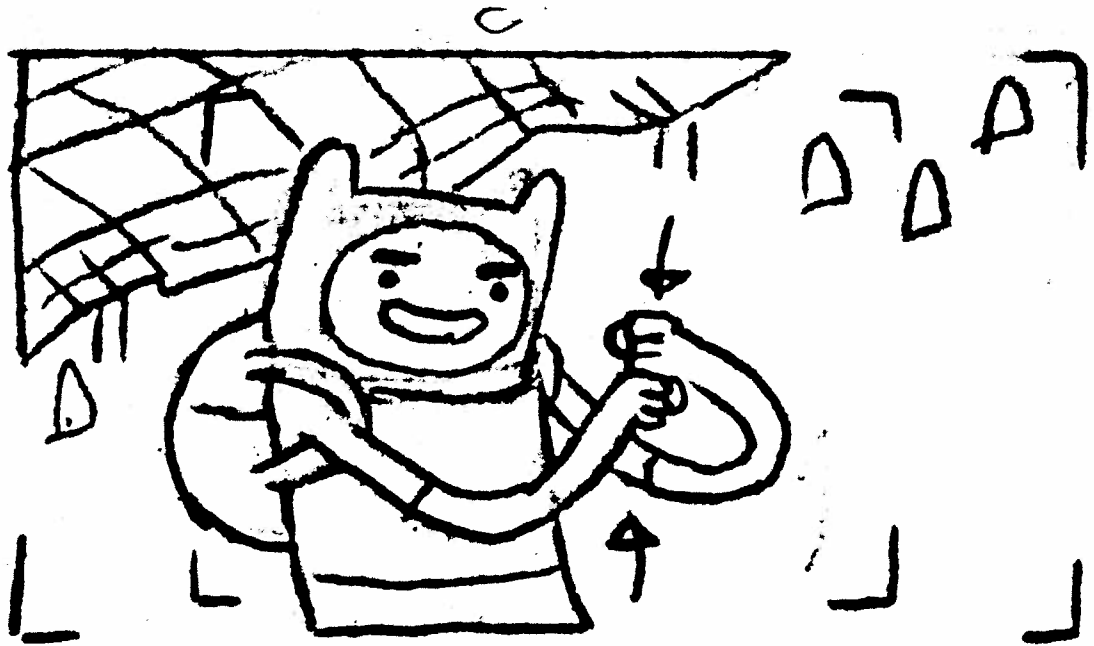
E: AND I WOULDN'T BE A HERO
IF I SUPPRESSED MY VIOLENT
URGES AGAINST EVIL!



E: SO YOU CAN DO WHAT YOU WANT,
BUT I THINK YOU SHOULD ...

Action

Things



F: ... TAKE UP YOUR SWORD
A GAIN! ...

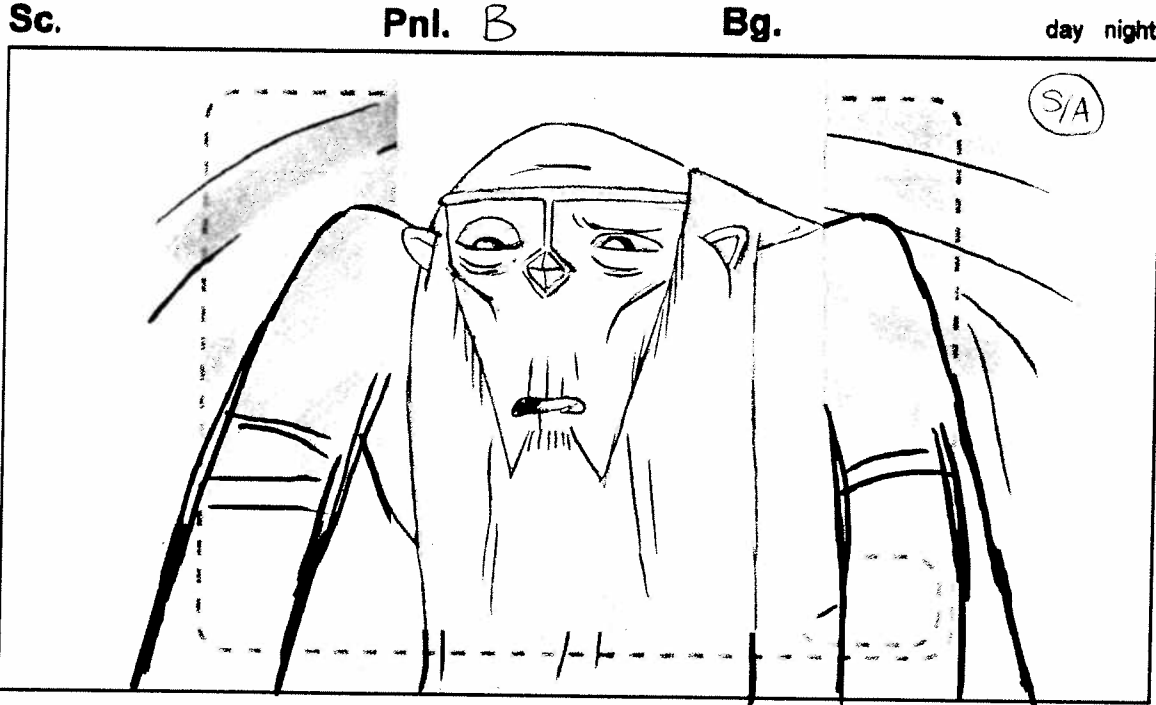
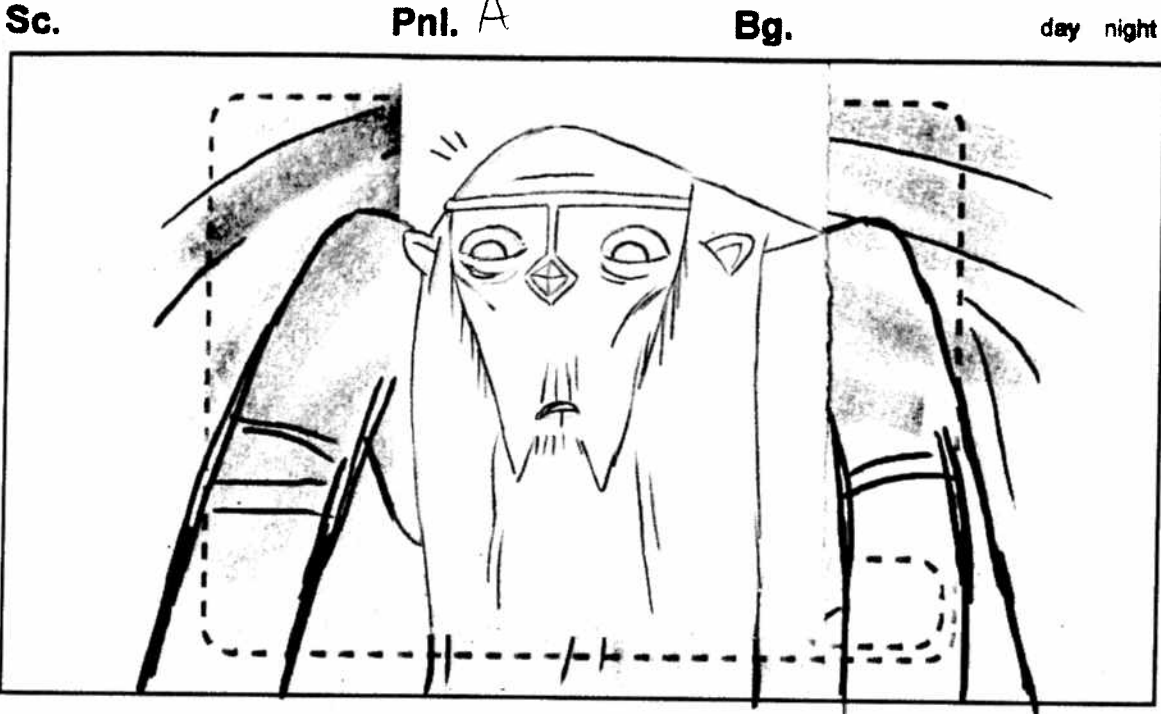
F: ... AND GO SOCK EVIL
IN THE GUT!

Action

Timing

Production

ADVENTURE TIME



Dialog:

H: HNH! ...

H: PERHAPS ...
PERHAPS ... YOU'RE RIGHT...

Action:

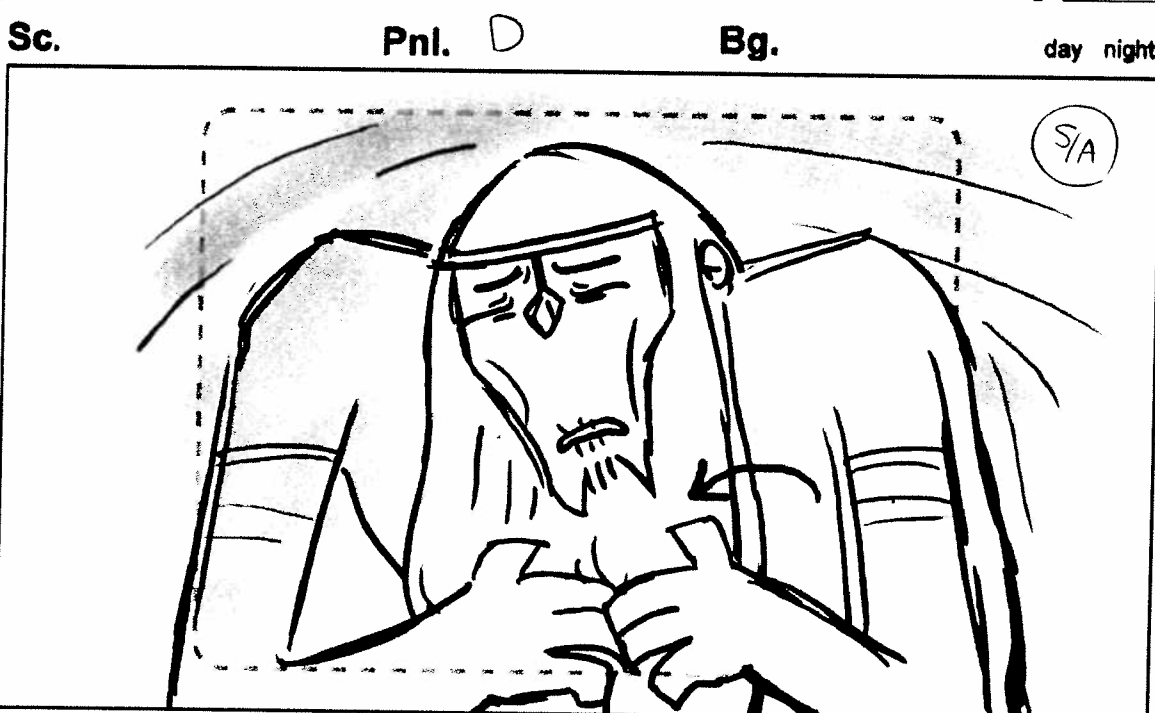
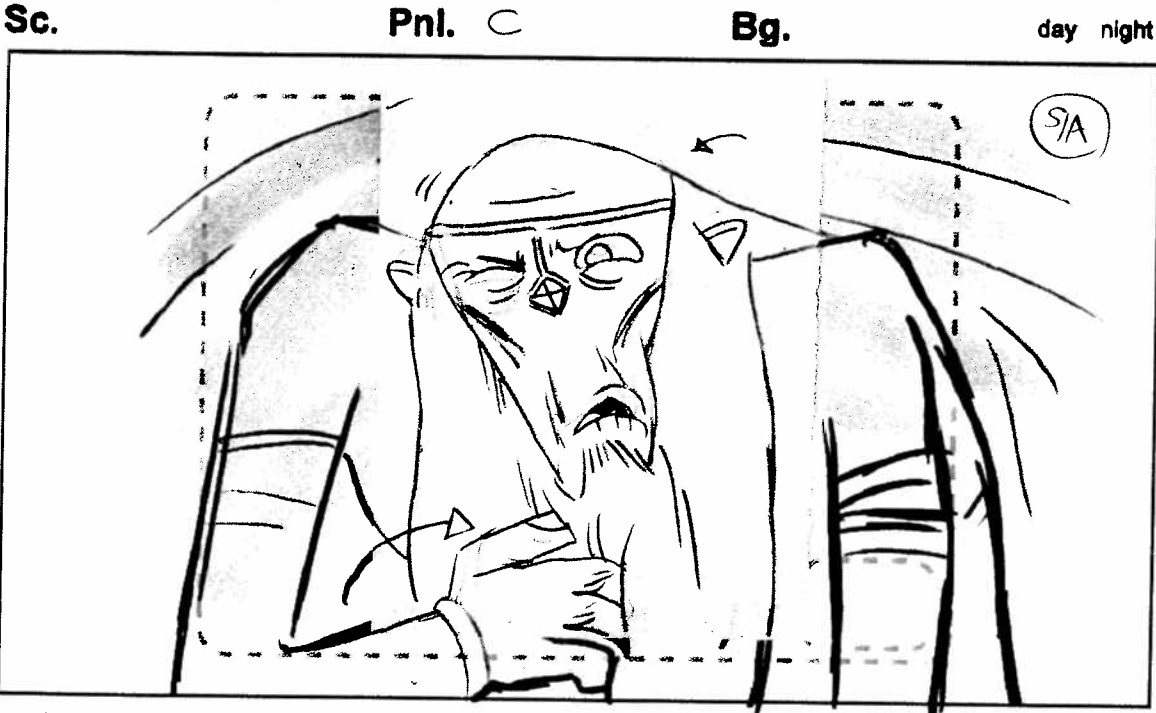
Timing:

692026

EPISODE #

Production :

ADVENTURE TIME



Dialog:	<p>H: (STRAINING) OH! HYUGH! IT'S- IT'S AS IF YOUR <u>WORDS</u> ...</p>	<p>H: ... ARE FILLING A <u>VOID</u> IN MY VERY BEING.</p>
Action:		
Timing:		

692096

EPISODE #

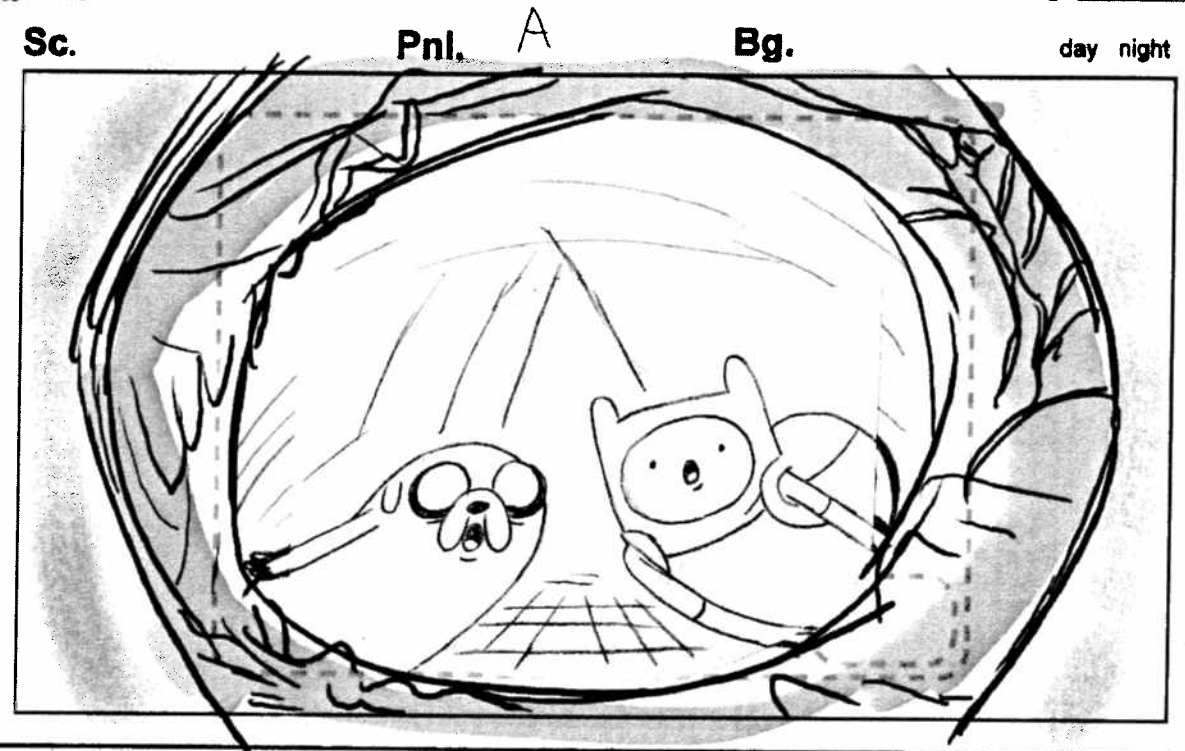
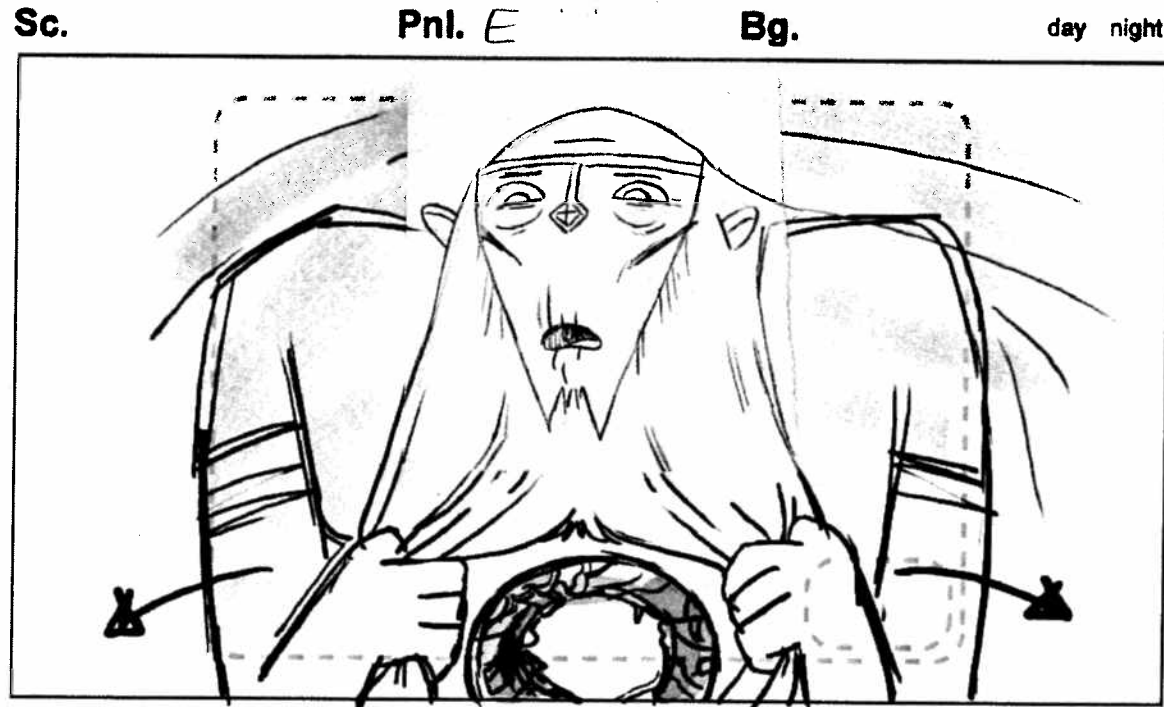
Production :

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ADVENTURE TIME



Page 295



Dialog:

H: ... WANNA WATCH?

(!)

Action:

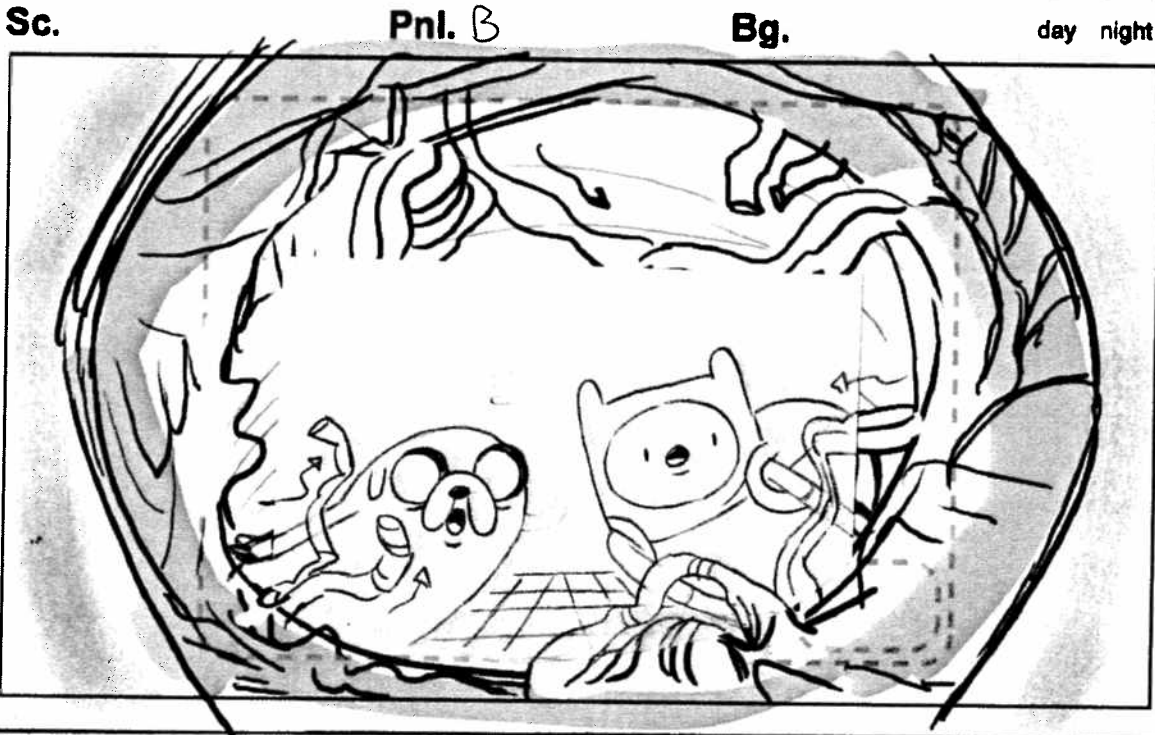
Timing:

692028

EPISODE #

Production :

ADVENTURE TIME



Dialog:

SFX: (SQUISHY SOUNDS)

Action:

The wound starts to cure itself
by growin' veins, muscles, tissue ...

Timing:

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692026

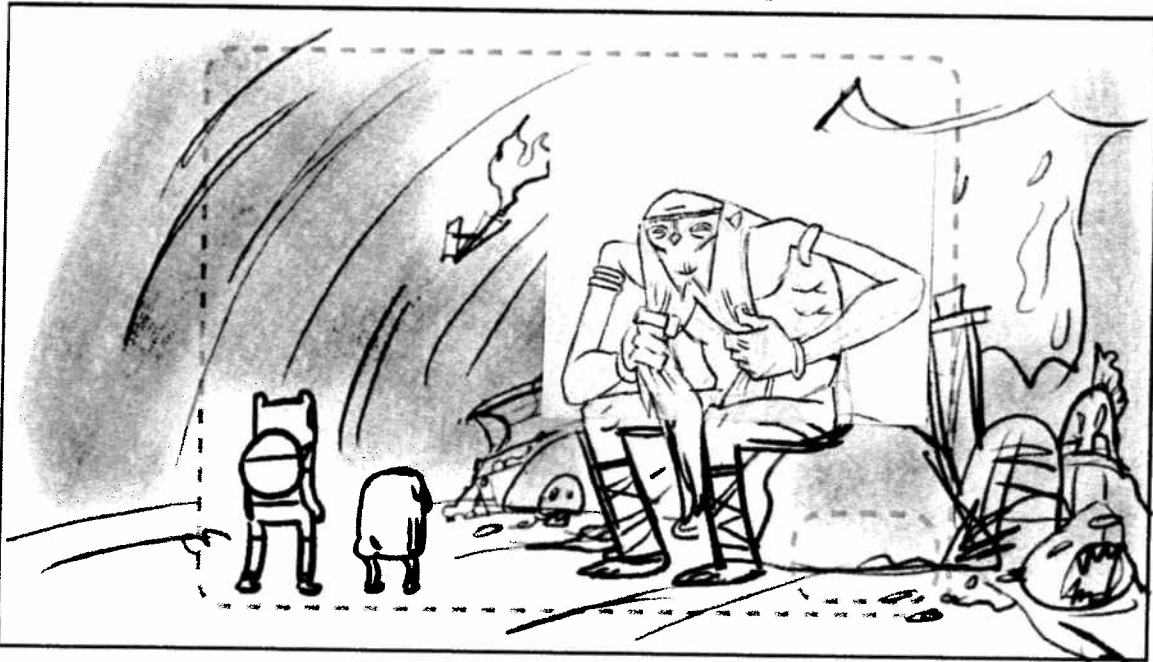
EPISODE #

Production :

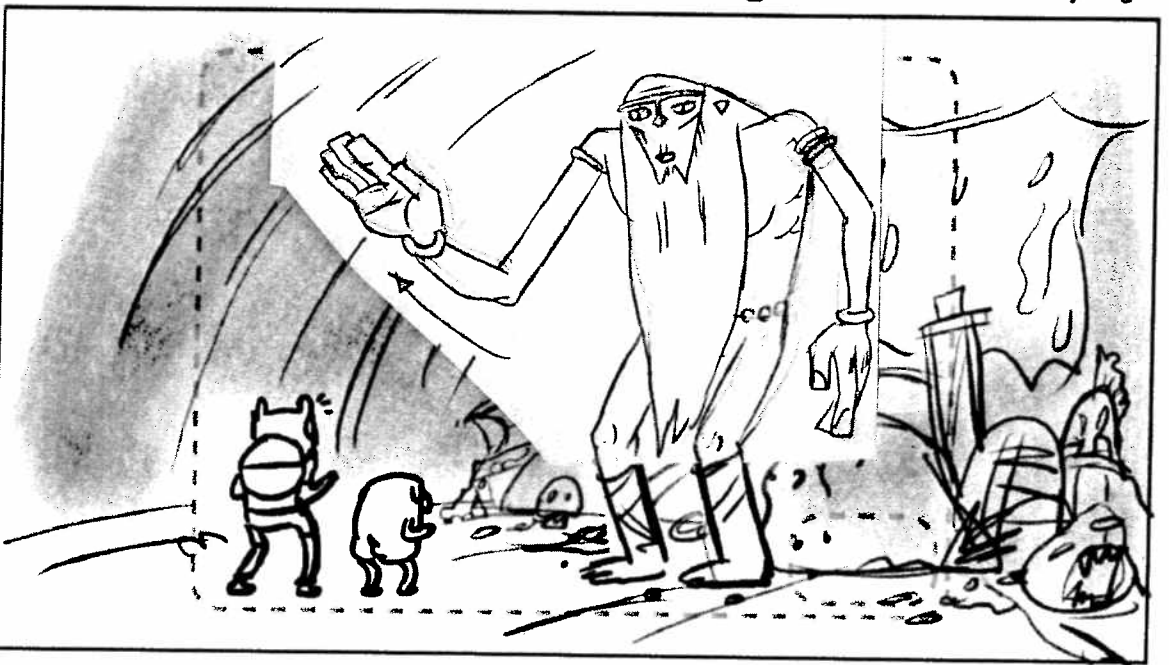
ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:	<u>H</u> : NOTHING. (NO-TOONG)
Action:	
Timing:	

692026

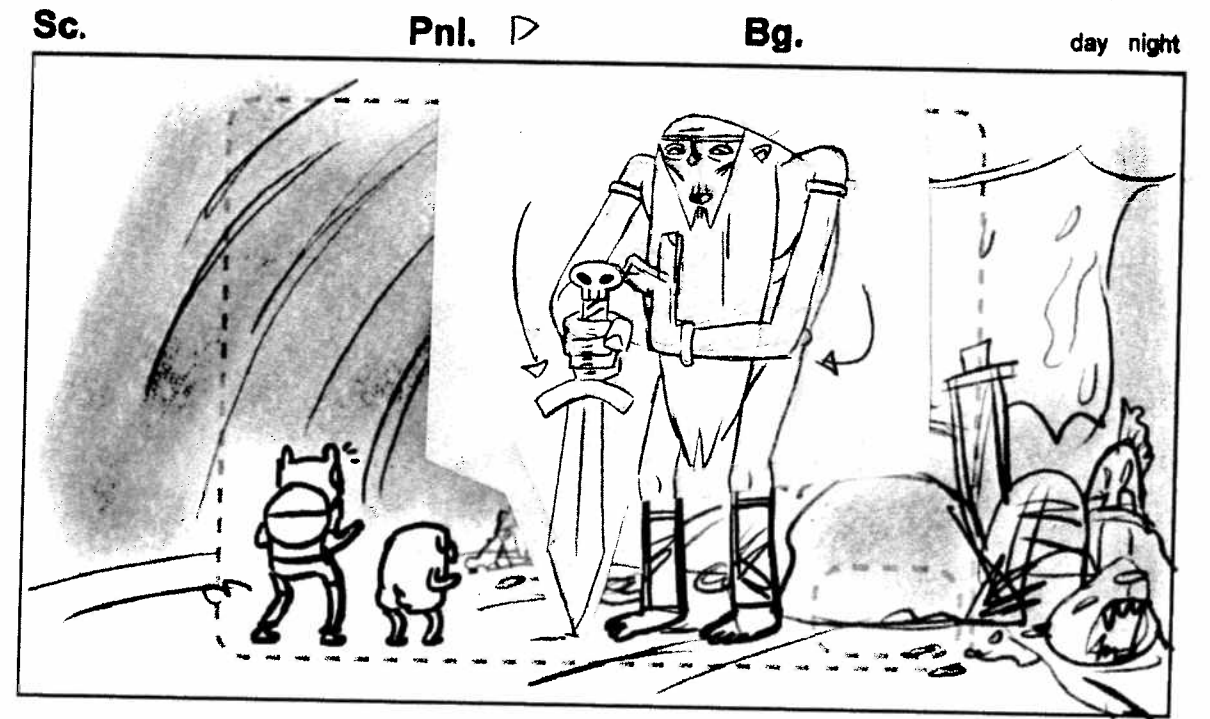
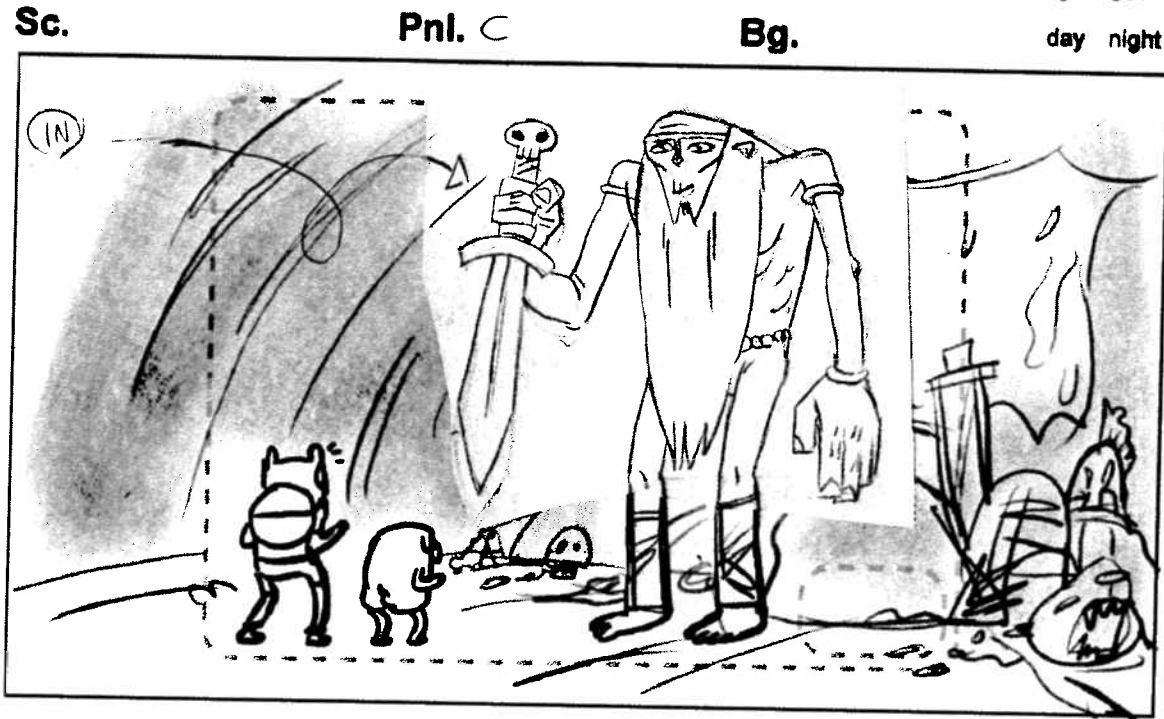
EPISODE #

Production

ADVENTURE TIME



Page 300



Dialog:

SFX: KLATCH

H: FINN & JAKE...

SFX: KLINK!

Action:

HOGARTH'S SWORD FLIES TO HIS HAND

Timing:

692026

EPISODE #

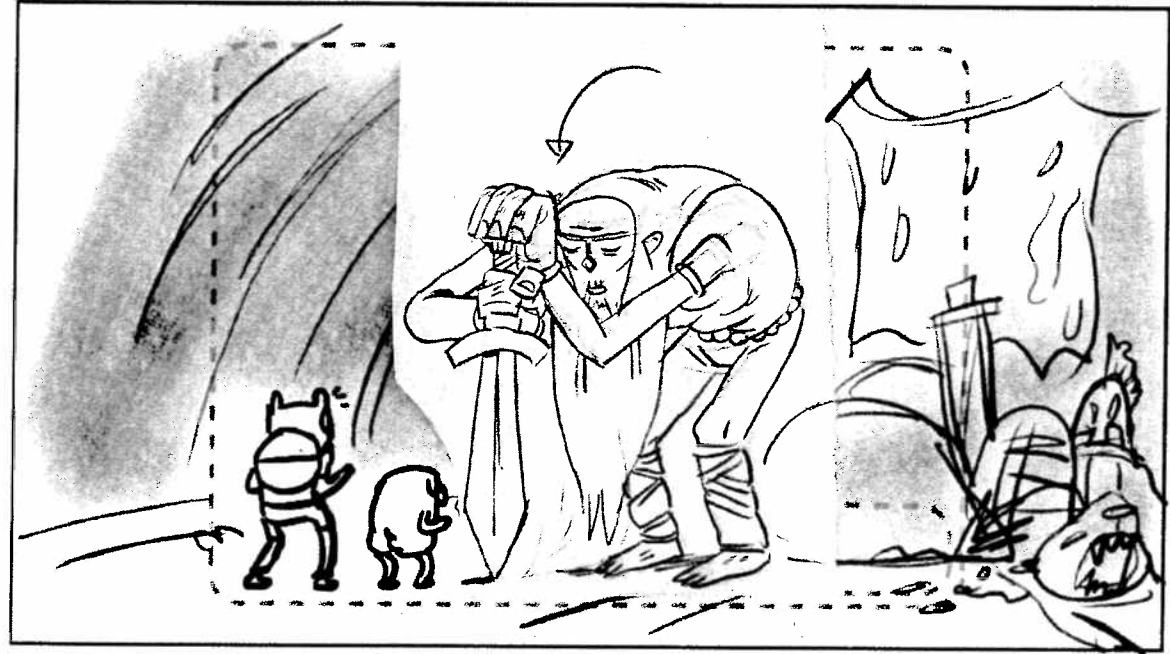
Production :

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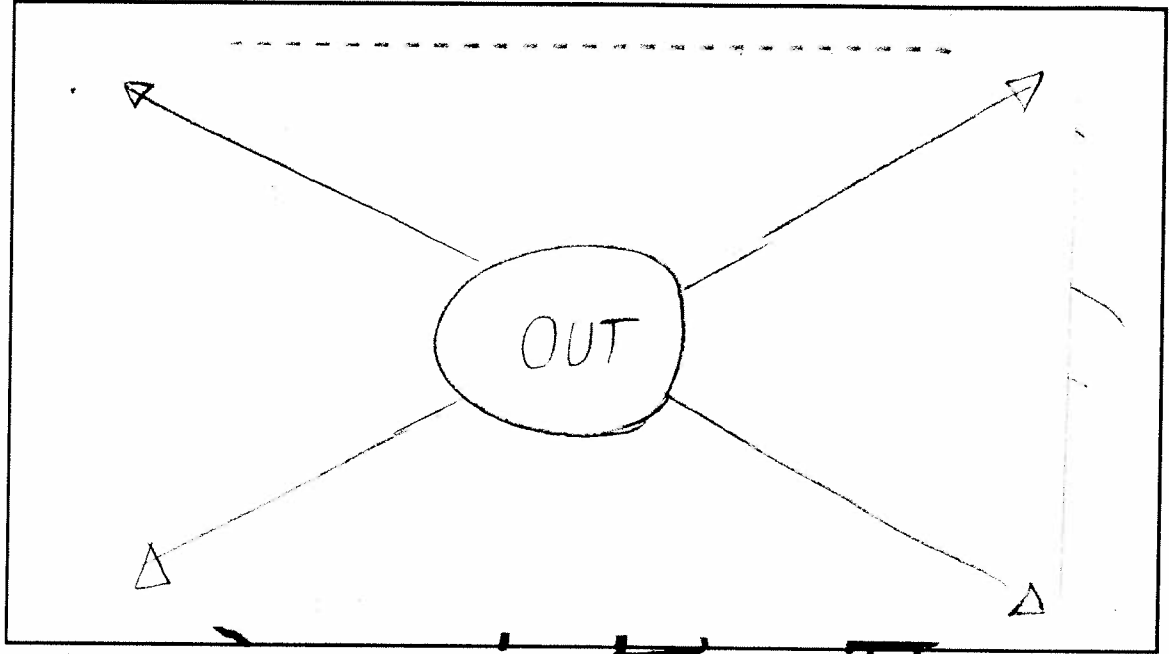
ADVENTURE TIME



Sc. Pnl. E Bg. day night



Sc. Pnl. Bg. day night

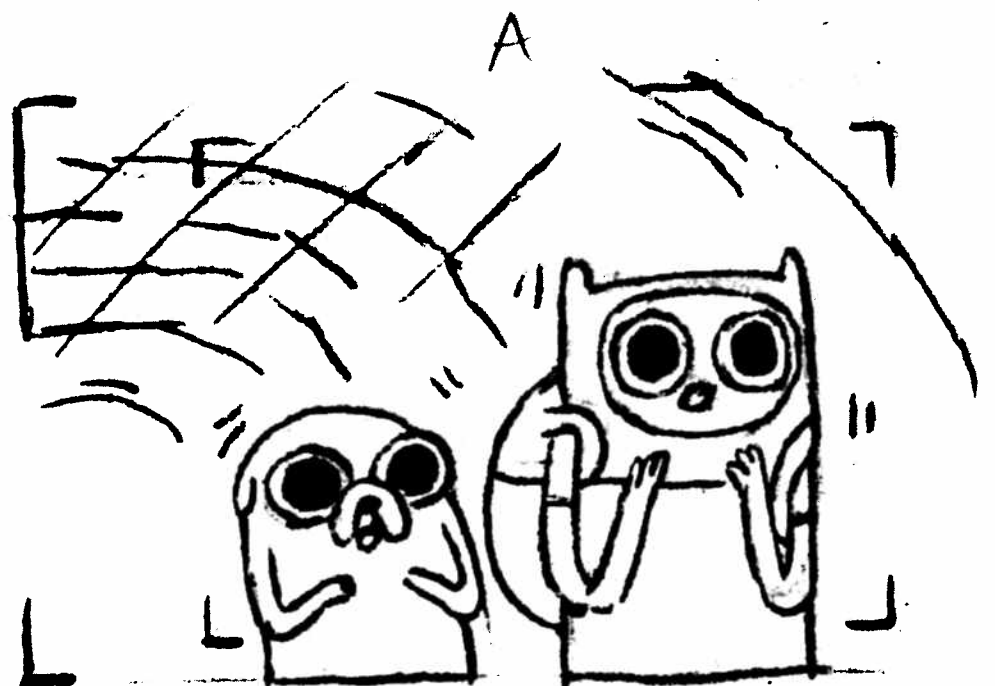


Dialog:	<u>H</u> : ... TRULY, YOU ARE <u>MY</u> HEROES	heros
Action:	HAGARTH BOWS	
Timing:		

20090908

EPISODE #

Production :



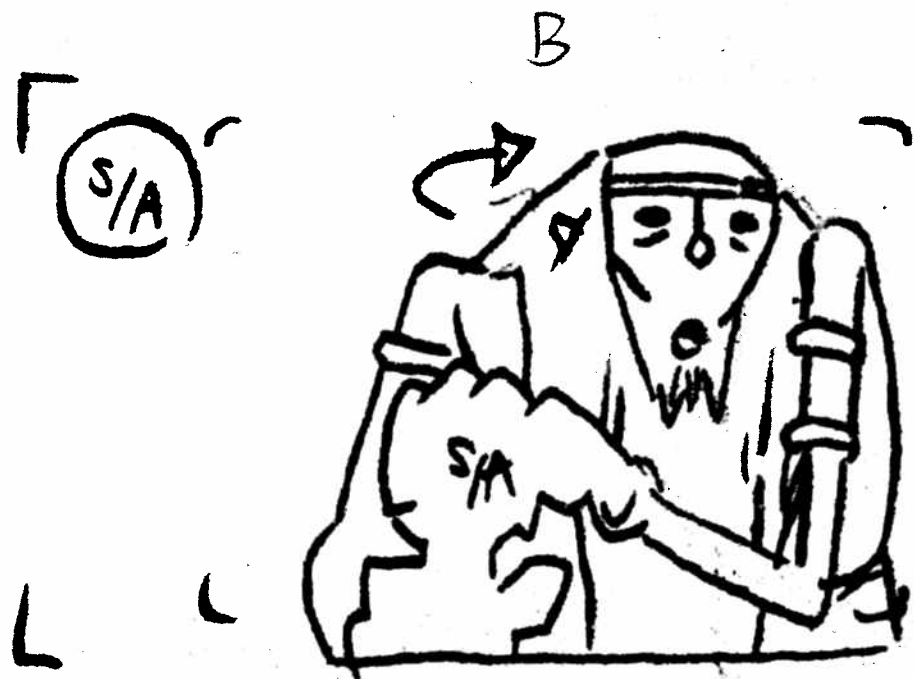
F/J: <DEEP INHALATION>



H: NOW YOU'RE FREAKING ME OUT ...

Actions

Things



H: HUH?

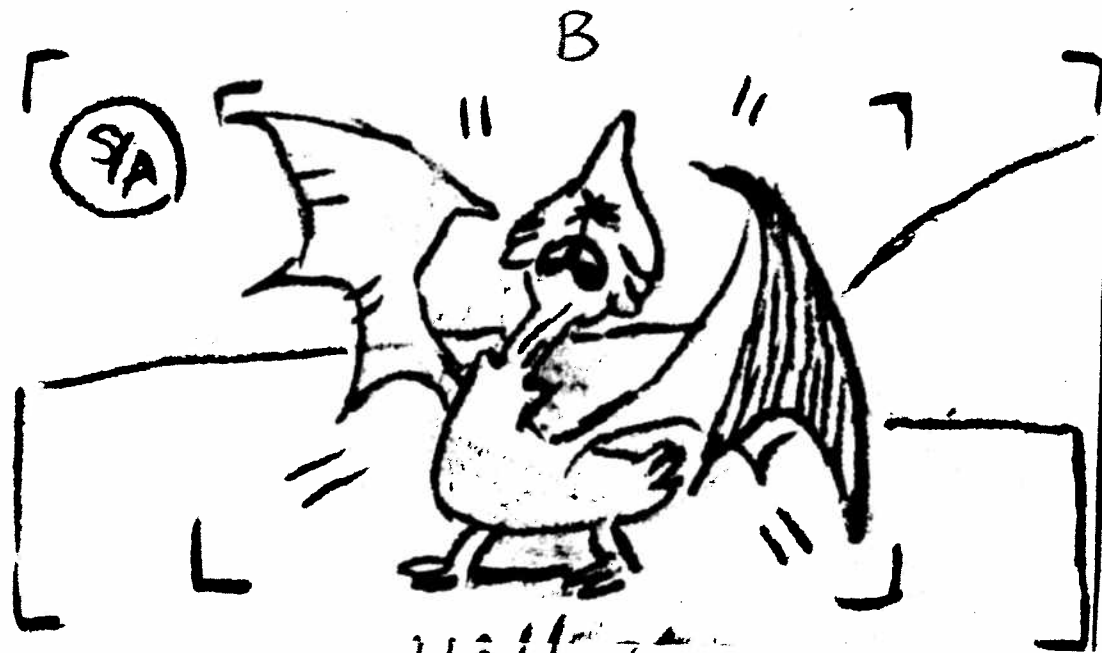


SFX: FLASH!

Action

Timing

Production :



PROTEOK: HA!! I'M FREE!!



AAAGH!!

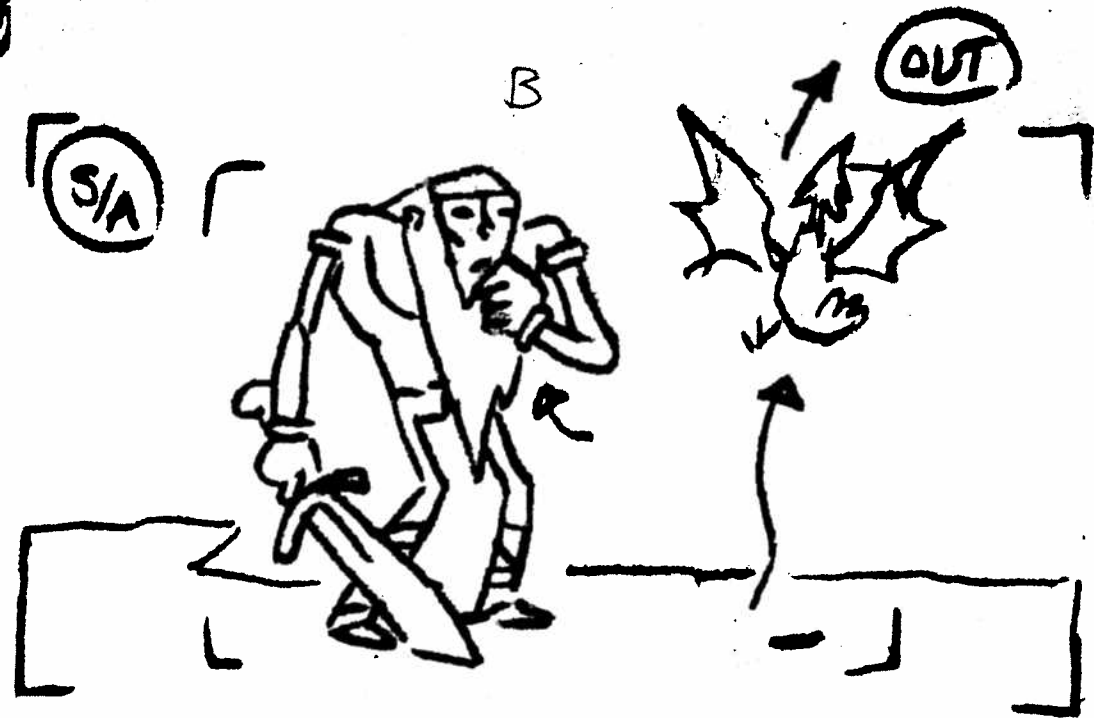
Action

Findings

Production



H: OH YEAHH. THE ROCKSEAT WAS REALLY MY SHAPE SHIFTING NEMESIS PROTEOK, ALL ALONG ...



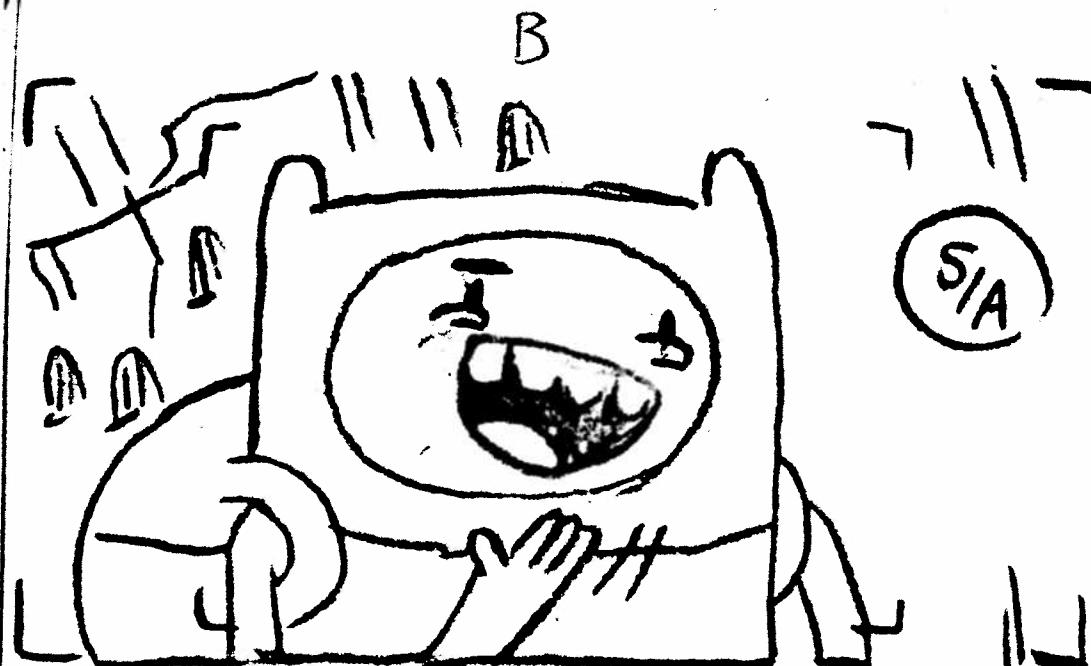
H: GUESS, I'VE BEEN SITTING ON HIM FOR SO LONG I PLUM-FORGOT...

Abstract

Training



E: SO YOU HAVE BEEN FIGHTIN' EVIL, WITH YOUR BUTT, THIS WHOLE TIME!



E: (CHIDING) HO'GARTH!

Action

Findings

Production

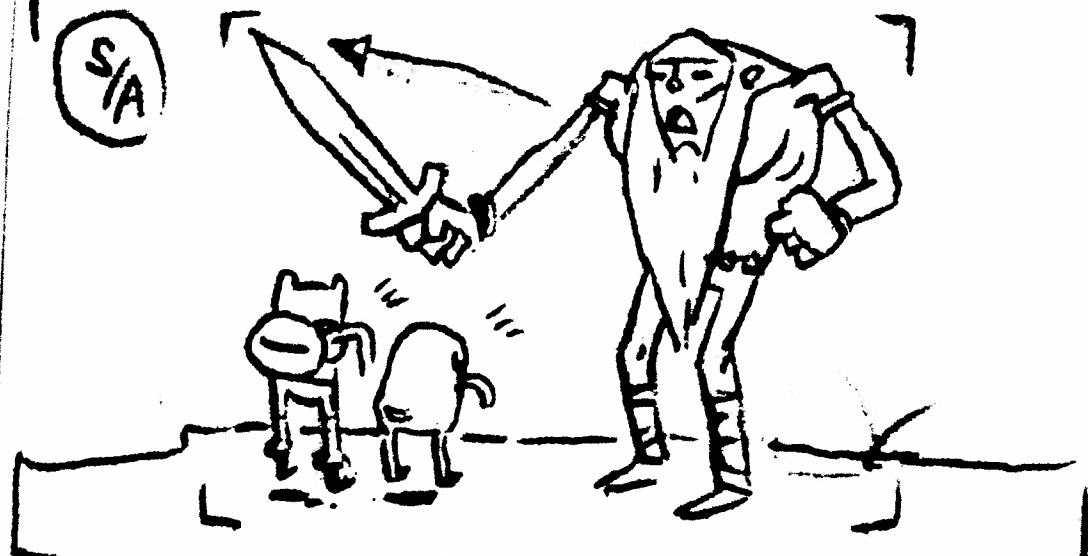
A



H: WHADDYA' WANT?
I'M OLD.

B

S/A

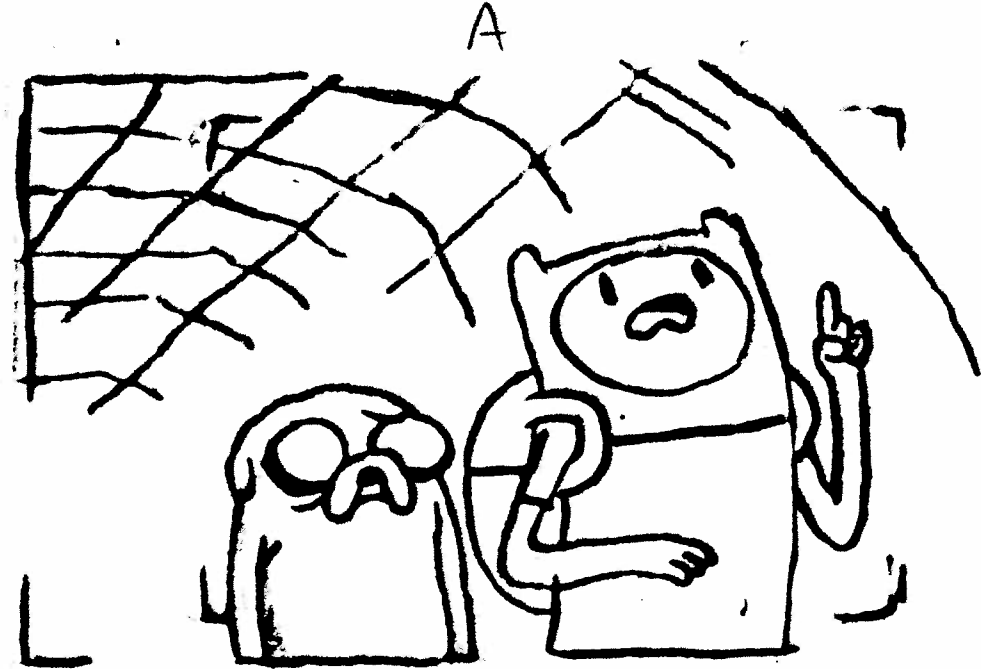


H: NOW GO! BEFORE THE VAULT
CAVES IN...

Action:

Dialogue:

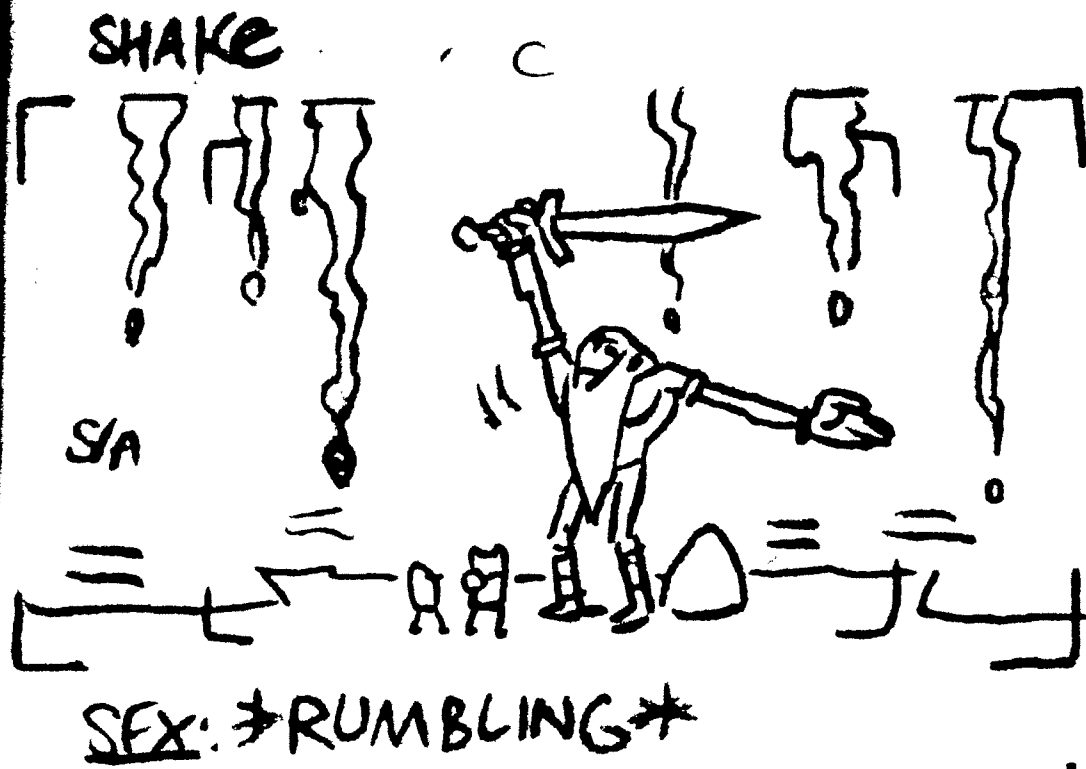
Producer:



F: BUT THE VAULT ISN'T COLLAPSING.



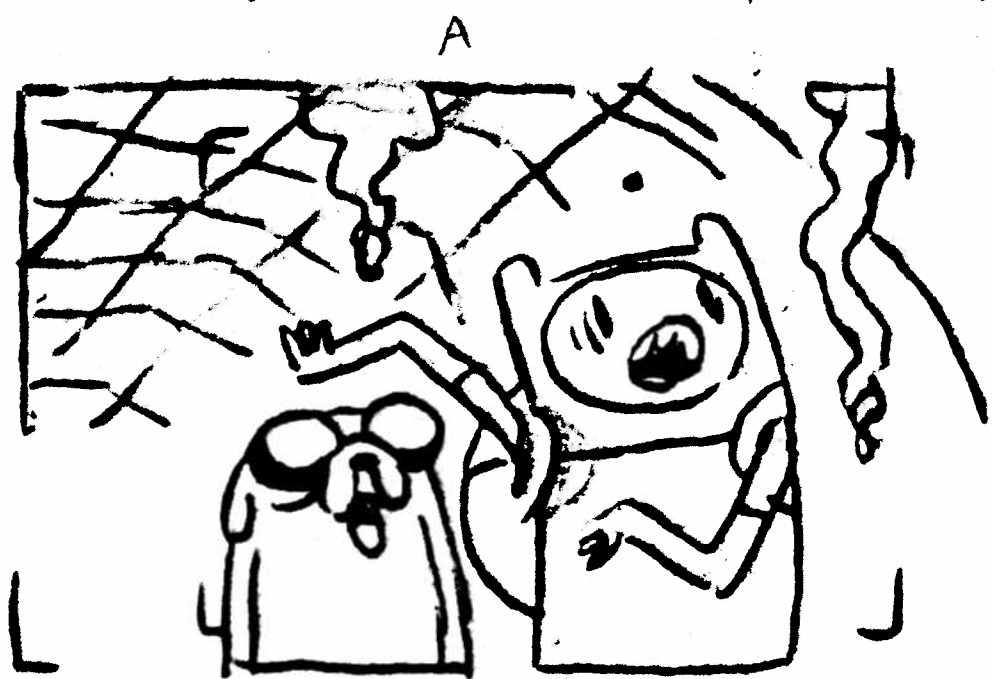
H: YEAH ... IT IS



Artist

Page

Production:



F/U: AAH!!



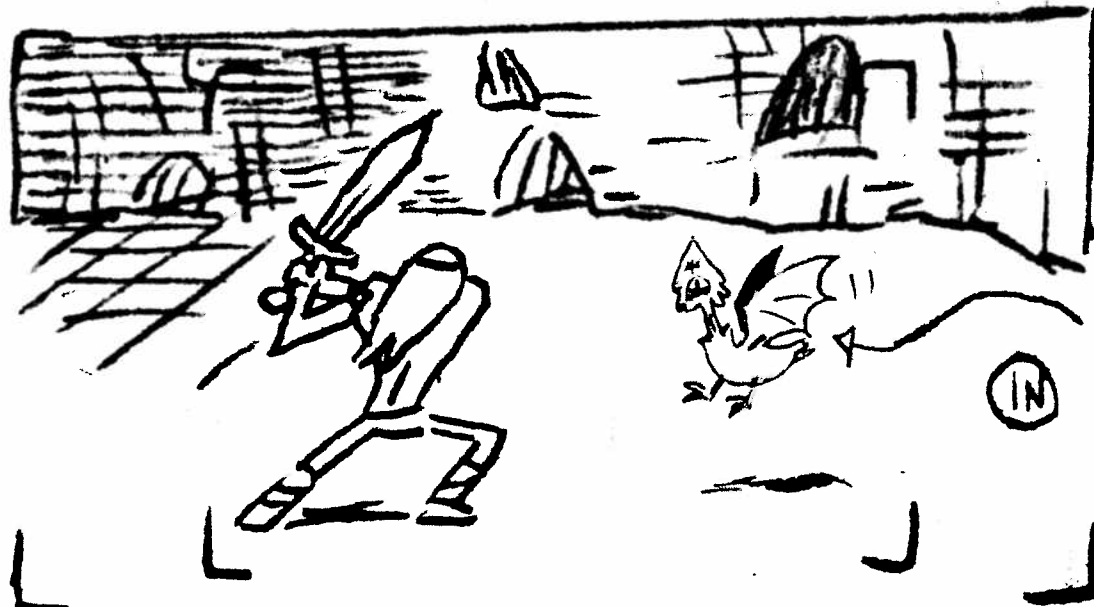
SFX: * RUMBLING *

Action

Footage

24.1.14

A



B



H: PROTECK! COME FIGHT ME!

P: HAW-HAW! AS IN DAYS
LONG PAST WE WILL --

Actions

Things



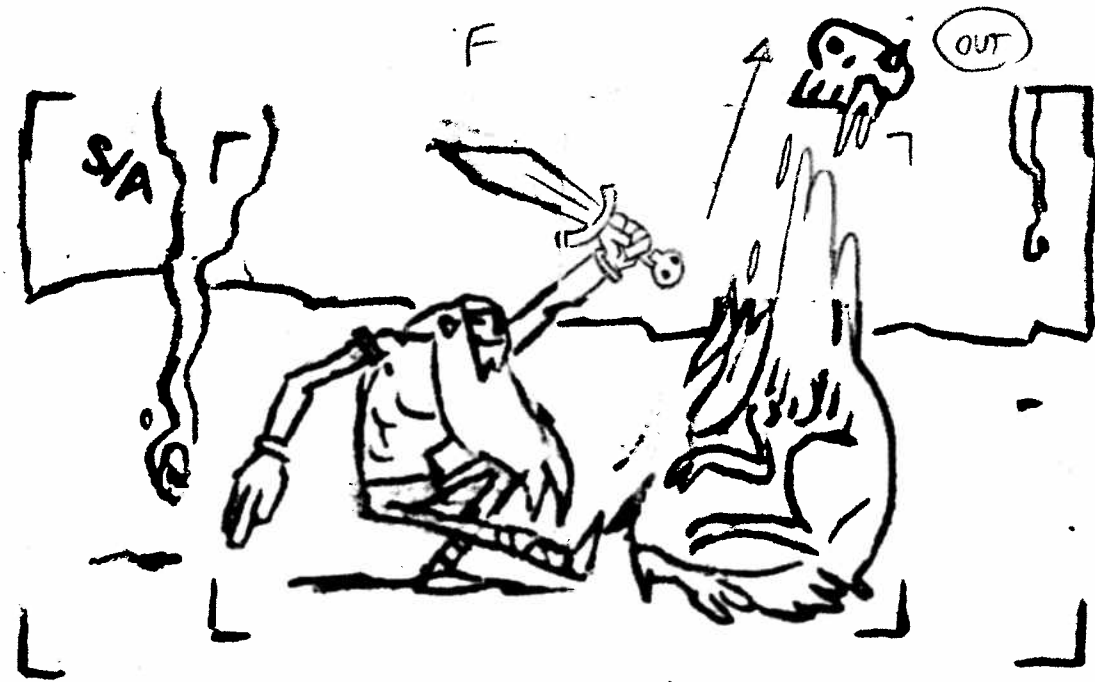
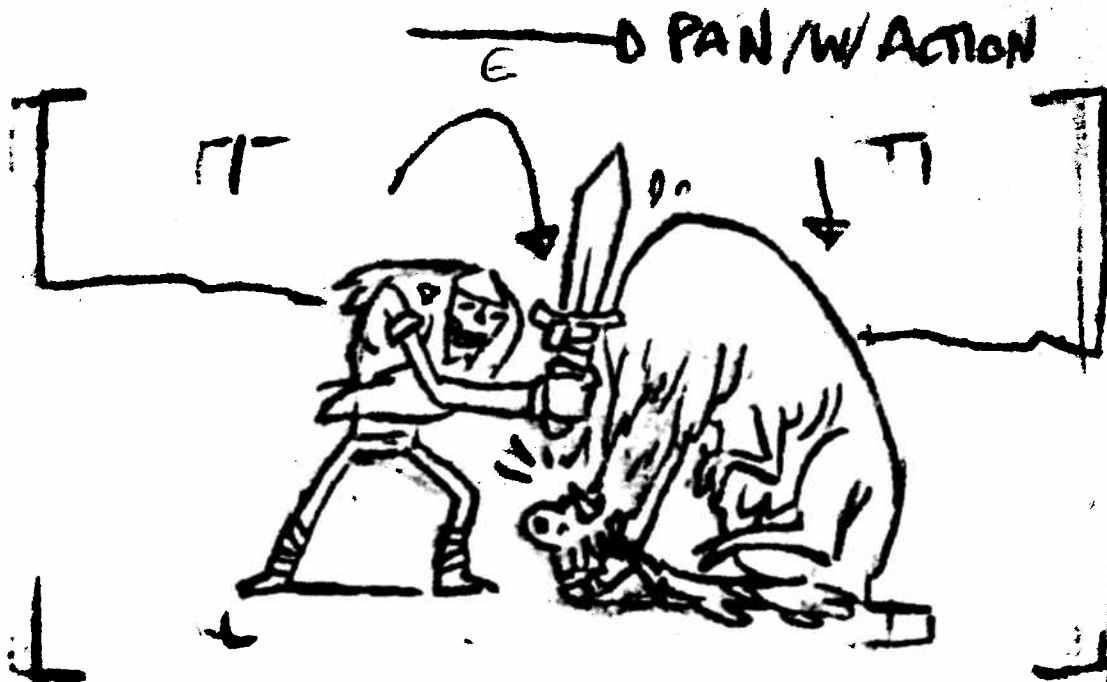
P: OUCH!



Action HOGARTH SLICES THROUGH PROTEAN.

Flings

Protein



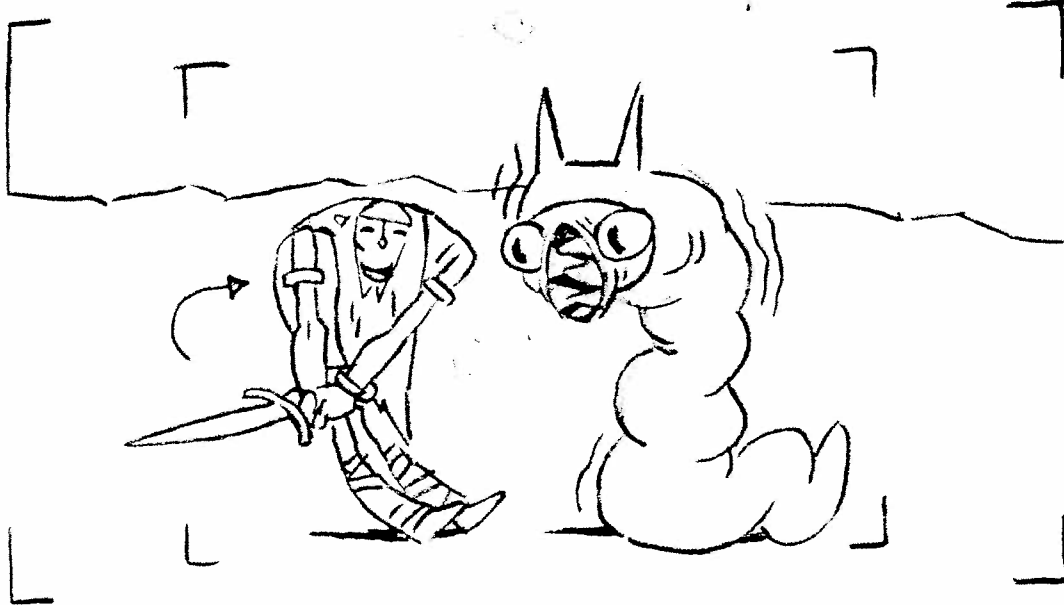
P: (ANNOYED) HEEEE-EY.
SFX: BONK!

SFX: SVASH!

Action	HOGARTH KICKS PROTEON'S SKULL O/S.
Footage	

Production

G → PAN W/ ACTION



H: HA HA HA!

H



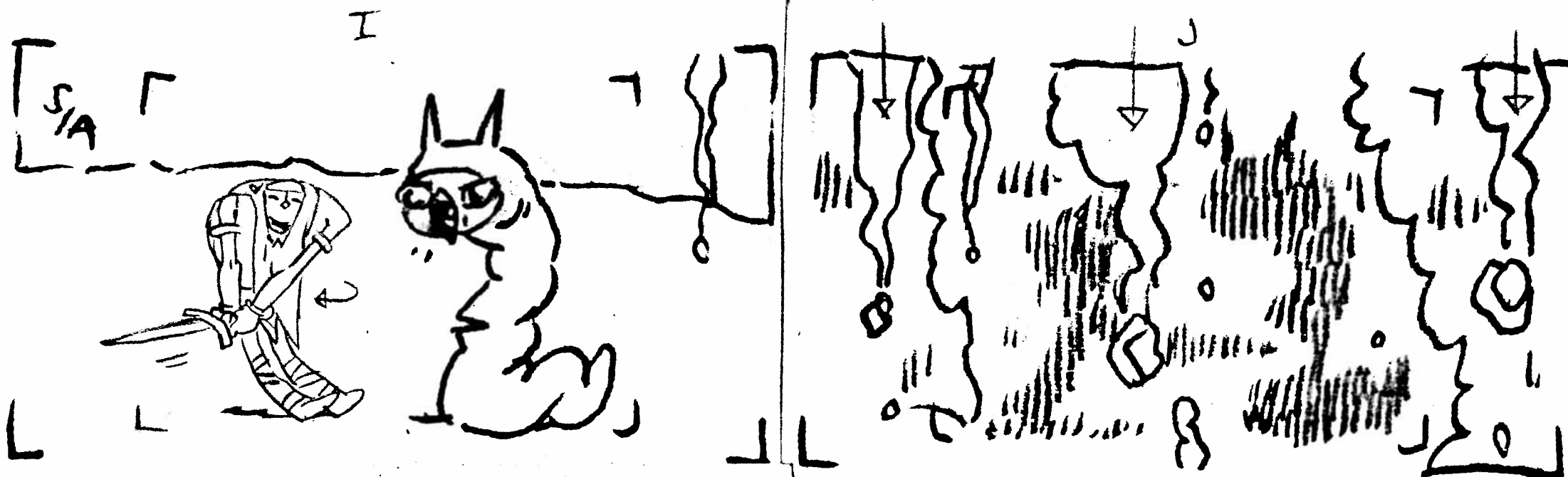
H: WHEEE!

SFX: CHOP!

Action

HOGARTH WIGGLES BACK & FORTH
SWINGING HIS SWORD.

Timing



P THIS SUCKS!
STOP LAUGHING!

H: (echoic) HAR HAR HAR!

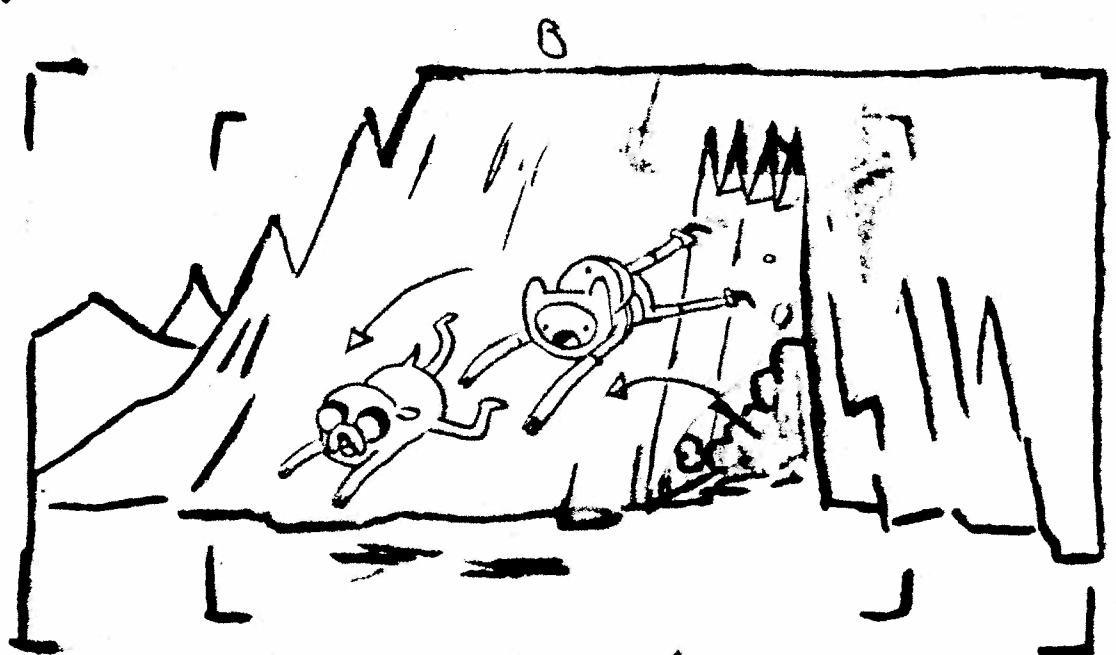
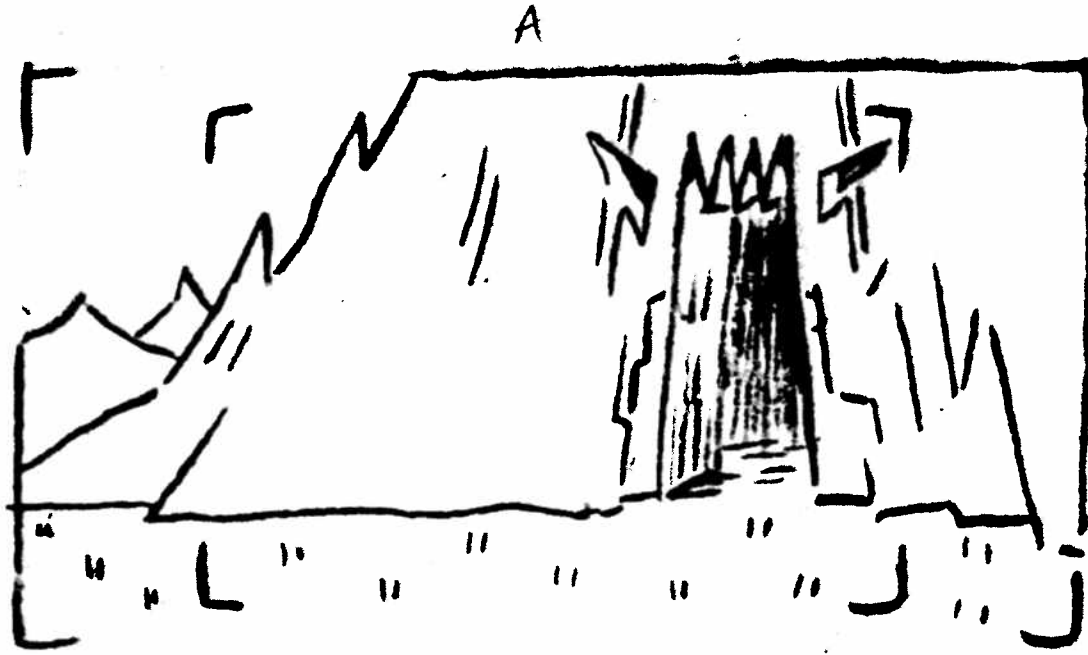
SFX: RUMBLING

Action PROTEOK'S BODY HEALS.

DUST / RUBBLE WIPES OUT SCREEN

Feeling

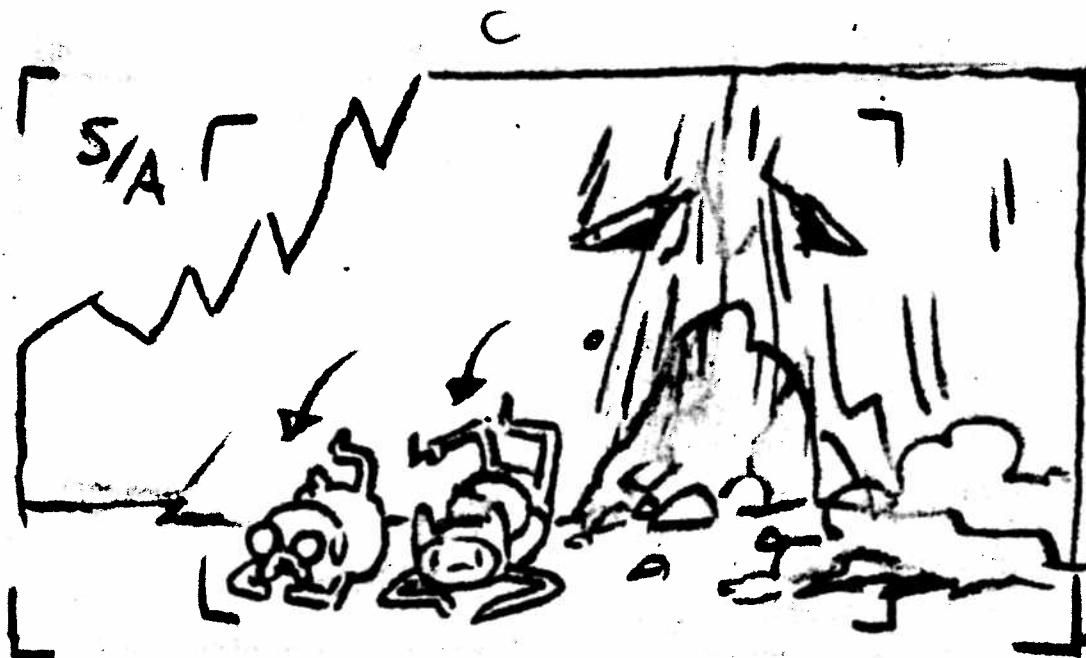
Production:



F/S: NOOO!!

Action

Things



SFX: BOOM!!



J: WELL, YOU GOT TO MEET
YOUR HERO...

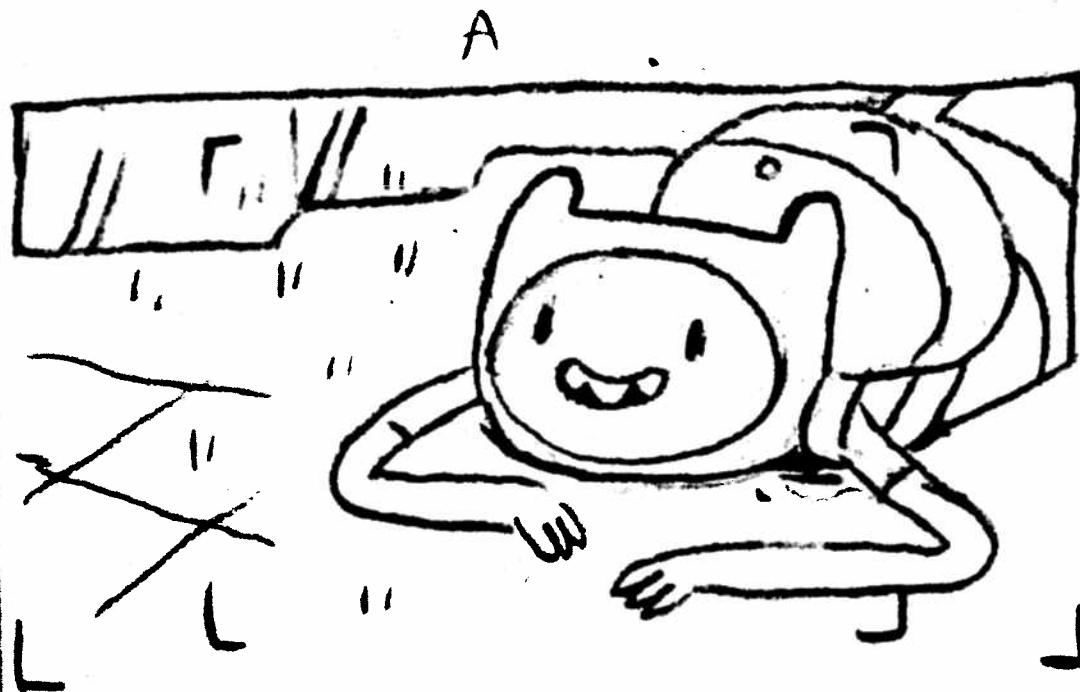
Actions

CAVE 'COLLAPSES BEHIND F&J

Things

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F: YEAH...



J: AND THEN HE... BURIED HIMSELF ALIVE?...

Action

Timing

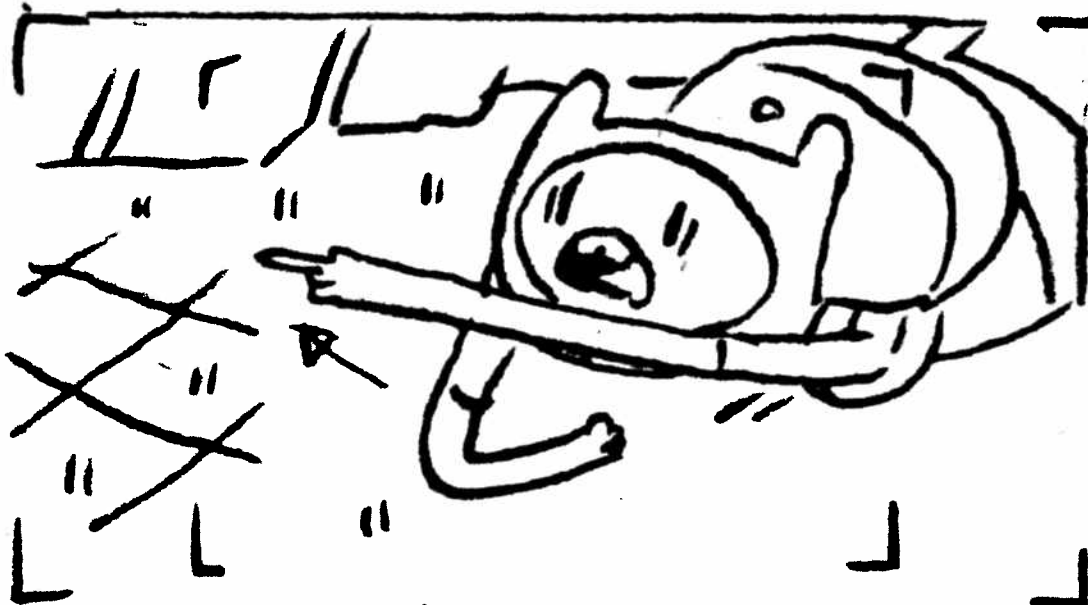
Production

A

A

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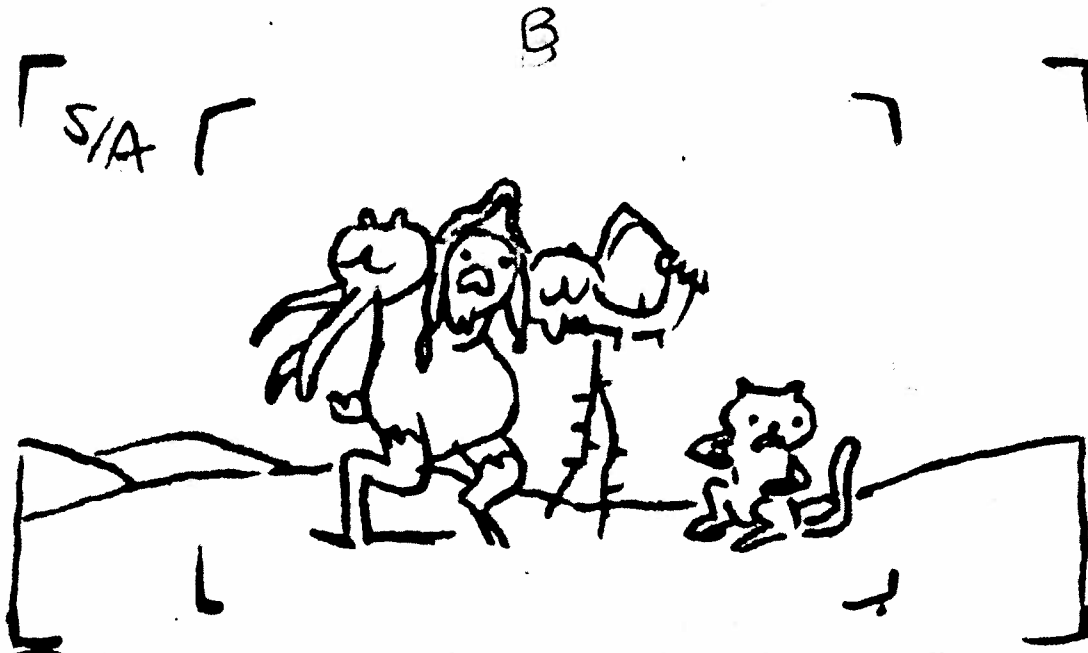
E: UH, LOOK!!

SG: HUH?

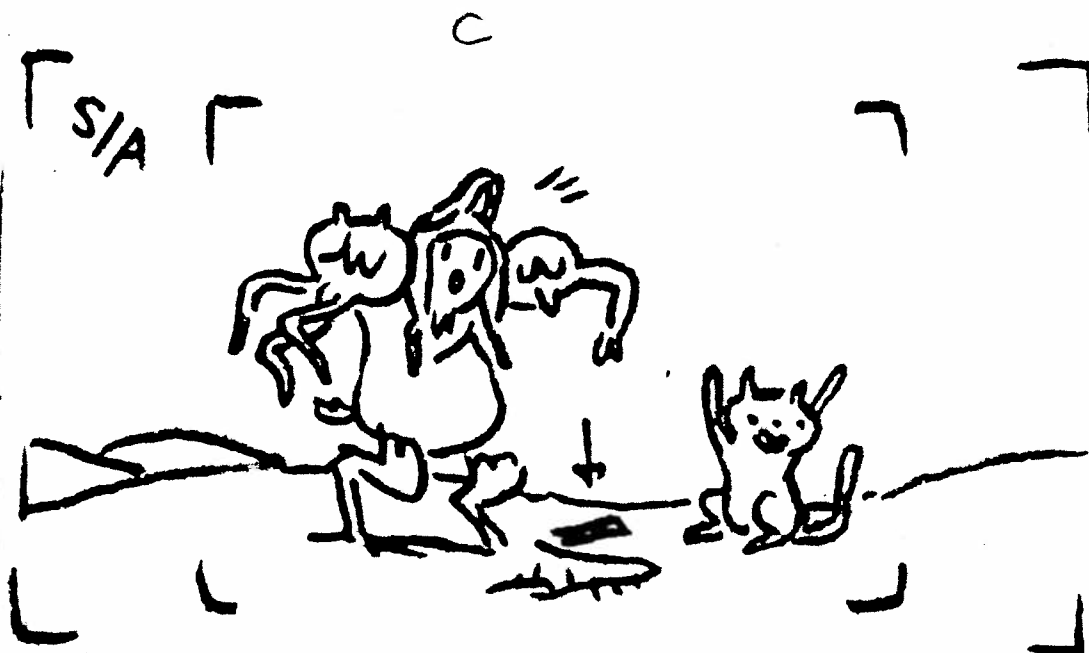
KITTEN: M'ROW.

Action	SWAMP GIANT THREATENS A KITTEN
Timing	

Production



SG: AW, WHAT! SO I SUPPOSE
THIS IS "EVIL" TOO. MUH..



SG: <GASP>

Action

SWAMP GIANT DROPS HIS WHIP

Things

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F/J: AAAGH!



(FRONT)
HOGARTH !!

Action: F & J CHASE SWAMP GIANT OVER THE HILL.

GHOSTLY IMAGE NODS IN APPROVAL.

Timing:

Production